

# Last week's work

- Implemented Fourier discretisation
- Compared it against splines
- Some ideas about surrogates and CBC
- Manuscript editing [c. 5400 words]



From last time...

Fitting periodic splines:

1. Find the period



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  - ightharpoonup Autocorrelation or nonlinear least squares  $F_0$  estimation



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- 3. Build splines model
  - Discretisation = BSpline coefficients



From last time...

Choosing knots is hard; since we're wanting a minimal knot set...

1. Choose the desired number of knots



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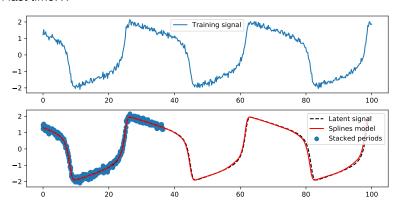


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  - Helps overcome the local minima issue

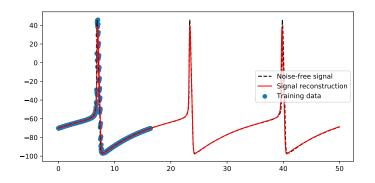


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We can quantify goodness-of-fit:

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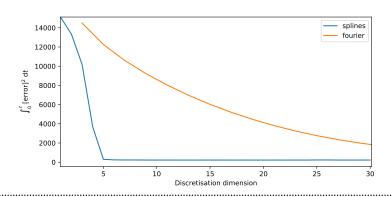


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- $\bigvee$  Let  $\operatorname{signal}(t)$  be the signal we wish to discretise
- $\bigvee$  Let error(t) = signal(t) reconstruction(t)
- $\mathsf{K}$  Goodness-of-fit =  $\int_0^T \left[ \operatorname{error}(t) \right]^2 \mathrm{d}t$
- This gives a metric for comparing splines, Fourier, etc.



# Splines vs Fourier

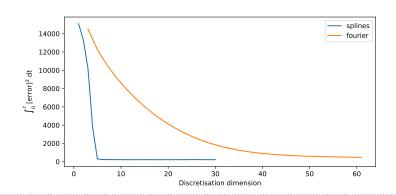
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# Splines vs Fourier

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# Open problems

#### Robustness

- Does it break down on stochastic systems? Eg. if data aren't fully periodic
- Do we need a human in the loop, to manually adjust anything?

#### Locality

- ▶ Knots are fitted / work well for  $\lambda_0$ ; can the same knots model  $\lambda_1, \lambda_2, \ldots, \lambda_i$ ?
- (They need to for predicting the next PO in an iteration)



# **CBC** approach

Question: there's several ways of performing CBC; which is best for this?

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Method 1. 'Easy' approach for harmonically forced systems

Set the response amplitude



- ✓ Set the response amplitude
- Find the input forcing amplitude that gives that response



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- Find the input forcing amplitude that gives that response
- Lumps the bifurcation parameter together with the control action
  - Fast and efficient iteration scheme
  - Similar approach exists for continuing equilibria



# Method 1 issues

We don't have a harmonically forced system



Method 2. Harder, fully general approach [Sieber Krauskopf]

Lefine the 'IO map' from control-target to system output



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  - Says what the system output is, for any given control target



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### Methods for PO CBC

Method 2. Harder, fully general approach [Sieber Krauskopf]

- Define the 'IO map' from control-target to system output
  - Says what the system output is, for any given control target
- Map fixed point means control-target = system output
- [Claim:] map fixed point occurs only when there's non-invasive control
- Use Newton iterations to solve for fixed point of discretised map
- Solution is the noninvasive control target



I think this is wrong...



- Integral control \Rightarrow no proportional error
  - Possibly true for other control strategies too



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- Feels like a big claim to say the paper's wrong, but I haven't found any way to resolve this....



Approach 1. Only use P, PD control

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- Downside: locked into a single control method



Approach 2. Reformulate the zero problem

Explicitly solve for noninvasive control



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# Optimal design of gradient-descent method

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- Experimentally test  $\mathbf{u}_i^*$  that solves  $I(\mathbf{u}^*) = 0$ , to ensure that's the moninvasive solution



## Proposed route

Initially, use PD control, IO map with Newton iterations

- Standard method, so don't have to develop anything new
- Need to use PD control, but that also means no need to develop any fancy controller
- Gets results quickly!

If PD doesn't work well, develop the surrogate gradient descent method

- Makes it truly control-strategy independent
- Extends CBC to systems that are harder to control with PD



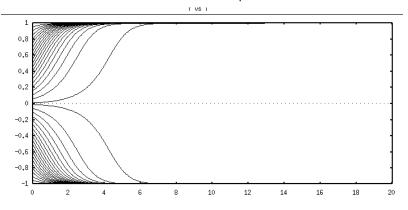
## An extravagant aside

Interesting aside: control-free continuation

- Some systems are hard to control
- Can we run CBC without needing a controller?



We can deduce the existence of an unstable equilibrium





✓ Stable features are easy to spot – the system converges to them



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  - Simple root-finding for locating equilibria
  - More optimal-experimental-design opportunities, for increasing confidence at equilibrium locations



General method:

1. Collect some data



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  - Set the system running



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  - ... Could find POs, UPOs at lots of parameter values, to track them without control or continuation



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Back on topic...



- Paper needs to make their usage cases clear



#### Slow signals:

- № No high harmonics 
   ⇒ Fourier discretisation works fine
- № No high harmonics ⇒ low-pass filtering works fine

No need for surrogates



#### Fast signals:

No need for surrogates



#### Medium-speed signals:

- Can be more efficiently discretised with splines than Fourier
- However, for harmonically forced systems, it's faster to use Fourier iterations than Newton iterations
- Enough HF harmonics that we wouldn't want to use LP filtering ⇒ we need a surrogate

This is surrogates usage case



- Better to use Fourier iterations than Newton iterations on harmonically forced systems
- Surrogates are useful for Fourier iteration on faster signals

Туре	Harmonically forced	Unforced
Slow signal	Fourier iter's, LP filters	Newton iter's, LP filters
Fast signal	Fourier iter's, surrogates	Newton iter's, novel discretisation

The two new methods complement each other; one for Newton iter's, one for Fourier iter's; paper should make this clear



CBC implementation should use Newton iterations, spline discretisation, PD control

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- Interesting aside 2: might be possible to run CBC without a controller?



## Next steps

- 1. Test splines generalisation ability
  - Fit knots for signal at  $\lambda = \lambda_0$
  - $\blacktriangleright$  See if those knots still work for  $\lambda = \lambda_i$ , i > 0
  - If they do, splines will be able to predict new PO locations, and work for CBC
- Write up results so far
- Demonstrate splines with CBC



# Key dates

- Bath maths ML conference, week of Aug.3rd 7th