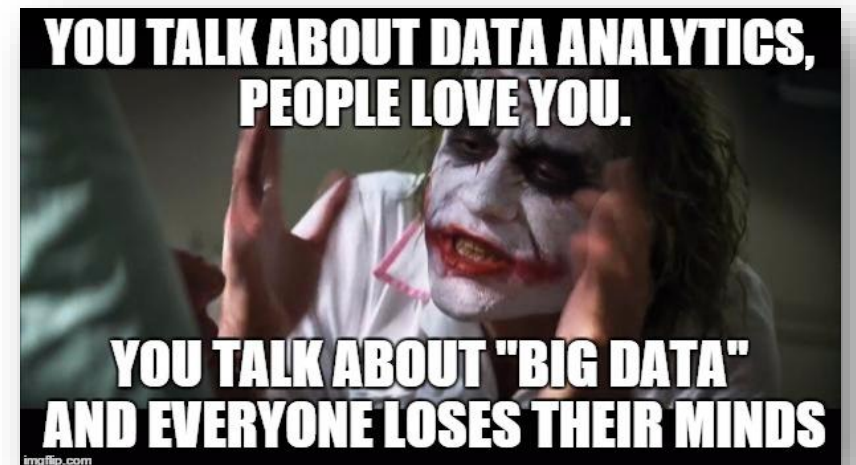


Background, Dimensionality Reduction

# MACHINE LEARNING



# Topics

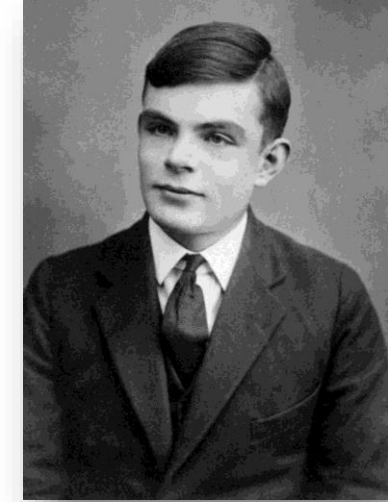
- **Introduction:** GUI and basic calculations
- **Coding 1:** Scripts, style, and variable classes
- **Coding 2:** Control statements and loops
- **Visualization 1:** Basics, subplots, get and set
- **Coding 3:** Functions
- **Visualization 2:** Descriptive plots
- **Coding 4:** Basic input and output
- **Visualization 3:** Distribution and 3D plots
- **Coding 5:** Input and output specials – last lecture before holidays
- **Machine Learning 1: Introduction and dimension reduction**
- **Machine Learning 2:** Clustering
- **Machine Learning 3:** Classification
- **Coding 6:** Efficiency and debugging basics
- **Coding 7:** Advanced functions and debugging

# Artificial Intelligence

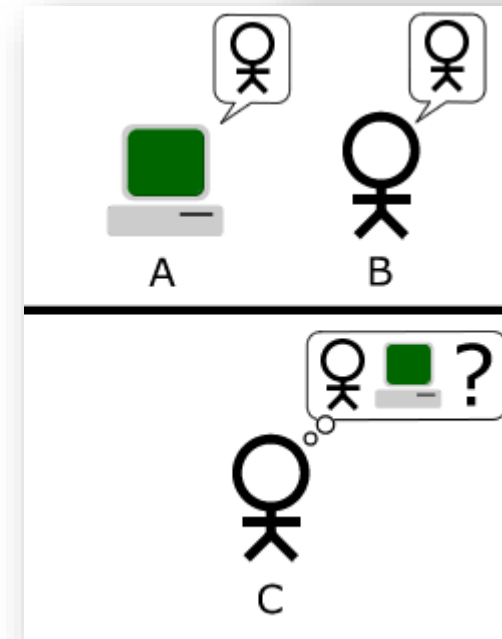
- Intelligence in machines
  - Contains reasoning, planning, language processing, perception and action control (amongst others)
  - „Intelligent“ is not as defined as it is in psychology
- Weak AI (narrow problem solver, expert systems) vs. Strong AI (conscious?, general?)
  - Ongoing debates, no clear conclusions
- AI as a buzzword is used very widely, "AI is whatever hasn't been done yet." (Tesler's Theorem)
  - Anything with learning and problem solving
  - Anything to sell to your CEO
- Philosophical considerations about “Artificial Intelligence/Consciousness” often have nothing to do with what’s actually there
- Artificial Intelligence (AI)  $\sim$  Machine Learning (ML)
  - ML can be a tool to create AI

# The Turing Test (Imitation Game)

- Alan Turing (1912-1954)
  - Father of theoretical computer science and AI
  - Turing Machine (theoretical general purpose computer)
  - Tragic death (cyanide poisoning) after chemical castration (against homosexuality)
  - Rehabilitation by the Queen only in 2013!
- Test whether a machine would exhibit intelligent behavior that is indistinguishable from a human
- Interrogation by a human of two conversation partners
  - One AI and one human
  - Text-only
  - Human judge decides who is the machine
  - If indistinguishable, test is passed
- Pass  $\sim$  Strong AI (c.f. Chinese Room)
  - Generalized AI probably
- Rather a theoretical question than serious research!



[https://de.wikipedia.org/wiki/Alan\\_Turing](https://de.wikipedia.org/wiki/Alan_Turing)



<https://de.wikipedia.org/wiki/Turing-Test>

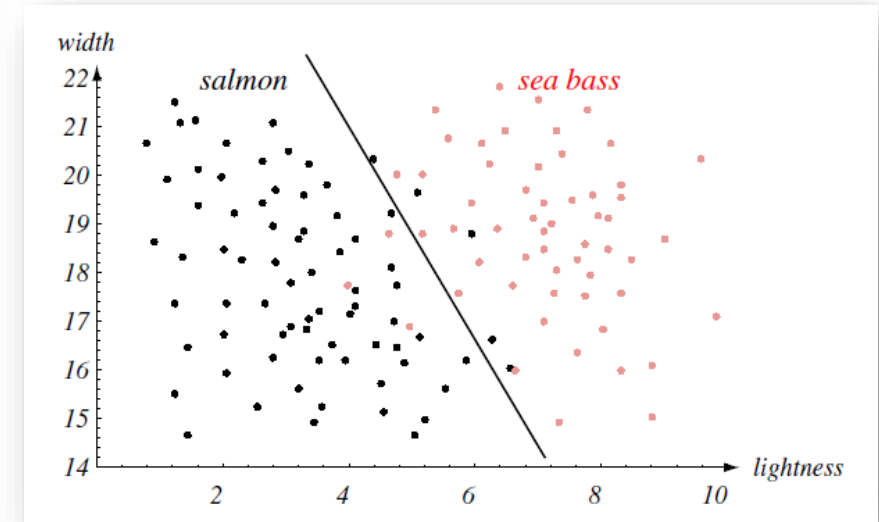
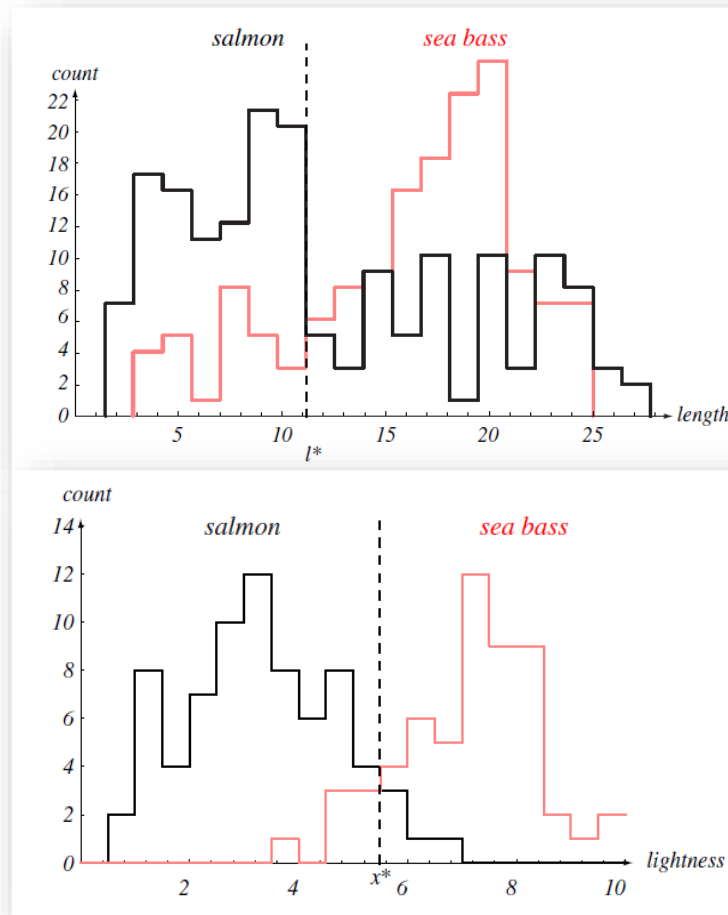
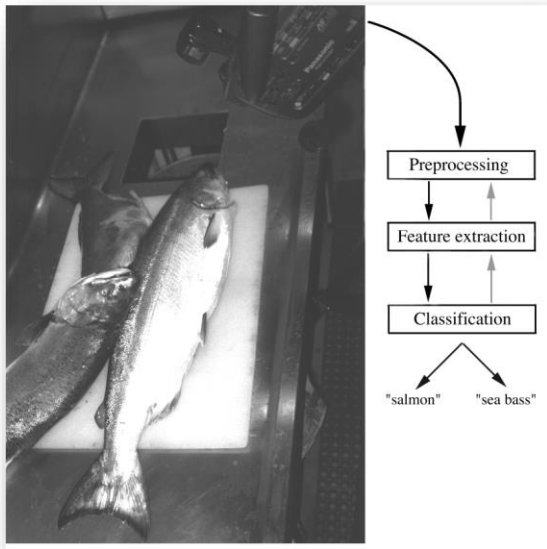
# Machine Learning (ML)

- "A computer program is said to learn from experience  $E$  with respect to some class of tasks  $T$  and performance measure  $P$  if its performance at tasks in  $T$ , as measured by  $P$ , improves with experience  $E$ ." (Tom Mitchell, 1997)
- Learn from training data and test on new data
- Unsupervised learning (**dimensionality reduction, clustering**)
- Supervised learning (**classification, regression**)
- Reinforcement Learning (more relevant for agents in an environment)

	Supervised	Unsupervised
Discrete	Classification	Clustering
Continuous	Regression	Dimensionality Reduction

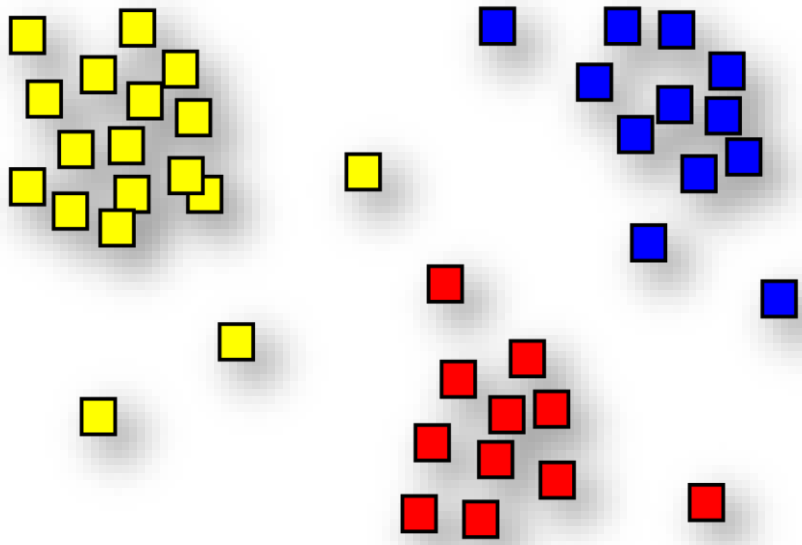
# Example

- Discriminating between fish (From: Duda et al., Pattern Classification, 2nd ed., Wiley, 2001)

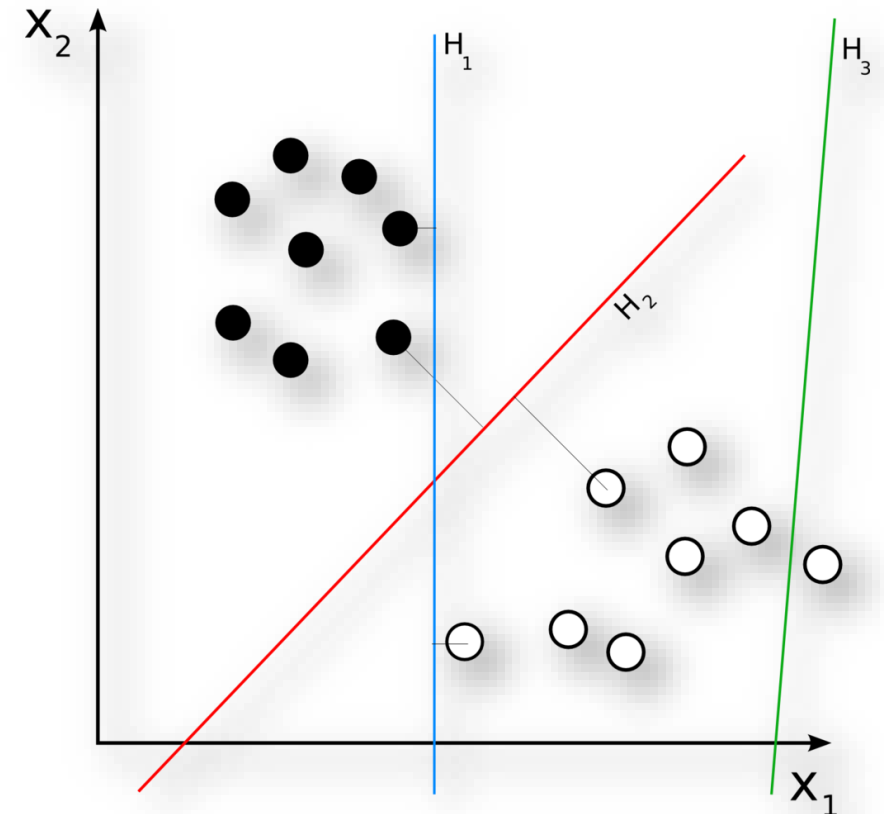


# Clustering & Classification

- Clustering: What data points belong together?
- Classification: Which category does this data point belong to?



[https://en.wikipedia.org/wiki/Cluster\\_analysis](https://en.wikipedia.org/wiki/Cluster_analysis)

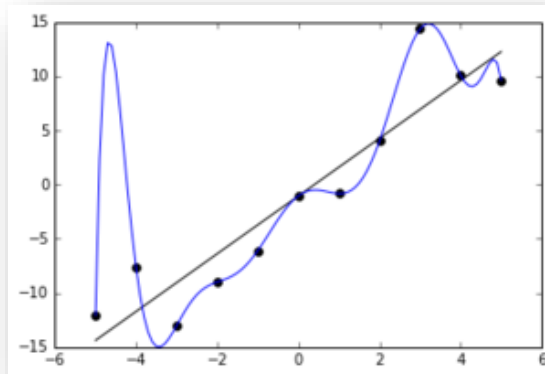


[https://en.wikipedia.org/wiki/Linear\\_classifier](https://en.wikipedia.org/wiki/Linear_classifier)

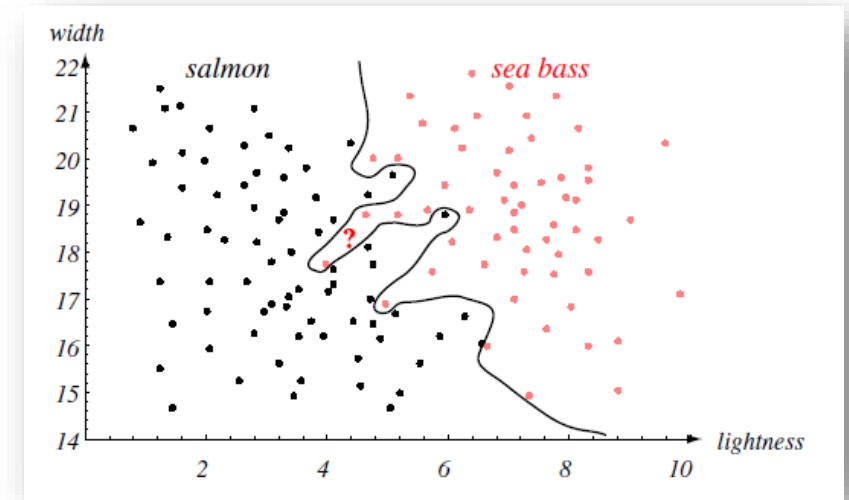


# Overfitting

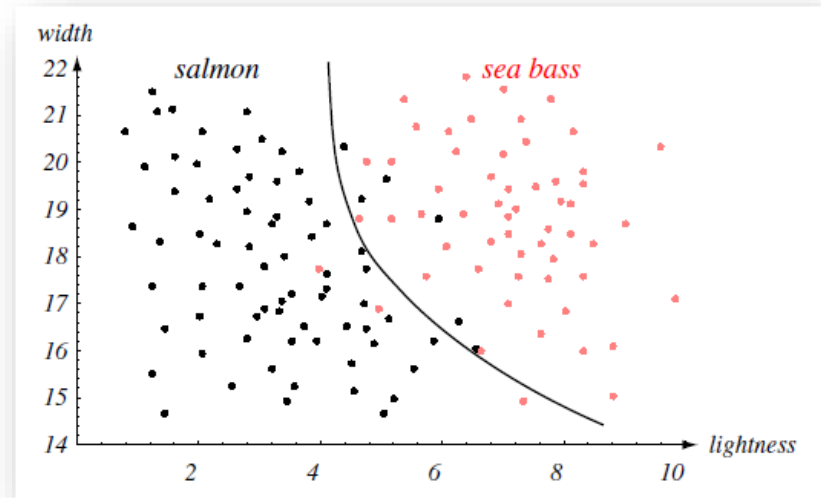
- Your model corresponds too closely to the training data, but does not generalize to new data (bad predictions)
- Training Error  $\approx$  Testing Error
- Model complexity  $\ll$  data set size
  - E.g. factor 10



<https://en.wikipedia.org/wiki/Overfitting>

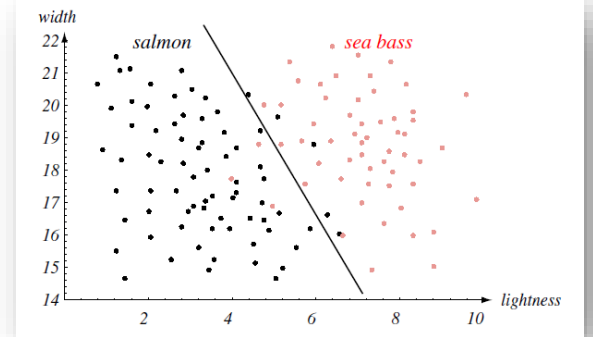


Duda et al., Pattern Classification, 2nd ed., Wiley, 2001



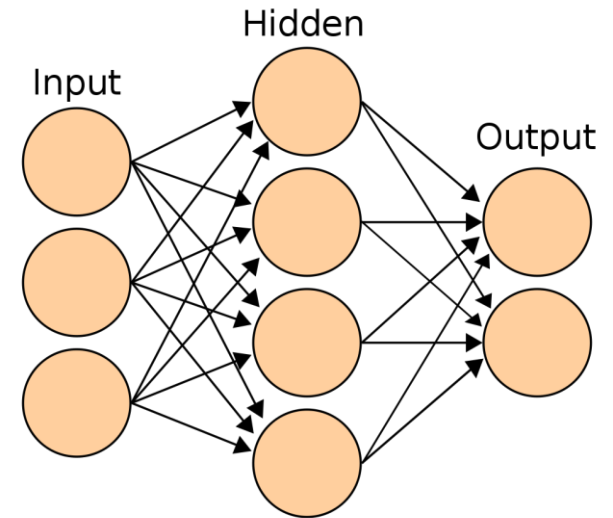
# Features and Dimensions

- Feature Extraction
  - You have a raw data set, what are the informative values that you derive from it?
    - Depends on the question!
  - EEG data -> e.g. power in certain frequencies
- Feature Selection
  - Select a subset of relevant features (variables) for your model
  - Less features (variables) -> Faster computation, less overfitting
- Curse of dimensionality: If the feature space has a very large amount of dimensions, problems arise
  - E.g. because the data does not fill the entire volume or distances are hard to define
  - **Dimensionality reduction:** Reducing the number of dimensions of your feature vector while keeping as much information (variance) in your data as possible



# Artificial Neural Networks

- “neurons” connect with weights to other neurons
  - Input, Anonymous, and output layer
  - Other structures are possible too!
- “Activity” (numeric value) spreads through the net
  - $p_j(t) = \sum_i o_i(t)w_{ij}$  &  $a_j(t+1) = f(a_j(t), p_j(t), \theta_j)$ .
- Errors are backpropagated to the input
  - The contribution of each weight and neuron is computed
  - Weights are changed in the process to minimize the error
- Deep Learning: Many Anonymous Layers
  - Performs feature selection and extraction itself
  - Needs VERY large amount of data
  - Hard to interpret how exactly tasks are solved
  - Think first whether a simple algorithm can work as well!



# Dimensionality Reduction



- Big data -> manageable data (**visualize**, classify)
- Principal Component Analysis (PCA)
  - Very commonly used (invented in 1901)
  - Correlated variables are transformed into a set of uncorrelated variables (principal components)
  - Components are sorted according to their variance
  - Disregarding components with low variance contribution reduces the dimensions while keeping data variability high
- t-Distributed Stochastic Neighbor Embedding (t-SNE)
  - Projects n-dimensional data into 2D or 3D
  - Similar objects are modeled by nearby points and dissimilar objects are modeled by distant points with high probability
  - <https://distill.pub/2016/misread-tsne/>

