

Marios Skoufitsas

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[Portfolio](#) | [LinkedIn](#)

Skills

- Programing Languages (Java, C, C++ and Python)
- Web Programing (Html, javascript, CSS, PHP and Bootstrap)
- Database (SQL, PostgreSQL, MySQL and Firebase)

Education

International Hellenic University, Thessaloniki - 2017-Present

- Software Engineering

Vocational High School - 2015-2017

- Technical P/C and Networks P/C

Projects

2020 [Library Utilization Metric](#)

Java application that shows what percentage of library's functions are being used.

2020 [Android app e-food](#)

E-food clone with similar features like: place orders, authentication, showing map with shops. Tools & Languages: Android Studio, Java, Firebase.

2019 [Uno web app](#)

Web-app that allows you to play Uno with your friends.
Tools & Languages: PHP, PostgreSQL, Javascript, jQuery.

2018 [MyMap](#) and [ShowMap](#)

Web-apps that puts a marker in a map setting info about the location and change marker's color on MyMap. ShowMap then shows the markers that've been set on the other application. Tools & Languages: Android Studio, Java, Firebase.

Awards

Winner of Robo Battles in Presfhmmy4 - April 2019

Coded algorithm to play Pac-Man like grid game, competing against more than 50 teams from all over Greece.

Experience

Nomikos AE, Domokos - 2018-2021

- Season worker (3 months every summer)

Languages

- Test of Interactive English B2