Big Data Computing

Master's Degree in Computer Science 2020-2021

Gabriele Tolomei

Department of Computer Science
Sapienza Università di Roma
tolomei@di.uniroma1.it



- Class schedule:
 - Tuesday from 5:00PM to 7:00PM
 - Wednesday from 4:00PM to 7:00PM

Room G50 @Viale Regina Elena, 295 Building G

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- Office hours:
 - Drop me a message to ask for a meeting online (Google Meet or Zoom)

- Contacts:
 - Personal homepage: https://www.di.uniroma1.it/~tolomei
 - Email: tolomei@di.uniroma l.it

• Resources:

- Course's website: https://github.com/gtolomei/big-data-computing
- Moodle's web page: https://elearning.uniroma1.it/course/view.php?id=12771

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- Moodle will be used to send out communications via the built-in "News" forum

Please, remember to enroll using the Moodle link above!

• Prerequisites:

- Familiarity with basics of Data Science and Machine Learning
- Solid knowledge of Calculus, Linear Algebra, and Probability&Statistics
- Programming skills (preferably in Python)

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No worries!

Many subjects will be anyway revisited during class lectures

• <u>Exam</u>:

- Development of a software project on a typical Big Data task
- The subject of the project must be agreed in advance with the professor
- Available sources exist like Kaggle (https://www.kaggle.com/)
- Can be done either individually or in team of at most 2 students
- A brief presentation (in english) describing the project is mandatory
- Other questions on all the topics covered in classes may be asked

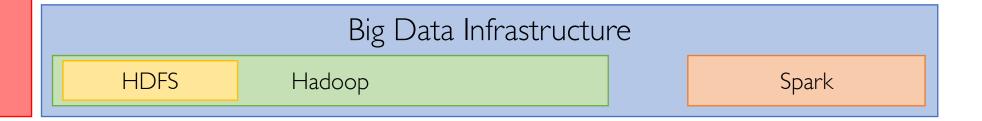
Questions?

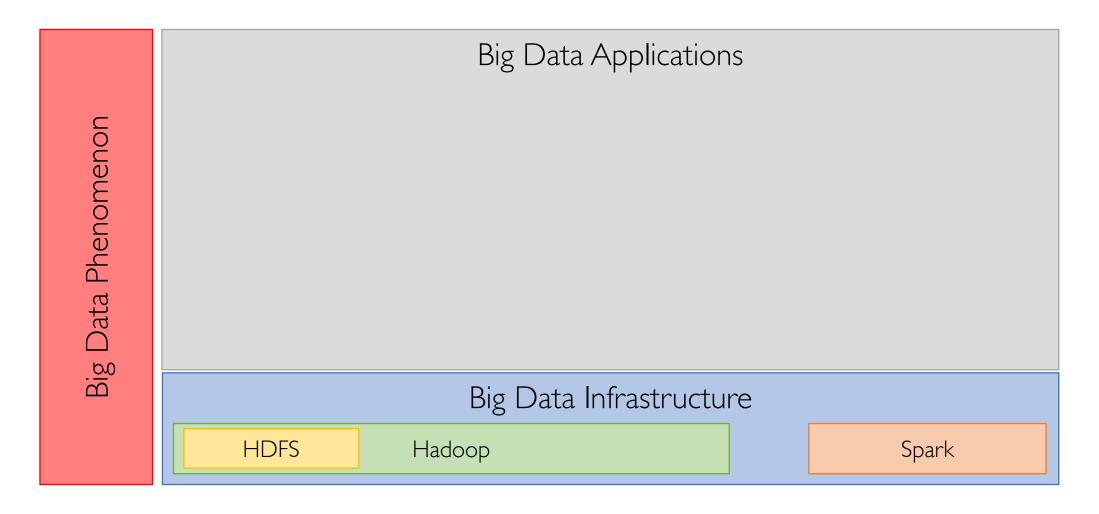
Big Data Phenomenon

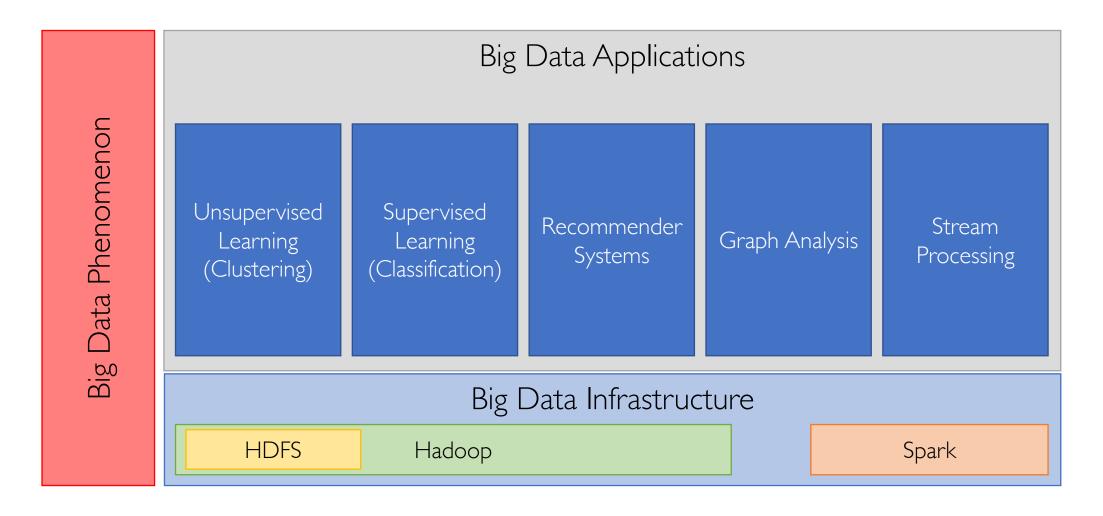
Big Data Phenomenon

Big Data Infrastructure

Big Data Phenomenon







Let's Get Started!

What the He...ck is That?



source: Wikipedia

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The computer installed on each command and lunar module of all the Apollo program's missions



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A few numbers:

- ~2 MHz CPU clock frequency
- 16 bit architecture
- 3,840 bytes of main memory (RAM)
- 69,120 bytes of non-volatile read-only memory (ROM)



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The computer installed on each command and lunar module of all the Apollo program's missions

A few numbers:

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All the running software was written in AGC assembly language, now also available on <u>GitHub</u>



50 Years Have Passed...

... And The World Has Changed



... And The World Has Changed





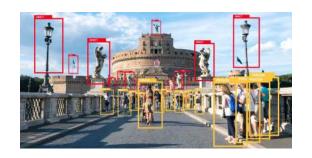






... And The World Has Changed



















AGC vs. Our Smartphone

- Most recent smartphones have
 - ~2.4 GHz CPU clock frequency
 - 4÷12 GB of RAM
 - 64÷256 GB of internal storage (don't call it ROM!)



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~3 orders of magnitude faster (~1,000x)

~6÷7 orders of magnitude larger RAM and internal storage (up to 10,000,000x)

A Side Note on Units

Prefixes for multiples of bits (bit) or bytes (B)

Decimal SI Value 1000 10³ k kilo 1000² 10⁶ M mega 1000³ 10⁹ G giga 1000⁴ 10¹² T tera 1000⁵ 10¹⁵ P peta 1000⁶ 10¹⁸ E exa 1000⁷ 10²¹ Z zetta 1000⁸ 10²⁴ Y yotta

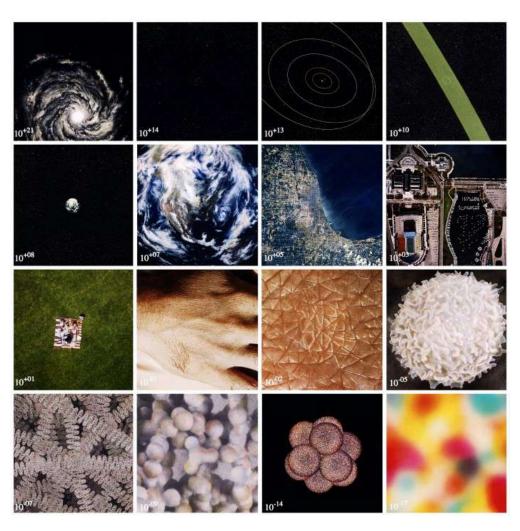
Binary		
Value	IEC	JEDEC
1024 2 ¹	⁰ Ki kibi	K kilo
1024 ² 2 ²	²⁰ Mi meb	M mega
1024 ³ 2 ³	³⁰ Gi gibi	G giga
1024 ⁴ 2 ⁴	¹⁰ Ti tebi	_
1024 ⁵ 2 ⁵	⁵⁰ Pi pebi	-
1024 ⁶ 2 ⁶	⁶⁰ Ei exbi	
1024 ⁷ 2 ⁷	⁷⁰ Zi zebi	_
1024 ⁸ 2 ⁸	³⁰ Yi yobi	_

Orders of Magnitude



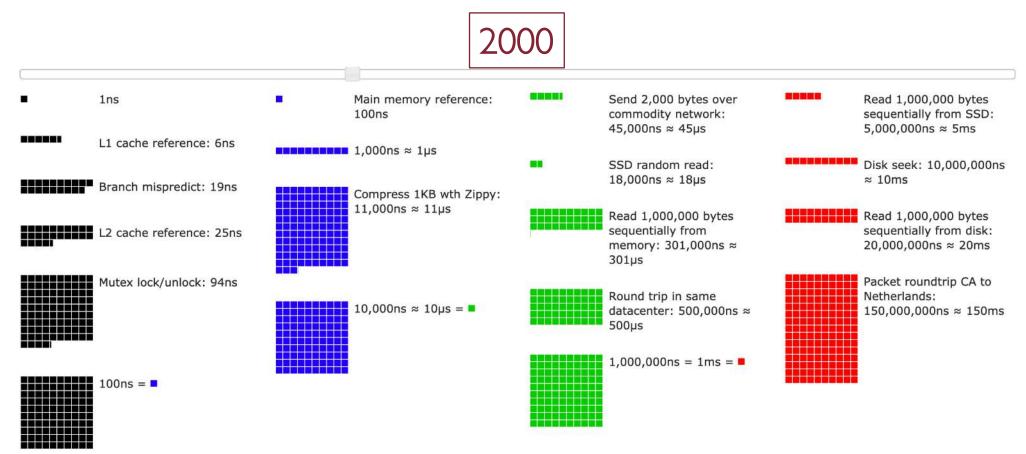
$$100 = 1$$

Orders of Magnitude



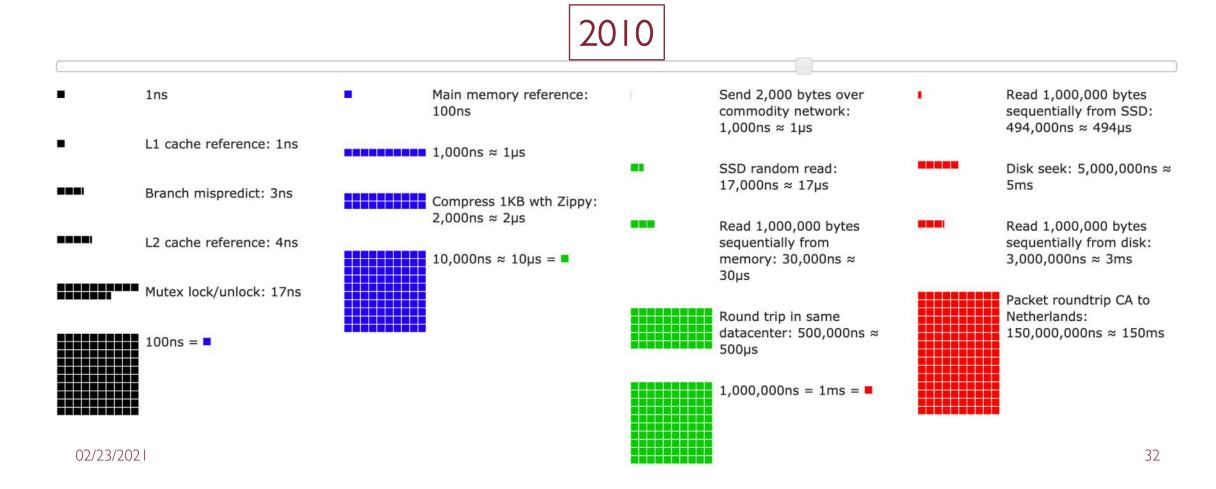
Numbers Every Computer Scientist Should Know

Colin Scott's updated and interactive version of Jeff Dean's previous one



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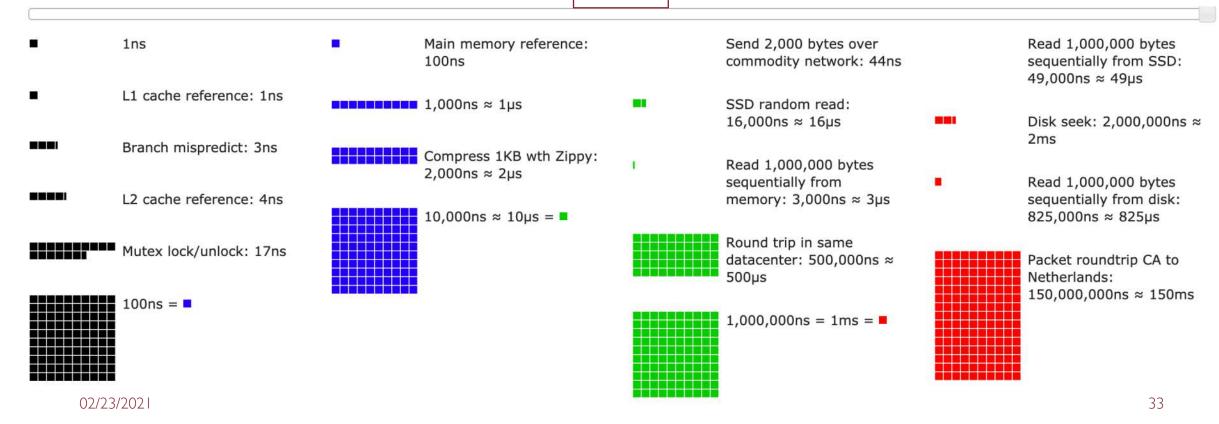
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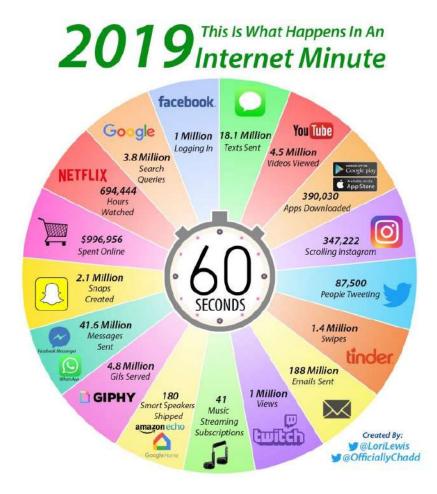
2020



The Information Technology (IT) Revolution

- Started almost 60 years ago and still rocketing
- Driven by:
 - Science/Engineering
 - Business
 - Society

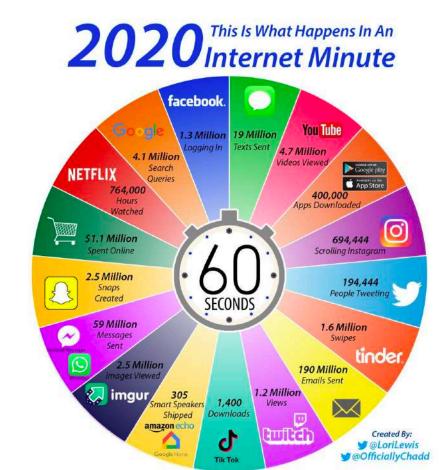
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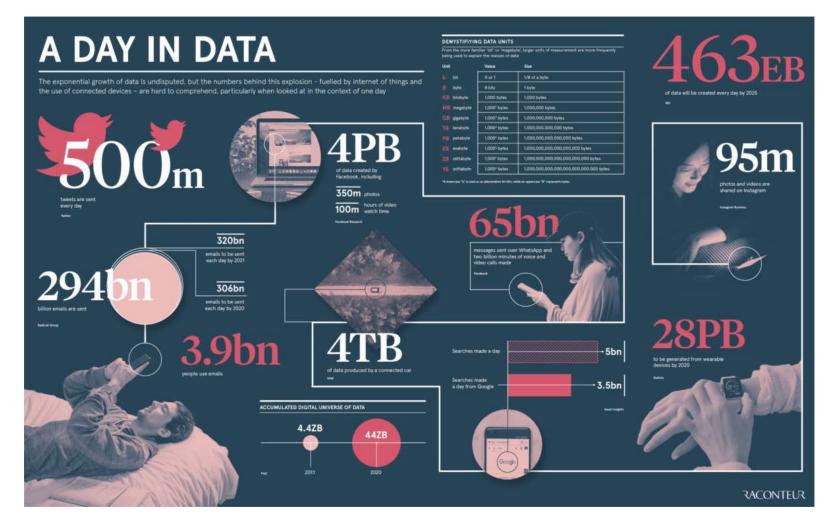
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2019 This Is What Happens In An Internet Minute





How Much Data is Generated Each Day?



• Sometimes a buzzword yet describing an actual phenomenon

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- 4V's

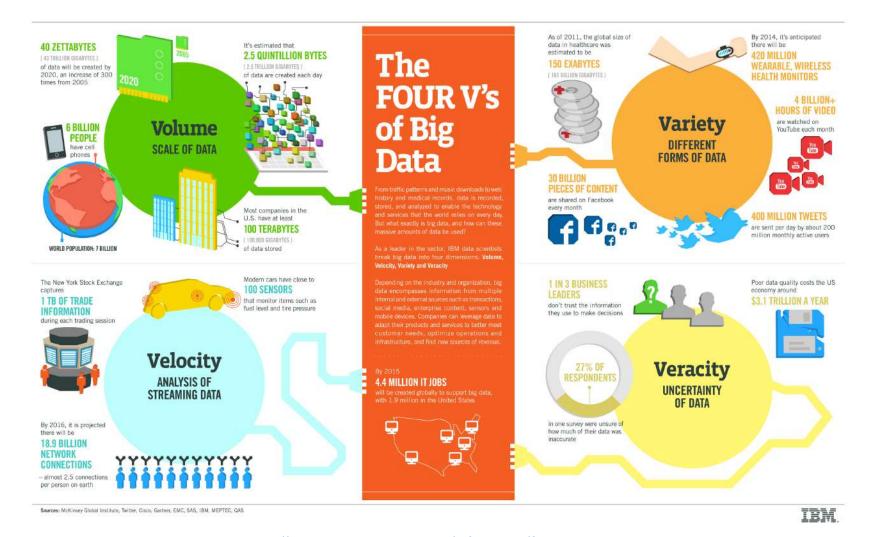
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 - Velocity → insane speed at which data is generated (e.g., Twitter stream)
 - Veracity -> reliability of the data used to drive decision processes

The 4V's of Big Data



The Value of Big Data

- Extracting knowledge from data is incredibly valuable
 - 5 out of 6 of the biggest companies in the world are "data companies"

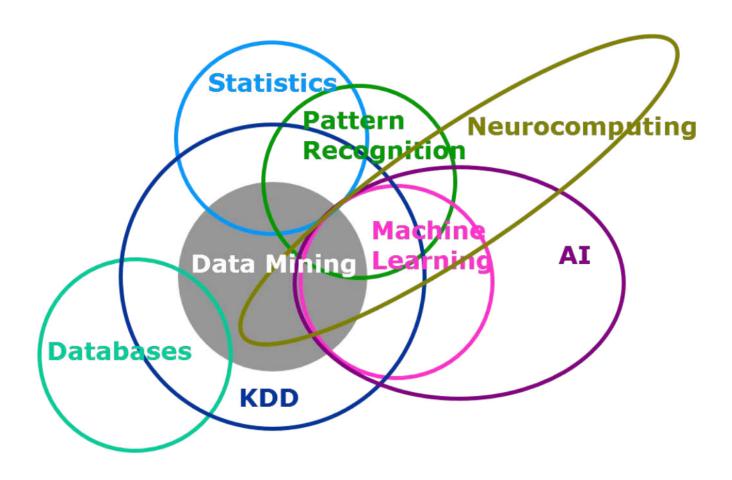
The Value of Big Data

- Extracting knowledge from data is incredibly valuable
 - 5 out of 6 of the biggest companies in the world are "data companies"
- To get the most value out of it, data has to be:
 - Stored
 - Managed
 - Analyzed

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Big Data Analysis: Landscape



Execution/Storage Infrastructure

Analytics Infrastructure

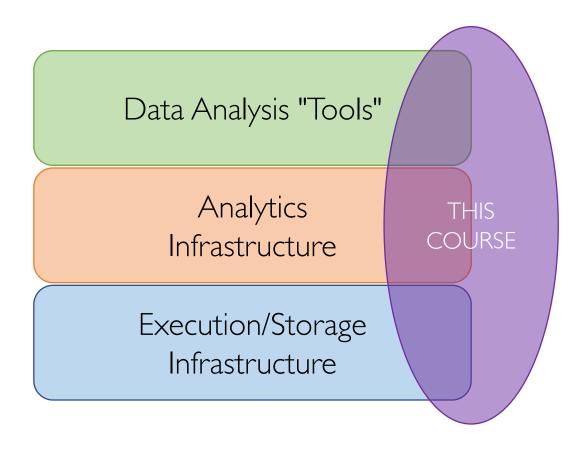
Execution/Storage Infrastructure

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Data Analysis "Tools"

Analytics Infrastructure

Execution/Storage Infrastructure



What Will We Learn?

- To extract knowledge from different types of data
 - High-dimensional
 - Unlabeled/Labeled
 - Graph-based
 - Infinite/never-ending streams

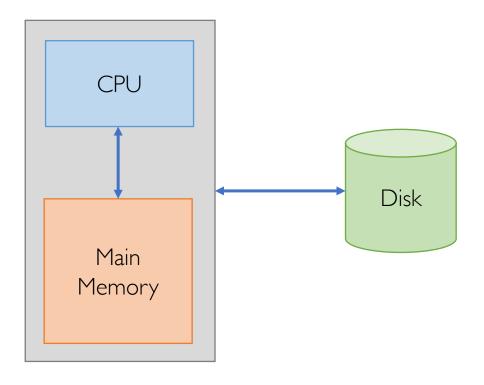
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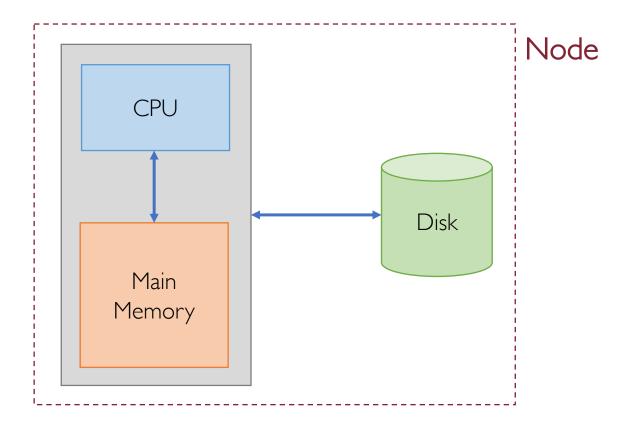
- To use different models of computation
 - MapReduce
 - Streams and online algorithms
 - Single machine in-memory

What Will We Learn?

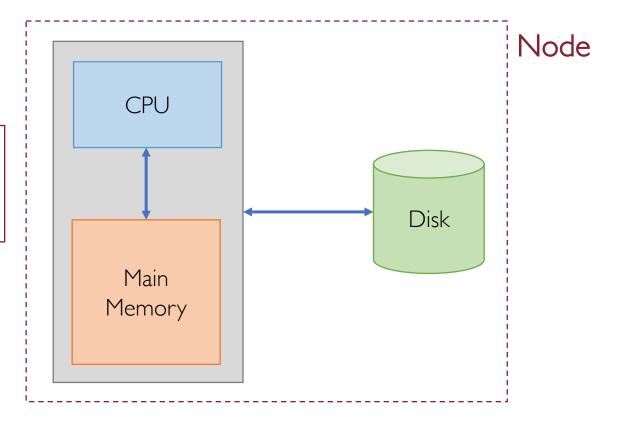
- To apply big data analysis to actually solve real-world problems
 - Clustering
 - Predictive Analysis
 - Recommender Systems
 - Graph Analysis
 - Stream Processing

•





Everything is ok as long as data fits entirely into main memory (few accesses to the disk are still tolerated)



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- The total size of the index will be

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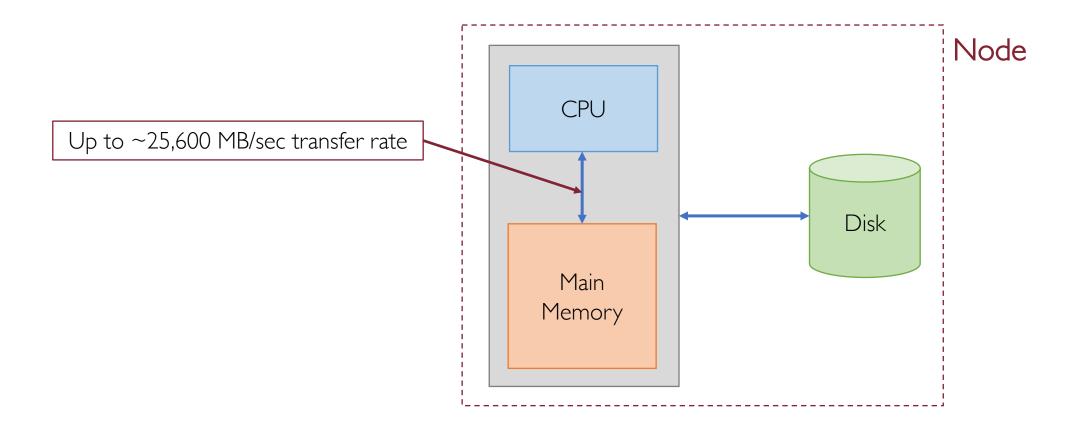
Main Memory

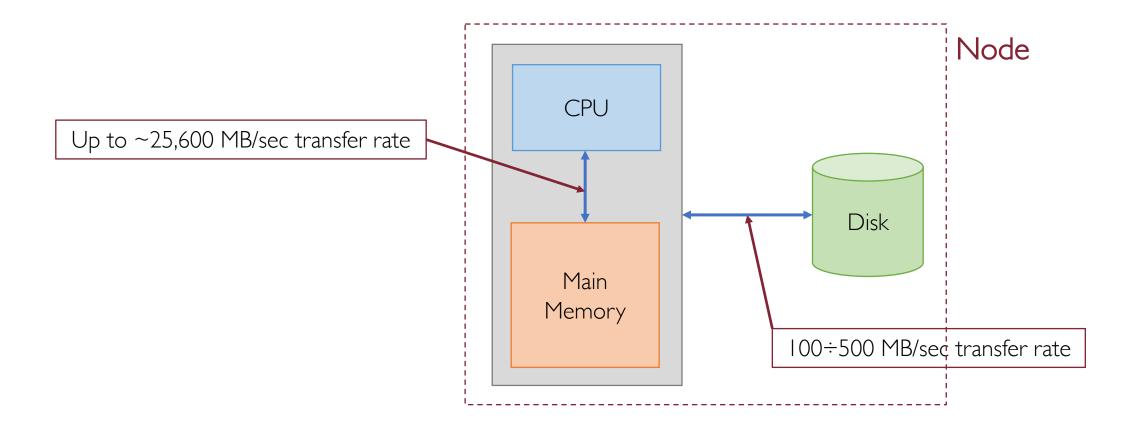
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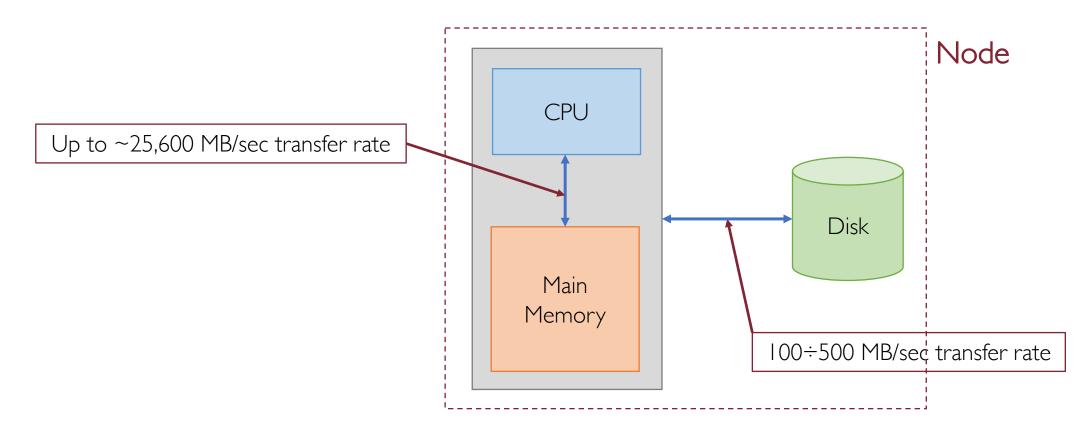
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2 orders of magnitude difference between data transfer rate

 Assuming the disk transfer rate is 100 MB/sec the total time to read the entire index will be:

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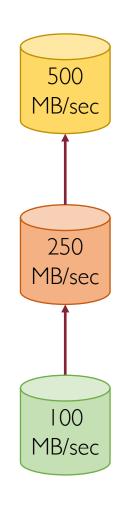
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- More than half a day to just read the index, without even do any computation on it!
- Single-node architecture is clearly not enough here
 - Scaling Up vs. Scaling Out

Scaling Up/Vertical Scaling

• Buy a more performing disk (e.g., 250 or 500 MB/sec transfer rate)

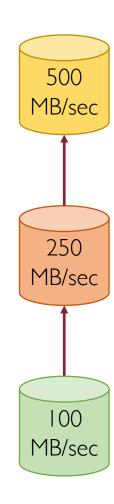


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• PRO

• Easiest solution



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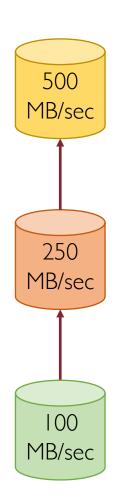
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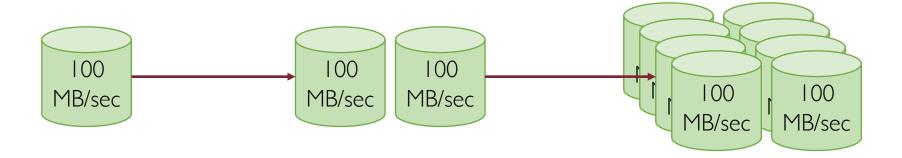
CON

- Improvement is physically-limited (e.g., 2.5x or 5x)
- Expensive



Scaling Out/Horizontal Scaling

• Buy a set of commodity "cheap" disks and let them work in parallel

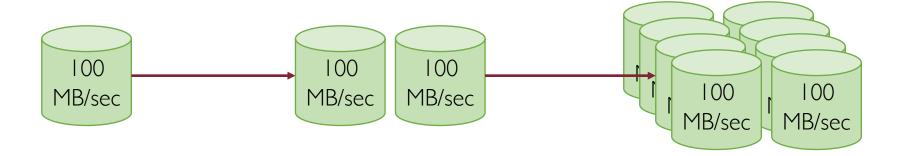


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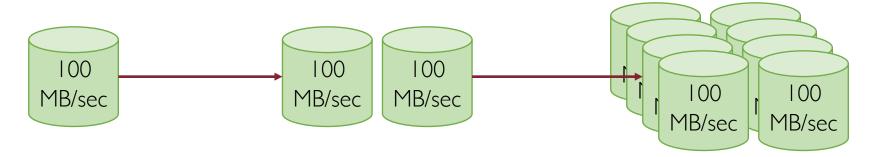
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• Extra overhead required to manage parallel work



• Computing architecture based on the scaling out principle

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- A lot of commodity nodes communicating with each other

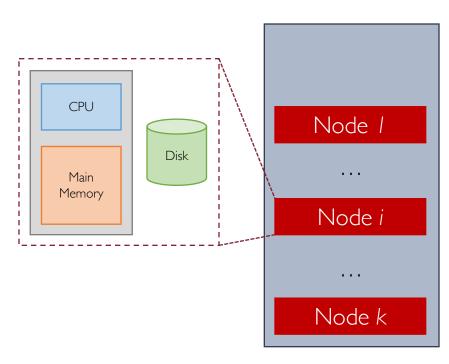
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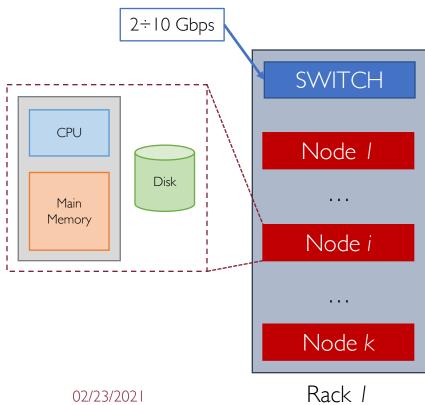
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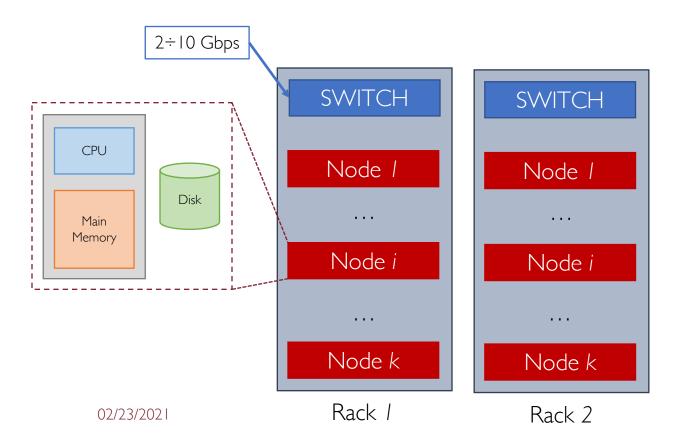
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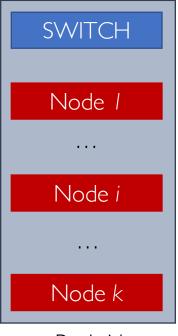
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- A cluster is made of multiple racks
- Network switches enabling node communication
 - I Gbps (inter-rack)
 - 2÷10 Gbps (intra-rack)

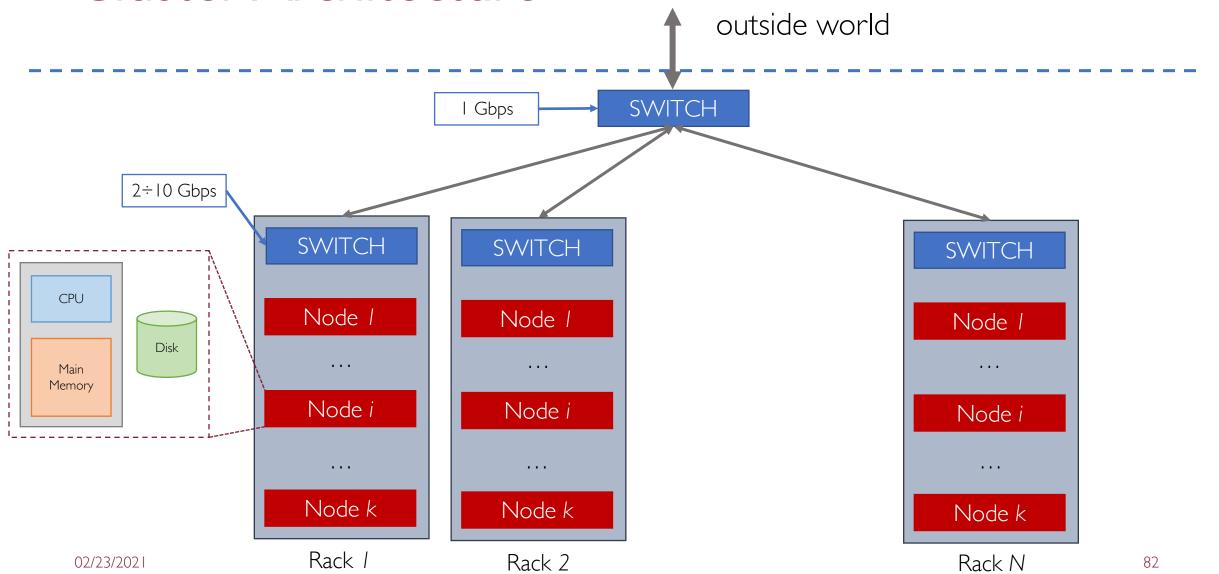








Rack N



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 - Ensure reliability upon node failure
 - Minimize network communication bottleneck
 - Ease distributed programming model

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- Associate with each node a random variable $X_{i,t}$
 - $X_{i,t} \sim \text{Bernoulli}(p)$ outputs I (failure) with probability p = 0.001 and 0 (working) with probability (1-p) = 0.999
 - Assume for semplicity p is the same for all nodes and independent from each other

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$$E[T] = Np$$

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Q1: How to make data and computation resilient to node failures?

Challenge: Network Bottleneck

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Q2: How to minimize data tranfers so as to reduce network communications?

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Q3: How to implement algorithms which take advantage of the distributed infrastructure without worrying about its complexities?

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- Traditional algorithms/techniques often don't scale very well
- There is the need for new "tools" which allow storing, managing, and analyzing big data painlessly