## Crowdfunding

The 3 conclusions that we can draw about crowdfunding campaigns are they have a higher chance of failing near the beginning of a school year (August), setting a higher goal results in a lower success rate, and theater plays have the highest chance of success.

Some limitations of this dataset are how much these campaigns were marketed. A reason for a failed crowdfund could have been a from a low marking campaign. Another limitation could have been which regions these crowdfunds took place. The crowdfunds could have only been shown in a local area with little to no interest.

Some other possible tables and graphs that we could create would be a scatter plot. The value it would bring would be if there is a relation between the number of backers and the amount donated. Would knowledge of a crowdfund being backed by a higher number of people result in a smaller donation?

## Statistical Analysis

The median better summarizes the data as there is potential of huge outliers in the data.

There is more variability in successful campaigns. This does makes sense as a single viral crowdfund could skyrocket through the roof heavily skewing the data versus a campaign barely reaching its goal but still succeeding.