Big Data Computing

Master's Degree in Computer Science 2022-2023

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UniPl (1999-2005)





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UniVE (2008-2013)



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Yahoo! Labs 02/27/2023 (2014-2017)



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UniPD (2017-2019)



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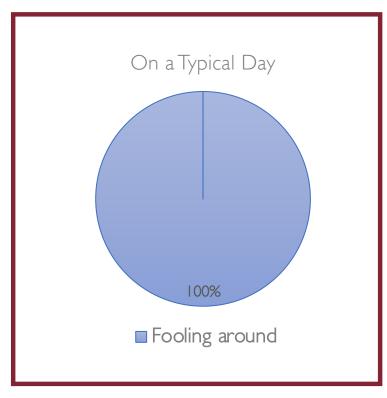


UniVE (2008-2013)



Sapienza (2019-)

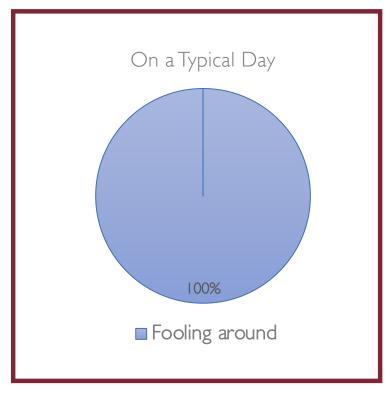
If A Day Of Mine Were A Pie...



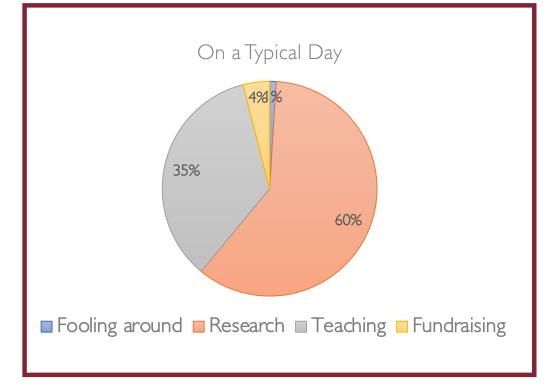
Expectation

If A Day Of Mine Were A Pie...

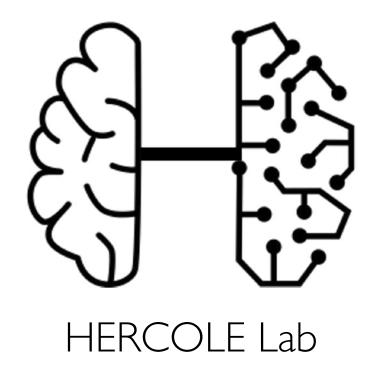
VS.



Expectation



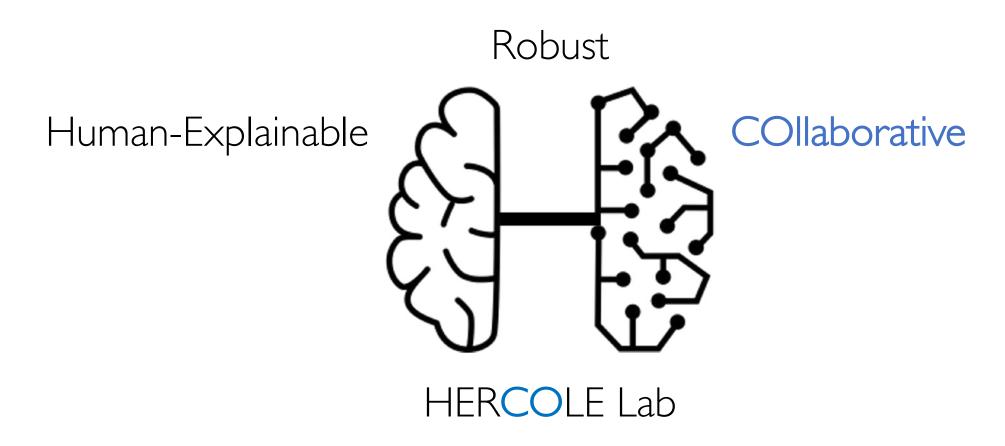
Reality



Human-Explainable

HERCOLE Lab

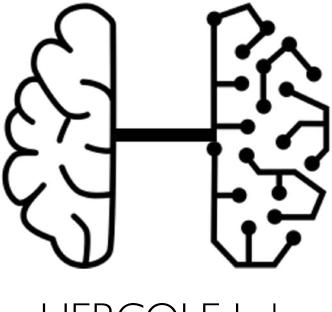
Robust Human-Explainable HERCOLE Lab



Robust Human-Explainable **COllaborative** HERCOLE Lab

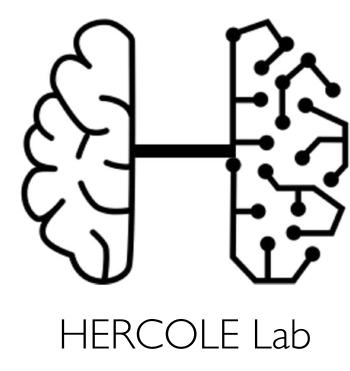
LEarning

Sounds cool?



HERCOLE Lab

Sounds cool?



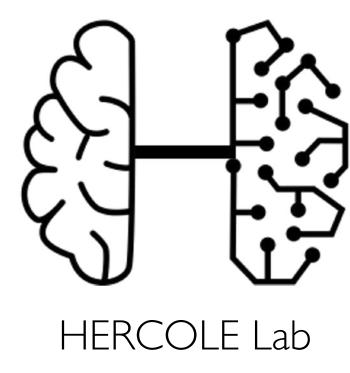
Check out the lab's

home page

(still under construction, sic!)



Sounds cool?



Meanwhile you can follow us on Twitter

@HercoleLab

- Class schedule:
 - Monday from 2:00 p.m. to 5:00 p.m.

Aula Magna @ Viale Regina Elena, 295

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• Office hours:

• Drop me a message to ask for a meeting **online** (Google Meet or Zoom) or inperson at my office (Room 106 @Viale Regina Elena, 295 – 1st Floor, Building E)

- Contacts:
 - Personal homepage: https://www.di.uniroma1.it/~tolomei
 - Email: tolomei@di.uniroma l.it

• Resources:

- Course's website: https://github.com/gtolomei/big-data-computing
- Moodle's web page: https://elearning.uniroma1.it/course/view.php?id=16079

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- Moodle will be used mainly to communicate via the "News" forum
 - And for project submission (more on this later...)

Please, remember to enroll using the Moodle link above!

• Prerequisites:

- Familiarity with basics of Data Science and Machine Learning
- Solid knowledge of Calculus, Linear Algebra, and Probability&Statistics
- Programming skills (preferably in Python)

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No worries!

Many subjects will be anyway revisited during class lectures

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- Other questions on all the topics covered in classes may be asked

Questions?

Outline of the Course

Big Data Phenomenon

02/27/2023

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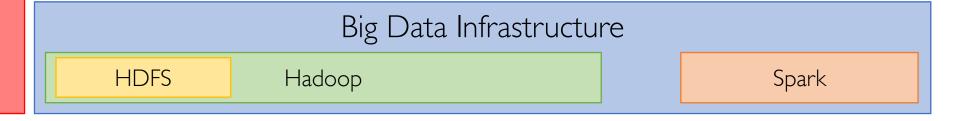
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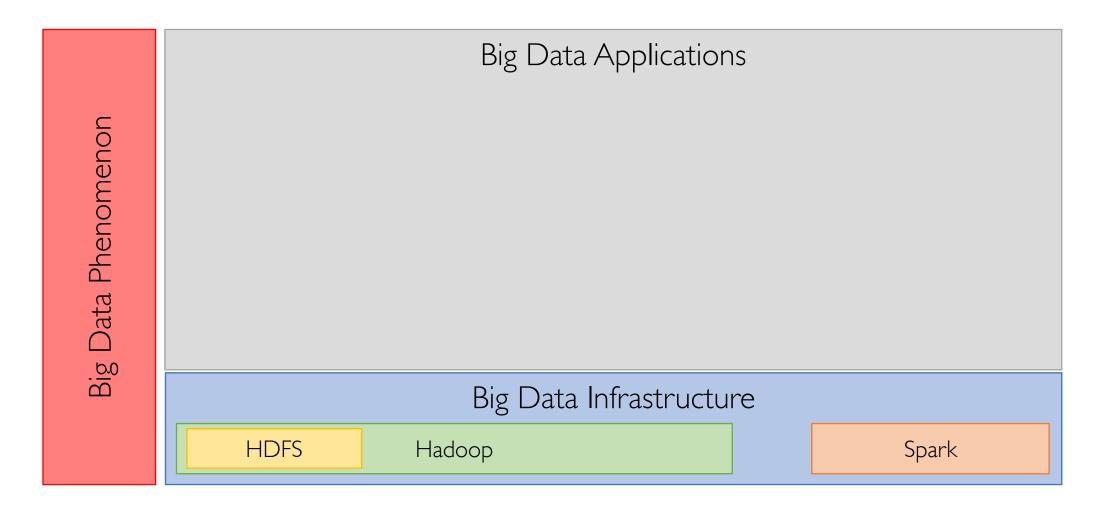
Big Data Infrastructure

Outline of the Course

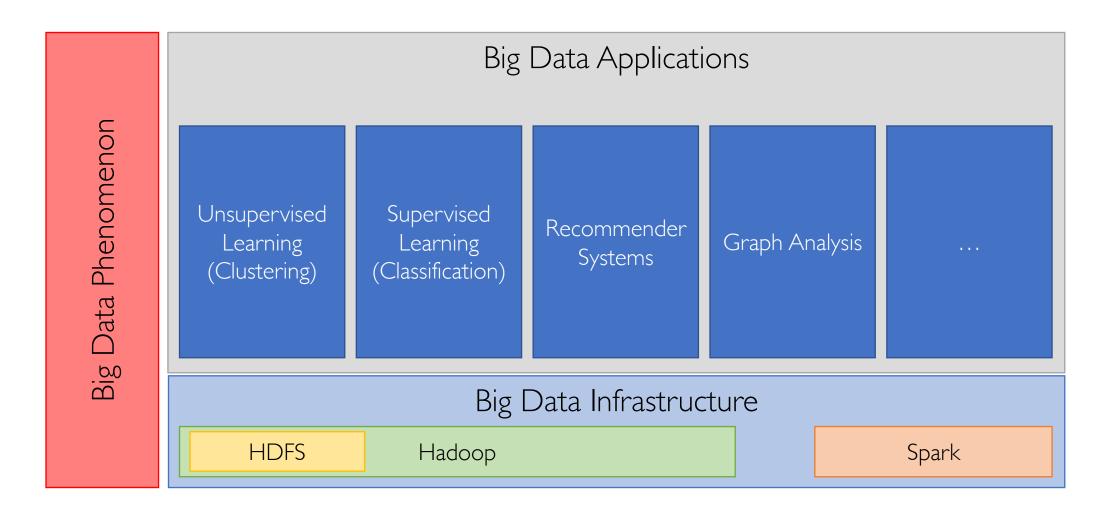
Big Data Phenomenon



Outline of the Course



Outline of the Course



Let's Get Started!

What the He...ck is That?



source: Wikipedia

The Apollo Guidance Computer (AGC)

The computer installed on each command and lunar module of all the Apollo program's missions



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A few numbers:

- ~2 MHz CPU clock frequency
- 16-bit architecture
- 3,840 bytes of main memory (RAM)
- 69,120 bytes of non-volatile read-only memory (ROM)



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The computer installed on each command and lunar module of all the Apollo program's missions

A few numbers:

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- 3,840 bytes of main memory (RAM)
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All the running software was written in AGC assembly language, now also available on <u>GitHub</u>



Almost 55 Years Have Passed...

... And The World Has Changed



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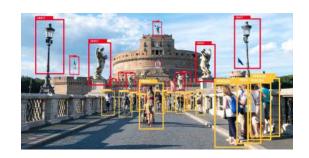






... And The World Has Changed



















AGC vs. Our Smartphone

- Most recent smartphones have
 - >3 GHz CPU clock frequency
 - 4÷16 GB of RAM
 - 64÷1000 GB of internal storage (don't call it ROM!)



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 - 64÷1000 GB of internal storage (don't call it ROM!)



~3 orders of magnitude faster (~1,000x)

~6÷7 orders of magnitude larger RAM and internal storage (up to 10,000,000x)

A Side Note on Units

Prefixes for multiples of bits (bit) or bytes (B)

Decimal SI Value 1000 10³ k kilo 1000² 10⁶ M mega 1000³ 10⁹ G giga 1000⁴ 10¹² T tera 1000⁵ 10¹⁵ P peta 1000⁶ 10¹⁸ E exa 1000⁷ 10²¹ Z zetta 1000⁸ 10²⁴ Y yotta

Binary		
Value	IEC	JEDEC
1024 2	. Ki kibi	K kilo
1024 ² 2	²⁰ Mi mebi	M mega
1024 ³ 2	30 Gi gibi	G giga
1024 ⁴ 2	⁴⁰ Ti tebi	_
1024 ⁵ 2	⁵⁰ Pi pebi	_
1024 ⁶ 2	e ⁶⁰ Ei exbi	-
1024 ⁷ 2	⁷⁰ Zi zebi	-
1024 ⁸ 2	⁸⁰ Yi yobi	_

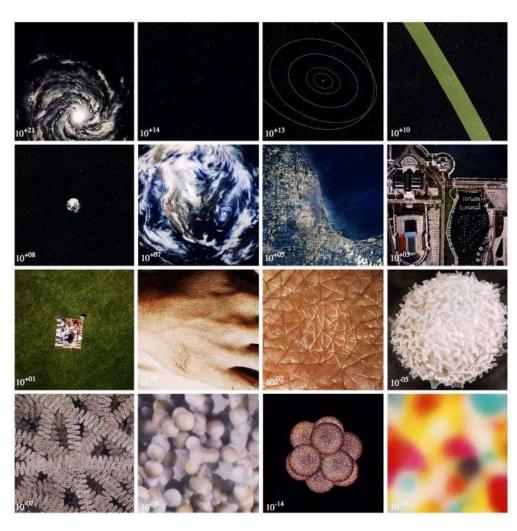
Orders of Magnitude



$$100 = 1$$

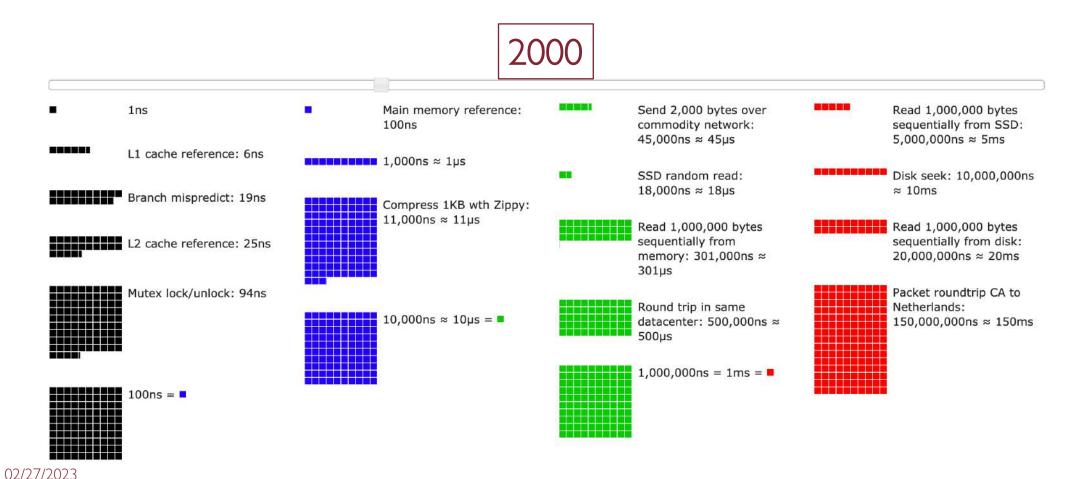
source: https://www.youtube.com/watch?v=Ww4gYNrOkkg

Orders of Magnitude



Numbers Every Computer Scientist Should Know

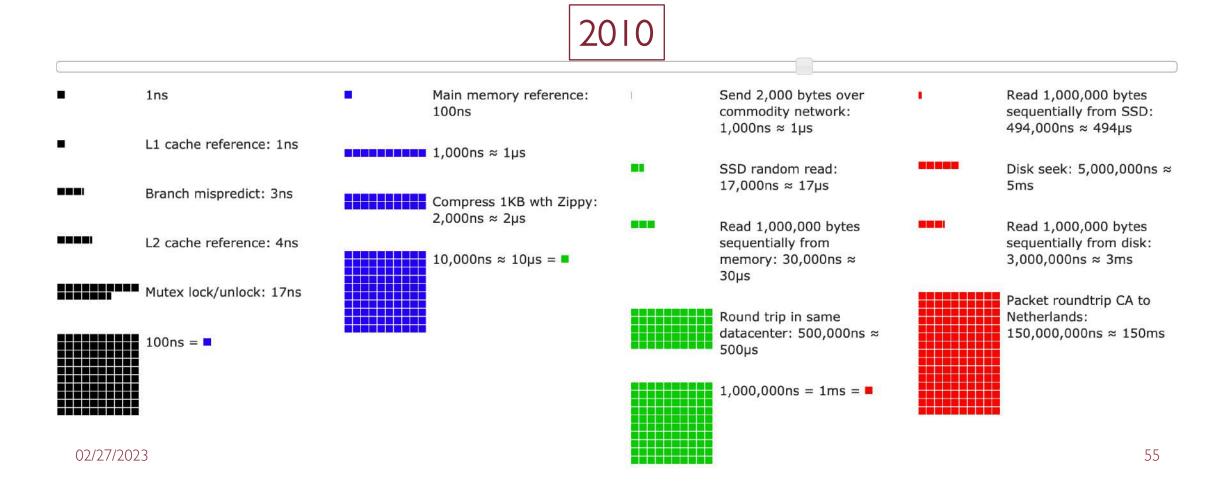
Colin Scott's updated and interactive version of Jeff Dean's previous one



54

Numbers Every Computer Scientist Should Know

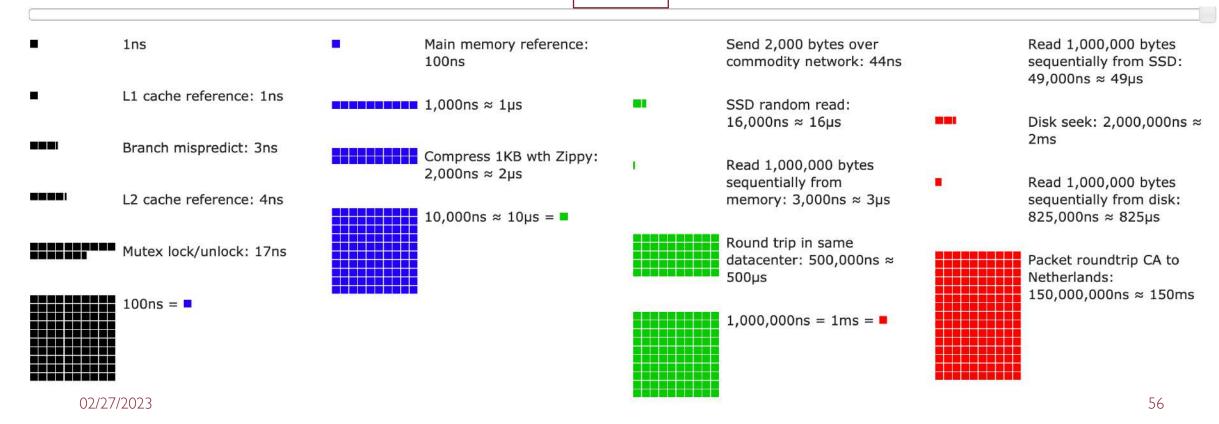
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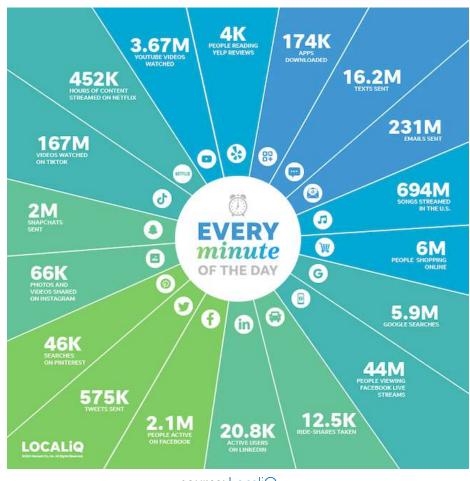
2020



The Information Technology (IT) Revolution

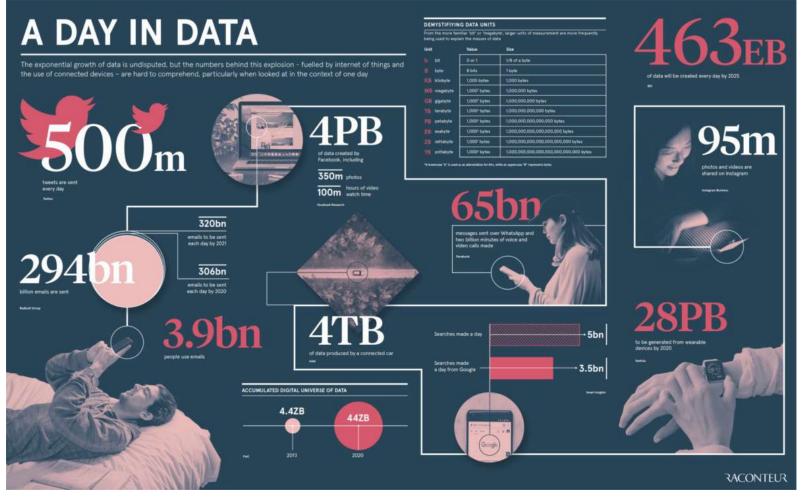
- Started almost 60 years ago and still rocketing
- Driven by:
 - Science/Engineering
 - Business
 - Society

What Happens on the Internet in 1 Minute?



source: LocaliQ

How Much Data is Generated Each Day?



• Sometimes a buzzword yet describing an actual phenomenon

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- 4V's (sometimes, 5, 6 or even 7!)

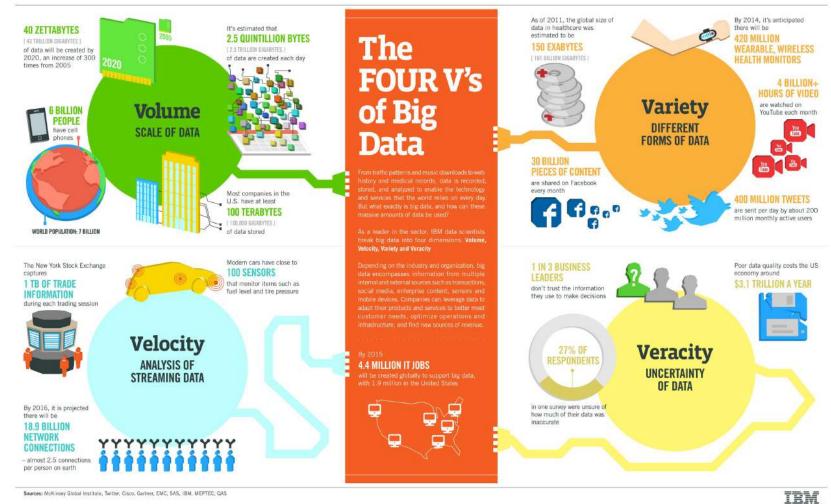
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 - Velocity -> insane speed at which data is generated (e.g., Twitter stream)
 - Veracity -> reliability of the data used to drive decision processes

The 4 V's of Big Data



02/27/2023 source: <u>IBM</u>

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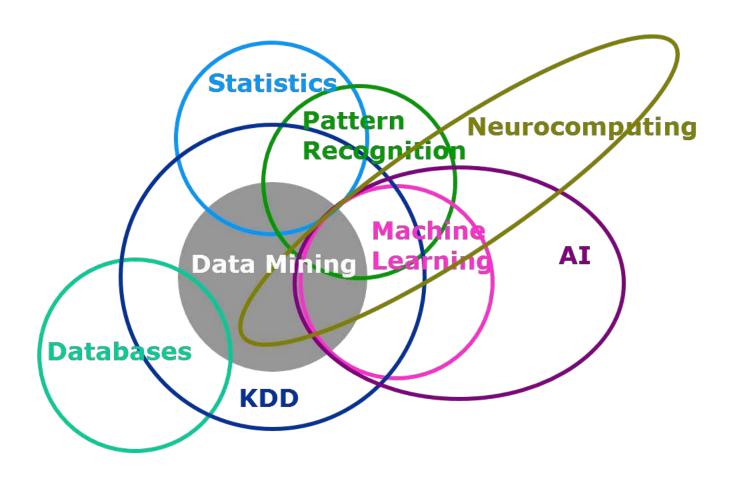
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- Extracting knowledge from data is incredibly valuable
 - 5 out of 6 of the biggest companies in the world are "data companies"
- To get the most value out of it, data has to be:
 - Stored
 - Managed
 - Analyzed

Big Data Analysis: Landscape



Big Data Analysis Stack

Execution/Storage Infrastructure

Big Data Analysis Stack

Analytics Infrastructure

Execution/Storage Infrastructure

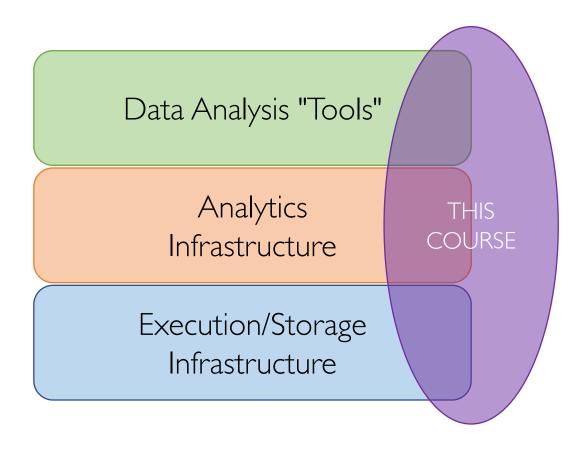
Big Data Analysis Stack

Data Analysis "Tools"

Analytics Infrastructure

Execution/Storage Infrastructure

Big Data Analysis Stack



What Will We Learn?

- To extract knowledge from different types of data
 - High-dimensional
 - Unlabeled/Labeled
 - Graph-based
 - Infinite/never-ending streams

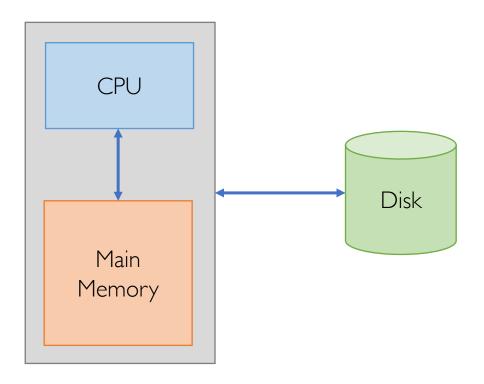
What Will We Learn?

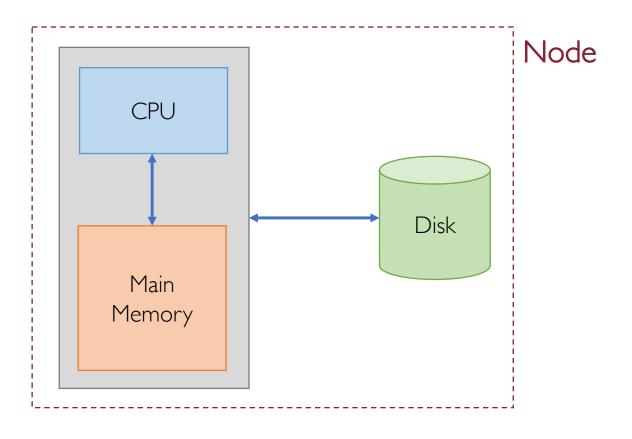
- To use different models of computation
 - MapReduce
 - Streams and online algorithms
 - Single machine in-memory

What Will We Learn?

- To apply big data analysis to actually solve real-world problems
 - Clustering
 - Predictive Analysis
 - Recommender Systems
 - Graph Analysis
 - Stream Processing

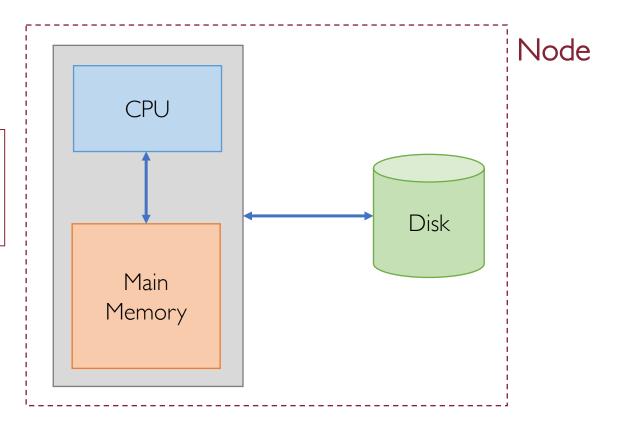
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Everything is ok as long as data fits entirely into main memory (few accesses to the disk are still tolerated)



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- The average size of each web page (HTML only) is ~100 KB
- The total size of the index will be

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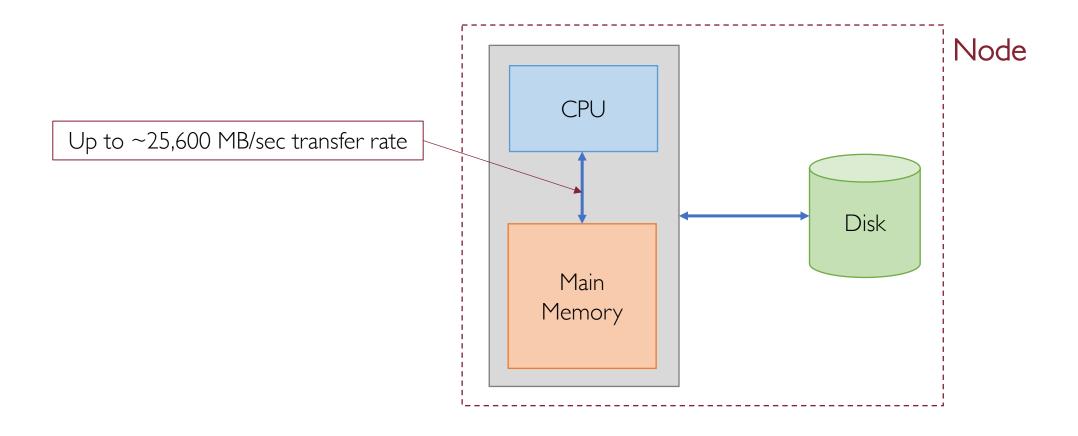
Main Memory

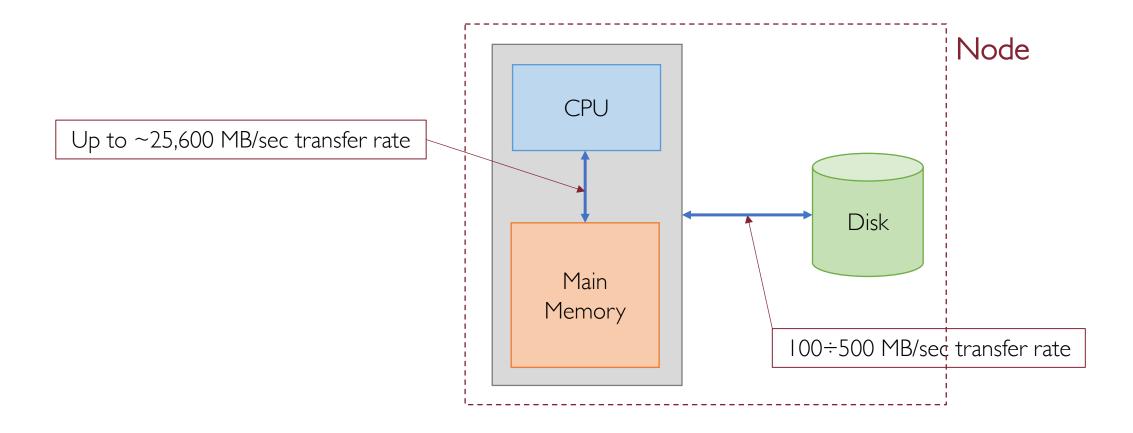
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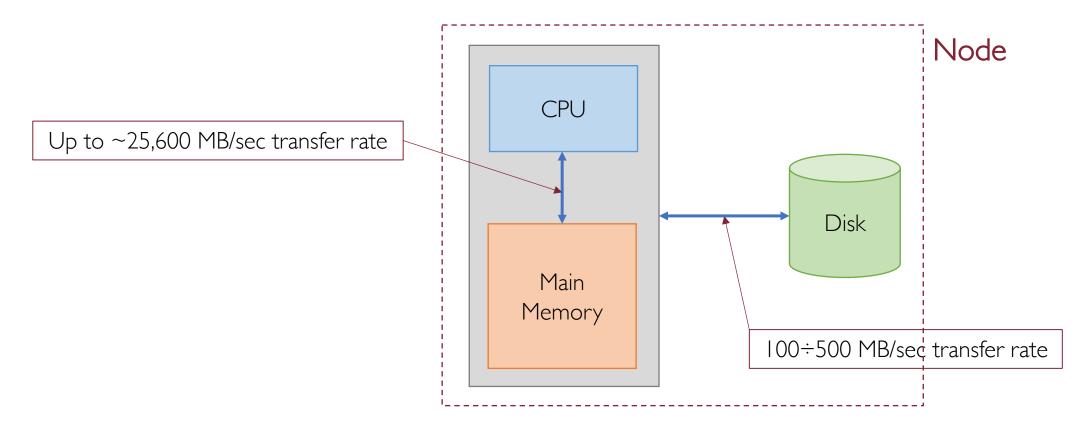
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2 orders of magnitude difference between data transfer rate

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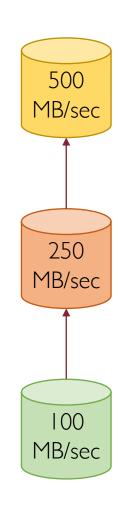
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- More than half a day to just read the index, without even do any computation on it!
- Single-node architecture is clearly not enough here
 - Scaling Up vs. Scaling Out

Scaling Up/Vertical Scaling

 Buy a more performing disk (e.g., 250 or 500 MB/sec transfer rate)

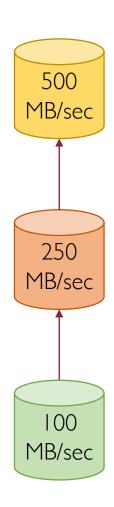


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• PRO

• Easiest solution



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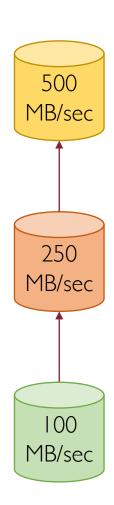
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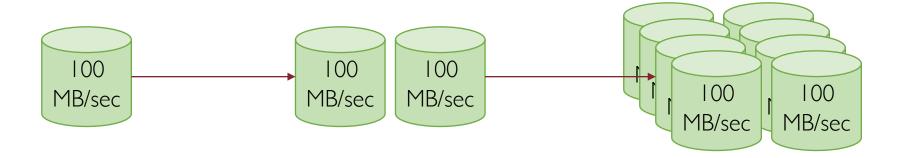
CON

- Improvement is physically-limited (e.g., 2.5x or 5x)
- Expensive



Scaling Out/Horizontal Scaling

• Buy a set of commodity "cheap" disks and let them work in parallel

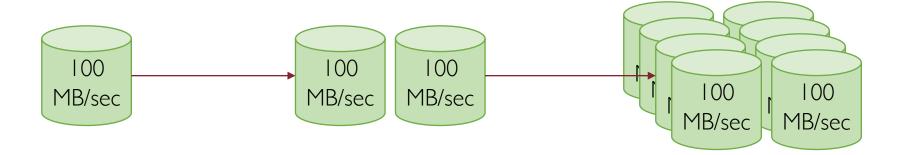


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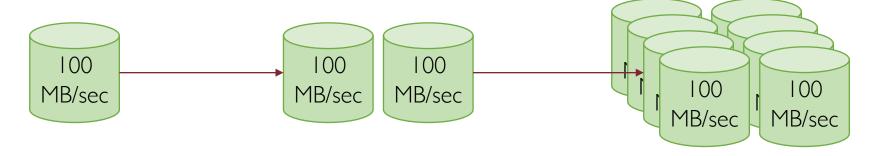
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CON

• Extra overhead required to manage parallel work



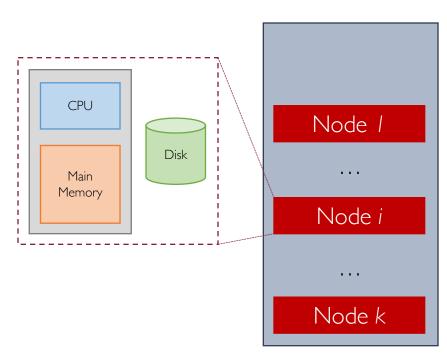
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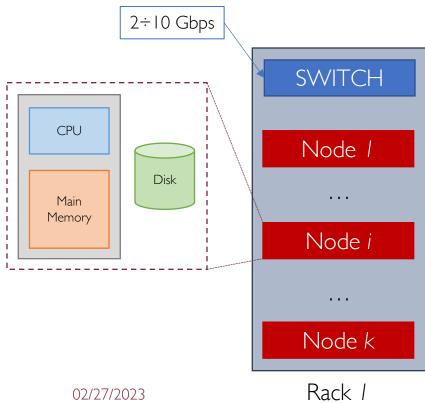
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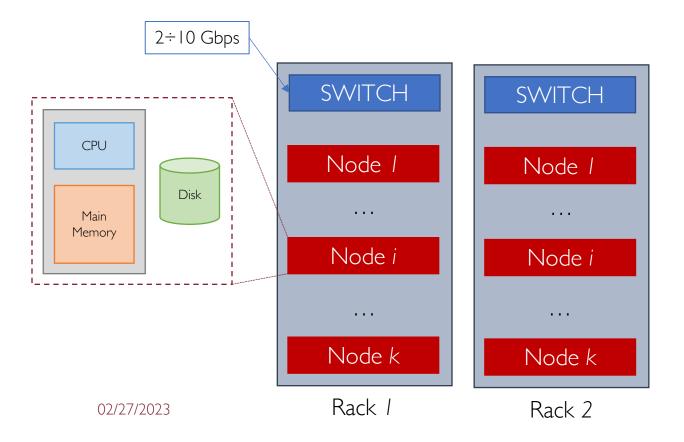
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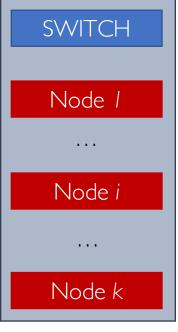
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- Network switches enabling node communication
 - I Gbps (inter-rack)
 - 2÷10 Gbps (intra-rack)

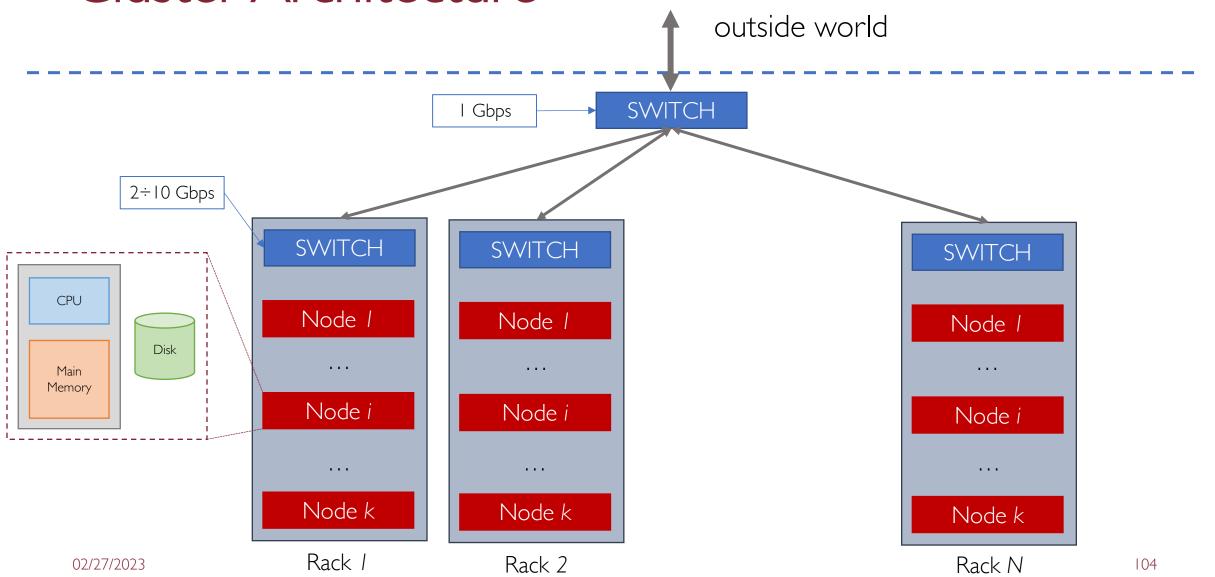








Rack N



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 - Ensure reliability upon node failure
 - Minimize network communication bottleneck
 - Ease distributed programming model

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 - Assume for semplicity p is the same for all nodes and independent from each other

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$$E[T] = Np$$

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Q1: How to make data and computation resilient to node failures?

Challenge: Network Bottleneck

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- For example, if we have to transfer IOTB of data at I Gbps

 8×10^{13} bits / 1×10^9 bit/sec = 8×10^4 secs ~ 1 day

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Q2: How to minimize data transfers so as to reduce network communications?

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Q3: How to implement algorithms which take advantage of the distributed infrastructure without worrying about its complexities?

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- There is the need for new "tools" which allow storing, managing, and analyzing big data painlessly