DESIGN

Food Type	Effect	ART	Bunny Evolution 1			Bunny Evolution 2			Bunny Final Form		
A - Steroids	Inc. A stat	muscle mass/definition overall size	Stats Required	Form	Stats	Stats Required	Form	Stats	Stats Required	Form	Stats
B - Mutagen	Inc. B stat	Extra limbs, claws w/e becomes more "beast-like"	A	Buff	Hg. +30	AB	Mutated Buff	Hg +35 base A, B, C, D +10	ABC	Mutated Buff Lots of eyes	
C - Carrots	Inc. Hunger, Inc C stat	Bigger eyes	В	Mutated	Hg. +35 base A, B, C, D +10	AC	Big eyes buff	HG +30	ABD	Mutated Buff Gigabrain	
D - Nuts	Inc. Hunger, Inc D stat	Bigger brain	С	Bigger eyes	Hg +50	AD	Biger Head Buff	Hg +20	ACD	Buff Big Eyes Big brain	
			D	bigger head	Hg + 40	вс	Mutated Eyes	HG +60 base A, B, C, D +10	BCD	Mutated, Lots of Eyes, Gigabrain	
Meds	Effect					BD	Mutated Brain	HG +50 base A, B, C, D +10	ABCD?	Secret form? GOD	
Laxatives	Halves C&D		Conditions	Effect	Time	CD	Big Brain Big Eyes	HG +55			
Ipecac	Halves Hunger		Starving	Hunger increases 1/2 for foods	15 sec						
Soy	Halves A		Rad Poinsoning	Food has no effect	15 sec						
lod	Halves B		Satiated	Refuses to eat C & D	15 sec						
			Exhausted	Refuses to eat everything							
Stats	Effect	Evo. Mods.									
Hunger	- determines the ammount of food needed - 0 -> game over H>70% - exhausted Decreases over time Food increases H meter (variable depending on food)	Inc. base Hunger 25									
A	>70% -> Starving	Inc. Hunger 5									
В	>70% -> Rad Poisoning	Inc. All 10									
С		Inc. Hunger 25									
D	>70% -> Satiaded	Inc. Hunger 15									