Mario   Vatkov

mariovt13@gmail.com

PORTFOLIO

https://mariovt.top

WORK EXPERIENCE

- Mobile Application Developer with React Native at Chibi Phoenix (2024 - 2025) - chibiphoenix.com
- Front End Developer with React Native at Looming Tech (2023 - 2024) - looming.tech
- Front End Developer with React and React Native at Feia Bulgaria (2017-2023) - feia.bg
- Flash anim. at Dopamine (2015-2016) - dopamine.bg

SOFTWARE SKILLS

JavaScript, TypeScript, React Native, Android Studio, Xcode, Redux, HTML, CSS, Node.js, GIT, NPM, Firebase, Unit Testing, Flash, Photoshop, Illustrator, After Effects, 3Ds Max…

EDUCATION

Master's in Media Technologies and Games at the IT University of Copenhagen. (2010-2013)
Bachelor in Animation Cinema at New Bulgarian University. (2006-2009)

PAST PROJECTS

- Mobile Battler (mobile RPG game) for Chibi Phoenix (2024 - 2025) - chibiphoenix.com - live - available for download from nutaku.net (android)
- Hintsa (mobile app) for Looming Tech and hintsa.com (2023-2024) - live (android and iOS)
- Feia Pregnancy 2.0 (mobile app) for Feia Bulgaria (2021 - 2023) - live (android and iOS)
- Bank portal (web app) for Experian company (01.2021-02.2021) - live (android)
- Feia Pregnancy (mobile app) for Feia Bulgaria (2018 - 2020) - first edition (this version is live for android and iOS)
- Anesthesia (mobile app) handbook for MSD pharmaceutical company (09.2020 - 12.2020) - live in Slovenian store
- Dispatcher (web application) - Logistics platform for dispatching and tracking packages and trucks for DHL company (2019 - 2020) - live (web)
- Feia Weaning (mobile app) for Feia Bulgaria (2018) - live (android and iOS)

MOBILE APP DEVELOPER – CHIBI PHOENIX, chibiphoenix.com
FRONT END DEVELOPER – LOOMING TECH, looming.tech
FRONT END DEVELOPER – FEIA BULGARIA, feia.bg
FLASH ANIMATOR – DOPAMINE, dopamine.bg

Worked on various mobile applications for android and iOS. Setting up native environments in Android Studio and Xcode. Developed different Front End components in React and React Native frameworks. Used core methodologies, both old and new: lifecycle methods, hooks, props, context providers and others. Developed mobile apps from the ground up, as well as taking part in updating and repairing existing, outdated applications.