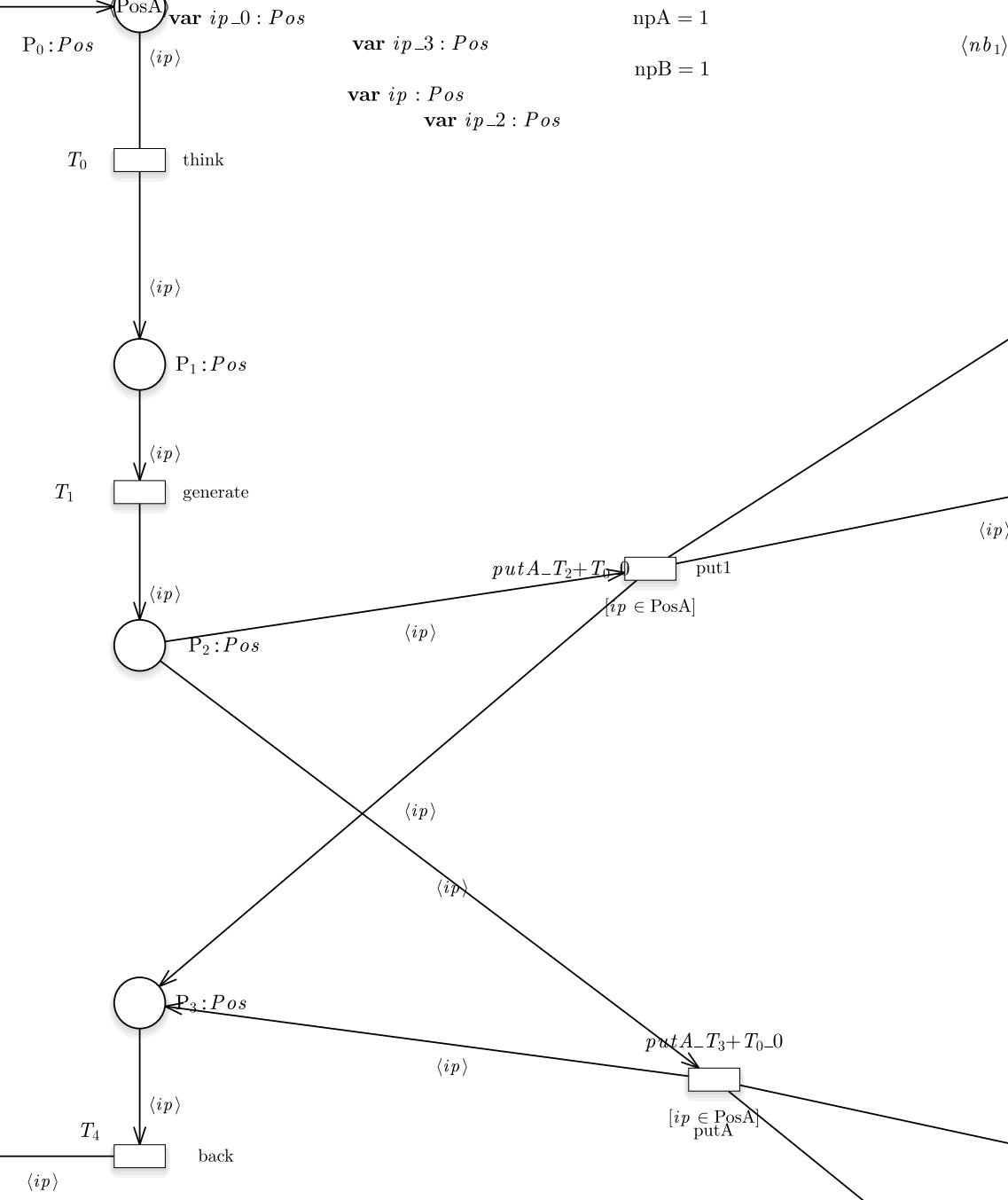


Buffer1

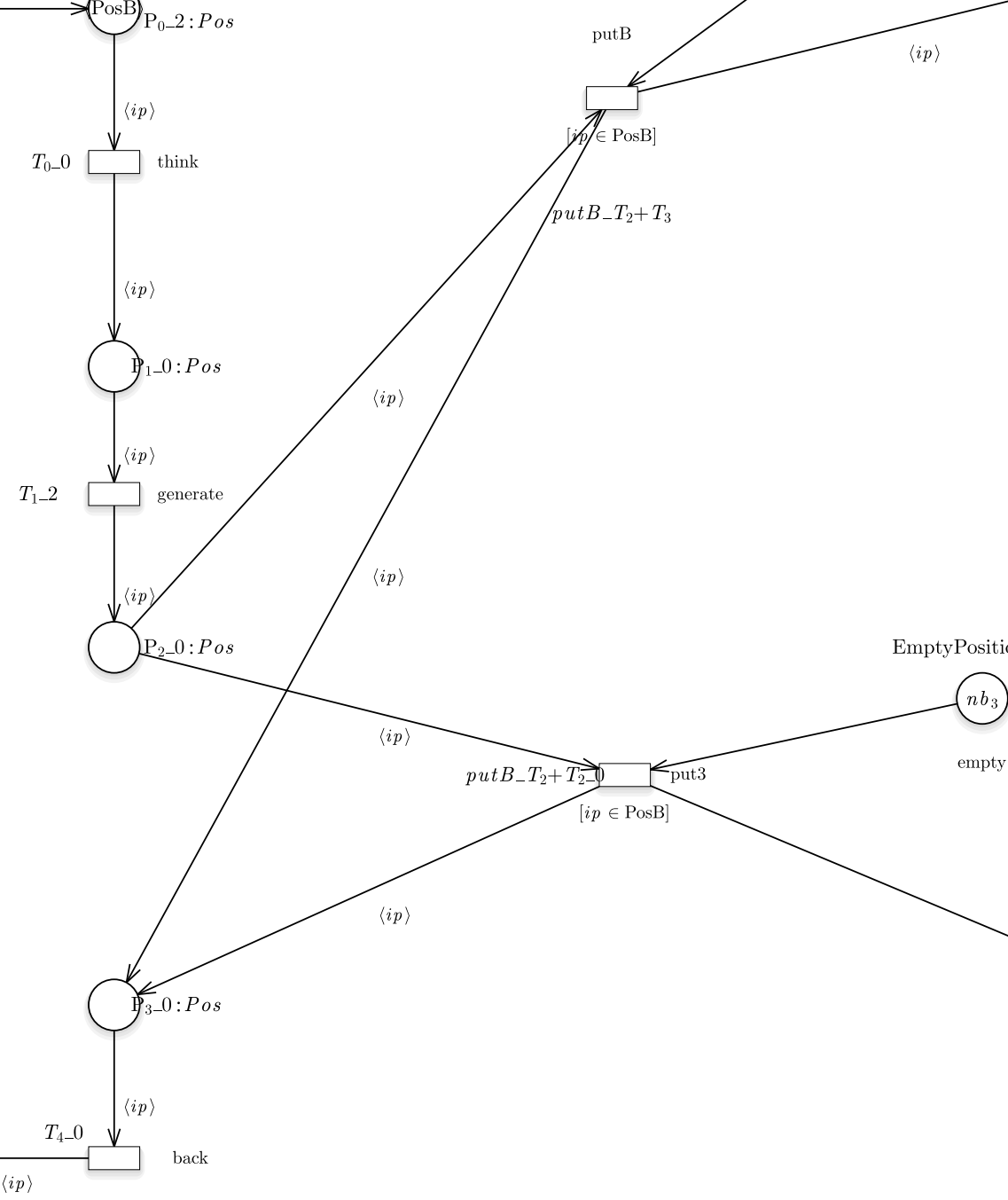
ProduttoreA

class Pos = a{1..npA} is PosA+b{1..npB} is PosB     var ip\_1 : Pos



Buffer2

ProduttoreB



Buffer3

