



Marius-Nicușor Pântea

Software Developer

Computer Science student with skills in Java, Spring, C/C++, and MySQL. Looking for opportunities to apply my skills in software development.

Education

Computer Science, The Faculty of Automation and Computers
October 2022 - Present

Hobbies

Passionate about competitive gaming, following football leagues, and exploring innovative software technologies in my spare time.

Projects

Expense Management System – A project that uses React, Java . Spring Boot, and MySQL for database management.
<https://github.com/Marius1608/Expense-Management>

Polyclinic Management System – A computer system designed for efficient management of activities within a polyclinic chain. Built using Java, JavaFX, and MySQL.
<https://github.com/Marius1608/Project-Polyclinics>

MedCare-App-Web – Developed in Java, Spring Boot, and TypeScript/React for comprehensive healthcare management with appointment scheduling and reporting features
<https://github.com/Marius1608/MedCare-App-Web>

Various Algorithm Implementations – Developed using C and C++ for problem-solving and computational tasks.
<https://github.com/Marius1608/Fundamental-Algorithms>

Operating Systems Tasks – Worked on file systems, processes, threads, and inter-process communication mechanisms on Linux.
<https://github.com/Marius1608/Operating-Systems>

Interactive Football Simulator – A 3D football simulation developed using modern graphics technologies, with OpenGL/C++ as the main graphics API.
<https://github.com/Marius1608/OpenGL>

Personal Info

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Nationality
Romanian
Driving License
B Category
Date of birth
16.08.2003

Links

[GitHub](#)
[Linkedin](#)

Skills

- Java
- Spring
- React Native
- C/C++
- MySQL
- Python
- Operating Systems
- Fundamental Algorithms
- Microsoft Office
- Time management
- Team work
- Analytical thinking
- Autodidact

Languages

- English
- Romanian