File Handling

Creating and Manipulating Files



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#python-advanced

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Python File Object

Built-In Functions to Create and Manipulate Files

Python File Object



- Built-in functions to create and manipulate files
- io module is the default module for accessing files
 - Don't need to import it
- open() returns a file object whose type depends on:
 - The mode
 - File operations such as reading and writing
 - Files in a text mode ('w', 'r', 'wt', 'rt', etc.) return a TextIOWrapper





Opening a File

Opens a File and Returns a File Object

open() Function



- The arguments are file name and the mode (reading, etc.)
- All arguments except file are optional and have default values
- If the file is not in the current directory, the full path to the file can be provided

```
file = open('D:\\text.txt', 'r')
```

open() Function with Invalid File



If the file does not exist, FileNotFoundError is thrown

```
file = open('invalid.txt', 'r') # FileNotFoundError
```

It can be caught as a try-finally block

```
file = open('invalid.txt', 'r') # FileNotFoundError
except FileNotFoundError:
    print("File not found or path is incorrect")
finally:
    print("exit")
```

File Modes



- The mode argument is optional and specifies the mode for manipulating the file
- Its default value is 'r' open for reading in text mode
- File modes in Python
 - w open for writing, truncating the file first
 - x create a new file and open it for writing
 - a open for writing, appending to the end of the file if it exists
 - t text mode (default)
 - b binary mode
 - + open a disk file for updating (reading and writing)

Problem: File Opener



- Create a program that opens the file called 'text.txt'
- If the file is found, print 'File found'
- If the file is not found, print 'File not found'

```
try:
    text_file = open('text.txt', 'r')
    print("File found")
except FileNotFoundError:
    print("File not found")
```



Reading a File

Build-In Methods for Reading from File

Reading Functions - read()



- Returns the first n bytes of the file
- Returns the entire file if a number of bytes is not passed as an argument

```
file = open("asd.txt") # 'Hello, SoftUni!'
print(file.read(2)) # 'He'
print(file.read(2)) # 'LL'
print(file.read(2)) # 'o,'
print(file.read()) # ' SoftUni!'
```

Reading Functions - readline()



- Returns at most n bytes of a single line of a file
- It does not read more than one line
- If no argument is passed, the entire line (or rest of the line) is read

```
file = open("text.txt") # 'Hello, SoftUni!'
print(file.readline(5)) # 'Hello'
print(file.readline(5)) # ',Sof'
print(file.readline(5)) # 'tUni!'
print(file.readline()) # '' Goes to the new line
print(file.readline(5)) # 'Secon' Print second line
```

Reading Functions - readlines()



 Read the remaining lines from the file object and return them as a list

```
file = open("text.txt")
print(file.readlines())
# ['Every\n', 'Word\n', 'is\n', 'Line']
```

 Keep in mind every line in the file treats the new line symbol as a string

```
file = open("text.txt")
lines = file.readlines()
[print(line, end="") for line in lines]
```

Looping Over a File Object



- To return all lines from a file you can loop over it
- More memory efficient and fast manner
 - Simple and easy to read

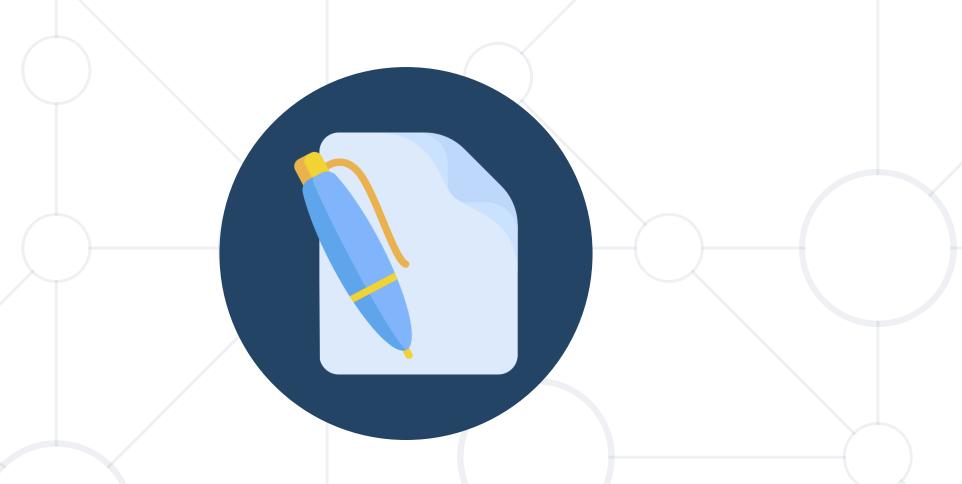
```
file = open("python.txt", 'r')
for line in file:
    print(line, end="")
    # print every line in a new line
```

Problem: File Reader



- Create a program that reads the numbers from the file called 'numbers.txt'
- Print on the console the sum of those numbers

```
numbers_file = open('numbers.txt', 'r')
numbers_sum = 0
for number in numbers_file:
    numbers_sum += int(number)
print(numbers_sum)
```



Writing and Creating a File

Write, Append, Close Methods and with Statement

Creating and Writing a File



- Using 'w' (write) mode creates a file with the given name
 - If the file exists, this mode overwrites it

```
file = open('python.txt', 'w')
# Creates or opens the file

file.write("This is the write command.\n")
file.write("It allows us to write in a particular file")
file.close()
```

Append to a File



- Using 'a' mode opens a file and writes at the end of the file
 - If the file does not exist, it will be created

```
file = open('python.txt', 'a')
file.write("This is the write command.\n")
file.write("It allows us to write in a particular file")
file.close()
```

```
file = open('python.txt', 'a')
lines = ["Write ", "in ", "file"]
file.writelines(lines) # Write multiple strings
file.close()
```

Closing Files



- We should always make sure that an open file is properly closed
- In most cases, upon the termination of an application or script, a file will be closed eventually
 - There is no guarantee when exactly that will happen
- To avoid unwanted behavior, always close the files
 - This is a good practice!

with Statement





Provides much cleaner syntax and exception handling

```
with open("file.txt", "w") as f:
    f.write("Hello World!!!")
```



Problem: File Writer



- Create a program that creates a file called'my_first_file.txt'
- In that file write a single line with the content: 'I just created my first file!'

```
created_file = open('my_first_file.txt', 'w')
created_file.write('I just created my first file!')
```



Deleting a File

OS module, Check if File Exists and Delete File

Deleting a File



To delete a file, you must import the os module



```
import os

os.remove("python.txt")
os.remove("D:\\text.txt") # Can use full path
```



Deleting a File



- Keep in mind if the file does not exist, an error will be raised
- To avoid getting an error
 - Check whether the file exists
 - Delete file

```
import os

file_path = "text.txt"
if os.path.exists(file_path):
    os.remove(file_path)
```

Problem: File Delete



- Create a program that deletes the file you created in the previous task
- If you try to delete the file multiple times, print the message: 'File already deleted!'

```
import os
try:
    os.remove('my_first_file.txt')
except FileNotFoundError:
    print("File already deleted!")
```

Summary



- Open or create a file
- Choose the appropriate file mode
- Manipulate the file
- Close the file
- Delete file
 - Import OS module
 - Check whether the file exists
 - Delete file





Questions?

















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