# Mario Raafat

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#### Education

# CAIRO UNIVERSITY, FACULTY OF ENGINEERING

2022 - 2027

- Bachelor of Computer Engineering
- Accumulative Grade: Excellent.

#### **Software Engineering Diploma** - ALX

2023 - 2024

• Accumulative Grade: Excellent.

# **Experience**

#### Backend Developer Intern - SlashHub

Oct 2024 - Jan 2025

- Engineered and optimized backend services for an AI-powered e-commerce chatbot using **Node.js**, **Express.js**, **and FastAPI**, enhancing performance and scalability.
- Designed and maintained a robust database architecture with **Prisma**, implemented API documentation with **Swagger**, and integrated AI-driven recommendation systems.

## Web Developer Intern - CUFE

July 2024 - Sept 2024

- Built and managed server-side applications with Node.js and Express, ensuring API efficiency.
- Developed **React-based** dynamic UI components, improving responsiveness and user experience.

## **Projects**

### Fashion Assistant - E-commerce platform

LinkedIn

- Developed an AI-powered chatbot and recommendation system for a mobile application.
- Tools used: Node.js, Express.js, Prisma, PostgreSQL, FastAPI, Gemini.

#### **ChatMe - Real-Time Chat Application**

GitHub

- Built a real-time chat application with features like profile editing, group chat, message editing, file sharing, and downloads.
- Tools used: MongoDB, React.js, Node.js, Express.js, WebSockets.

#### **ISchool - School Management System**

GitHub

- Developed a full-stack school management system with student/teacher portals, authentication, and course management.
- Tools used: React.js, Node.js, Express.js, PostgreSQL, Sequelize.

#### Bricks Breaker - Assembly Multiplayer Game

GitHub

- Created a **brick breaker game** that supports multiplayer over physical connections or Wi-Fi.
- Tools used: **Assembly**.

## AirBnB Console - Backend Application

GitHub

- Built a backend-focused web application implementing RESTful APIs for property management.
- Tools used: Python, Flask, MySQL, SQLAlchemy.

#### Simple Shell - Unix Shell Implementation

GitHub

- Custom Unix shell supporting command execution, input redirection, and environment variables.
- Tools used: **C, Shell Scripting**.

## **Painting for Kids - Interactive Drawing Application**

GitHub

• Tools used: C, C++.

## **Skills**

**Programming Languages:** JavaScript, TypeScript, Python, C, C++, SQL, NoSQL, HTML, and CSS.

Backend Frameworks: Node.js, Express.js, FastAPI.

Databases Technologies: PostgreSQL, MySQL, MongoDB, Microsoft SQL Server, Prisma ORM, SQLAlchemy.

DevOps & Deployment: Docker, Kubernetes, WebSockets.

Frontend Development: React.js, Redux, Tailwind CSS.

Soft Skills: Problem-Solving, Teamwork, Adaptability, Leadership, Creativity, Time Management, Self-Motivation