

# Personal Info

- 0730387570
- panteamarius1000@gmail.com
- O Cluj-Napoca, Romania

Nationality Romanian

**Driving License** 

**B** Category

Date of birth

16.08.2003

### Links

GitHub

Linkedin

### Skills

- () Java
- O C/C++
- MySql
- Operating Systems
- Fundamental Algorithms
- Spring
- Python
- Microsoft Office
- React Native
- Time management
- Team work
- Analytical thinking
- Autodidact

## Languages

English

# Marius-Nicușor Pântea

Software Developer

Computer Science student with skills in Java, Spring, C/C++, and MySQL. Looking for opportunities to apply my skills in software development.

### Education

Computer Science, The Faculty of Automation and Computers
October 2022 - Present

#### **Hobbies**

Passionate about software, continuously learning new technologies and working on personal projects.

### **Projects**

**Expense Management System** – A project that uses React Native, Java Spring, and MySQL for database management. https://github.com/Marius1608/Expense-Management

**Polyclinic Management System** – A computer system designed for efficient management of activities within a polyclinic chain. Built using Java, JavaFX, and MySQL.

https://github.com/Marius1608/Project-Polyclinics

**Order Management Application** – Developed in Java, Java Swing, and MySQL for handling order processing. https://github.com/Marius1608/Manage-Orders-Database

**Various Algorithm Implementations** – Developed using C and C++ for problem-solving and computational tasks. https://github.com/Marius1608/Fundamental-Algorithms

**Operating Systems Tasks** – Worked on file systems, processes, threads, and inter-process communication mechanisms on Linux. https://github.com/Marius1608/Operating-Systems

**Interactive Football Simulator** – A 3D football simulation developed using modern graphics technologies, with OpenGL as the main graphics API.

https://github.com/Marius1608/OpenGL