

Marius Andrei Stefan Garbea

223 N 34th Street
Philadelphia, PA

mariusgarbea.github.io
linkedin.com/in/mgarbea

mariusgarbea@ymail.com
610-209-4655

EDUCATION

Drexel University

BSCS Computer Science and BS Mathematics

Philadelphia, PA

09/2017 – expected 05/2022

- 4.0 GPA, Dean's List, Pennoni Honors College

Tudor Vianu National College of Computer Science

Bucharest, Romania

Mathematics-Computer Science specialization

09/2013 – 06/2017

- 9.5/ 10 GPA, Participated in multiple Computer-Science, Math, Entrepreneurship and Physics contests – national stage

SKILLS

- Java, Python, JavaScript, ReactJS, NodeJS, Git advanced
- C++, SQL, MongoDB, Spring, Hibernate intermediate
- Go, Kotlin, AngularJS beginner

PROFESSIONAL EXPERIENCE

ActivFix Software Engineer

Bucharest, Romania

Sport events scheduling startup

12/2017 – present

- Developing the front-end and back-end of the app using AngularJS, Java, Hibernate, Spring and MySQL
- Prioritizing development using different design patterns and following designated architectures
- Deployed and currently managing a Digital Ocean Ubuntu droplet, Nginx web server and Tomcat server
- Contributed to designing the architecture of the application and the MySQL database

GovITHub Software Engineer

Bucharest, Romania

Governmental program seeking to enhance public service through technology

10/2016 – 02/2017

- Developed the front-end of a push-notification web application using ReactJS
- Contributed to another open source project by building front-end components
- Wrote unit tests for different front-end behaviors and interactions in Jest
- Restructured JavaScript files to use static typing using Flow

Telekom Romania – Dolce Sport Information Technology Intern

Bucharest, Romania

Romanian sports television

02/2016 – 04/2016

- Monitored and analyzed server's data flow statistics on Quantel servers
- Managed input/output data streams and sport events archives
- Published sport articles on Dolce Sport's website

HONORS, AWARDS & CERTIFICATIONS

Drexel University Founder's Scholarship & Drexel Grant

09/2017 – 05/2022

DevHacks 2016 Hackathon, sponsored by Microsoft, Teamnet, SoftVision – Runner-up

JSHacks 2016 Hackathon, sponsored by Endava and VisionMobile – Winner

Junior Achievement Young Enterprise "Company of the Year" – National Finalist

Certiport Digital Literacy Certification

Cisco Networking Academy IT Essentials Certification

PROJECTS

SpeedPlan – Event flyer scanning Android app

12/2017 - 04/2018

- Designed the underlying architecture and data structure of the app following DAO and MVC principles
- Used specific built-in libraries for camera, file system and external apps interaction and integrated Tesseract OCR
- Designed and implemented a custom data parsing algorithm for splitting detected text into multiple fields

Oculus Fridge – Groceries recognition web app

01/2018

- Built the web app using vanilla HTML and Node, prioritizing items classification accuracy
- Integrated Clarifai's, Amazon's and Twilio's APIs for object recognition, product suggestions and SMS notifications
- Focused on balancing the performance and user-friendliness of the app