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COURSE: BLOCKCHAIN PROGRAMMING

SECTION: "B"

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PROJECT MANAGEMENT TOOL with MODULES:

This file save as Assignee.js

```
//define assignee class
class Assignee{
  constructor(name ,title,status){
    this.name= name
    this.title= title
    this.status= status
    this.Assigneepay='50000pkr'
  }
  static alpha = 'xyz'

  static lol(){
    console.log('assignee should be consistant and passionate')
  }

  ChangeStatus(value){
    this.status= value
    return this.status
  }
  AssigneePay(){
    return this.Assigneepay
  }
  AssigneeDetails(){
    console.log("name :"+this.name)
    console.log("title :"+this.title)
    console.log("status "+this.status)
  }
}

// Assignee.lol()
module.exports= Assignee
```

This file save as task.js

```
var Assignee = require('./Assignee.js')

// define tasks class
class tasks extends Assignee{
  constructor(tname,tdays,AssigneeId,taskstatus){
    super();

    this.tname = tname
    this.tdays = tdays

    this.taskstatus= taskstatus
    this.AssigneeId= AssigneeId
  }
  changeTaskStatus(value) {
    console.log('\nTask status changed to: ' + (this.taskstatus = value ))
  }
  salary(){
    console.log(" Assignee salary")
    return super.AssigneePay()
  }
  taskPercentage(tadays,compdays){
    var per = tadays/compdays * 100;
    return per;
  }
}

module.exports= tasks
```

This file save as project.js

```
var tasks = require('./task.js')
// define project class
class project extends tasks {
  constructor(name, type, days, tasks, dayscompleted) {
    super();
    this.tasks = tasks
    this.status = "in progress";
    this.days = days
    this.name = name
    this.type = type
    this.dayscompleted = dayscompleted
  }
  projectDetails() {
    console.log("Name :" + this.name)
    console.log("Type: " + this.type)
    console.log("completed Days " + this.days)
    console.log("total Days " + this.dayscompleted)
    console.log(super.salary())
  }
  getTaskPercentage(taskid) {
    var task = this.tasks.get(taskid);
    var taskDays = task.tdays;
    var per = super.taskPercentage(taskDays, this.dayscompleted);
    return 'The Percentage of ' + task.tname + ' is : ' + per;
  }
  print() {
    return this.tasks
  }
  totaltasks() {
    return this.tasks.size
  }
  daysRemaining() {
    var remainingday = this.dayscompleted - this.days
    return remainingday
  }

  status_() {
    var i = 0;
    var j = 0;
    var k = 0;
    for (let [key, value] of this.tasks.entries()) {
      if (value.taskstatus == "done") {
        console.log(key + ' = ' + value.taskstatus)
        i += 1;
      }
      else if (value.taskstatus == "inprogress") {
        console.log(key + ' = ' + value.taskstatus)
        j += 1;
      }
      else {
        console.log(key + ' = ' + value.taskstatus)
        k += 1;
      }
    }

    console.log(`Completed task ${i}`)
    console.log(`Inprogress task ${j}`)
    console.log(`Not started task ${k}`)
    if (i == this.tasks.size) {
      console.log("project completed")
    }
  }
}
```

```

    }
    else if (i < this.tasks.size) {
        console.log("Project is inprogress")
    }
    else if (k == this.tasks.size) {
        console.log("project not started")
    }
    else {
        console.log("not define")
    }
}
}
CompletedTasks() {
    console.log("Completed task")
    for (let [key, value] of this.tasks.entries()) {
        if (value.taskstatus == "done") {

            console.log(key + ' = ' + value.taskstatus)
        }
    }
    console.log('\n-----')
}
PendingTasks() {
    console.log("Pending task")
    for (let [key, value] of this.tasks.entries()) {

        if (value.taskstatus != "done") {

            console.log(key + ' = ' + value.taskstatus)
        }
    }
    console.log('\n-----')
}
}
TaskAssignee(taskid) {
    var task = this.tasks.get(taskid);
    var taskSAssignee = task.AssigneeId;
    taskSAssignee.AssigneeDetails()
    return 'The above Detail of Assignee of this task ' + task.tname + ' : ';
}
}
changeTask(taskid, task) {
    this.tasks.set(taskid, task)
    console.log(this.tasks.get(taskid, task))
}
DeleteTask(value) {
    this.tasks.delete(value)
}
}
AddTask(key, value) {
    this.tasks.set(key, value)
}
}
ChangeAssignee(taskid, value) {
    this.tasks.get(taskid).AssigneeId = value;
}
}
}

module.exports = project

```

This file save as main.js

All the Module require here:

```
var Assignee = require('./Assignee.js')
var tasks = require('./task.js')
var project = require('./project.js')

// creating objects with assignee class
var hamza= new Assignee('Hamza khan','finance Manager','active')
var musab= new Assignee('Musab khan','machanical Engineer','active')
var Ali= new Assignee('ali khan','marketing Manager','active')
var Mustafain = new Assignee('Mustafain khan','web designer','fresher')
var owais= new Assignee('Owais khan',' graphic Designer','active')
console.log("Assignee Detail ")
console.log(owais)

// creating objects with tasks class
var task1 = new tasks('architecture',5,hamza,'inprogress')
var task2 = new tasks('development_1',10,Ali,'notstarted')
var task3 = new tasks('development_2',4,musab,'done')
var task4 = new tasks('development_3',15,owais,'inprogress')

// creating map for multiple tasks
var blockchain_task = new Map();
blockchain_task.set('1',task1);
blockchain_task.set('2',task2);
blockchain_task.set('3',task3);
blockchain_task.set('4',task4);

var realstate_blockchain = new project('blockchain','software',15,blockchain_task,'50')
realstate_blockchain.projectDetails()
console.log(realstate_blockchain.getTaskPercentage('2'))
console.log(realstate_blockchain.TaskAssignee('1'))
```

Output:

```
PS C:\Users\robotics\Desktop\blockchainProgrammingcourse\Blockchain-Programming-Course\modules> node
.\main.js
```

Assignee Detail

Assignee {

 name: 'Owais khan',

 title: ' graphic Designer',

 status: 'active',

 Assigneepay: '50000pkr'

}

Name :blockchain

Type: software

completed Days 15

total Days 50

Assignee salary

50000pkr

The Percentage of development_1 is : 20

name :Hamza khan

title :finance Manager

status active

The above Detail of Assignee of this task architecture :