



Nested Components



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Nested Components



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What are Nested Components?



- The Angular framework allows us to use a component within another component and when we do so then it is called Angular **Nested Components**.
- The outside component is called the **parent component** and the inner component is called the **child component**.
- Consider the following hierarchy.

```
<parent-component>  
  <child-component></child-component>  
</parent-component>
```

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Sharing Data



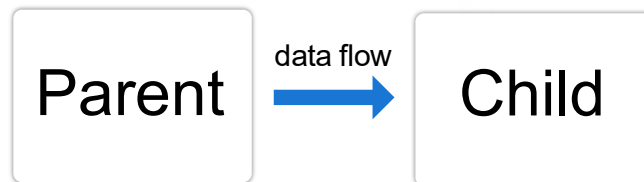
- Sharing data between **child** and **parent** components.
- A common pattern in Angular is sharing data between a parent component and one or more child components.
- Implement with the **@Input()** and **@Output()** decorators.
- **@Input()** and **@Output()** give a child component a way to communicate with its parent component.

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@Input



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Sending data to a child component



- The **@Input()** decorator in a child component signifies that the property can receive its value from its parent component.
- To use the **@Input()** decorator in a child component class,
 - first **import Input** and then
 - decorate the property with **@Input()**

```
import { Component, Input } from
'@angular/core';

export class ChildComponent {
  @Input() item = '';
}
```

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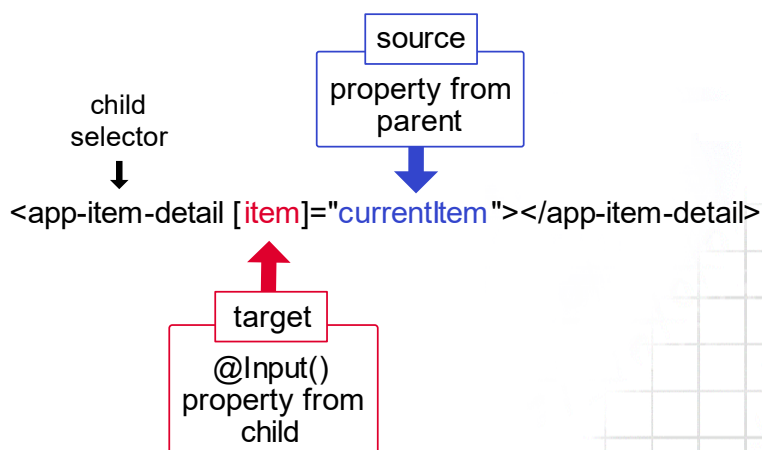
■ Configuring the parent component

- The next step is to **bind the property** in the parent component's template.
 - Use the child's **selector**, here `<app-item-detail>`, as a directive within the parent component template.
 - Use **property binding** to bind the `item`` property in the child to the `currentItem`` property of the parent.
- The parent component template:

```
<app-item-detail  
  [item]="currentItem">  
</app-item-detail>
```

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■ Watching for @Input() changes



- To watch for changes on an **@Input()** property, use **OnChanges**, one of Angular's lifecycle hooks.
- See the **OnChanges** section of the Lifecycle Hooks guide for more details.
- Refer: <https://angular.io/guide/lifecycle-hooks>

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■ Sending data to a parent component



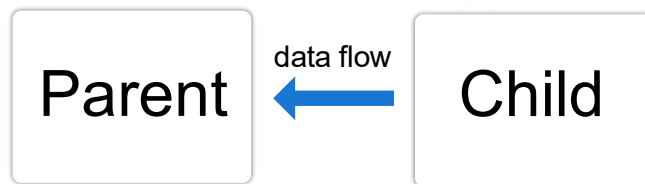
- The **@Output()** decorator in a child component lets data flow from the child to the parent.
- **@Output()** marks a property in a child component as a **doorway** through which data can travel from the child to the parent.
- The child component uses the **@Output()** property to **raise an event** to notify the parent of the change.
- To raise an event, an **@Output()** must have the type of **EventEmitter**, which is a class in **@angular/core**

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@Output



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Sending data to a parent component



- Example
- In this example let's set up an **@Output()** in a child component that pushes data from an **HTML <input>** to an array in the parent component.

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■ Configuring the child component



- This example features an `<input>` where a user can enter a value and click a `<button>` that raises an event.
- The `EventEmitter` then relays the data to the parent component.
- Steps:
 - Import `Output` and `EventEmitter` in the child component class
 - In the component class, decorate a property with `@Output()`
 - Create an `addNewItem()` method in the same component class

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■ Configuring the child component



```
import { Output, EventEmitter } from
 '@angular/core';

export class ItemOutputComponent {
  @Output() newItemEvent =
    new EventEmitter<string>();

  addNewItem(value: string) {
    this.newItemEvent.emit(value);
  }
}
```

- The `addNewItem()` function uses the `@Output()`, `newItemEvent`, to **raise an event** with the value the user types into the `<input>`.

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■ Configuring the child's template



- The child's template has two controls.
- The first is an **HTML <input>** with a **template reference variable**, **#newItem**.
- The value property of the **#newItem** variable stores what the user types into the **<input>**

```
<label for="item-input">
  Add an item:</label>
<input type="text" id="item-input"
  #newItem>
<button type="button"
  (click)="addNewItem(newItem.value)">
  Add to parent's list
</button>
```

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■ Configuring the parent component



- The AppComponent in this example features a list of **items** in an array and a method for adding more items to the array.

```
export class AppComponent {
  items = ['item1', 'item2', 'item3'];

  addItem(newItem: string) {
    this.items.push(newItem);
  }
}
```

- The **addItem()** method takes an argument in the form of a string and then adds that string to the items array.

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■ Configuring the parent's template



- In the parent's template, bind the parent's method to the child's event.
- Put the child **selector**, here **<app-item-output>**, within the parent component's template.

```
<app-item-output  
    (newItemEvent)="addItem($event)" >  
</app-item-output>
```

- The event binding, **(newItemEvent)='addItem(\$event)'**, connects the event in the child, **newItemEvent**, to the method in the parent, **addItem()**.
- The **\$event** contains the data that the user types into the **<input>** in the child template UI.

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■ Configuring the parent's template



- To see the **@Output()** working, add the following to the parent's template:

```
<ul>  
  <li *ngFor="let item of items">  
    {{ item }}  
  </li>  
</ul>
```

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■ Fixing Property '...' has no initializer

- If you are using latest version of **Angular**, you might have encountered

Property '...' has no initializer ERROR

- This is because of **Strict Class Initialization flag** introduced in **TypeScript 2.7** version.
- The **flag** is **enabled** by **default**.
- To fix **Property '...' has no initializer** Error, we can use the following method:

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■ Fixing Property '...' has no initializer

- To fix **Property '...' has no initializer Error**, we can use the following method:
 - Disable strictPropertyInitialization flag
 - Adding undefined type to the property
 - Add definite assignment assertion to property
 - Add initializer to property
 - Assignment in the Constructor

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