

Anthony Terry

 ajterry.me |  terryant64@gmail.com |  github.com/MarioTeachesTyping |  linkedin.com/in/aj-terry

EDUCATION

University of Central Florida

Bachelor of Science in Computer Science, Minor in Math

Orlando, FL

Dec. 2026

Organizations: ColorStack, NSBE, SHPE, SASE, Knight Hacks, CodePath

EXPERIENCE

Software Engineer Intern

May 2025 – Present

Florida Blue

Jacksonville, FL

- Contributed to the Preferences & Consents, and Sales Team as a web application developer.
- Automated **60%** of smoke test cases for the Preferences and Consents website and BDD functional test cases for the Sales website using **Playwright** and **Cucumber**, cutting manual testing time and accelerating release cycles.
- Implemented core QueryGPT features with Python, **LangChain**, and SQL to improve LLM Q&A accuracy and speed.
- Tested LLM Q&A endpoints with **Bruno** to identify and resolve query-handling errors, improving response reliability.

Workshop Director

Aug. 2024 – Present

Knight Hacks

Orlando, FL

- Managed a team of 13 to teach **400+** students professional and software development skills in workshops.
- Organized workshops with sponsor companies and clubs to create internship & networking opportunities for students.
- Introduced new workshop formats that increased participant engagement by **30%** compared to previous semesters.
- Collaborated in organizing Knight Hacks 2024 Hackathon for over **1500+** registrants, **547** attendees and **9+** sponsors.

Undergraduate Researcher

Jan. 2025 – May 2025

Propulsion & Energy Research Lab

Orlando, FL

- Researched AI integration for Physics-Informed Neural Networks (PINNs) to improve computational efficiency.
- Improved PINNs training performance by over **8%** through integration of tailored AI/ML techniques.
- Trained **PyTorch**-based neural networks to simulate turbulence patterns, supporting jet engine experiment analysis.
- Assisted in jet engine experiments, gathering turbulence, vector field, and velocity magnitude data.

PROJECTS

Formify | *Python, OpenCV, MediaPipe, Flask, HTML, CSS, JavaScript, C++, Arduino*

Oct. 2024

- **1st Place Winner** out of **93** projects for the **Best Overall Award** at Knight Hacks 2024 Hackathon.
- Advocated for physical therapy patients through a website with motion tracking and feedback for guided exercises.
- Integrated AI-driven motion analysis, using **OpenCV** and **MediaPipe** to evaluate user movements in real-time.
- Collaborated on integrating an **ESP32-powered glove** with vibration motors responding to motion analysis feedback.

Potara | *Gemini, Express.js, MinIO, nginx, PostgreSQL, Prisma, Docker, React, JavaScript*

Sep. 2025

- Developed an art assistance tool powered by **Google Gemini** that simplifies reference images into basic shapes and provides real-time feedback via an AI mentor, enabling users to draw interactively on a web-based canvas.
- Reduced live feedback latency from **15s** to under **5s** by optimizing data transfer, using base64-encoded data.
- Built a full CI/CD pipeline on a VPS, reducing deployment times by **5 minutes** and streamlining release processes.
- Designed and developed the frontend of the website, utilizing tools like **Figma**, **Tailwind CSS**, and React.

MarioGPT | *Python, Llama, LangChain, PostgreSQL, FastAPI, React, TypeScript, AWS*

Aug. 2025 – Present

- Developed a full-stack AI chatbot focused on the Mario franchise supporting conversational Q&A.
- Integrated a RAG pipeline with **LangChain** embeddings to enable searching across **100+** Mario-related topics.
- Implemented PostgreSQL schemas with **Prisma** to store chat history, metadata, and user data for fast queries.
- Deployed the LLM using **FastAPI** and React, reducing response latency by **25%** through asynchronous request handling.

TECHNICAL SKILLS

Languages: Python, Java, C/C++, C#, HTML/CSS, JavaScript/TypeScript, SQL

Frameworks/Libraries: React, Tailwind CSS, Playwright, Three.js, LangChain, Prisma, OpenCV

Tools: Windows, Git, GitHub, VS Code, Visual Studio, Unity, PostgreSQL, Docker, AWS, Figma, Blender, Bruno

Concepts: Software Engineering, Backend, Frontend, Full-Stack, DevOps, Agile/Scrum, SDLC, AI/ML, CI/CD, BDD