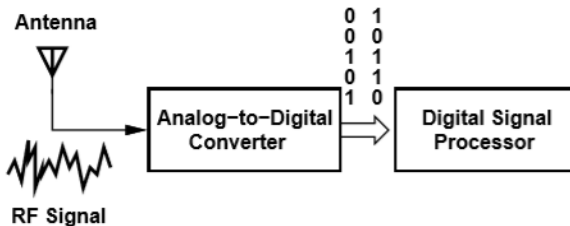


Chapter 1: Introduction to Analog Design

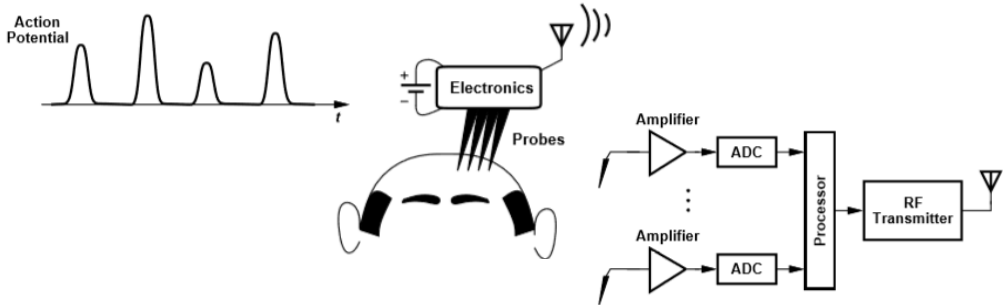
- 1.1 Why Analog?**
- 1.2 Why Integrated?**
- 1.3 Why CMOS?**
- 1.4 Why This Book?**
- 1.5 Levels of Abstraction**

Sensing and Processing Signals



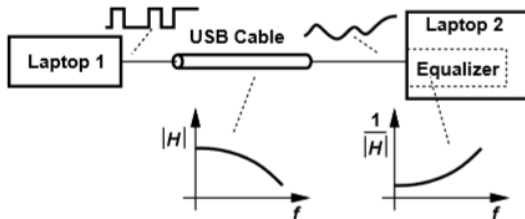
- Many electronic systems sense (receive) a signal and then process and extract information from it.
- *Processing* preferably occurs in digital domain.
- Sensing interface still demands high performance analog design.

Sensing and Processing Signals



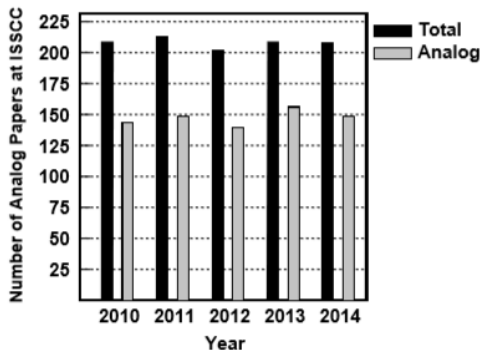
- **Neural activity generates electric pulses a few mV high and a few 100 μ -seconds long.**
- **Signal produced by probes monitoring activity must be amplified, digitized, and transmitted *wirelessly*.**
- **Need low power electronics for this application.**
- **Analog circuits consume most of the power in a system.**

When Digital Signals Become Analog



- **Equalization to compensate high-frequency attenuation in a USB cable.**
- **An analog equalizer is more efficient than an ADC at very high data rates (e.g. tens of gigabits per second).**
- **Conversely, at lower speeds it is more efficient to digitize the signal and perform required functions in digital domain.**

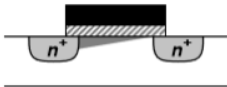
Analog Design is in Great Demand



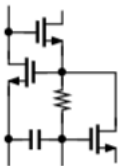
- Although analog circuits are typically quite less complex than digital circuits, the majority of papers belong to analog design.
- Design challenges include transistor imperfections, declining supply voltages, power consumption, circuit complexity, and PVT variations.

Levels of Abstraction

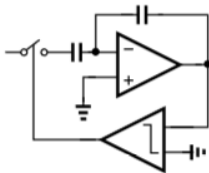
Device



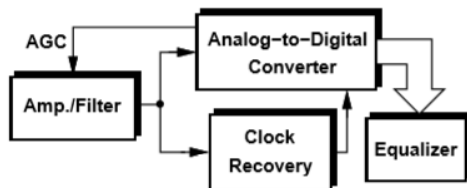
Circuit



Architecture



System



Switching between levels of abstraction is necessary for

- understanding the details of operation.
- optimizing the overall performance.
- Interaction between all groups in industry is essential for high performance and low cost designs.