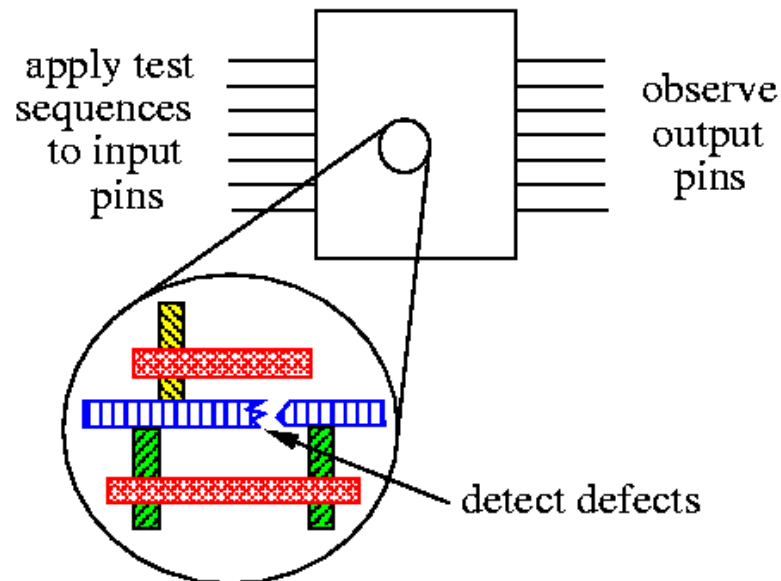


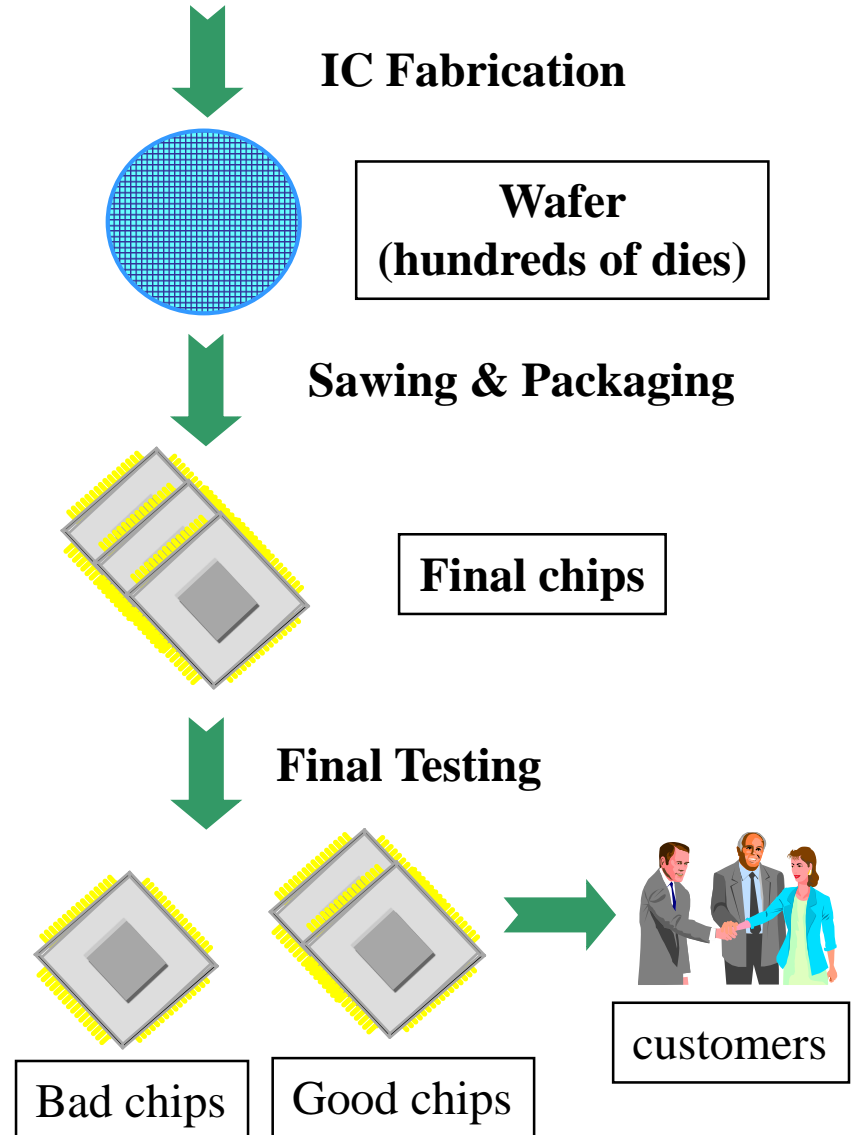
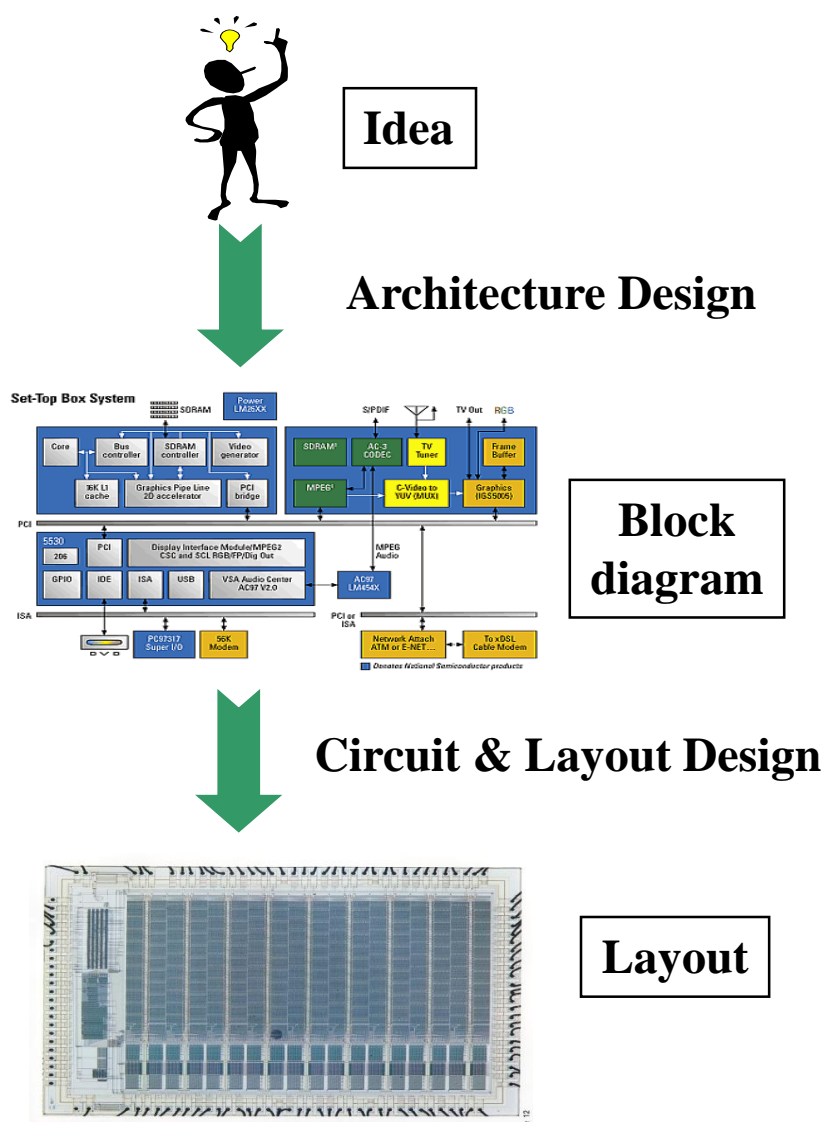
Unit 11: Testing

- Course contents
 - Fault Modeling
 - Fault Simulation
 - Test Generation
 - Design For Testability

One good reference:
"VLSI Test Principles
and Architectures," by
Wang, Wu, and Wen



Chip Design & Manufacturing Flow



Design Verification, Testing and Diagnosis

- Design Verification:
 - Ascertain the design perform its specified behavior
- Testing:
 - Exercise the system and analyze the response to ascertain whether it behaves correctly **after manufacturing**
- Diagnosis:
 - To locate the **cause(s)** of misbehavior after the incorrect behavior is detected

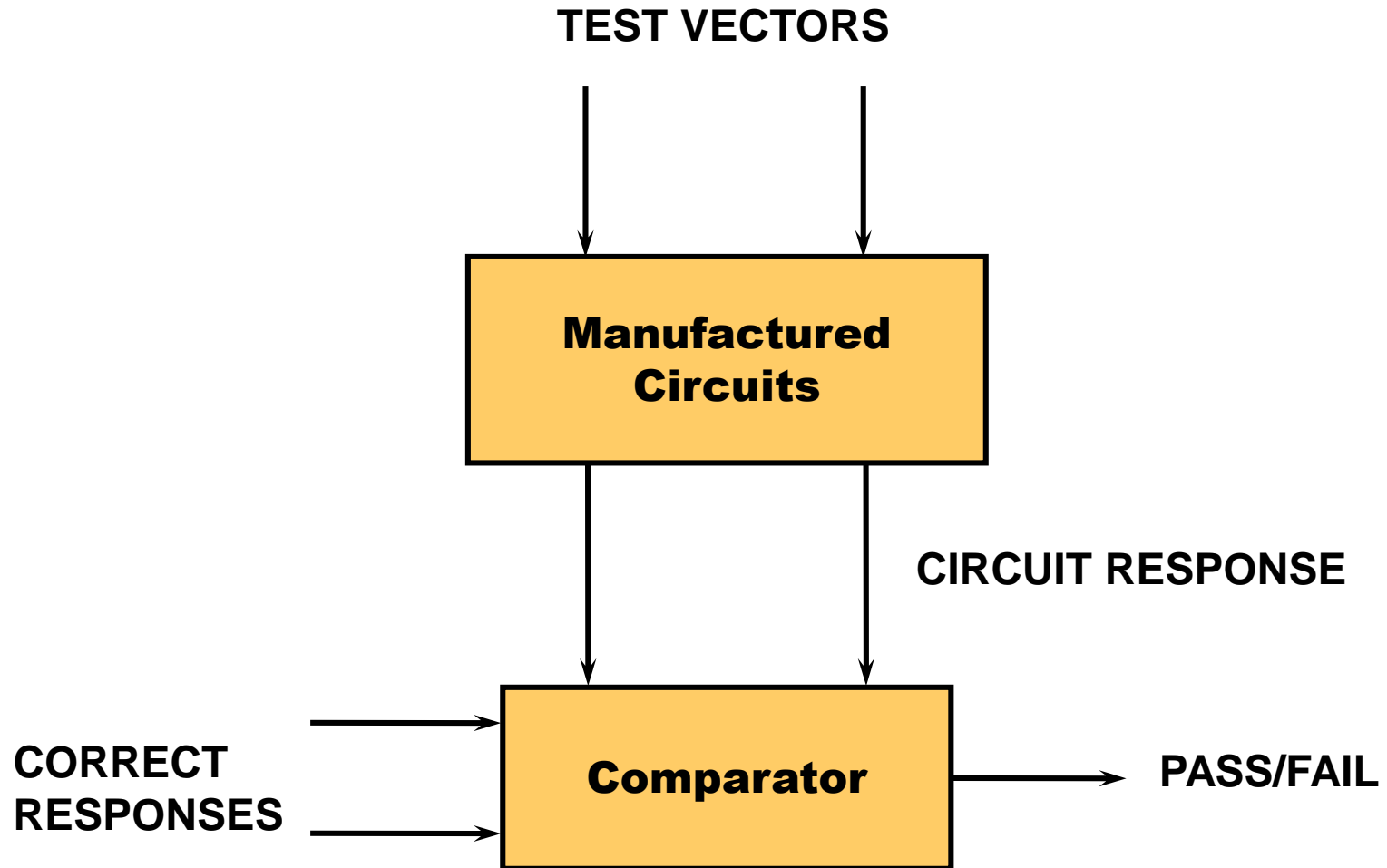
Manufacturing Defects

- Process Defects
 - missing contact windows
 - parasitic transistors
 - oxide breakdown
- Material Defects
 - bulk defects (cracks, crystal imperfections)
 - surface impurities
- Time-Dependent Failures
 - dielectric breakdown
 - electro-migration
- Packaging Failures
 - contact degradation
 - seal leaks

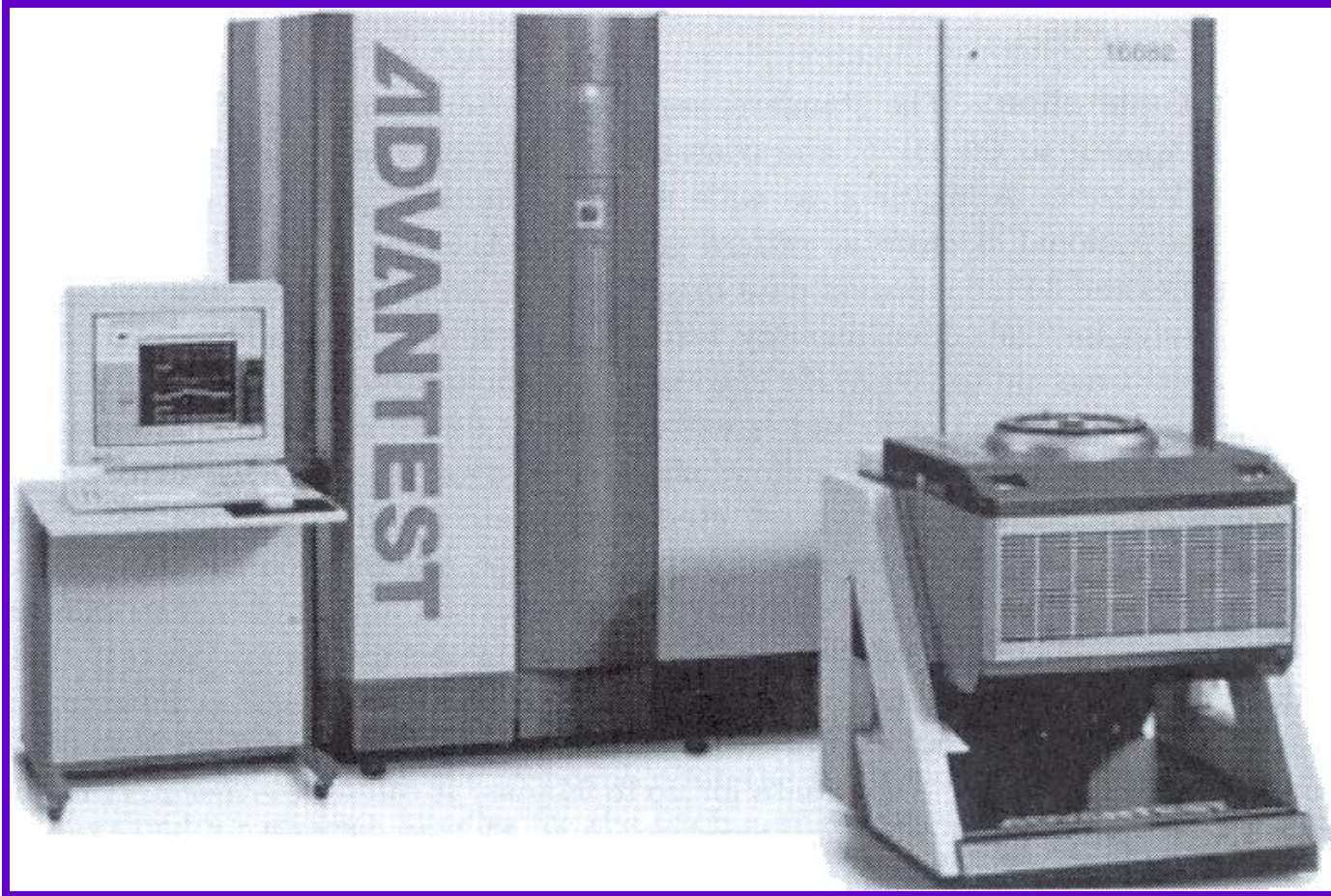
Faults, Errors and Failures

- Fault:
 - Faulty behavior caused by a **physical** defect in a circuit or a system
 - May or may not cause a system failure
- Error:
 - Manifestation of a fault that results in incorrect circuit (system) outputs or states
 - Caused by faults
- Failure:
 - Deviation of a circuit or system from its specified behavior
 - Fails to do what it should do
 - Caused by an error
- Fault ---> Error ---> Failure

Scenario of Manufacturing Test

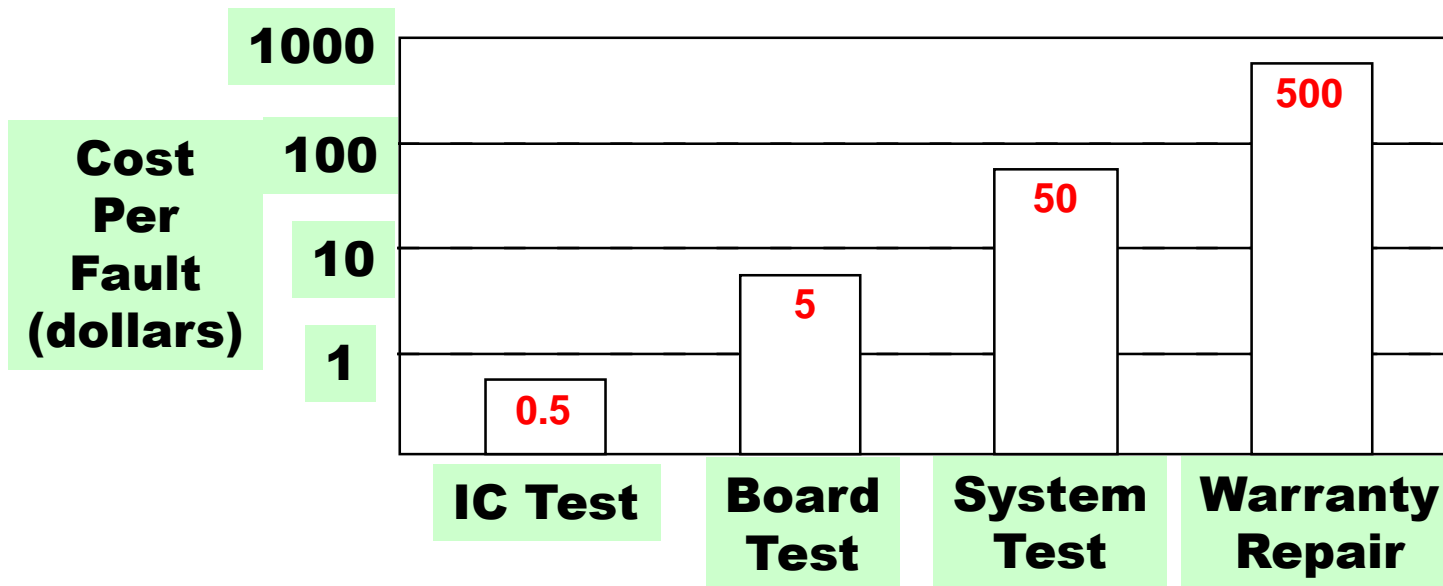


Tester: Advantest T6682



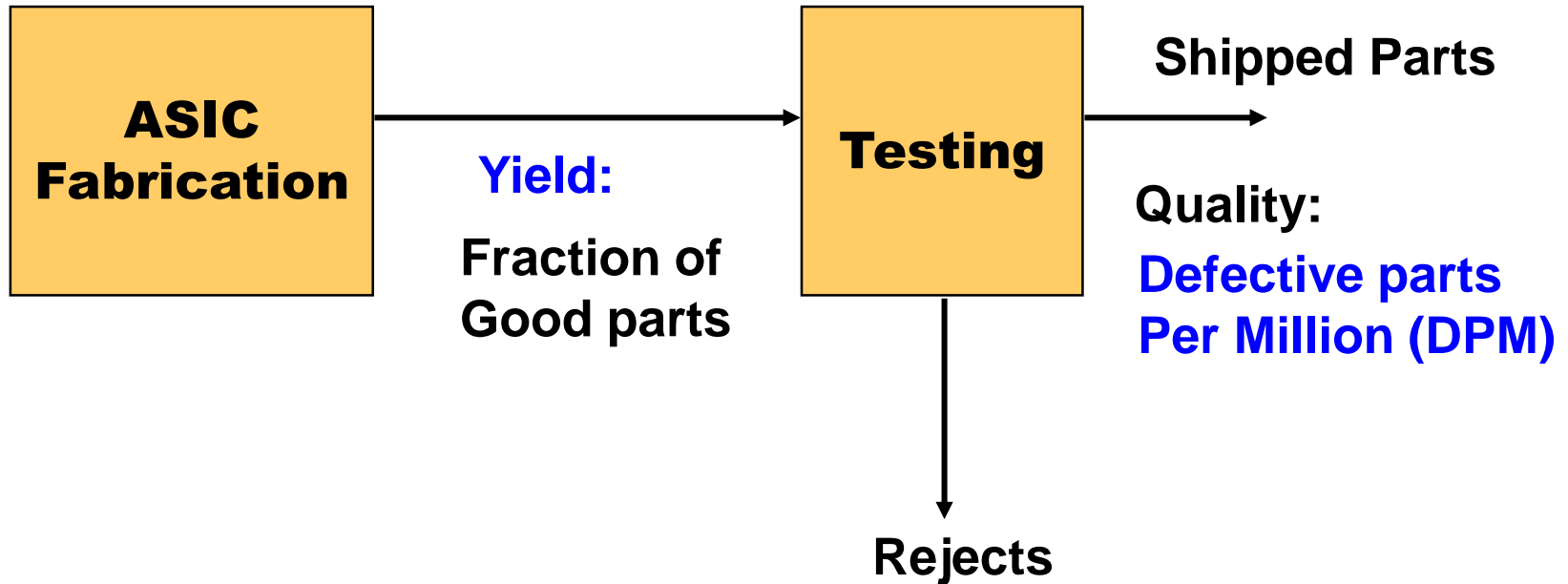
Purpose of Testing

- Verify **manufacturing** of circuit
 - Improve system reliability
 - Diminish system cost
- Cost of repair
 - Goes up by an order of magnitude each step away from the fab. line



B. Davis, "The Economics of Automatic Testing" McGraw-Hill 1982

Testing and Quality



Quality of shipped part is a function of yield Y and the test (fault) coverage T .

Fault Coverage

- Fault Coverage T
 - Is the measure of the **ability of a set of tests** to detect a given class of faults that may occur on the device under test (DUT)

$$T = \frac{\text{No. of detected faults}}{\text{No. of all possible faults}}$$

Defect Level

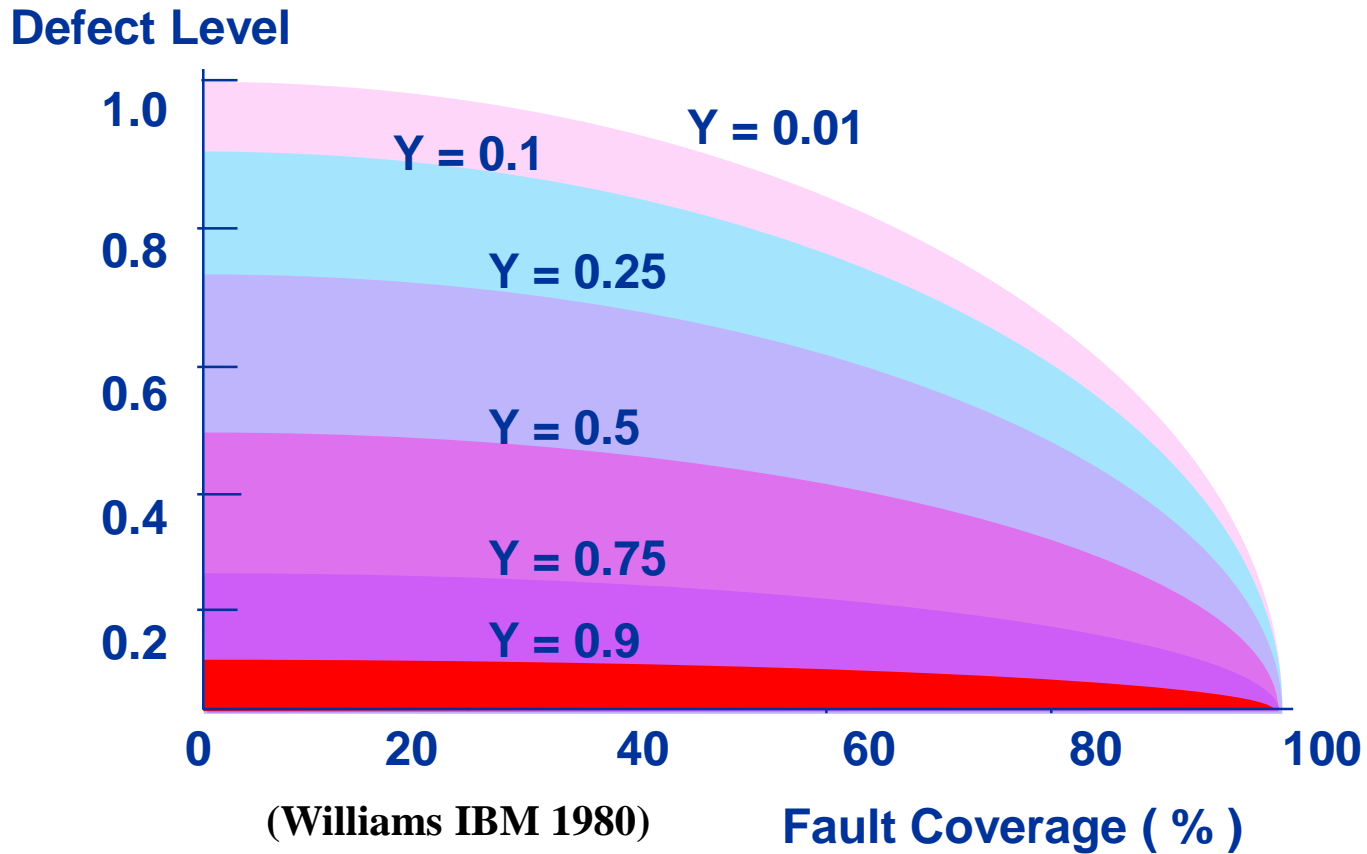
- Defect Level (Reject Rate)
 - Is the fraction of the shipped parts that are defective (the fraction of faulty chips among the chips that pass the test)

$$DL = 1 - Y^{(1-T)}$$

Y: yield

T: fault coverage

Defect Level v.s. Fault Coverage



High fault coverage \longrightarrow Low defect level

DPM v.s. Yield and Coverage

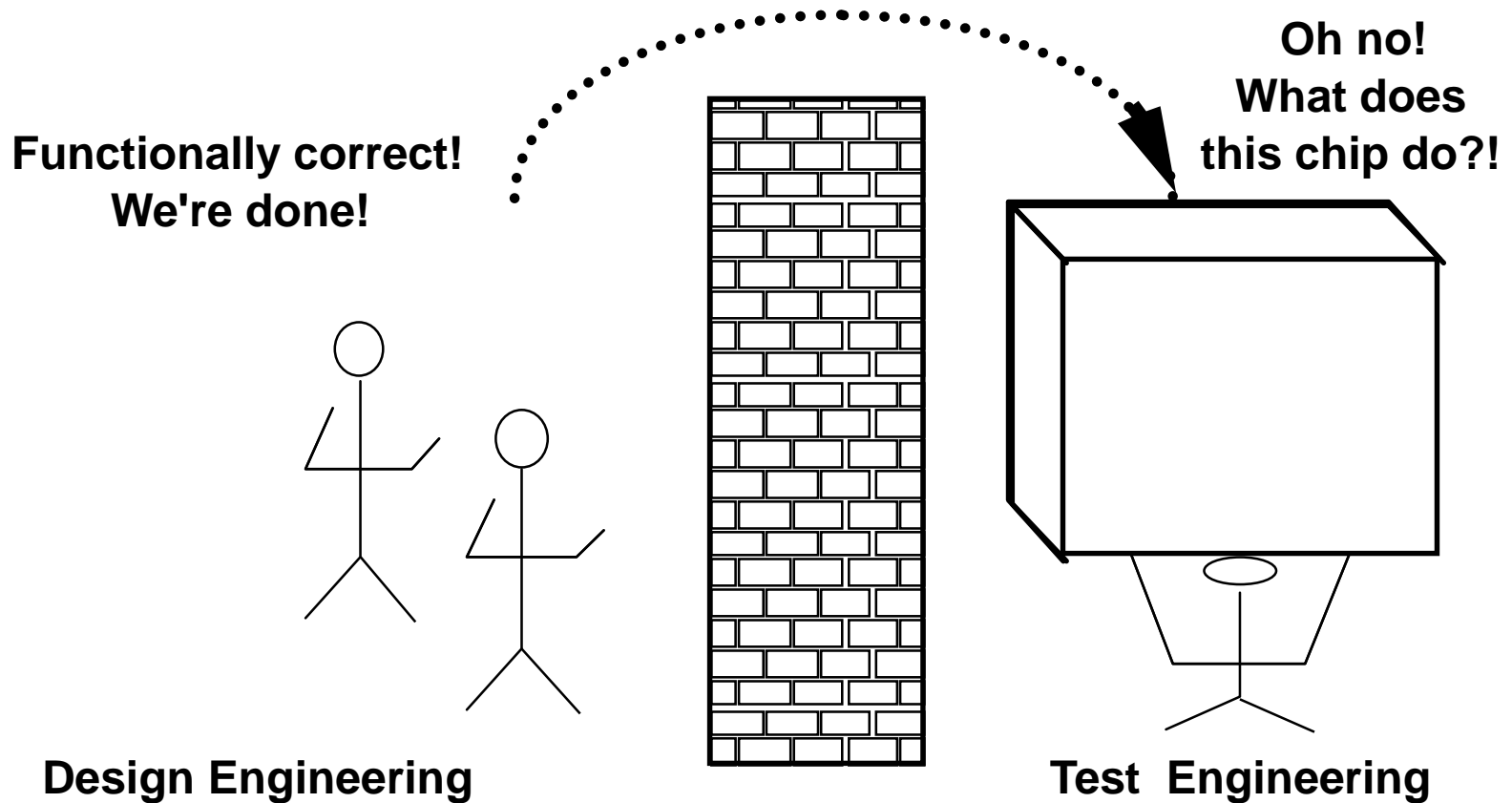
Yield	Fault Coverage	DPM (ppm)
50%	90%	67,000
75%	90%	28,000
90%	90%	10,000
95%	90%	5,000
99%	90%	1,000
90%	90%	10,000
90%	95%	5,000
90%	99%	1,000
90%	99.9%	100

Why Testing Is Difficult ?

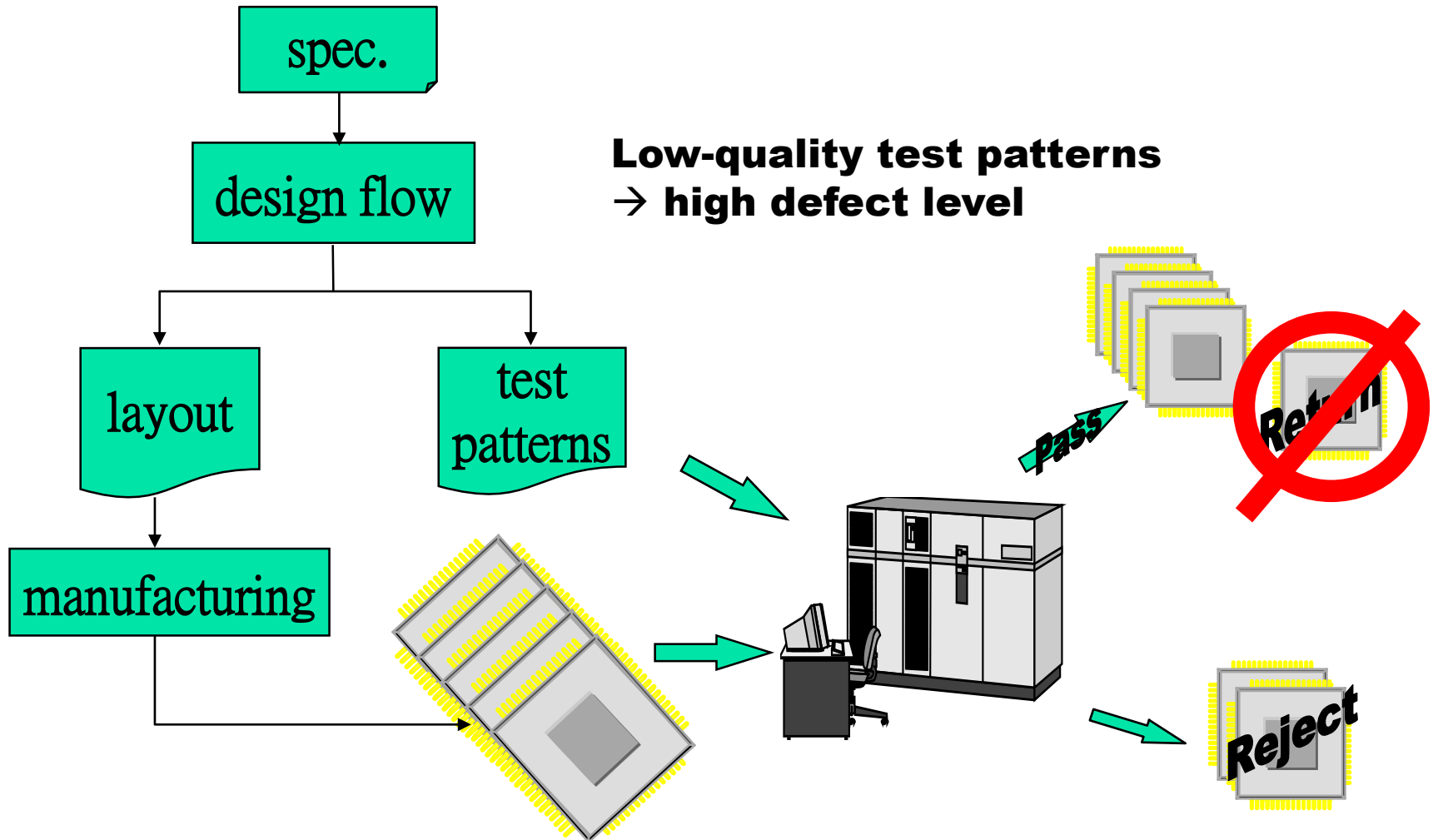
- Test application time can be exploded for exhaustive testing of VLSI
 - For a combinational circuit with 50 inputs, we need $2^{50} = 1.126 \times 10^{15}$ test patterns.
 - Assume one test per 10^{-7} sec, it takes 1.125×10^8 sec = 3.57 yrs. to test such a circuit.
 - Test generation for sequential circuits are even more difficult due to the lack of controllability and observability at flip-flops (latches)
- Functional testing may NOT be able to detect the physical faults

The Infamous Design/Test Wall

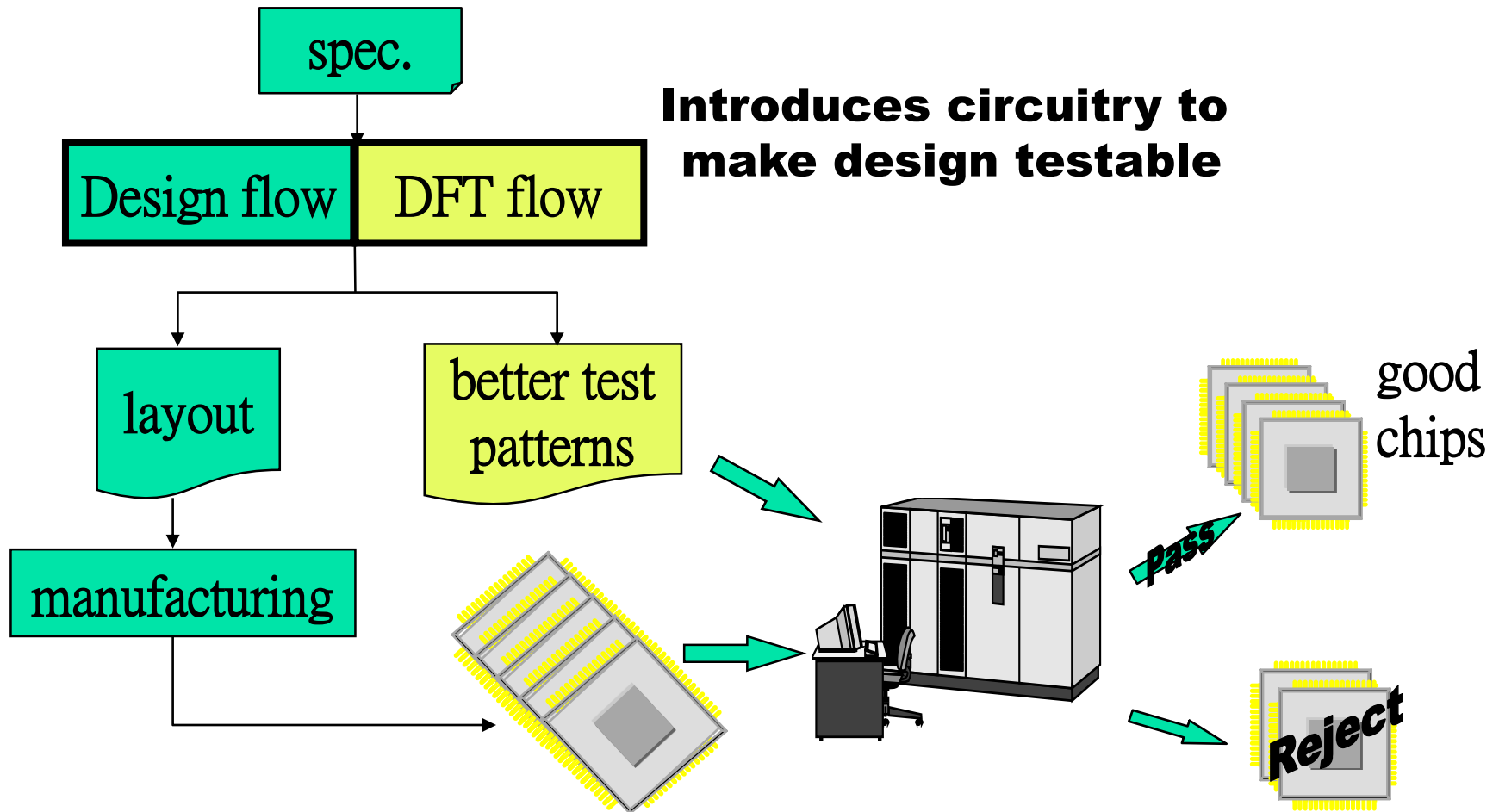
**30 years of experience proves that
test after design does not work!**



Old Design & Test Flow



New Design and Test Flow



Why Fault Model?

- Fault model identifies target faults
 - Model faults most likely to occur
- Fault model limits the scope of test generation
 - Create tests only for the modeled faults
- Fault model makes effectiveness measurable by experiments
 - Fault coverage can be computed for specific test patterns to reflect its effectiveness
- Fault model makes analysis possible
 - Associate specific defects with specific test patterns

Fault Modeling

- Fault Modeling
 - Model the effects of physical defects on the logic function and timing
- Physical Defects
 - Silicon Defects
 - Photolithographic Defects
 - Mask Contamination
 - Process Variation
 - Defective Oxides

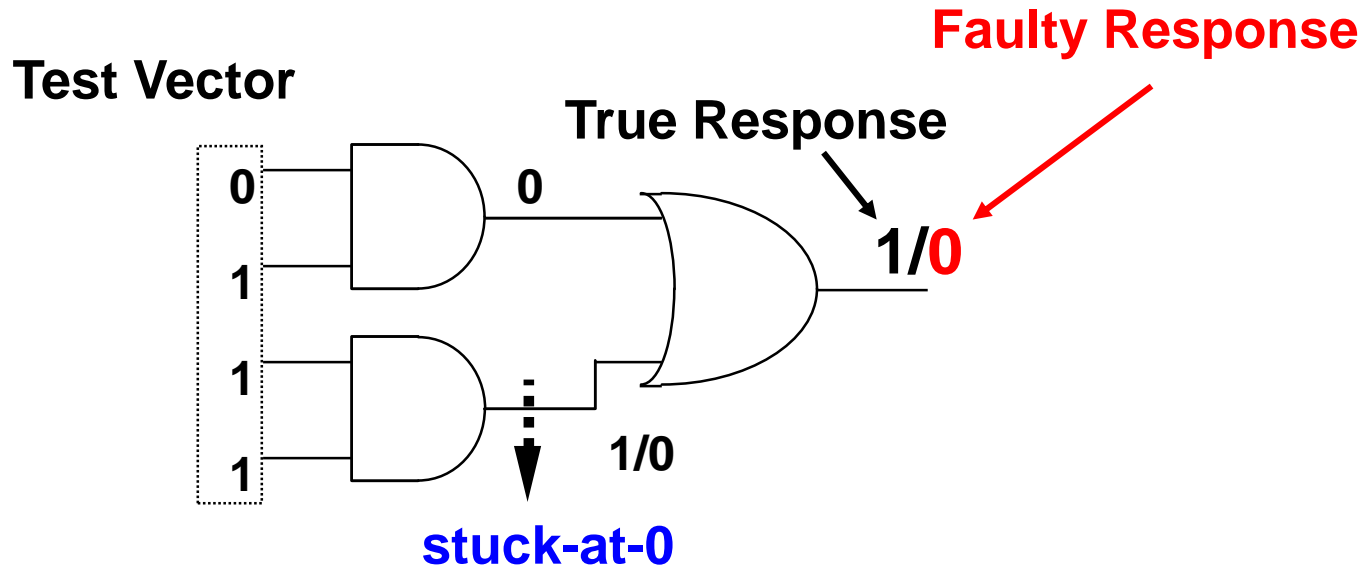
Fault Modeling (cont'd)

- **Electrical Effects**
 - Shorts (Bridging Faults)
 - Opens
 - Transistor Stuck-On/Open
 - Resistive Shorts/Opens
 - Change in Threshold Voltages
- **Logical Effects**
 - Logical Stuck-at 0/1
 - Slower Transition (Delay Faults)
 - AND-bridging, OR-bridging

Fault Types Commonly Used To Guide Test Generation

- Stuck-at Faults
- Bridging Faults
- Transistor Stuck-On/Open Faults
- Delay Faults
- IDDQ Faults
- State Transition Faults (for FSM)
- Memory Faults
- PLA Faults

Single Stuck-At Fault



Assumptions:

- Only one line is faulty
- Faulty line permanently set to 0 or 1
- Fault can be at an input or output of a gate

Multiple Stuck-At Faults

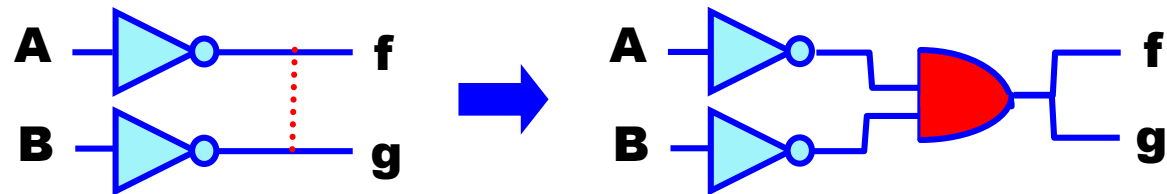
- Several stuck-at faults occur at the same time
 - Important in high density circuits
- For a circuit with k lines
 - there are $2k$ single stuck-at faults
 - there are $3^k - 1$ multiple stuck-at faults
 - A line could be stuck-at-0, stuck-at-1, or fault-free
 - One out of 3^k resulting circuits is fault-free

Why Single Stuck-At Fault Model

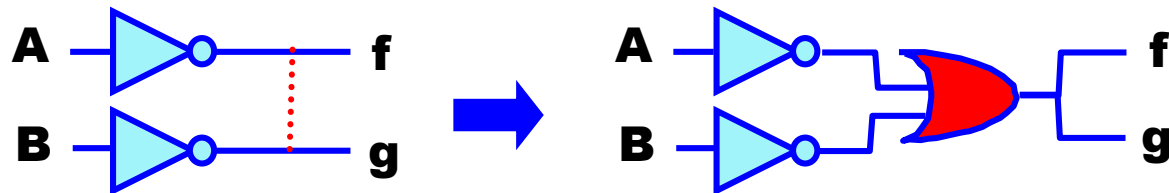
- Complexity is greatly reduced
 - Many different physical defects may be modeled by the same logical single stuck-at fault
- Stuck-at fault is technology independent
 - Can be applied to TTL, ECL, CMOS, BiCMOS etc.
- Design style independent
 - Gate array, standard cell, custom VLSI
- Detection capability of un-modeled defects
 - Empirically many defects accidentally detected by test derived based on single stuck-at fault
- Cover a large percentage of multiple stuck-at faults

Bridging Faults

- Two or more normally distinct points (lines) are shorted together
 - Logic effect depends on technology
 - Wired-AND for TTL



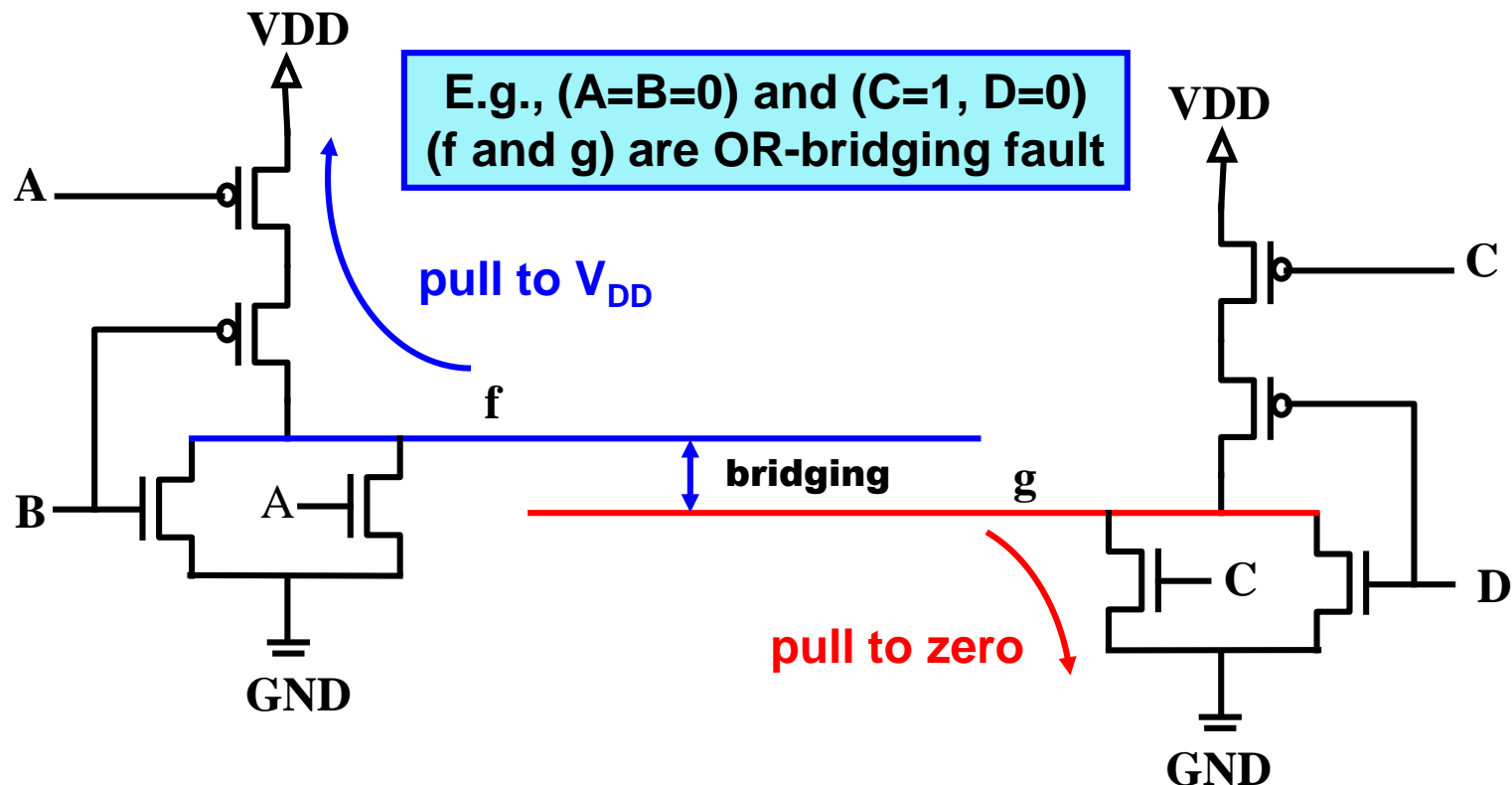
- Wired-OR for ECL



- CMOS ?

Bridging Faults for CMOS Logic

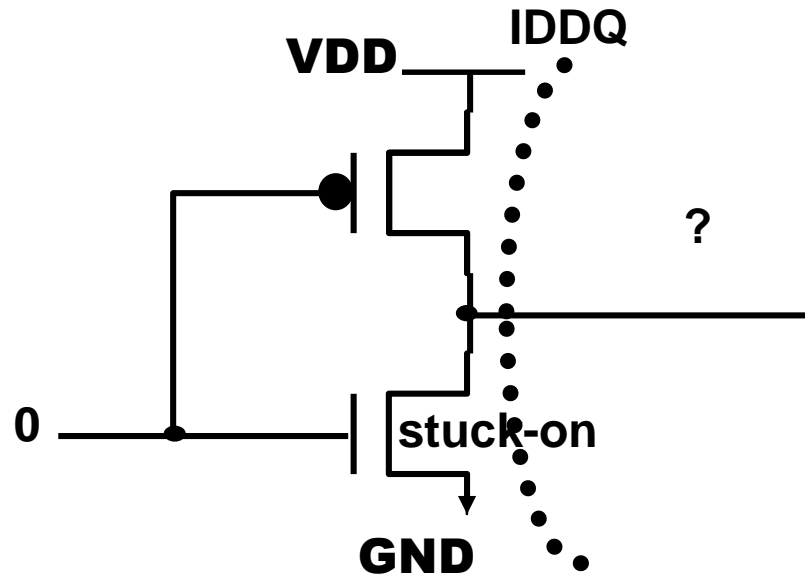
- The result
 - could be AND-bridging or OR-bridging
 - depends on the the inputs



CMOS Transistor Stuck-On (Stuck-Short)

Example:

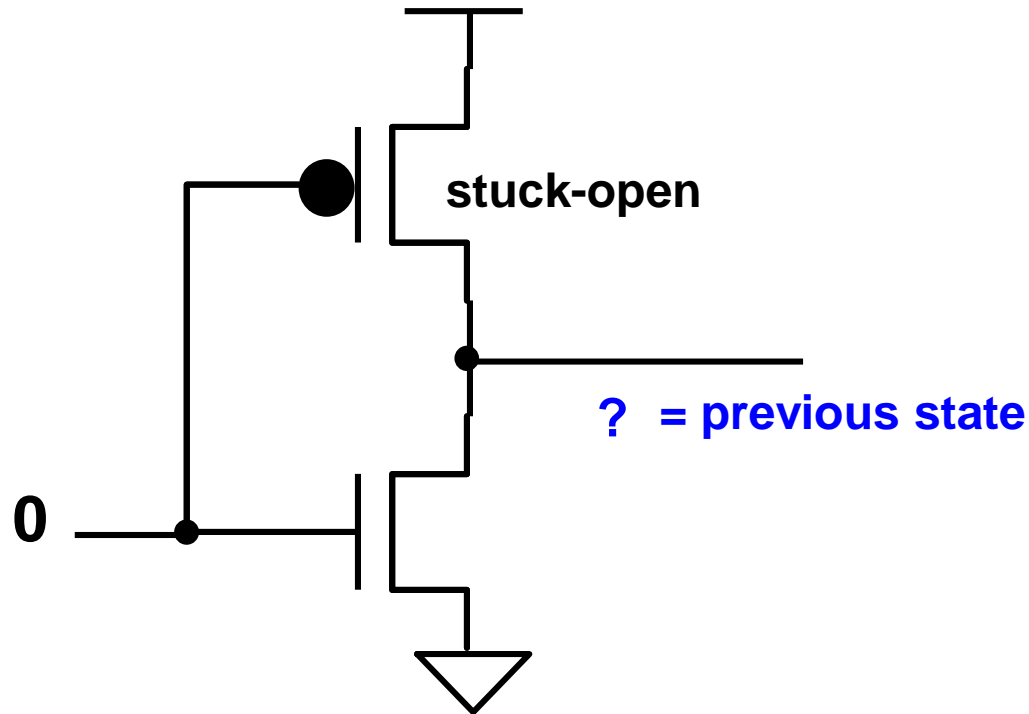
**N transistor
is always ON**



- Transistor Stuck-On
 - May cause ambiguous logic level
 - Depends on the relative impedances of the pull-up and pull-down networks
- When input is low
 - Both P and N transistors are conducting, causing increased quiescent current, called **IDDQ** fault

CMOS Transistor Stuck-Open (I)

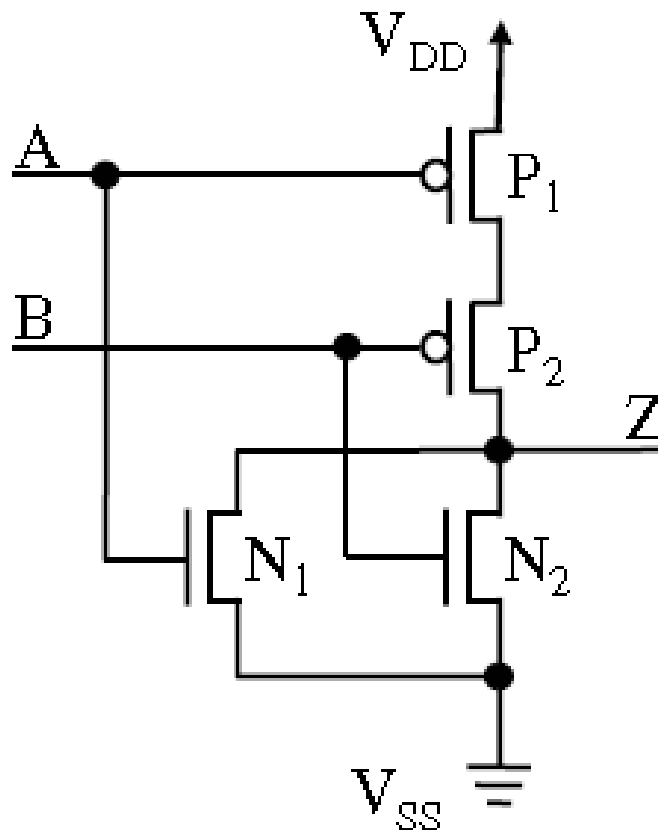
- Transistor stuck-open
 - May cause the output to be floating



CMOS Transistor Stuck-Open (II)

- Stuck-open requires sequence of **two vector tests** for detection
 - 00 -> 10 detects N_1 stuck-open

**2-input
CMOS
NOR
gate**



**Truth table for fault-free circuit
and all possible transistor faults**

AB	00	01	10	11
Z	1	0	0	0
N_1 stuck-open	1	0	last Z	0
N_1 stuck-short	I_{DDQ}	0	0	0
N_2 stuck-open	1	last Z	0	0
N_2 stuck-short	I_{DDQ}	0	0	0
P_1 stuck-open	last Z	0	0	0
P_1 stuck-short	1	0	I_{DDQ}	0
P_2 stuck-open	last Z	0	0	0
P_2 stuck-short	1	I_{DDQ}	0	0

Source: VLSI Test Principles and Architectures

Memory Faults

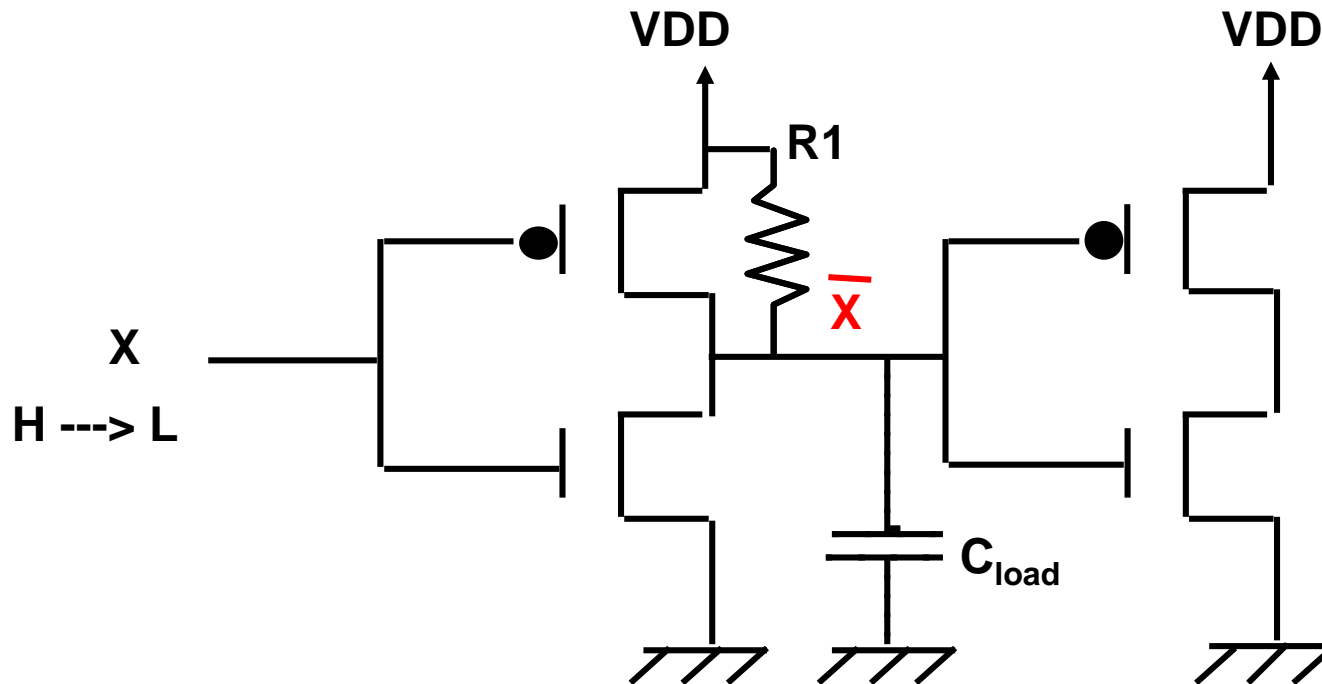
- Parametric Faults
 - Output Levels
 - Power Consumption
 - Noise Margin
 - Data Retention Time
- Functional Faults
 - Stuck Faults in Address Register, Data Register, and Address Decoder
 - Cell Stuck Faults
 - Adjacent Cell Coupling Faults
 - Pattern-Sensitive Faults

Delay Testing

- Chip with timing defects
 - may pass the DC stuck-fault testing, but fail when operated at the system speed
 - For example, a chip may pass testing under 10 MHz operation, but fail under 100 MHz
- Delay Fault Models
 - Gate-Delay Fault
 - Path-Delay Fault

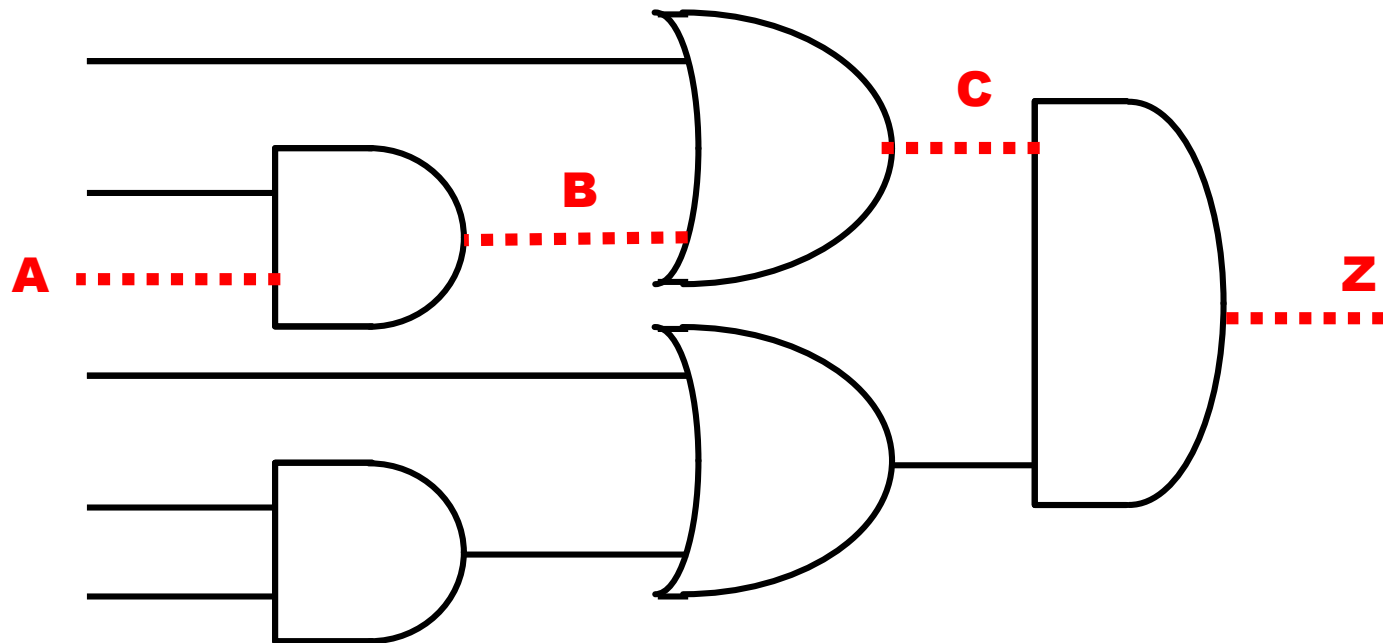
Gate-Delay Fault (Transition Fault)

- Slow to rise, slow to fall
 - \bar{x} is slow to rise when channel resistance R1 is abnormally high



Path-Delay Fault

- Associated with a path (e.g. **A-B-C-Z**)
 - Whose delay exceeds the clock interval
- More complicated (and important) than gate-delay fault
 - Because the number of paths grows exponentially

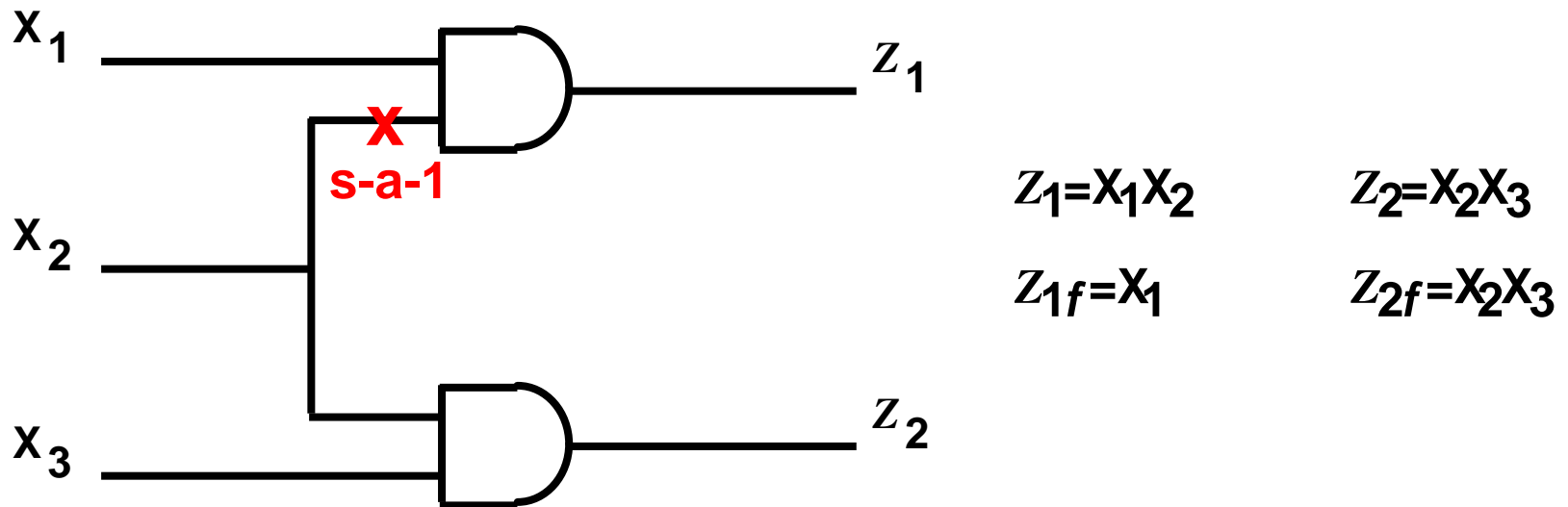


Why Logical Fault Modeling ?

- Fault analysis on logic rather than physical problem
 - Complexity is reduced
- Technology independent
 - Same fault model is applicable to many technologies
 - Testing and diagnosis methods remain valid despite changes in technology
- Tests derived
 - may be used for physical faults whose effect on circuit behavior is not completely understood or too complex to be analyzed
- Stuck-at fault is
 - The most popular logical fault model

Definition of Fault Detection

- A test (vector) t detects a fault f iff
 - t detects $f \Leftrightarrow z(t) \neq z_f(t)$
- Example

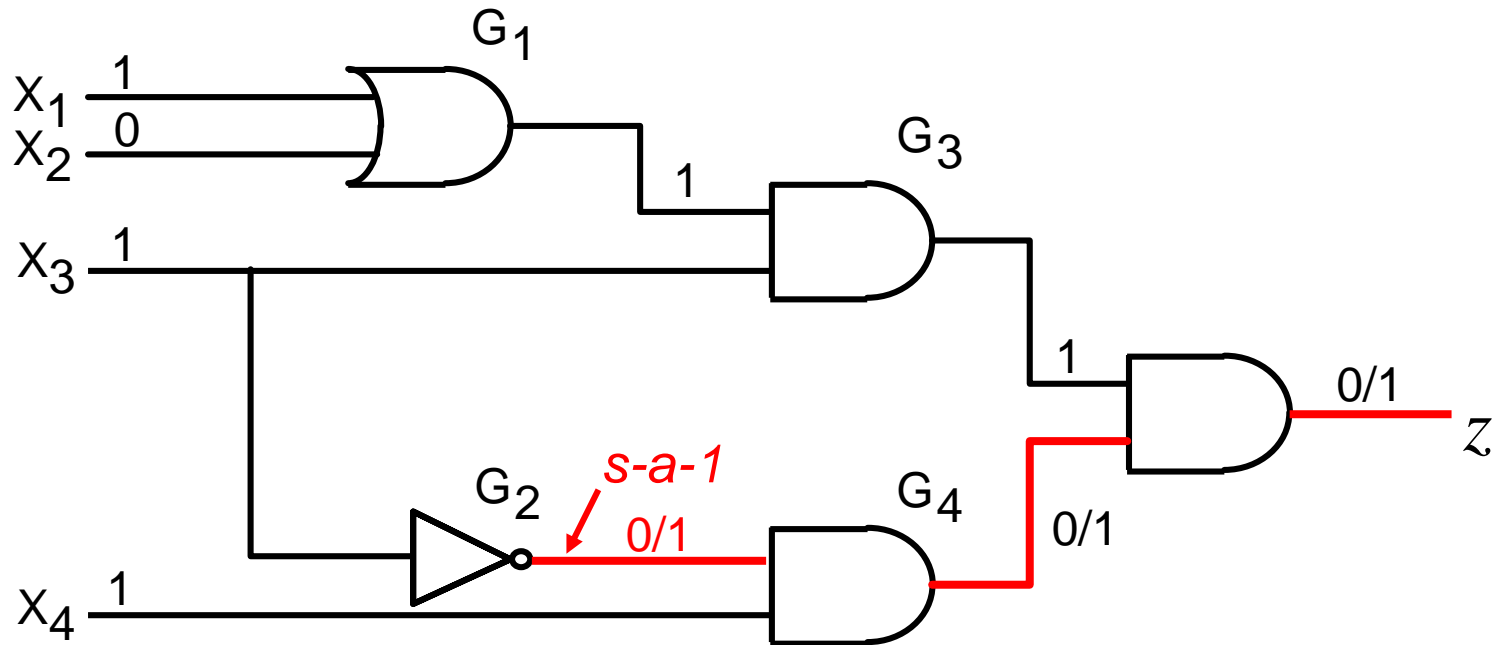


The test $(x_1, x_2, x_3) = (1, 0, 0)$ detects f because $z_1(100) = 0$ while $z_{1f}(100) = 1$

Fault Detection Requirement

- A test t that detects a fault f
 - **Activates** f (or generate a fault effect) by creating different v and v_f values at the site of the fault
 - **Propagates** the error to a primary output w by making all the lines along at least one path between the fault site and w have different v and v_f values
- Sensitized Line:
 - A line whose **value in response to the test changes** in the presence of the fault f is said to be **sensitized by the test** in the faulty circuit
- Sensitized Path:
 - A path composed of sensitized lines is called a sensitized path

Fault Sensitization



$$z(1011)=0$$

$$z_f(1011)=1$$

1011 detects the fault f (G_2 stuck-at 1)

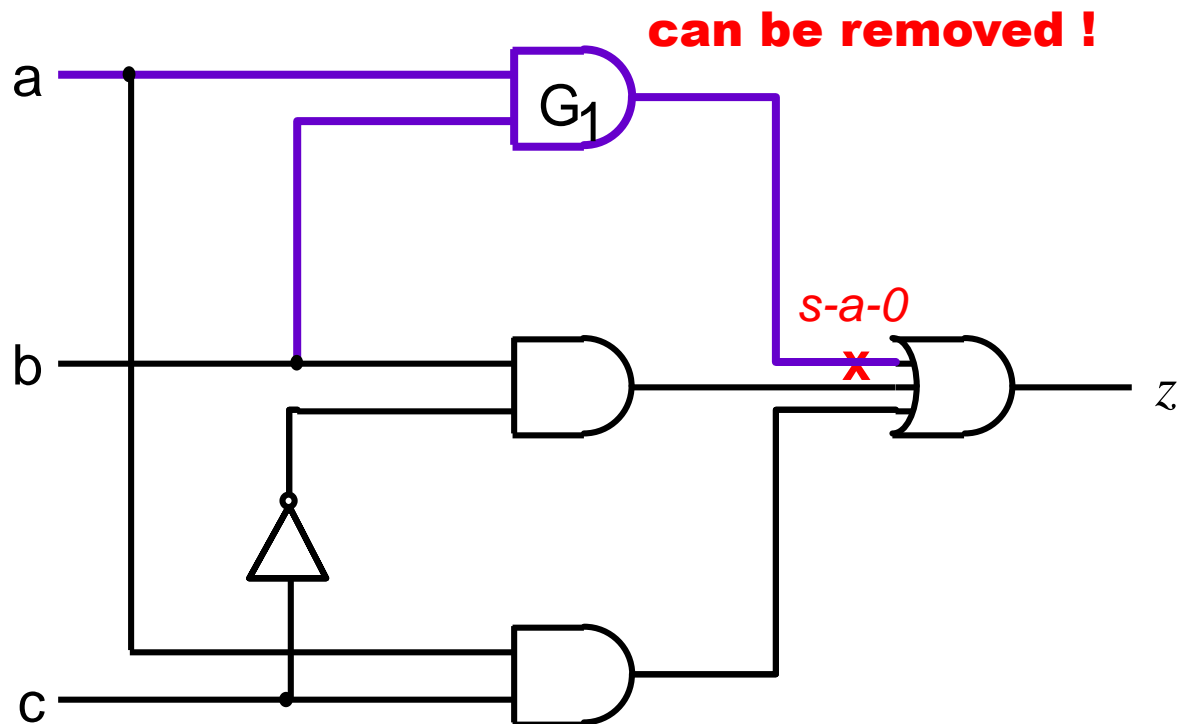
v/v_f : v = signal value in the fault free circuit

v_f = signal value in the faulty circuit

Detectability

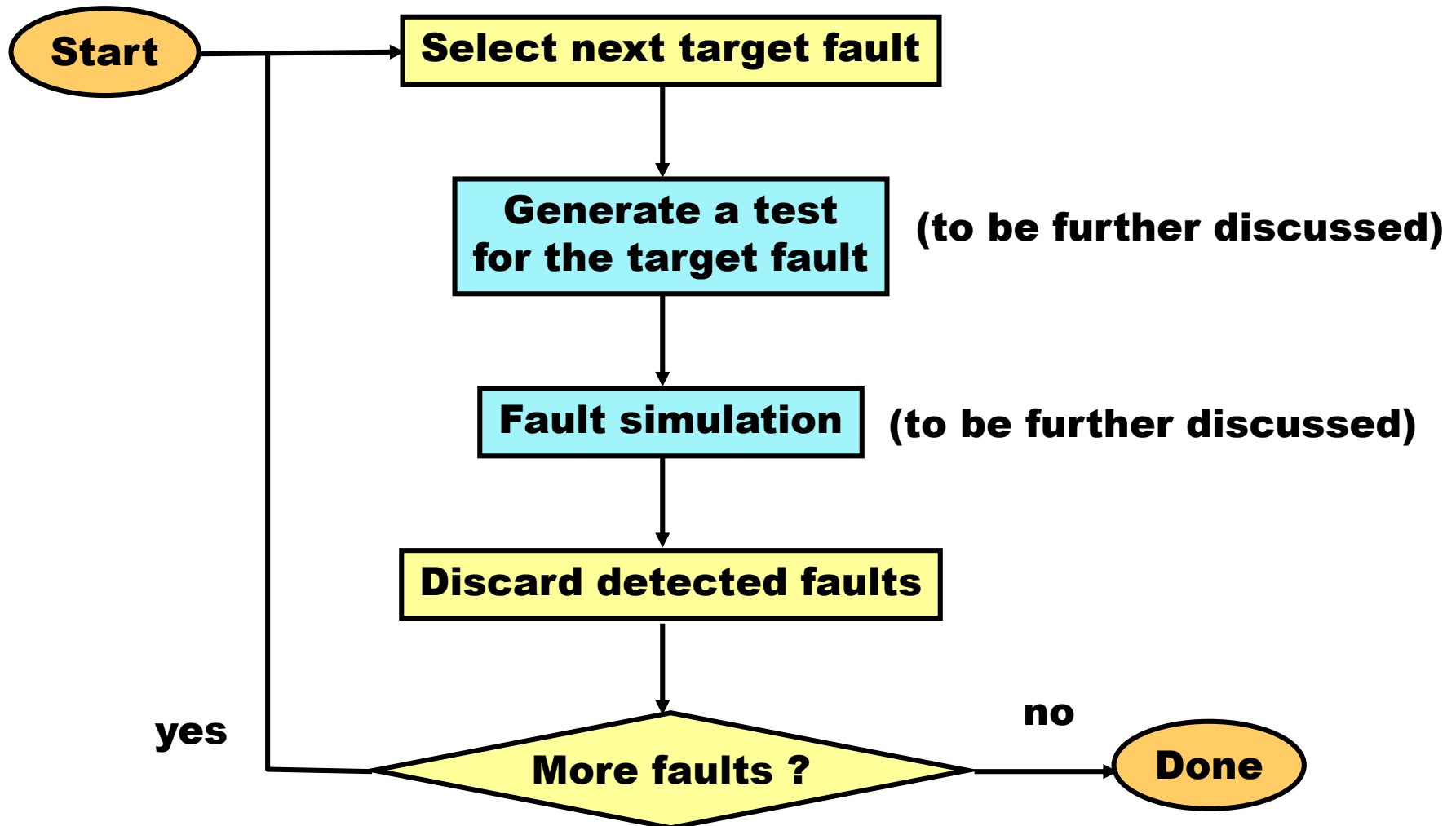
- A fault f is said to be **detectable**
 - if there exists a test t that detects f ; otherwise, f is an undetectable fault
- For an undetectable fault f
 - No test can **simultaneously** activate f and create a sensitized path to at least a primary output (fault-free and faulty values remain the same under any input vector)

Undetectable Fault



- G_1 output stuck-at-0 fault is undetectable
 - Undetectable faults do not change the function of the circuit
 - The **related circuit can be deleted** to simplify the circuit

Typical Test Generation Flow



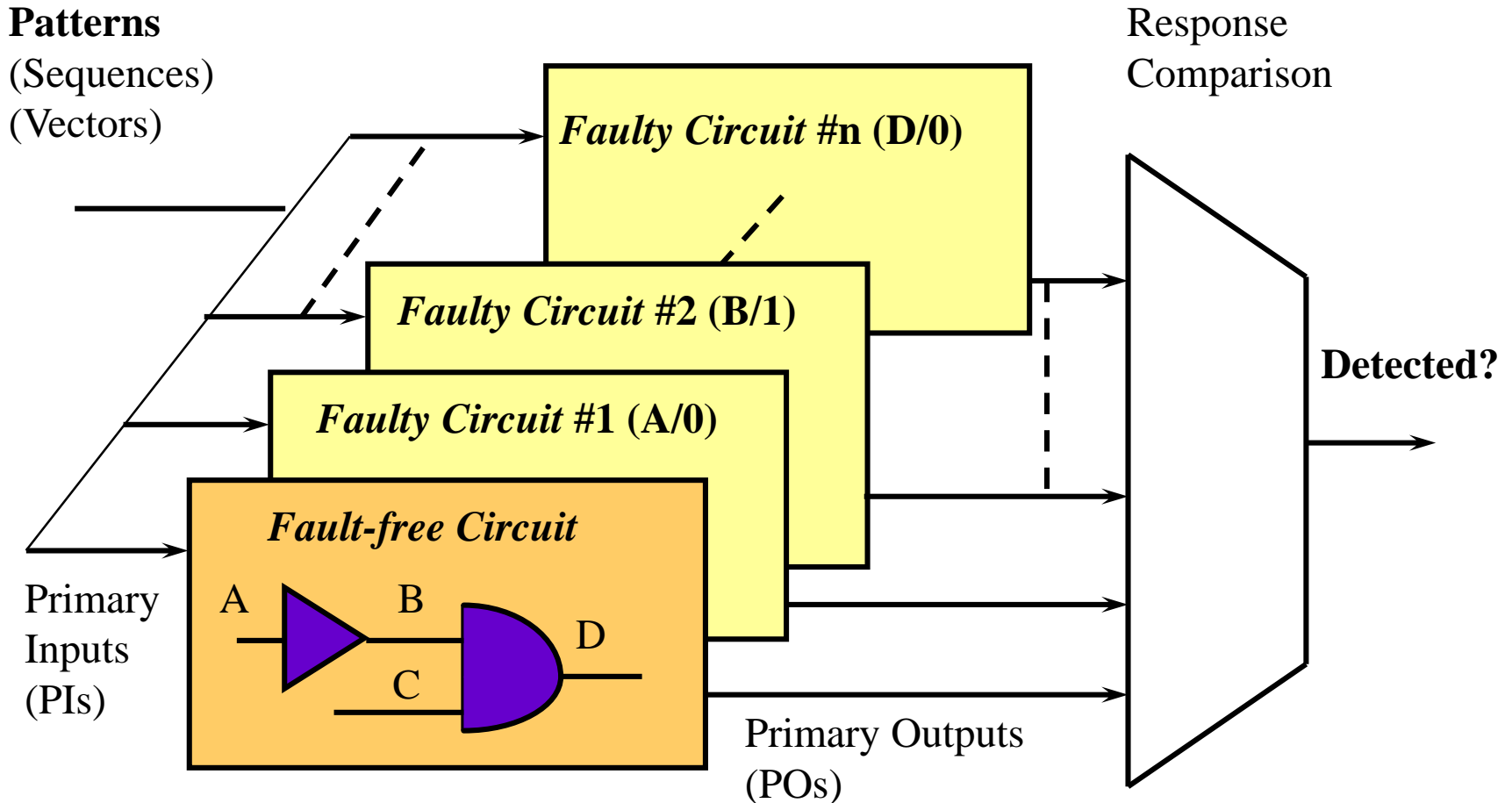
Why Fault Simulation ?

- To evaluate the quality of a test set/rate the effectiveness of a test set
 - i.e., to compute its fault coverage
- Part of an ATPG program
 - A vector usually detected multiple faults
 - Fault simulation is used to compute the faults accidentally detected by a particular vector
- To construct fault-dictionary
 - For post-testing diagnosis

Clarification: Logic and Fault Simulation

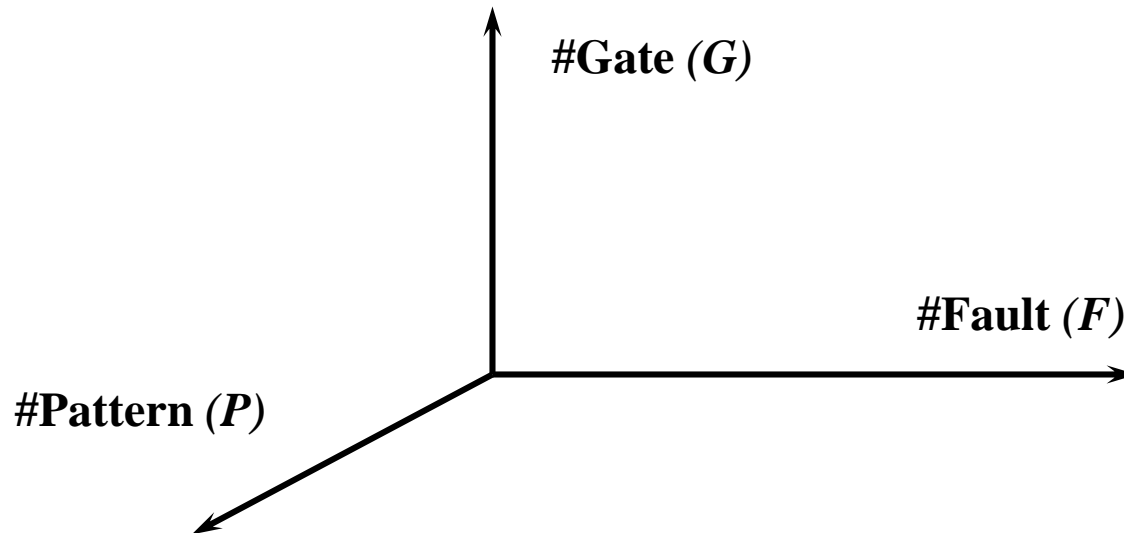
- Simulation is the process of predicting the behavior of a circuit design before it is physically built
- Logic simulation during the design stage
 - helps the designer verify that the design conforms to the functional specs
- Fault simulation during test development
 - is used to simulate faulty circuits
 - Logic simulation is generally referred to as fault-free simulation
- Logic simulation is intended for identifying design errors using the given specs or a known good design as references
 - While fault simulation is concerned with the behavior of fabricated circuits as a consequence of inevitable fabrication process imperfections (assuming the design is functionally correct)

Conceptual Fault Simulation



Logic simulation on both good (fault-free) and faulty circuits

Complexity of Fault Simulation



- Complexity $\sim F \cdot P \cdot G \sim O(G^3)$
- The complexity is higher than logic simulation by a factor of F , while usually is much lower than ATPG
- The complexity can be greatly reduced using
 - **Fault dropping** and other advanced techniques

General ATPG Flow

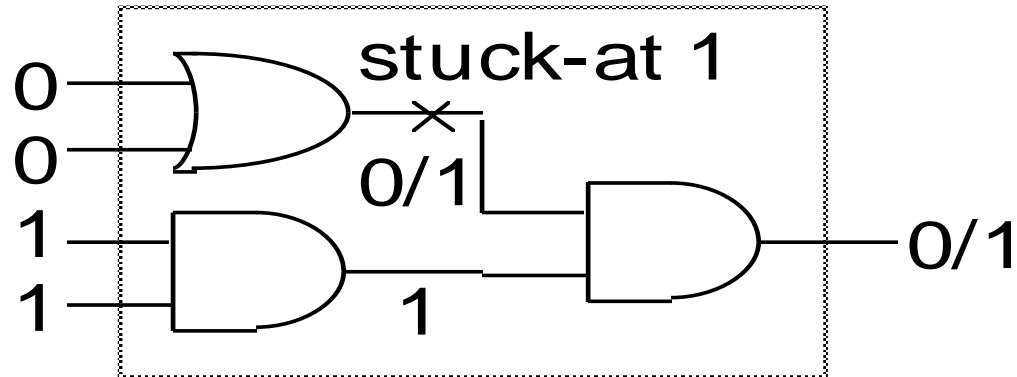
- ATPG (Automatic Test Pattern Generation)
 - Generate a set of vectors for a set of target faults
- Basic flow
 - Initialize the vector set to NULL**
 - Repeat**
 - Generate a new test vector**
 - Evaluate fault coverage for the test vector (fault simulation)**
 - If the test vector is acceptable, then add it to the vector set**
 - Until required fault coverage is obtained**
- To accelerate the ATPG
 - **Random patterns** are often generated first to detect easy-to-detect faults, then a deterministic TG is performed to generate tests for the remaining faults

Combinational ATPG

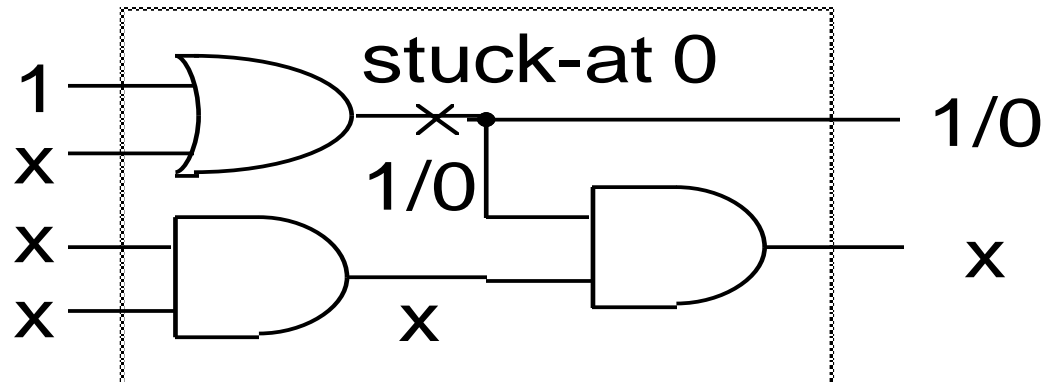
- Test Generation (TG) Methods
 - Based on **Truth Table**
 - Based on **Boolean Equation**
 - Based on **Structural Analysis**
- Milestone Structural ATPG Algorithms
 - D-algorithm [Roth 1967]
 - 9-Valued D-algorithm [Cha 1978]
 - PODEM [Goel 1981]
 - FAN [Fujiiwara 1983]

A Test Pattern

**A Fully Specified Test Pattern
(every PI is either 0 or 1)**



**A Partially Specified Test Pattern
(certain PI's could be **undefined**)**



Why DFT ?

- Direct Testing is Way Too Difficult !
 - Large number of FFs
 - Embedded memory blocks
 - Embedded analog blocks
- **Design For Testability is inevitable**
 - Like death and tax

Design For Testability

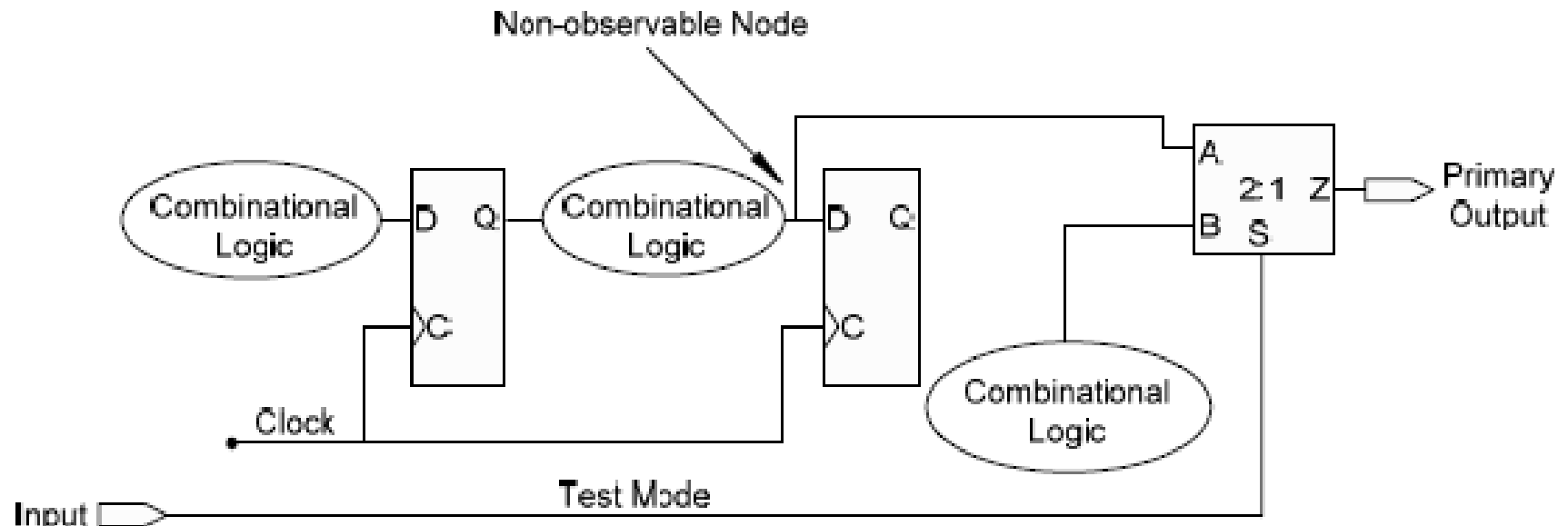
- Definition
 - Design For Testability (DFT) refers to those design techniques that make test generation and testing cost-effective
- DFT Methods
 - Ad-hoc methods
 - Scan, full and partial
 - Built-In Self-Test (BIST)
 - Boundary scan
- Cost of DFT
 - Pin count, area, performance, design-time, test-time

Important Factors

- **Controllability**
 - Measure the ease of controlling a line
- **Observability**
 - Measure the ease of observing a line at PO
- DFT deals with ways of improving
 - Controllability
 - Observability

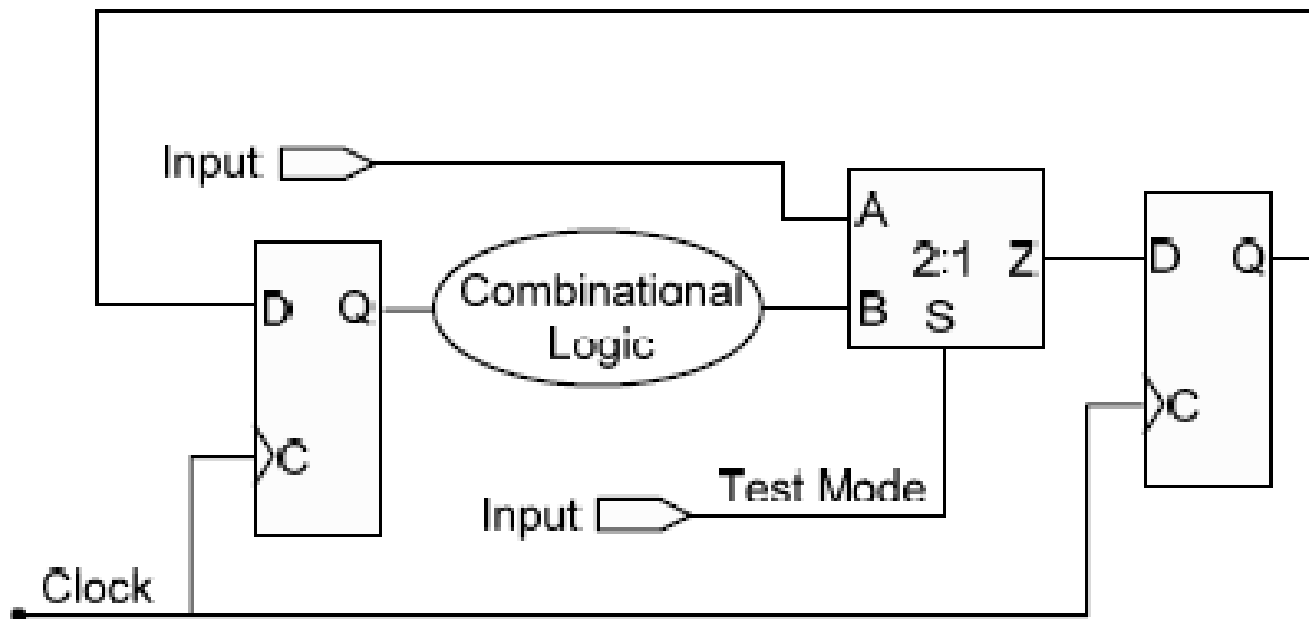
Improving Observability

- Connect non-observable nodes directly to a primary output using a MUX



Improving Controllability

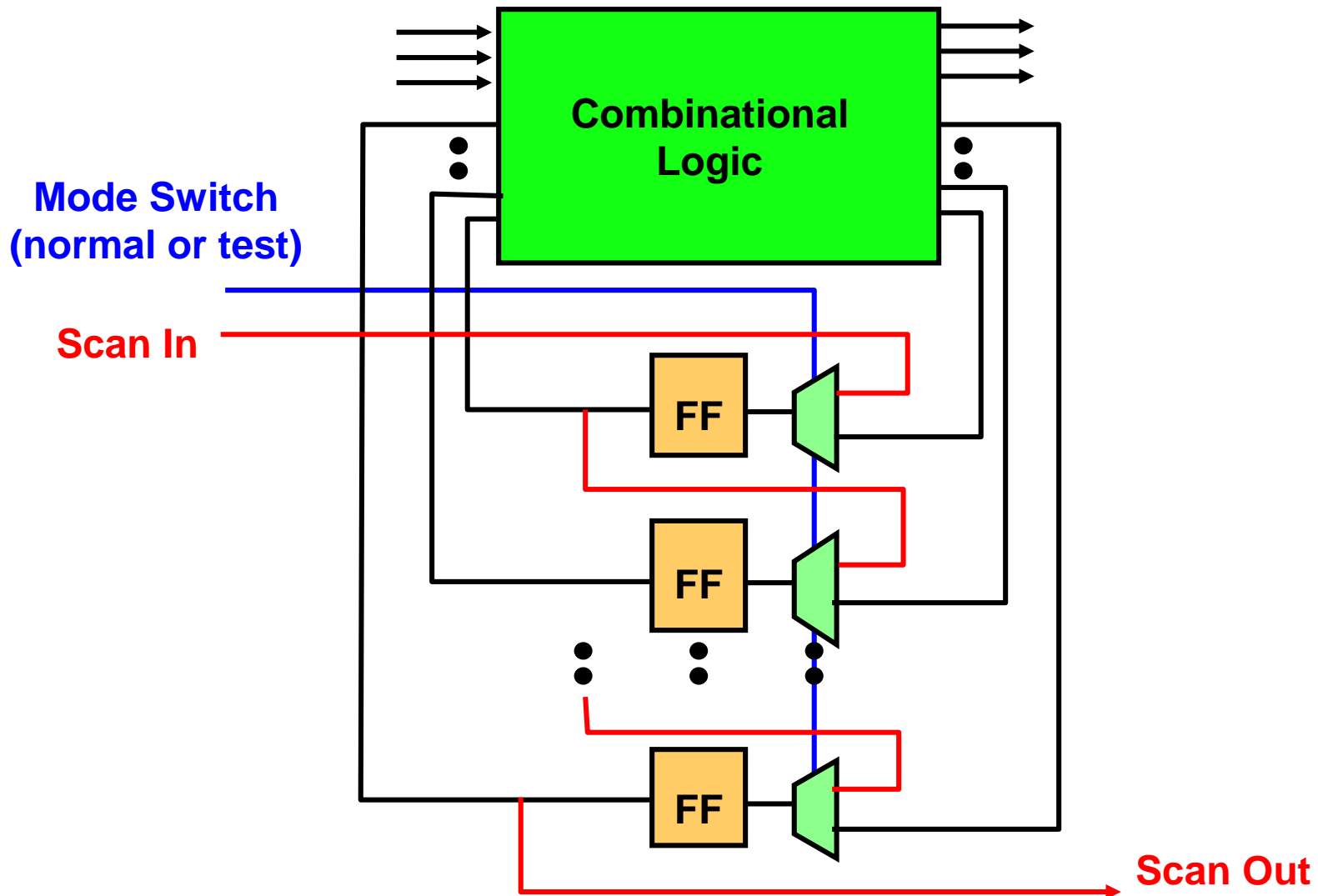
- **MUX** may also be added to the circuit for improved controllability
 - Inserting a MUX at the D input of the flip-flop allows the circuit to be initialized from a primary input.



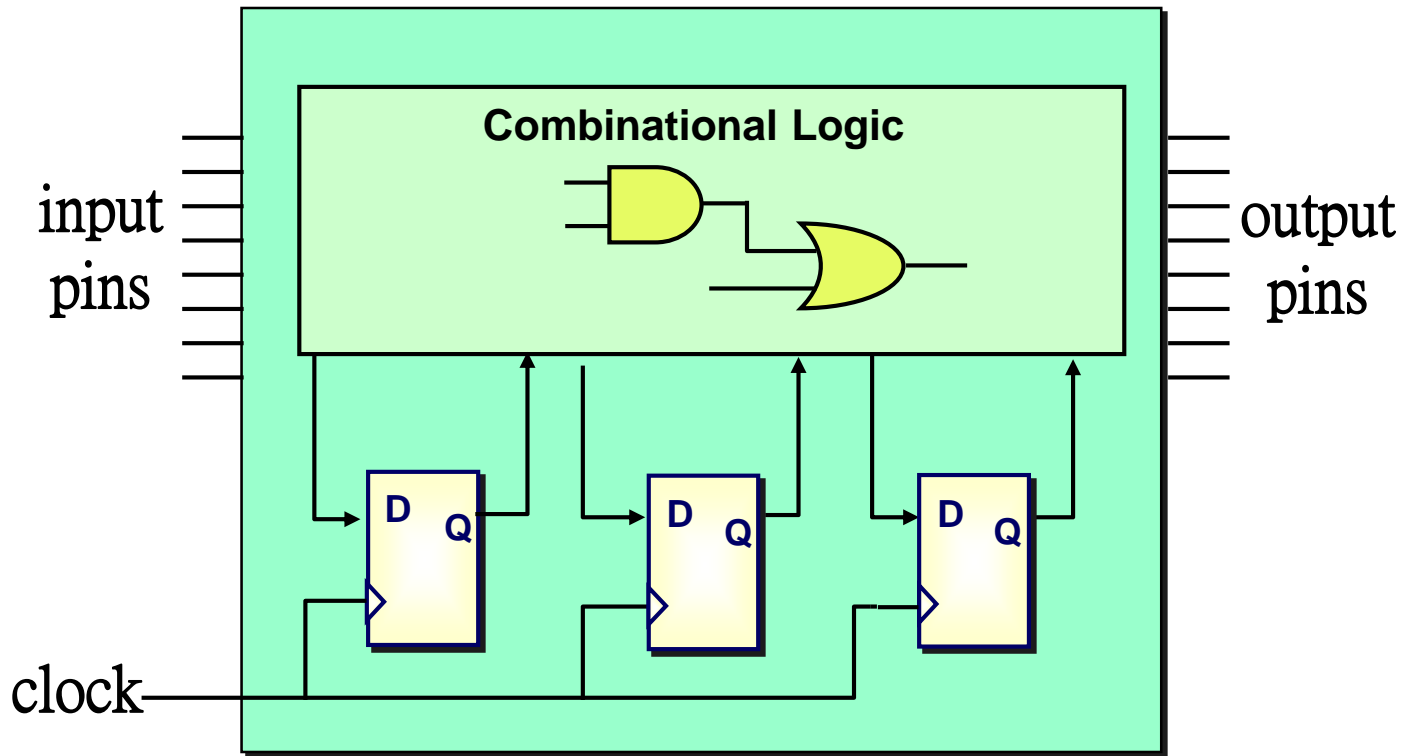
What is Scan ?

- Objective
 - To provide controllability and observability at **internal state variables** for testing
- Method
 - Add **test mode** control signal(s) to circuit
 - Connect **flip-flops to form shift registers** in test mode
 - Make inputs/outputs of the flip-flops in the shift register controllable and observable
- Types
 - Internal scan
 - **Full scan, Partial scan, Random access**
 - Boundary scan

The Scan Concept

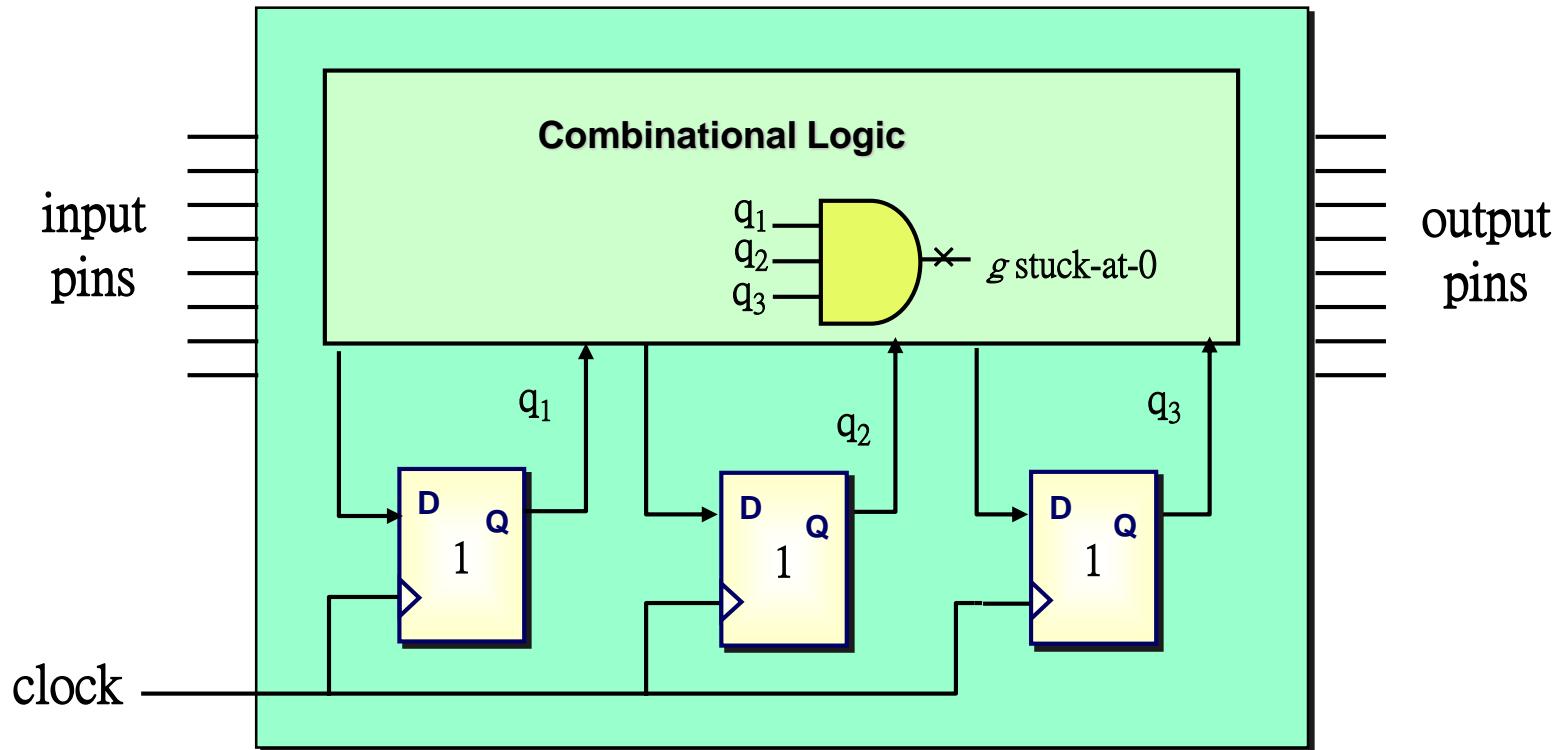


A Logic Design Before Scan Insertion



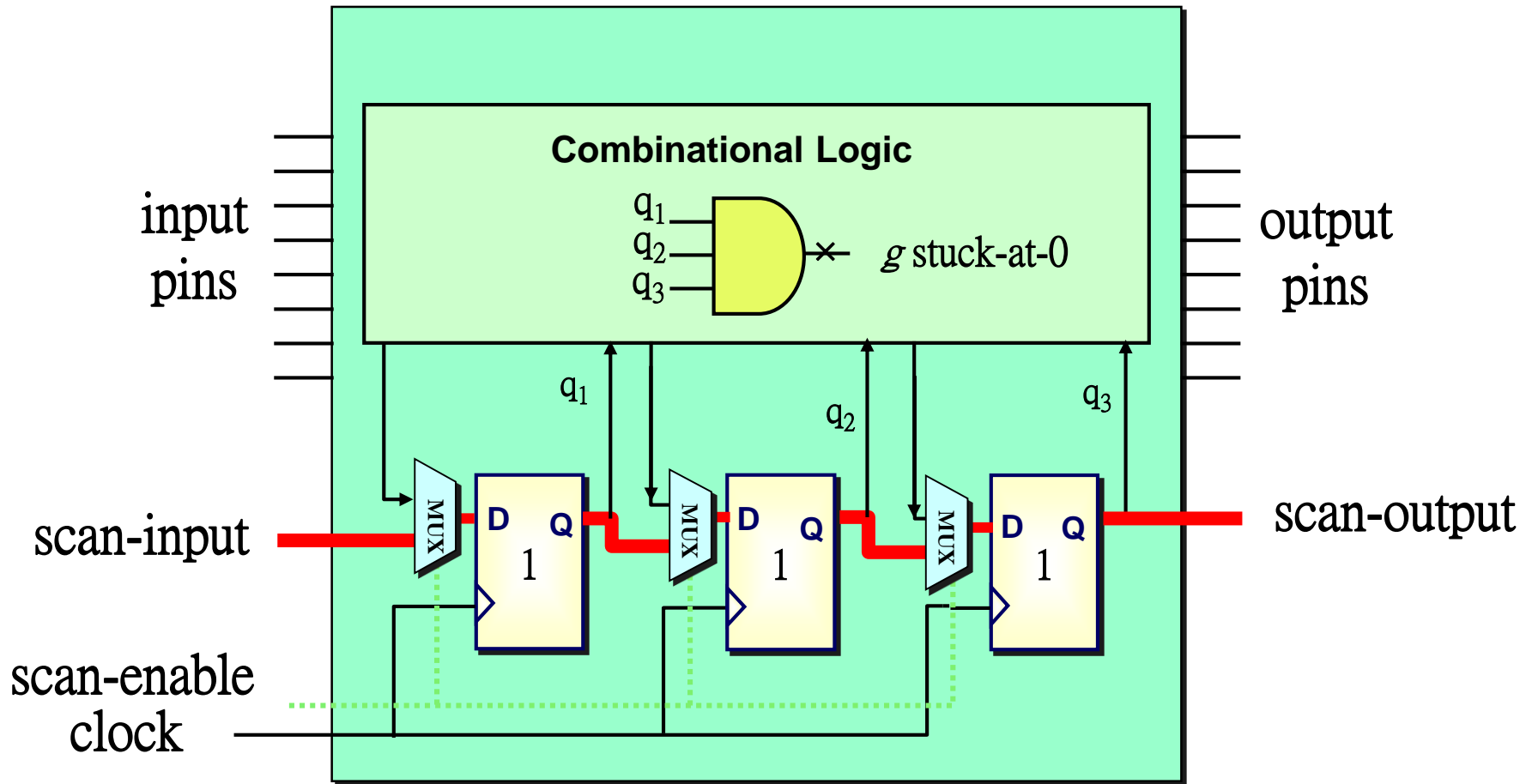
Sequential ATPG is extremely difficult:
due to the lack of controllability and observability at flip-flops.

Example: A 3-stage Counter



It takes 8 clock cycles to set the flip-flops to be (1, 1, 1),
for detecting the target fault g stuck-at-0 fault
(2^{20} cycles for a 20-stage counter !)

A Logic Design After Scan Insertion



Scan Chain provides an **easy access** to flip-flops
→ Pattern Generation is much easier !!

Some Problems with Full Scan

Major Commercial Test Tool Companies

Synopsys

Mentor-Graphics

SynTest (華騰科技)

LogicVision

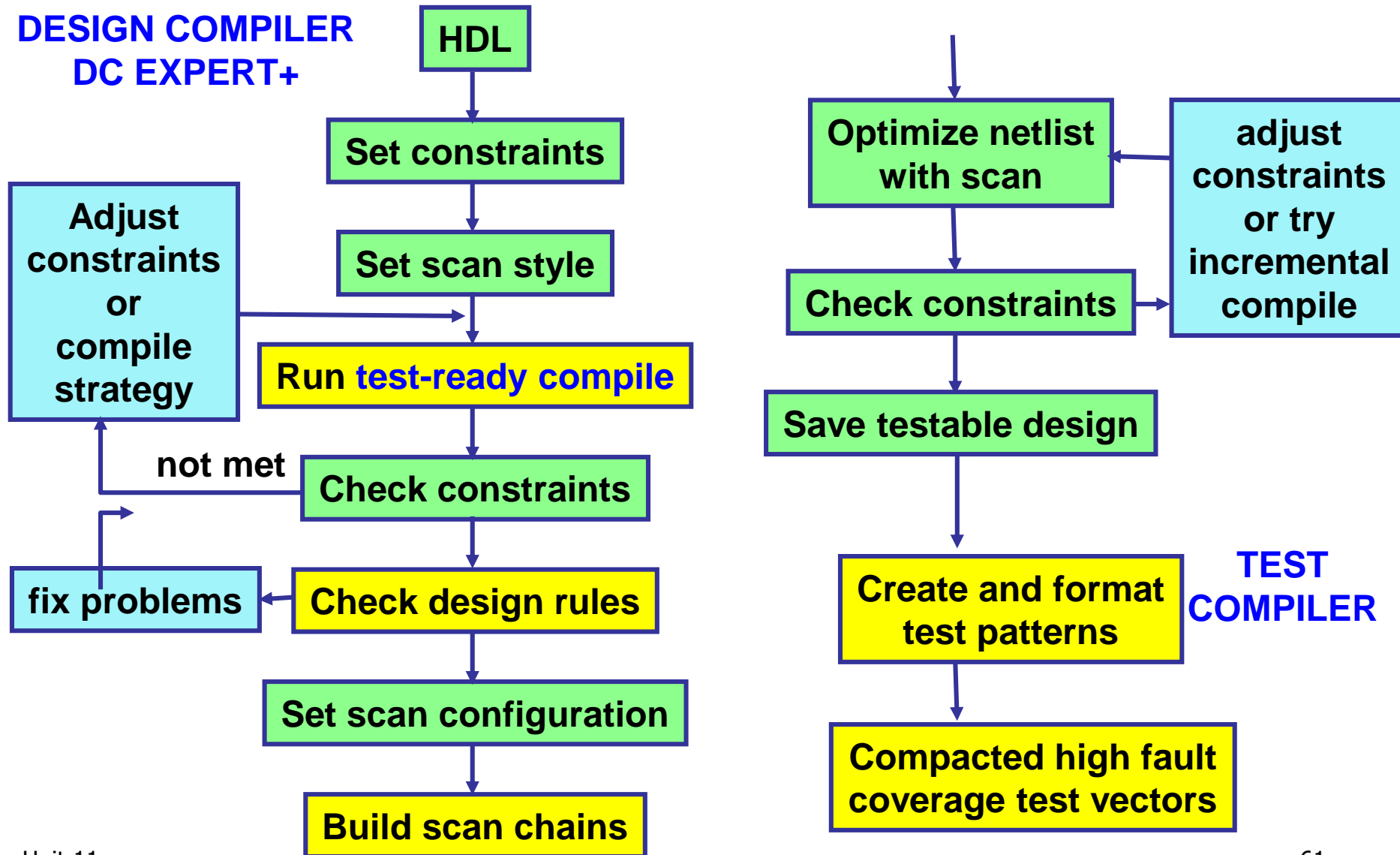
- Problems
 - Area overhead
 - Possible performance degradation
 - High test application time
 - Power dissipation
- Features of Commercial Tools
 - Scan-rule violation check (e.g., DFT rule check)
 - Scan insertion (convert a FF to its scan version)
 - ATPG (both combinational and sequential)
 - Scan chain reordering after layout

Performance Overhead

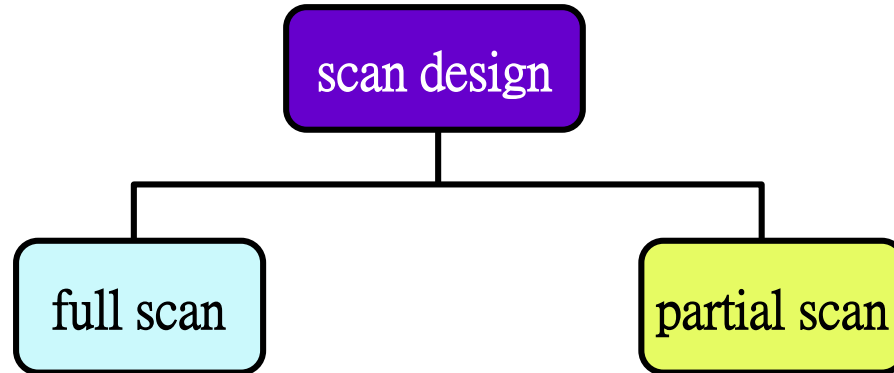
- The increase of delay along the normal data paths include:
 - Extra gate delay due to the multiplexer
 - Extra delay due to the capacitive loading of the scan-wiring at each flip-flop's output
- Timing-driven partial scan
 - Try to avoid scan flip-flops that belong to the timing critical paths
 - The flip-flop selection algorithm for partial scan can take this into consideration to reduce the timing impact of scan to the design

Typical Flat Design Flow

**DESIGN COMPILER
DC EXPERT+**



Full Scan vs. Partial Scan



every flip-flop is a scan-FF NOT every flip-flop is a scan-FF

test time	longer	shorter
hardware overhead	more	less
fault coverage	~100%	unpredictable
ease-of-use	easier	harder

Summary

- Testing
 - Conducted after manufacturing
 - Must be considered during the design process
- Major Fault Models
 - Stuck-At, Bridging, Stuck-Open, Delay Fault, ...
- Major Tools Needed
 - Design-For-Testability
 - By Scan Chain Insertion or Built-In Self-Test
 - Fault Simulation
 - Automatic Test Pattern Generation
- Other Applications in CAD
 - ATPG is a way of Boolean Reasoning, applicable to many logic-domain CAD problems