3930 Hamont-Achel (Belgium)
marjolijn.knops@gmail.com
full details redacted for privacy, contact me.

Marjolijn Knops

EXPERIENCE

Mireille, Heusden-Zolder — *Operator*

October 2011 – PRESENT

- Sorting and administration of linen and workwear for food, chemicals, metal industry, preparing these items for the washing process.

Academie voor Beeldende Kunsten, Heusden-Zolder — *Volunteer*

September 2008 – April 2009

- Creating dummy websites, banners and logos as part of my training.

ORT-multimedia, Heusden-Zolder — *Internship*

May 2007 – May 2017

- Helping out with the yearly exhibitions of the Academie voor Beeldende Kunsten. This includes making games and entertaining children at the venue. Also helping children learn how to make art themselves to express themselves.

All-Painting-Publicity, Heusden-Zolder — *Internship*

October 2006 – May 2008

- Silkscreen printing of large and small posters, billboards, etc.

EDUCATION

Full Stack Developer — *Professional degree*

September 2019 – June 2020, Syntra Limburg

Learning how to develop client and server applications. I have learned how to program a front-end application using HTML, CSS and javascript, how to work with frameworks like Angular while also getting to know back-end frameworks like Laravel(PHP) and how to build databases with mySQL and MongoDB.

Game App Developer — *Professional degree*

September 2018 – June 2019, Syntra Limburg

Getting to know Unity3D and how to build a game from scratch by learning how this platform works. This meant learning C#, basic 3D modelling, how to create textures and proper rendering techniques.

Game and Multimedia Design — *Unfinished*

September 2009 - June 2011, PXL Hasselt (now "LUCA, School of Arts")

Learning different techniques to design and develop games by using Adobe Photoshop, Illustrator, Maya. Mostly learning about concept arts.

Publicity and Illustration — *High School Diploma*

September 2004- June 2009, KTA2 Villers, Hasselt

Gaining knowledge about graphic design, typography, composition, lay-out, and more. I became acquainted with Adobe Photoshop, Illustrator and inDesign that now helps me translate assignments into commercial and artistic flyers, folders, posters, packaging ...

Academy for Visual Arts — *Professional Certificate*

September 1998- June 2009, Academie voor Beeldende Kunsten

Creating and learning about art, and contributing to the yearly art exhibitions.

Other

- Degree for post mortem care (09-2017 - 12-2017, Syntra Limburg)
- In possession of a driver's license (B license, 01-2013)

SKILLS

Apps: Adobe Illustrator, Adobe Photoshop, 3DS Max, Blender, Google Docs, Google Sheets, Microsoft Word, Microsoft Excel, Visual Studio Code

Coding: HTML5, CSS3 (css, sass, bootstrap), Javascript (ES6) / Typescript (Angular), PHP (Laravel), C# (Unity3D)

Process: Git (cli, Fork), Agile Scrum (Trello), GitHub

TRAITS

Eager to learn, Stress resistant, Communicative, Helpful, Creative, Flexible, Punctual,Observing, Spontaneous, Independent, Energetic and Enthusiastic, Adaptable

HOBBIES

Gaming, Strength training and Fitness, Cooking, Make-up, Drawing, Crafting, Going to concerts, and others...