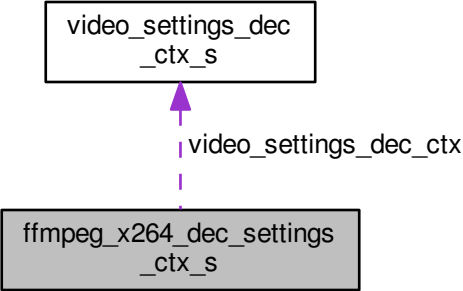


video_settings_dec
_ctx_s



```
graph BT; A[ffmpeg_mlhe_dec_settings_ctx_s] -.->|video_settings_dec_ctx| B[video_settings_dec_ctx_s];
```

The diagram illustrates a pointer relationship between two context structures. At the bottom is a grey rectangular box labeled 'ffmpeg_mlhe_dec_settings_ctx_s'. A dashed purple line with an arrowhead at the top points from this box to a white rectangular box at the top labeled 'video_settings_dec_ctx_s'. To the right of the dashed line, the text 'video_settings_dec_ctx' is written, indicating the variable or pointer that connects the two structures.

video_settings_dec_ctx

ffmpeg_mlhe_dec_settings
_ctx_s