

Mark McEnnis

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EDUCATION

University of Massachusetts - Amherst
Bachelor of Science in Computer Science, 3.7 GPA

Amherst, MA
Aug. 2020 – May 2024

COURSE WORK

Programming with Data Structures(Java); Programming Methodology(JavaScript); Computer System Principles(C)(ongoing); Introduction to the C Programming Language; Introduction to Computation(ongoing)

PROJECTS

MoMo Bot | *JavaScript, Node.js* December 2021 – Present

- Developed a Discord bot using Node.js that can perform various tasks
- Implemented weather command that will display locations weather report
- Implemented command to retrieve selected users icon
- Various other commands were also implemented

Clue game | *C* February 2022 – February 2022

- In a private repository due to it being a school project
- Developed a text game mimicking the classic board game "Clue"
- Is played on 3x3 board and has 6 items and 5 characters
- Has various commands to assist the user with playing the game

Pokemon PokeDex | *Java* July 2021 – August 2021

- Developed a simple PokeDex containing generations 1-4
- Able to search Pokemon by name or type
- Will display basic Pokemon information such as its type and weaknesses

ACTIVITIES

Umass Amherst Cybersecurity Club Fall 2021 - Present

HONORS

Flagship award Fall 2020 - Present

John and Abigail Adams Scholarship Fall 2020 - Present

TECHNICAL SKILLS

Languages: Java, JavaScript, C, Python (familiar)

Frameworks: Node.js, JUnit

Developer Tools: Git, VS Code, PyCharm