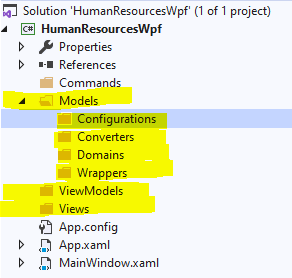
**Human Resources**

1 Tworzymy strukturę katalogów



2 Kopiujemy MainWindow.xaml do katalogu Views  
 w App.xaml modyfikujemy

|  |
| --- |
| <Application x:Class="HumanResourcesWpf.App"  xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentation"  xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"  xmlns:local="clr-namespace:HumanResourcesWpf"  StartupUri="Views\MainWindow.xaml">  <Application.Resources>    </Application.Resources>  </Application> |

3 Doinstalowujemy przez NuGet MahApps.Metro

Do App.xaml dodajemy

|  |
| --- |
| <Application x:Class="HumanResourcesWpf.App"  xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentation"  xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"  xmlns:local="clr-namespace:HumanResourcesWpf"  StartupUri="Views\MainWindow.xaml">    <Application.Resources>  <!--  <ResourceDictionary>  <ResourceDictionary.MergedDictionaries>  <ResourceDictionary Source="Styles/ButtonStyle.xaml"/>  </ResourceDictionary.MergedDictionaries>  </ResourceDictionary>  --> |
| <ResourceDictionary>  <ResourceDictionary.MergedDictionaries>  <!-- MahApps.Metro resource dictionaries. Make sure that all file names are Case Sensitive! -->  <ResourceDictionary Source="pack://application:,,,/MahApps.Metro;component/Styles/Controls.xaml" />  <ResourceDictionary Source="pack://application:,,,/MahApps.Metro;component/Styles/Fonts.xaml" />  <!-- Theme setting -->  <ResourceDictionary Source="pack://application:,,,/MahApps.Metro;component/Styles/Themes/Light.Blue.xaml" />  </ResourceDictionary.MergedDictionaries>  </ResourceDictionary> |
| </Application.Resources>    </Application> |

W MainWindow.xaml

|  |
| --- |
| <mah:MetroWindow x:Class="HumanResourcesWpf.Views.MainWindow"  xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentation"  xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"  xmlns:d="http://schemas.microsoft.com/expression/blend/2008"  xmlns:mc="http://schemas.openxmlformats.org/markup-compatibility/2006"  xmlns:mah="clr-namespace:MahApps.Metro.Controls;assembly=MahApps.Metro"  xmlns:local="clr-namespace:HumanResourcesWpf.Views"  mc:Ignorable="d"  Title="MainWindow" Height="450" Width="800">  <Grid>    </Grid>  </mah:MetroWindow> |

W MainWindow.xaml.cs

|  |
| --- |
| namespace HumanResourcesWpf.Views  {  /// <summary>  /// Interaction logic for MainWindow.xaml  /// </summary>  public partial class MainWindow : MetroWindow  {  public MainWindow()  {  InitializeComponent();  }  }  } |

W katalogu ViewModel tworzymy model widoku ViewModels\MainWindowViewModel.cs  
oraz wgrywamy ViewModelBase.cs aby był dostę do metody OnPropertChanged

|  |
| --- |
| namespace HumanResources.ViewModels  {  class MainWindowViewModel : ViewModelBase  {  }  } |