

Day 14

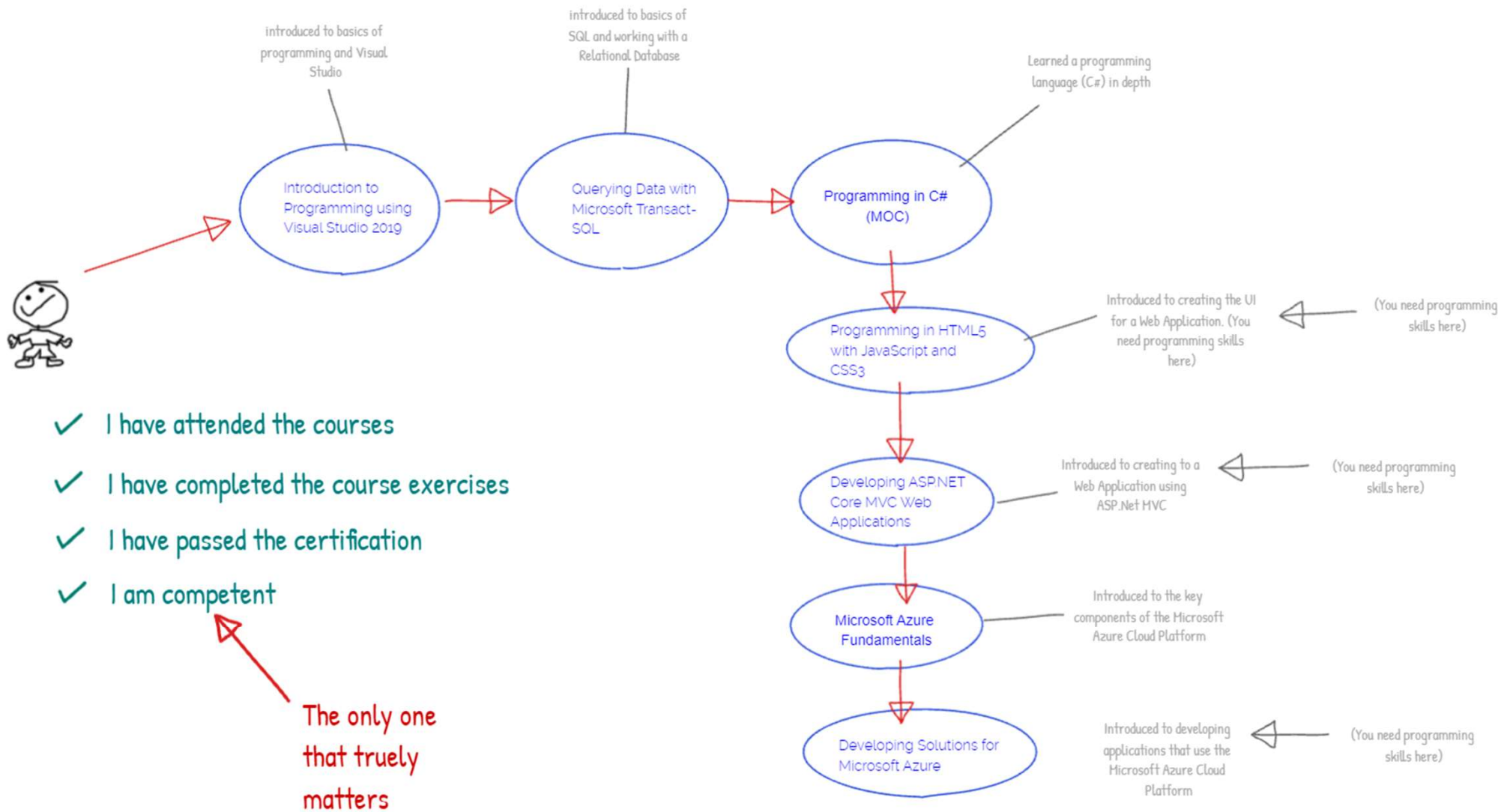
The one link you need to remember

<https://ddls.to/20483>

Ready?

Do this every day BEFORE the class starts (takes about 15 minutes)
(<http://ddls.to/everyday>)

1. Launch Lab01.
2. Login to Lab01 as **Admin**.
3. While in the Lab01 environment,
 - i. run **cmd.exe** from the Windows Start button.
 - ii. Run the command **git clone --depth 1 <https://github.com/Mark-AIICT/CAD-2.git> C:\Users\Admin\Desktop\MarksFiles**
 - iii. Navigate to **C:\Users\Admin\Desktop\MarksFiles\setups**, then right-mouse click **bootstrap.cmd** and run as administrator
 - iv. While it's running, Sign in to Visual Studio on the Lab Environment. You can use any Microsoft account.
 - v. When the script end it reboots the Virtual Machine. That's necessary.
 - vi. Save the lab. (the save link is at the top right of the screen in the dropdown menu)



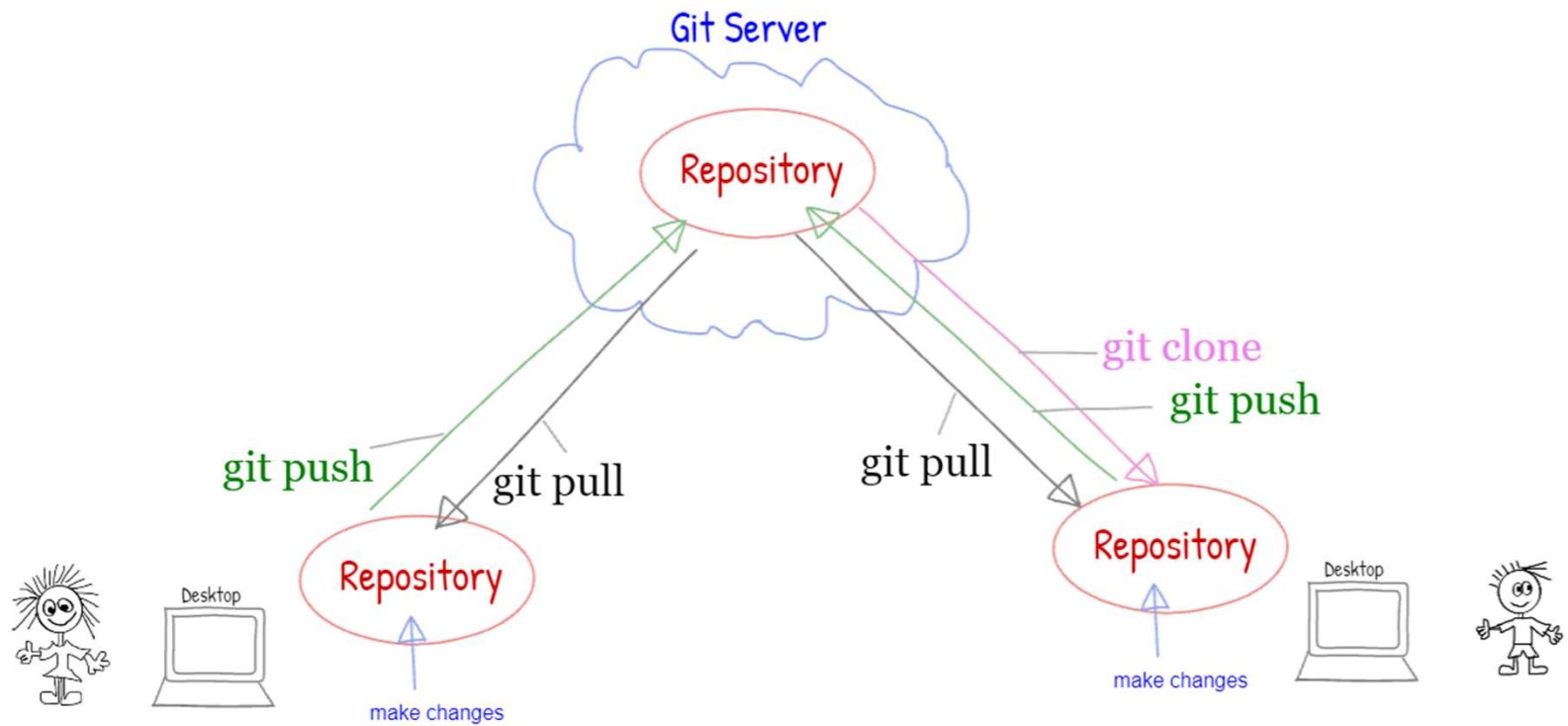
Course Outline

- Module 1: Review of Visual C# Syntax
- Module 2: Creating Methods, Handling Exceptions, and Monitoring Applications
- Module 3: Basic Types and Constructs of Visual C#
- Module 4: Creating Classes and Implementing Type-Safe Collections
- Module 5: Creating a Class Hierarchy by Using Inheritance
- Module 6: Reading and Writing Local Data
- Module 7: Accessing a Database
- Module 8: Accessing Remote Data (I'm replacing this with a better module)
- Module 9: Designing the User Interface for a Graphical Application
- Module 10: Improving Application Performance and Responsiveness
- GIT
- REST + WPF + Sharpen C# Skills
- Config Files
- .Net Framework Vs .Net Core Vs .net standard Vs .Net
- VSCode Vs Visual Studio
- Nuget
- Module 11: Integrating with Unmanaged Code?
- Module 12: Creating Reusable Types and Assemblies?
- Module 13: Encrypting and Decrypting Data?

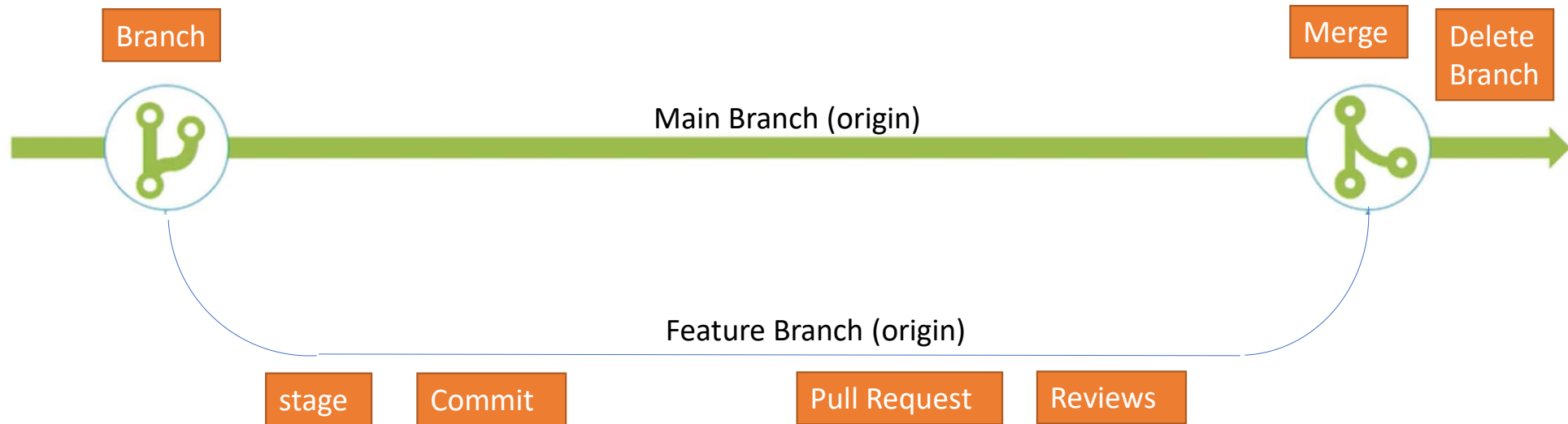
Key Recollections from earlier

- Class
- Inheritance
- Method
- Property
- Field
- Public
- Private
- Protected
- Internal
- Interface
- Delegate
- Event
- Lambda
- Task

Cloning repo's and collaborating



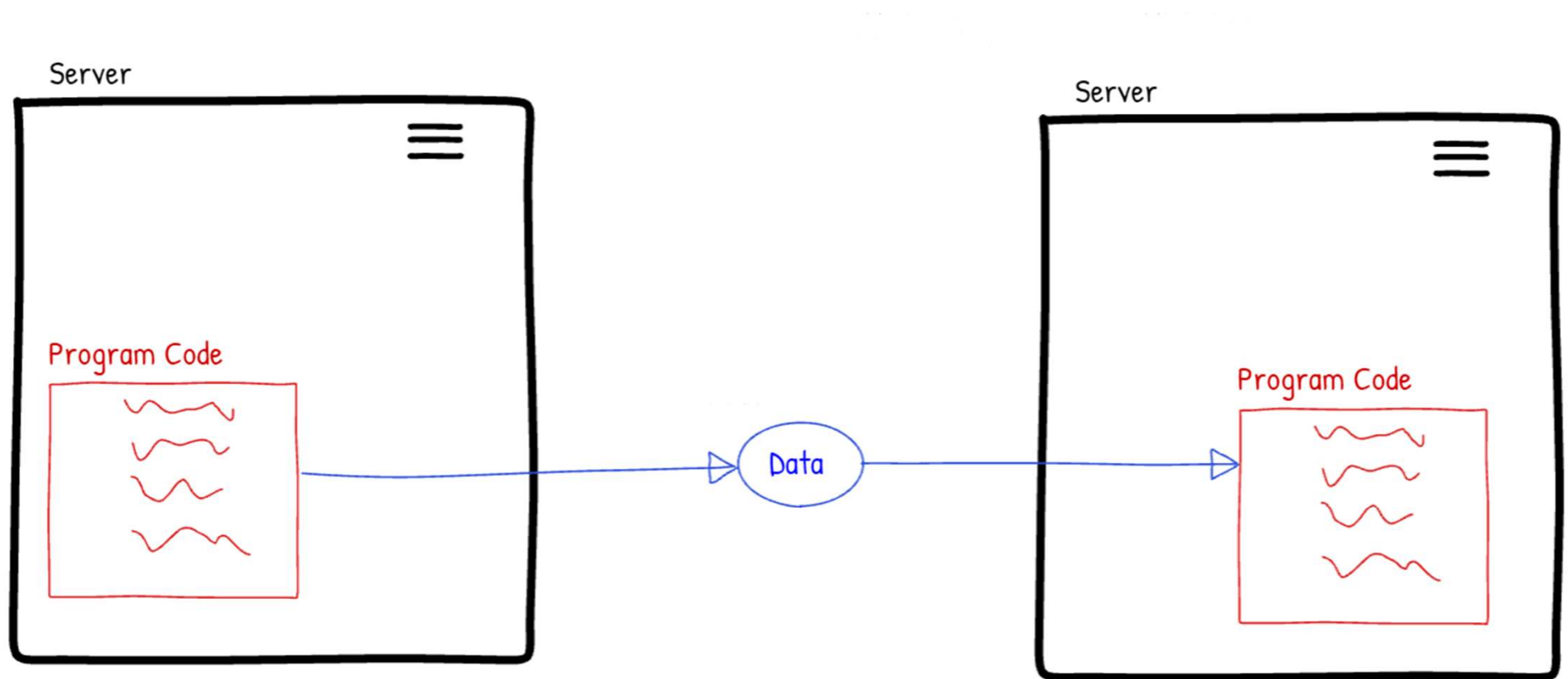
Our Branching strategy



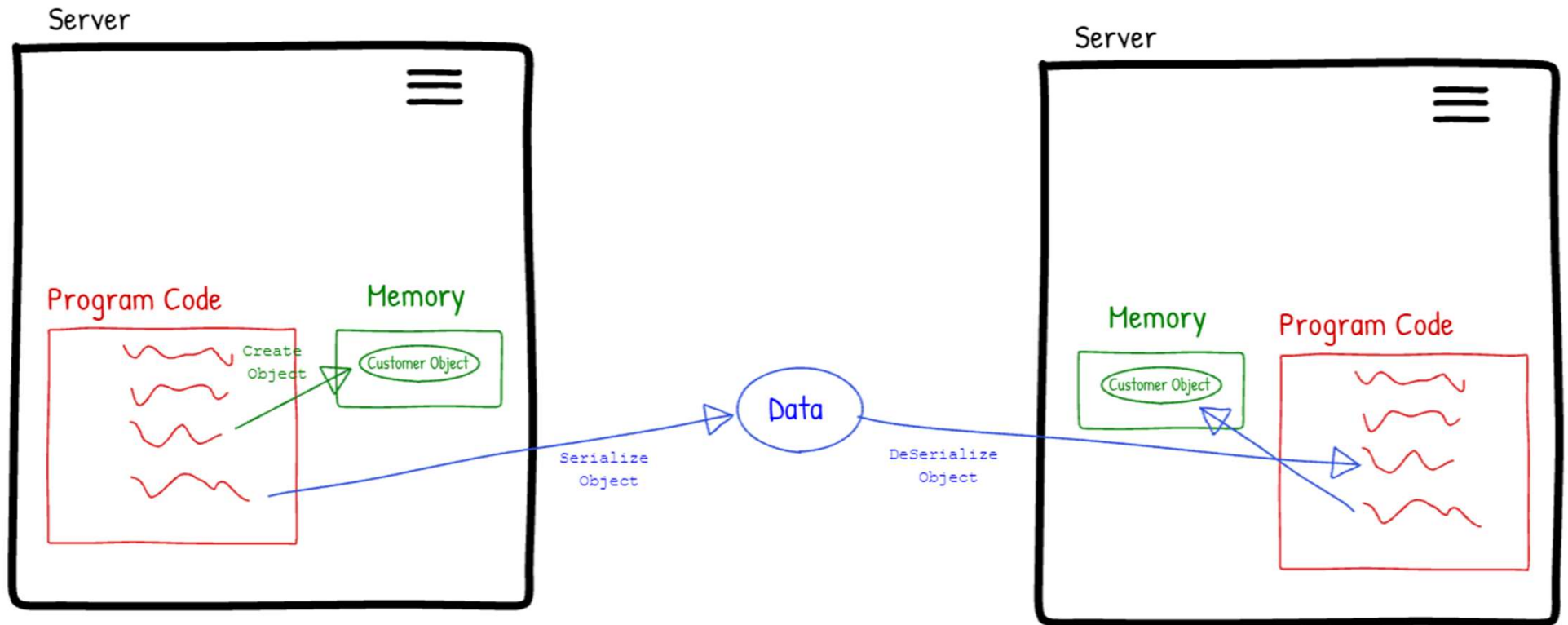
REST

- Representational State Transfer

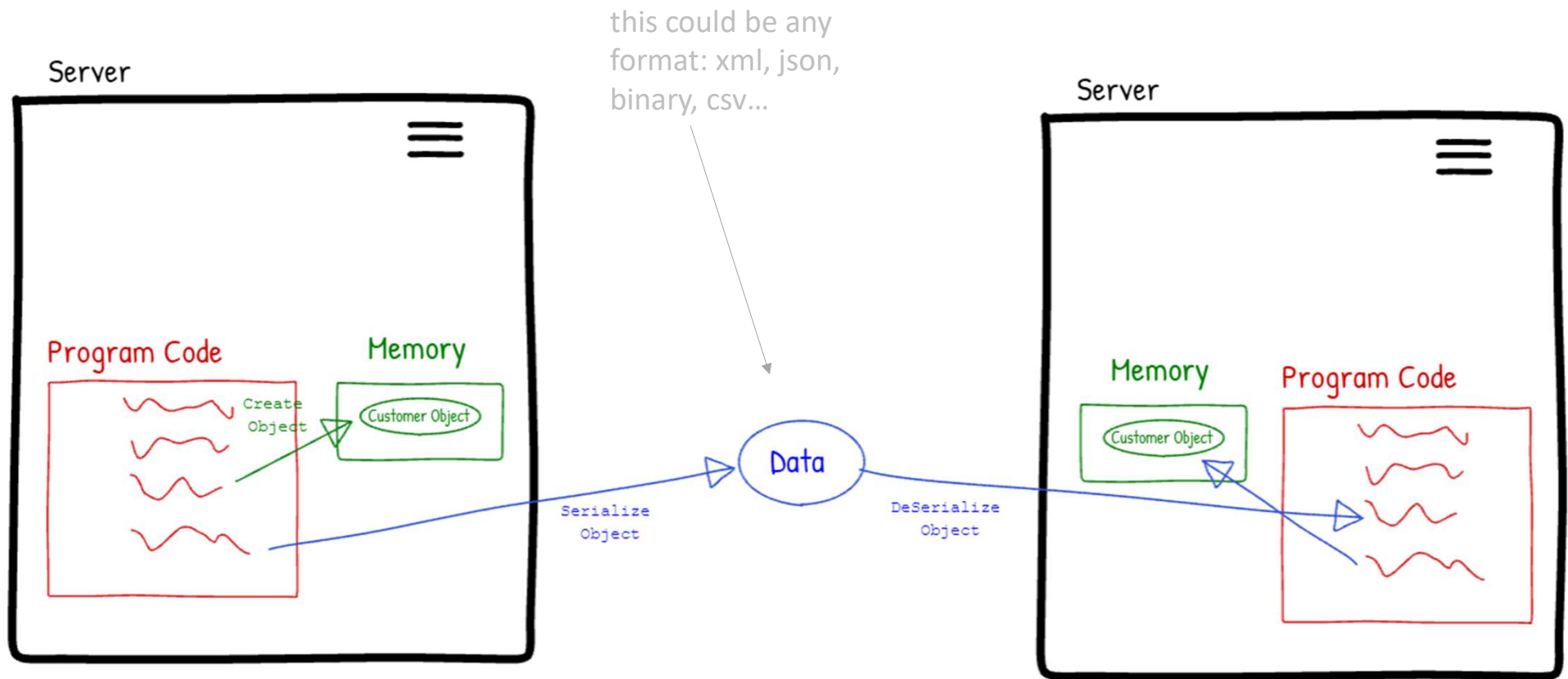
How does a program send an object to another program?



How does a program send an object to another program?



How does a program send an object to another program?



What is JSON?

JSON = JavaScript Object Notation

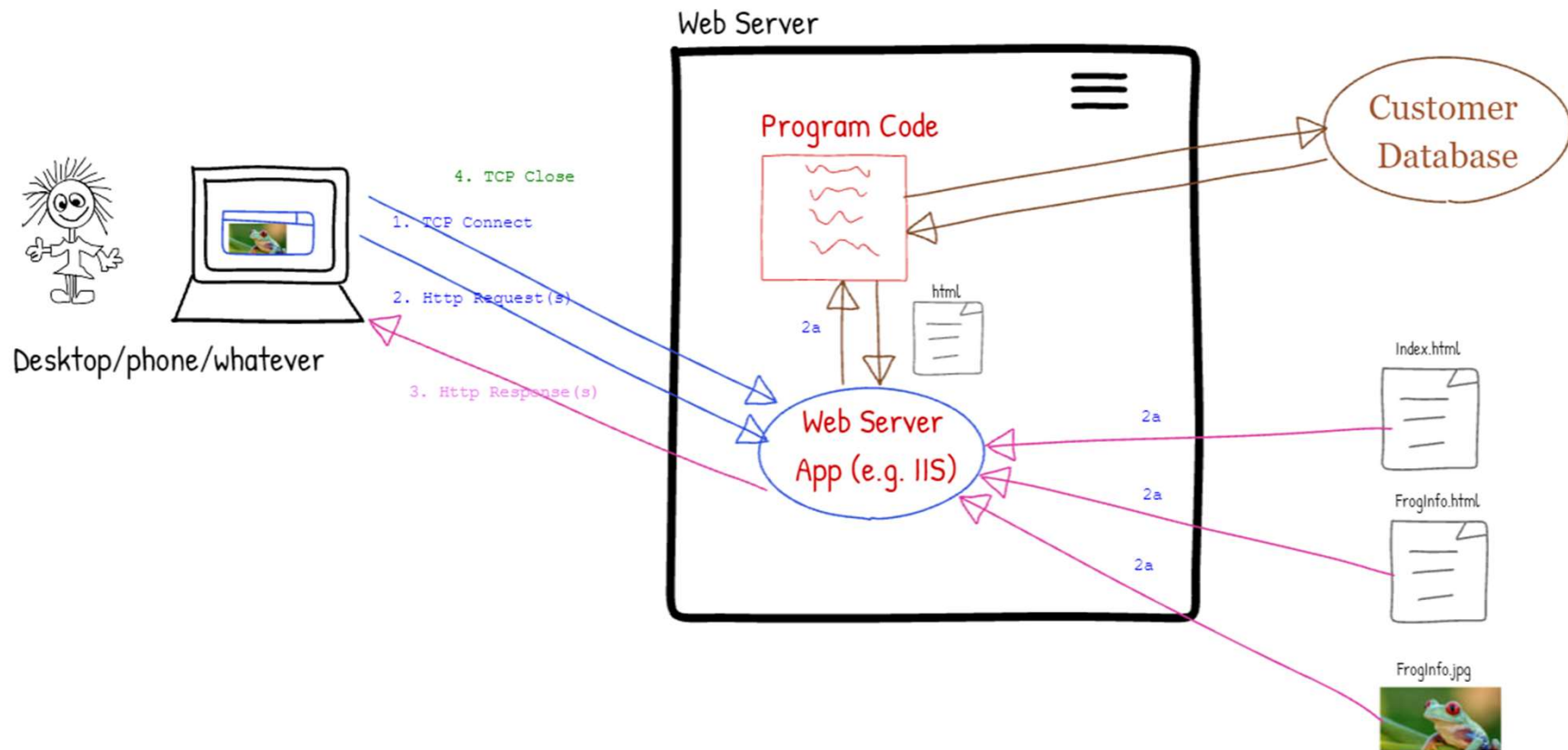
JSON is typically used to hold structured data

JSON has a few key concepts:

- Key-Value pairs
- DataTypes
 - strings
 - numbers
 - objects
 - arrays
 - Booleans (true or false)
 - null
- Nested Objects
- Nested Arrays

```
{
  "first_name" : "Hunstman",
  "last_name" : "Spider",
  "location" : "In Your Car",
  "websites" : [
    {
      "description" : "work",
      "URL" : "https://aiict.edu.au/"
    },
    {
      "description" : "tutorials",
      "URL" : "https://www.aiict.edu.au/community/tutorials"
    }
  ],
  "social_media" : [
    {
      "description" : "twitter",
      "link" : "https://twitter.com/aiict"
    },
    {
      "description" : "facebook",
      "link" : "https://www.facebook.com/aiictCloudHosting"
    },
    {
      "description" : "github",
      "link" : "https://github.com/aiict"
    }
  ]
}
```

Key elements of the 'the Web'



What is an API?

API = Application Programmer Interface

Not just seen in Web Applications

Is for *Application Programmers* rather than *Users*

What is REST?

REST is not a protocol

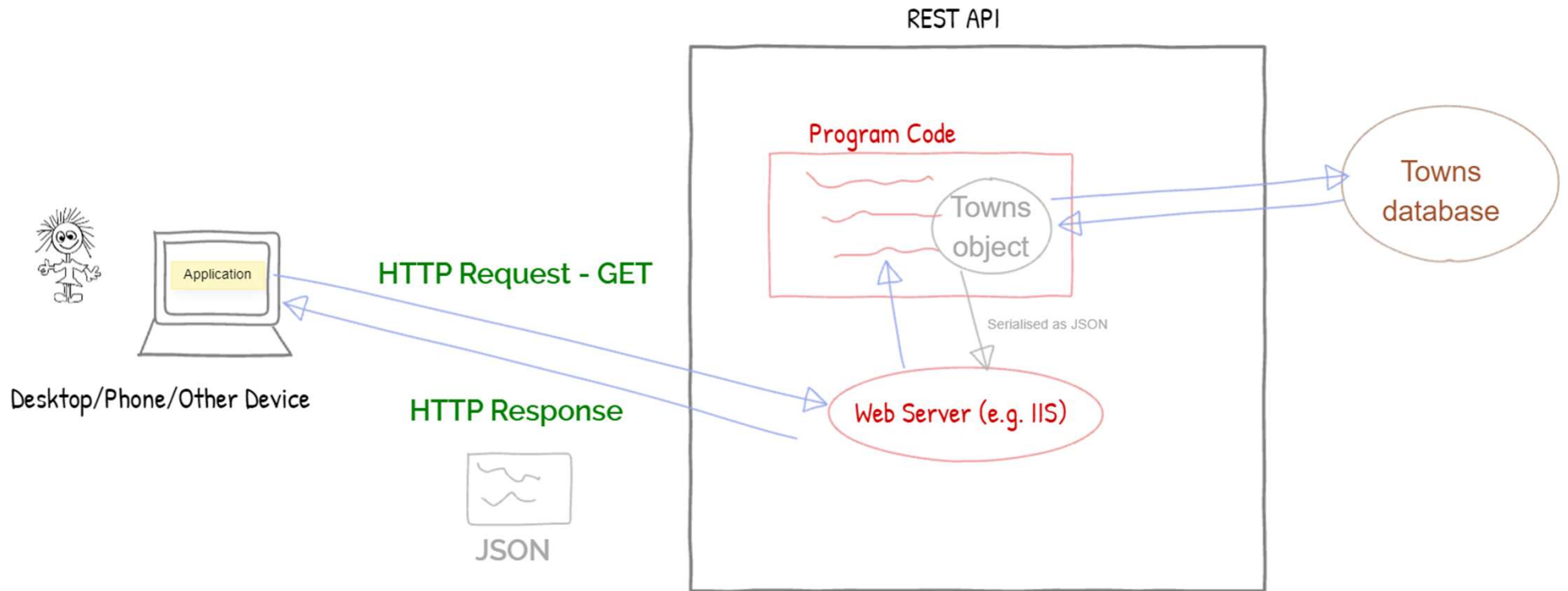
REST is not a standard

REST is not a new idea

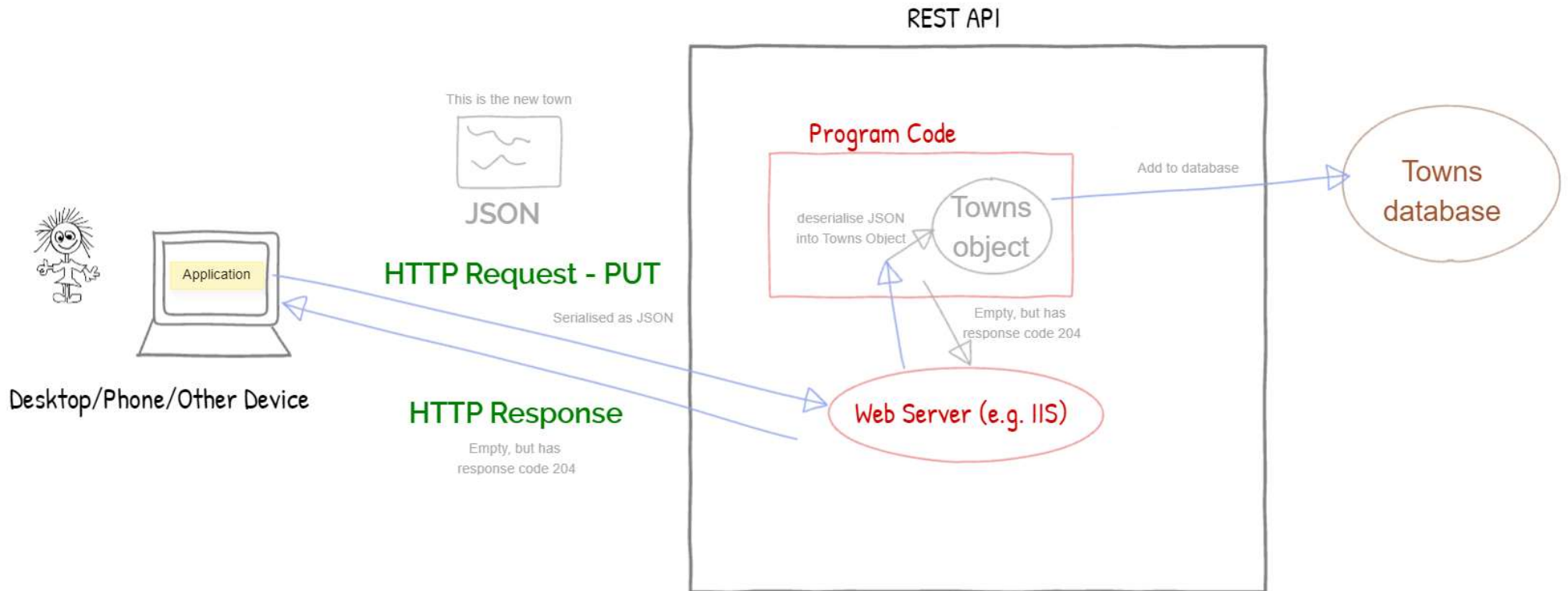
REST is not a formula

REST is a set of semantics, REST is a style

What is REST?



REST PUT Example



How do I call a REST API?

The newer way

```
static void Main(string[] args)
{
    Action task = new Action(RestCalls);
    Task.Run(task).Wait();
}

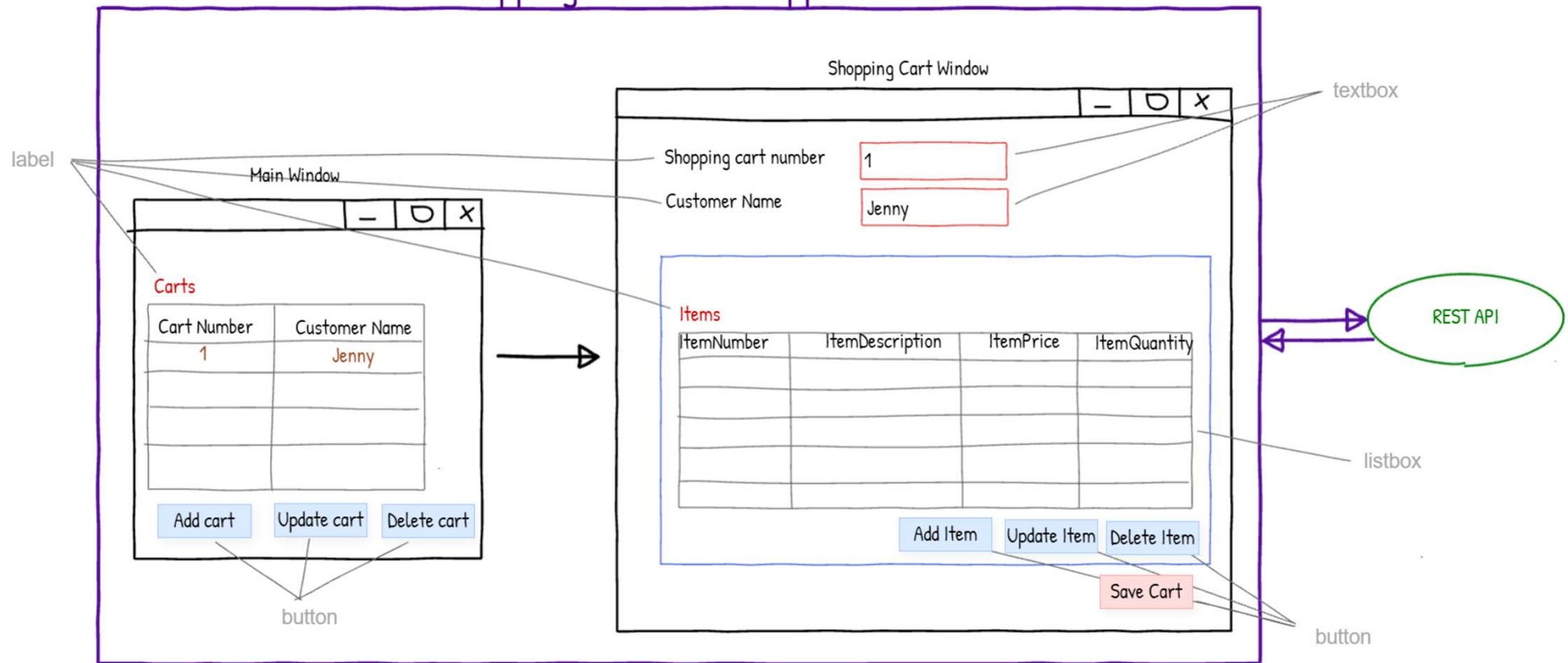
static async void RestCalls()
{
    HttpClient client = new HttpClient();

    Console.WriteLine("Retrieving....\n\n");
    var response = await client.GetAsync("uri goes here");
    var s = await response.Content.ReadAsStringAsync();

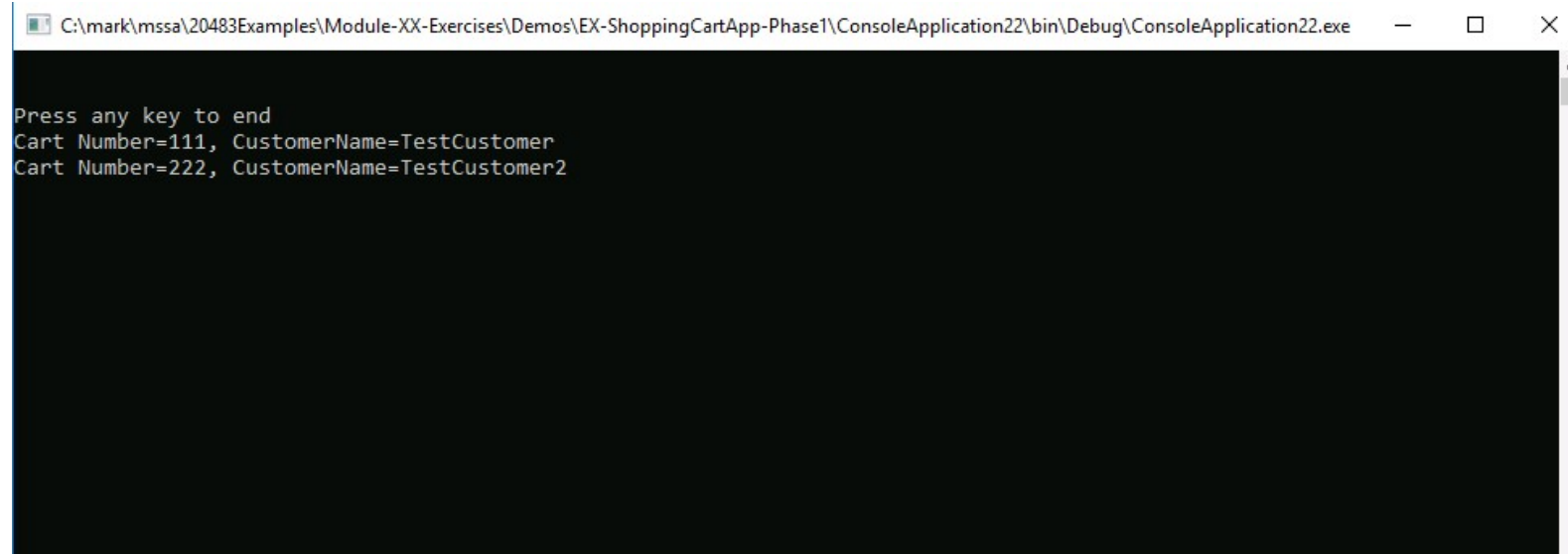
    Console.WriteLine($"s={s}");
}
}
```

Exercise

Shopping.exe (A WPF Application)



Exercise Phase - 1



A screenshot of a Windows console window. The title bar at the top shows the file path: `C:\mark\mssa\20483Examples\Module-XX-Exercises\Demos\EX-ShoppingCartApp-Phase1\ConsoleApplication22\bin\Debug\ConsoleApplication22.exe`. The console output is as follows:

```
Press any key to end  
Cart Number=111, CustomerName=TestCustomer  
Cart Number=222, CustomerName=TestCustomer2
```

Exercise Phase – n – Our Current Branching Strategy

Create new local Branch for new work

1. `git branch mynewwork`
2. `git checkout mynewwork`
3. Do work
4. Stage (`git add`), Commit (`git commit`)
5. `git push`

Clean-up your Remote Branch

1. Merge into the main branch on GitHub with a PR

Clean-up your local branches

1. `git checkout main`
2. `git remote prune origin`
3. `git branch`
4. *for each local branch where you have finished work*
`git branch -delete branchname`

Exercise Phase – n – Our new Branching Strategy

Easy As bro!

1. `git checkout main`
2. Do work
3. Commit
4. Stage (`git add`), Commit (`git commit`)
5. `git push`

Take care not to
change other people's
folders

- To do on your lab01 VM

- Set git global config

`git config --global user.name "fred"`

`git config --global user.email fred@work.com`

- Clone the exercises repo