

PERSONAL INFORMATION

Marios Kampouris

Thessaloniki Sykies, 56626, Greece

marioswow20@gmail.com

Github page : https://github.com/MariosKampouris

Linkedin profile: https://www.linkedin.com/in/marios-kampouris-01a675234/

Personal Website: https://marioskampouris.github.io/portfolioProject/

Gender: Male | Date of Birth: 24 / 07 / 1998 | Nationality: Greek

WORK EXPERIENCE

April 2023 - Ongoing Fullstack Developer - MVI HELLAS

(Angular, PL/SQL, Java, Spring, Javascript, CSS, GRPC)

May 2022 – April 2023

Junior Fullstack Developer – European Dynamics -

(Java, Hibernate, Spring, Javascript, ExtJS)

Quality Assurance – Foodtec Solutions -

April - May 2022 (Manual Testing Mobile Apps, Manual Testing Web Apps, API Testing with

Postman, Test Case Execution, Error Documentation and Troubleshooting)

EDUCATION

2016- June 2022 Graduate in 'Computer and Electronic Systems Engineer' –

International Hellenic University

January – June 2022 Student at Zero to Mastery School (Online Courses)

PERSONAL SKILLS

Native Language Greek

Other Languages English (English Proficiency – C2)



PROFESSIONAL SKILLS

Front End

•	Javascript	(European Dynamics)
•	Ext JS	(European Dynamics)
•	React.js	(Personal Projects)
•	HTML	(European Dynamics)
•	CSS	(Furopean Dynamics)

Back End

•	Java	(European Dynamics)
•	Hibernate	(European Dynamics)
•	Spring	(European Dynamics)
•	Oracle DB	(European Dynamics)
•	XML	(European Dynamics)
•	Node JS	(European Dynamics)
•	C#	(Personal Projects)
•	С	(Personal Projects)
•	C++	(Personal Projects)

Mobile Development

React Native (Personal Projects) (Personal Projects)

Mobile UI/UX (Photoshop) (Personal Projects)

Quality Assurance

Manual Testing Mobile Apps (Foodtec Solutions)

Manual Testing Web Apps (Foodtec Solutions)

API Testing (Postman) (Foodtec Solutions)

Test Case Execution (Foodtec Solutions)

FINISHED PROJECTS

Error Documentation and Troubleshooting (Foodtec Solutions)

Game Development

•	Unity Engine	(Personal Projects)
•	Blender 3D	(Personal Projects)
•	C#	(Personal Projects)
•	Game Design	(Personal Projects)



Game UI/UX (Photoshop) (Personal Projects)

General

- I know how to work well in Windows environments.
- Creation of Augmented Reality based game, regarding the Physics laboratory experiments for the First Grade of High School.

Organizational / Managing skills

- Small project: Application for recording and focusing on activities during the day, written in React Native.
- Food Ordering Application for Android and iOS written in React Native
- Personal Website made with React JS.
 (https://marioskampouris.github.io/portfolioProject/)

PROJECTS IN PROGRESS



- 3D RPG First Person Game in Unity. (Unity, Blender, Photoshop, C#).
- Travelling Application for Android and iOS written in React Native.

FURTHER WORK EXPERIENCE	
July - 2021	Service/Waiter (Ocean Club SKG - Thessaloniki)
September - June 2020 -2021	Service/Waiter (Moi Lounge Bar - Thessaloniki)
January - June 2020	Krav Maga Instructor (Krav Maga Global - Thessaloniki)
December - January 2019 - 2020	Service/Waiter Ladadika Thessaloniki (CLUBaki - Thessaloniki).
September - November 2019	Restaurant Service/Waiter (Thessaloniki).
September 2019	Security - (FIX - Reworks Festival) Service - Waiter - (Aloha Beach Bar – Chalkidiki).
July - August 2019	
October - December 2018	Service/Waiter - (Obrella Thessaloniki).
	Service/Waiter - (Marbella - Chalkidiki)
July - August 2018	Service/Waiter - (Aloha Beach Bar - Chalkidiki).
July - August 2018	
Driving Skills	(A) Motorcycle License (B) Car License