



Pablo Marcos López

Computational Biotechnologist

PROFILE

Website
<https://pablomarcos.me>
Email Address
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LANGUAGES

English May 2016
Cambridge English
Level: C1 | Reading: C2 | Listening: C1
Grammar: B1 | Vocabulary: C1

Spanish
I am a native speaker, as I was born in Madrid

French August 2020
EU's OLS
Level: B2 | Reading: C2 | Listening: C1
Grammar: B1 | Vocabulary: C1

SOFT SKILLS

Team Work 85%	Flexibility 90%
Writing Skills 80%	Creativity 85%
Public Speaking 90%	Storytelling 90%

OTHER ACTIVITIES

Poetry
Free Software
Wikipedia Editing
OpenStreetMap
BOINC Computing
Open Source Licensing
Volunteering

WORK EXPERIENCE

Universidad Politécnica de Madrid (June 2020 - September 2020)
Intern
During the 'From Game to Theory' teacher-student collaboration scholarship, I helped program 'Who's that Function', an interactive game which teaches students the basics of functions and their properties in an engaging and interesting manner, with an in-game dynamic similar to the 'Who's Who' series."

EDUCATION

Universidad Politécnica de Madrid & INSA Lyon (September 2017 - July 2021)
BSc Biotechnology Degree
In the degree, students learn:
◦ To evaluate and discern the different molecular and cellular mechanisms responsible for transformations carried out by living beings, as well as to be able to develop alternatives and novelties to known and/or emerging biological problems.
◦ To design and carry out experiments and/or applications independently and to describe, quantify analyse and critically evaluate the results obtained.
◦ To develop biotechnological research (frontier technologies), with a view to its applications.
◦ To prepare and manage business projects and research, development and innovation (R&D&I).
I also took part in an ERASMUS exchange, wich helped me improve my French skills and branch into other areas of knowledge, such as computational biology.

HARD SKILLS

Python Scripting
<https://codeberg.org/FlyingFlamingo/BioPython-Analyzer>
I have advanced knowledge on python as an scripting language, and BioPython as a package in particular, as used for Computational Biology.

Linux System Administration
I use GNU/Linux as my main Operating System, and I also manage a self-hosted server using a Raspberry Pi and Yunohost. Mostly debian derivatives.

Godot Development
[ttps://codeberg.org/FlyingFlamingo/Whos-That-Function](https://codeberg.org/FlyingFlamingo/Whos-That-Function)
I have used the Godot Engine as part of the game 'Who's That Function', as previously mentioned

PROJECTS

CV Online October 2020
<https://pablomarcos.me>
Maintaining an online presence that is independent of third-party platforms and accessible to everyone without the need to log in, for example on LinkedIn, is a project that has always interested me. Made with Hugo.

Board of Representatives @ UPM September 2019
I am part of my university's Board of Student Representatives, and, as such, part of the Biotechnology and Plant Biology Department Management Board, which has helped me learn how big organizations work, and, for example, how budgets get approved.

AULA Student Fair March 2020
I have been a volunteer to AULA, an International Fair where I helped inform students regarding their future career possibilities in the biosciences and green sciences areas