

Clustering

MACHINE LEARNING







Topics

- Introduction: GUI and basic calculations
- Coding 1: Scripts, style, and variable classes
- Coding 2: Control statements and loops
- Visualization 1: Basics, subplots, get and set
- Coding 3: Functions
- Visualization 2: Descriptive plots
- Coding 4: Basic input and output
- Visualization 3: Distribution and 3D plots
- Coding 5: Input and output specials last lecture before holidays
- Machine Learning 1: Introduction and dimension reduction
- Machine Learning 2: Clustering
- Machine Learning 3: Classification
- Coding 6: Efficiency and debugging basics
- Coding 7: Advanced functions and debugging





Cluster Analysis

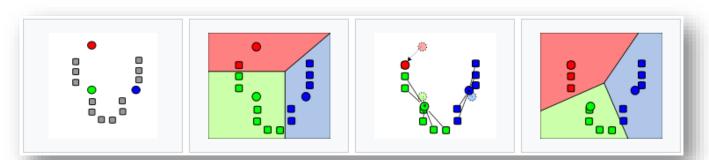
- Group a set of data points (each with a number of features) in a
 way that objects in the same group (cluster) are more similar to
 each other than those in other groups
- Common tool for exploratory data analysis and statistics
- Distance in n-D is generally the used measure
 - Distance in n-D can be defined in various ways, not just euclidean
 - Another measure can be density
- Invented in 1932 (Driver & Kroeber)
 - Famously used for personality analysis (Cattell, 1943)





K-Means

- A number of clusters (k) are represented by a centroid (artificial data point)
- The centroids move around and "collect" the closest data points
- Distance within the cluster (spread) is minimized while distance to other clusters is maximized
- Random initialization, iterative approach
 - Not converging to the same solution all the time!



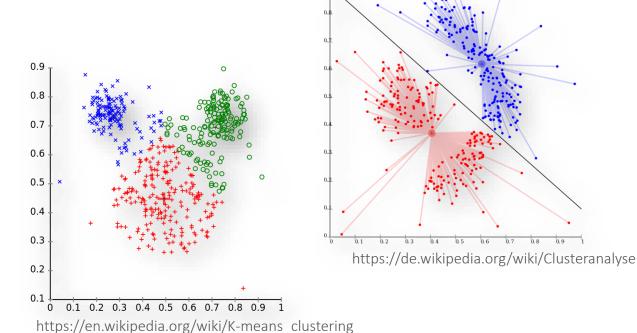


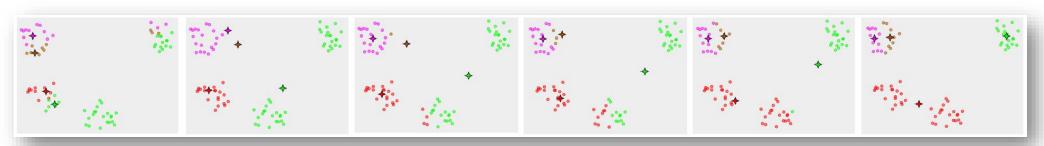


Iteration #0

K-Means Limitations

- K needs to be specified!
- Works well only with spherical distributions
- Assumes same-sized clusters
- Can run into local minima





https://en.wikipedia.org/wiki/K-means clustering





Other Algorithms

- Distribution-based
 - E.g. gaussian mixture models
- Connectivity-based
 - Clusters based on linkage of data points
 - Nice for swiss roll
- Density-based



-https://en.wikipedia.org/wiki/Swiss roll

- Arbitrarily shaped clusters of dense regions
- Sparse regions are "noise"/border-points
- Have problems with overlapping boundaries

