Marius Andrei Stefan Garbea

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EDUCATION

Drexel University

Philadelphia, PA

BSCS Computer Science and BS Mathematics

09/2017 - expected 05/2022

3.98 GPA, Dean's List, Pennoni Honors College

Tudor Vianu National College of Computer Science Mathematics-Computer Science specialization

Bucharest, Romania 09/2013 - 06/2017

9.5/ 10 GPA, Participated in multiple Computer-Science, Math, Entrepreneurship and Physics contests – national stage

SKILLS

Java, Python, HTML, CSS, Vanilla JavaScript, NodeJS, ReactJS, Git

advanced

C, C++, Bash, MySQL, MongoDB

intermediate

Go, Kotlin, AngularJS

beginner

PROFESSIONAL EXPERIENCE

ActivFix Software Engineer

Bucharest, Romania 12/2017 - present

Sport events scheduling startup

Developing the front-end and back-end of the app using AngularJS, Java, Hibernate, Spring and MySQL

Prioritizing development using different design patterns and following designated architectures

Deployed and currently managing a Digital Ocean Ubuntu droplet, Nginx web server and Tomcat server

Contributed to designing the architecture of the application and the MySQL database

GovITHub Software Engineer

Bucharest, Romania

Governmental program seeking to enhance public service through technology

Developed the front-end of a push-notification web application using ReactJS

10/2016 - 02/2017

Contributed to another open source project by building front-end components

Wrote unit tests for different front-end behaviors and interactions in Jest

Restructured JavaScript files to use static typing using Flow

Telekom Romania – Dolce Sport Information Technology Intern Romanian sports television

Bucharest, Romania 02/2016 - 04/2016

Monitored and analyzed server's data flow statistics on Quantel servers

Managed input/output data streams and sport events archives

Published sport articles on Dolce Sport's website

HONORS, AWARDS & CERTIFICATIONS

Drexel University Founder's Scholarship & Drexel Grant

09/2017 - 05/2022

DevHacks 2016 Hackathon, sponsored by Microsoft, Teamnet, SoftVision – Runner-up

JSHacks 2016 Hackathon, sponsored by Endava and VisionMobile – Winner

Junior Achievement Young Enterprise "Company of the Year" – National Finalist

Certiport Digital Literacy Certification

Cisco Networking Academy IT Essentials Certification

PROJECTS

SpeedPlan – Event flyer scanning Android app

12/2017 - 04/2018

Designed the underlying architecture and data structure of the app following DAO and MVC principles

Used specific built-in libraries for camera, file system and external apps interaction and integrated Tesseract OCR

Designed and implemented a custom data parsing algorithm for splitting detected text into multiple fields

Oculus Fridge – Groceries recognition web app

01/2018

Built the web app using vanilla HTML and Node, prioritizing items classification accuracy

Integrated Clarifai's, Amazon's and Twilio's APIs for object recognition, product suggestions and SMS notifications

Focused on balancing the performance and user-friendliness of the app