

Big Data Computing

Master's Degree in Computer Science

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Recap from Last Lecture

- Logistic Regression is a powerful tool for **predicting binary variables** through probability of each class
- It fits a regression line between input (features) and output (logarithm of the odds), assuming probability takes the form of a **sigmoid function**
- Parameter estimation is typically done via **MLE** (i.e., by minimizing Cross-Entropy error)
- We need a **more sophisticated learning algorithm!**



LEARNING ALGORITHM

Picking the Best Hypothesis

- So far, we have defined:
 - The model (logistic function)
 - The error measure (cross-entropy)

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 - The error measure (cross-entropy)

To actually select the best hypothesis, we have to pick the vector of parameters $\boldsymbol{\theta}^*$ so that the error measure is minimized

$$E_{\text{in}}(\boldsymbol{\theta}) = \frac{1}{m} \sum_{i=1}^m \ln(e^{-y_i \boldsymbol{\theta}^T \mathbf{x}_i} + 1)$$

Mean Squared Error vs. Cross-Entropy

In the case of linear regression we have a similar expression for the error measure, i.e., Mean Squared Error (MSE)

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Minimising MSE through Ordinary Least Squares (OLS) leads to a **closed-form solution** often referred to as the OLS estimator for $\boldsymbol{\theta}^*$

$$\hat{\boldsymbol{\theta}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$

Mean Squared Error vs. Cross-Entropy

The problem is that using Cross-Entropy as error measure we **cannot** find a closed-form solution to the minimization problem

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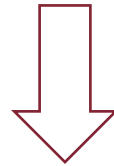
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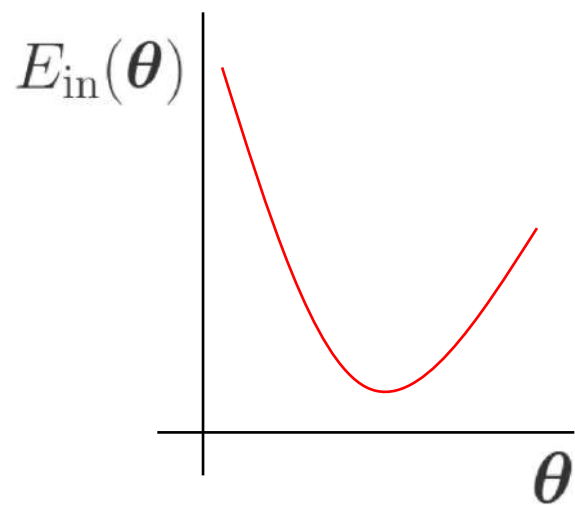
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Iterative Solution

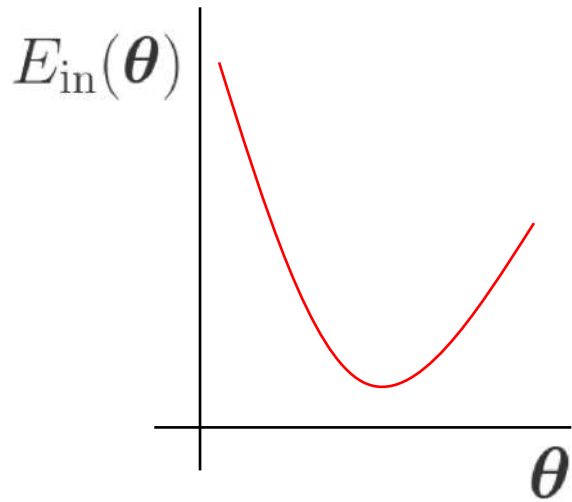
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General iterative method for any nonlinear optimization



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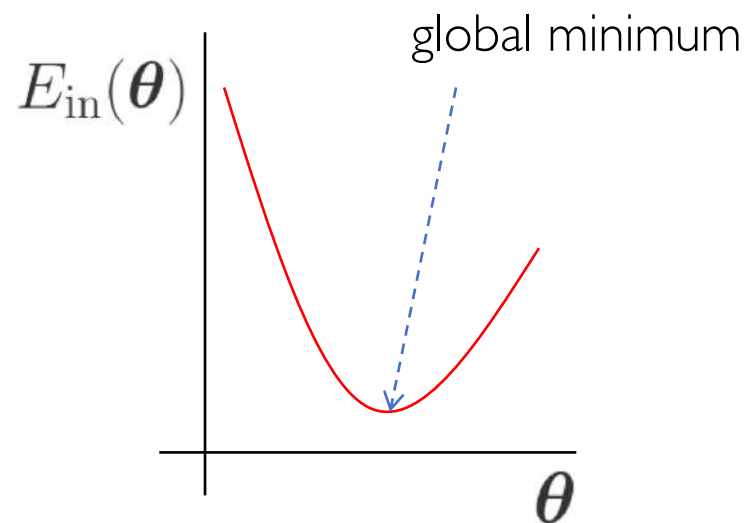


The method **guarantees the convergence to a local minimum**

(Under specific assumptions on the objective function and learning rate)

(Batch) Gradient Descent

General iterative method for any nonlinear optimization



The method **guarantees the convergence to a local minimum**

(Under specific assumptions on the objective function and learning rate)

If the objective function is **convex** (like cross-entropy)
then the local minimum is also the **global minimum**

Gradient Descent: The Main Idea

1. At $t = 0$ initialize the (guessed) vector of parameters $\boldsymbol{\theta}$ to $\boldsymbol{\theta}(0)$

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 - a. Update the current vector of parameters $\boldsymbol{\theta}(t)$ by taking a "step" along the "steepest" slope: $\boldsymbol{\theta}(t+1) = \boldsymbol{\theta}(t) + \eta \mathbf{v}$
 - b. Return to 2.

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Unit vector representing the direction of the steepest slope

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How do we determine the direction \mathbf{v} ?

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- Concretely, this means moving along the direction which mostly reduces the in-sample error function

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We want ΔE_{in} to be **as negative as possible**, which means that we are actually reducing the error w.r.t. the previous iteration $t-1$

Gradient Descent: The Direction \mathbf{v}

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Let's first assume we are in the **univariate** case, i.e., $\boldsymbol{\theta} = \vartheta$ in \mathbb{R}

$$f = E_{\text{in}}$$

$$x_0 = \boldsymbol{\theta}(t-1)$$

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$$f'(x_0) = \lim_{\delta x \rightarrow 0} \frac{f(x_0 + \delta x) - f(x_0)}{\delta x}$$

$$f'(x_0) = \lim_{x \rightarrow x_0} \frac{f(x) - f(x_0)}{x - x_0} \approx \frac{\delta f}{\delta x}$$

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$$\delta f = f(x) - f(x_0) \approx f'(x_0) \delta x = f'(x_0)(x - x_0)$$

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$$f(x) - f(x_0) \approx f'(x_0)(x - x_0)$$

$$f(x) = \underbrace{f(x_0) + f'(x_0)(x - x_0)}_{\text{First-order Taylor approximation}} + \underbrace{O((x - x_0)^2)}_{\text{Second-order error term}}$$

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To summarize and generalize to the multivariate case of $\boldsymbol{\theta}$:

$$\delta f = f(x) - f(x_0) = \Delta E_{\text{in}} = \eta \nabla E_{\text{in}}(\boldsymbol{\theta}(t-1))^T \mathbf{v} + O(\eta^2)$$

The greek letter *nabla* indicates the gradient

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The unit vector \mathbf{v} only contributes to the **direction** and not to the magnitude of the iterative step

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The second-order approximation term is negligible
(when the step size is small)

Gradient Descent: The Direction \mathbf{v}

$$\begin{aligned}\nabla E_{\text{in}}(\boldsymbol{\theta}(t-1))^T &= \mathbf{u} \\ \Delta E_{\text{in}} &= \eta \mathbf{u} \cdot \mathbf{v}\end{aligned}$$

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$$\begin{aligned}-\|\mathbf{u}\| &\leq \mathbf{u} \cdot \mathbf{v} \leq \|\mathbf{u}\| \\ -\eta\|\mathbf{u}\| &\leq \underbrace{\eta \mathbf{u} \cdot \mathbf{v}}_{\Delta E_{\text{in}}} \leq \eta\|\mathbf{u}\|\end{aligned}$$

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The most **positive** ΔE_{in} when $\cos(\alpha) = 1$ (i.e., $\alpha = 0^\circ$)

Both error and step vectors have the same direction

Gradient Descent: The Direction \mathbf{v}

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The most **negative** ΔE_{in} when $\cos(\alpha) = -1$ (i.e., $\alpha = 180^\circ$)

The error and step vectors have opposite direction

Gradient Descent: The Direction \mathbf{v}

At each iteration t , we want the unit vector \mathbf{v} which makes exactly **the most negative** ΔE_{in}

$$\eta \mathbf{u} \cdot \mathbf{v} = -\eta ||\mathbf{u}||$$

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$$\begin{aligned}\mathbf{u} \cdot \mathbf{v} &= -||\mathbf{u}|| \\ \mathbf{u}^T \cdot \mathbf{u} \cdot \mathbf{v} &= -||\mathbf{u}|| \mathbf{u}^T\end{aligned}$$

$$\mathbf{v} = -\frac{||\mathbf{u}|| \mathbf{u}^T}{||\mathbf{u}||^2} = -\frac{\mathbf{u}^T}{||\mathbf{u}||} = -\frac{\nabla E_{\text{in}}(\boldsymbol{\theta}(t-1))}{||\nabla E_{\text{in}}(\boldsymbol{\theta}(t-1))||}$$

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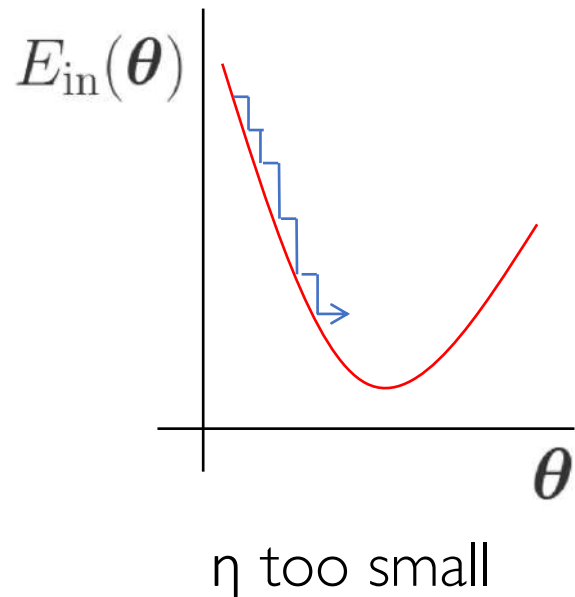
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Gradient Descent: The Step η

How the step magnitude η affects the convergence?

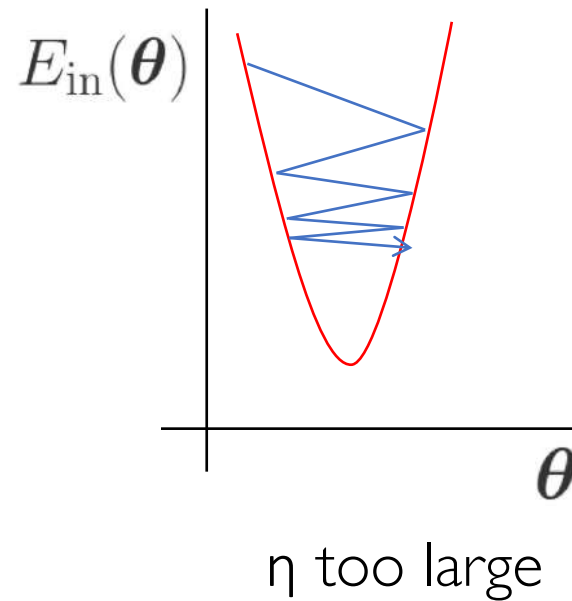
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How the step magnitude η affects the convergence?



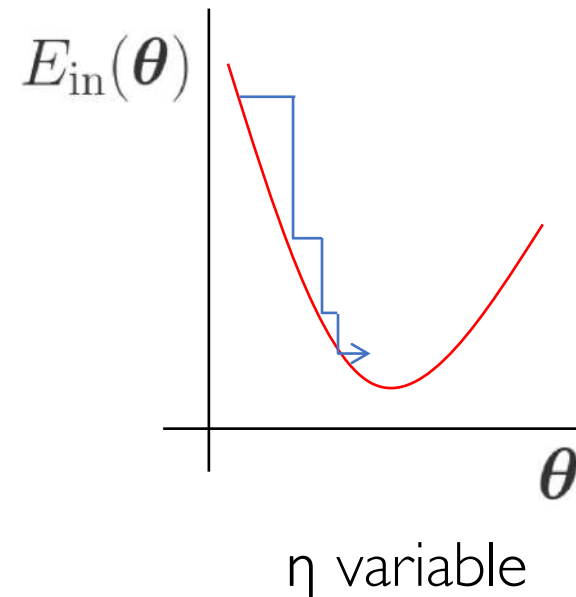
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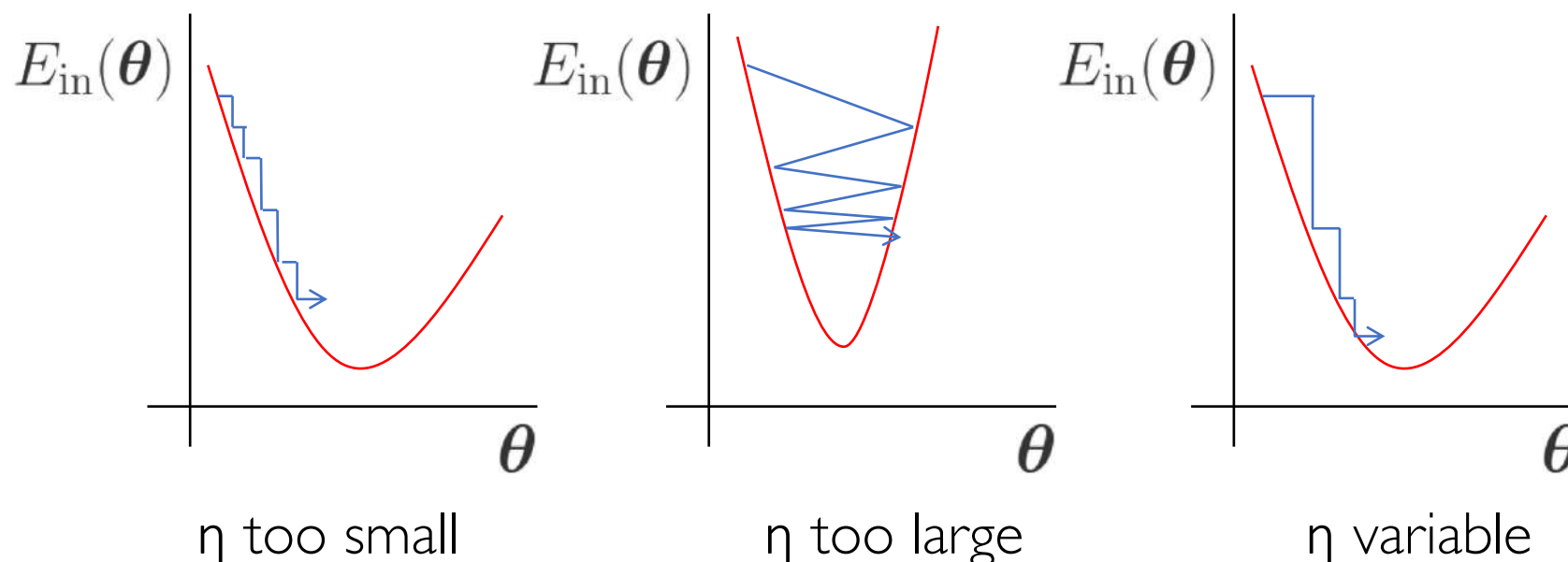
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Rule of thumb

Dynamically change η proportionally to the gradient!

Gradient Descent: The Step η

Remember that at each iteration the update strategy is:

$$\boldsymbol{\theta}(t + 1) = \boldsymbol{\theta}(t) + \eta \mathbf{v}$$

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At each iteration t , the step η is fixed

$$\boldsymbol{\theta}(t + 1) = \boldsymbol{\theta}(t) - \eta \frac{\nabla E_{\text{in}}(\boldsymbol{\theta}(t))}{\|\nabla E_{\text{in}}(\boldsymbol{\theta}(t))\|}$$

Gradient Descent: The Step η

Instead of having a fixed η at each iteration, use a variable η_t as function of η

$$\boldsymbol{\theta}(t+1) = \boldsymbol{\theta}(t) + \eta_t \mathbf{v} \qquad \eta_t = \eta k$$

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Computing the Gradient of Cross-Entropy

$$\nabla E_{\text{in}}(\boldsymbol{\theta}) = \nabla \left[\frac{1}{m} \sum_{i=1}^m \ln(e^{-y_i \boldsymbol{\theta}^T \mathbf{x}_i} + 1) \right]$$

Computing the Gradient of Cross-Entropy

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chain rule of derivative

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- a. Compute the gradient of the cross-entropy error

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- b. Update the vector of parameters: $\boldsymbol{\theta}(t+1) = \boldsymbol{\theta}(t) - \eta \nabla E_{\text{in}}(\boldsymbol{\theta}(t))$
- c. Return to 2.

Gradient Descent: The Algorithm

1. At $t = 0$ initialize the (guessed) vector of parameters $\boldsymbol{\theta}$ to $\boldsymbol{\theta}(0)$

2. For $t = 0, 1, 2, \dots$ until stop:

a. Compute the gradient of the cross-entropy error

$$E_{\text{in}}(\boldsymbol{\theta}) = \frac{1}{m} \sum_{i=1}^m \ln(e^{-y_i \boldsymbol{\theta}^T \mathbf{x}_i} + 1)$$

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b. Update the vector of parameters: $\boldsymbol{\theta}(t+1) = \boldsymbol{\theta}(t) - \eta \nabla E_{\text{in}}(\boldsymbol{\theta}(t))$

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3. Return the final vector of parameters $\boldsymbol{\theta}(\infty)$

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- If the function is convex we are guaranteed to reach the global minimum no matter what is the initial value of $\boldsymbol{\theta}(0)$
- In general, we may get to the local minimum nearest to $\boldsymbol{\theta}(0)$

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- GD can still be used to try to optimize **non-convex** objectives
- Problem: non-convex functions may have several local minima
- A bad initialization might cause GD to end up into a "bad" local minimum and miss "better" ones (or even the global if it exists)
- Solution (heuristic): repeating GD 100÷1,000 times each time with a different $\theta(0)$ may reduce the chance the above issue occurs

Gradient Descent: Stopping Criterion

- If the function is convex GD reaches the global minimum when

$$\nabla E_{\text{in}}(\boldsymbol{\theta}(t)) = 0$$

Gradient Descent: Stopping Criterion

- If the function is convex GD reaches the global minimum when $\nabla E_{\text{in}}(\boldsymbol{\theta}(t)) = 0$
- In general, we don't know if eventually the gradient gets to 0 therefore we can use several criteria of termination:
 - stop whenever the difference between two iterations is "small enough" \rightarrow may converge "prematurely"
 - stop when the error equals to $\varepsilon \rightarrow$ may not converge if the target error is not achievable
 - stop after T iterations
 - combinations of the above in practice works...

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- Stochastic vs. Mini-Batch Gradient Descent (SGD vs. MBGD)
 - At each iteration, compute the gradient only from one instance (SGD) or a sample of k instances (MBGD) rather than the full dataset
- Regularization
 - Include the L1- or L2-norm of the vector of parameters θ in the cross-entropy error to avoid overfitting

Take-Home Message of Today

- Gradient Descent (GD) is the standard method for solving optimization objectives (i.e., finding minimum/maximum of a function)
- It requires the function to be differentiable
- If the function is convex, it guarantees to converge to the global minimum
- If the function is quasi-convex, it must avoid getting stuck at a saddle point
- Many variants are currently used: Momentum, RMSProp, Adam, etc.

(<https://runder.io/optimizing-gradient-descent/>)