Math 107 Sections 151-155 Topics for the first exam

Integration

Basic list:

$$\int x^n \, dx = \frac{x^{n+1}}{n+1} + C \text{ (provided } n \neq -1)$$

$$\int \sin(kx) \, dx = \frac{-\cos(kx)}{k} + C$$

$$\int \sec^2 x \, dx = \tan x + C$$

$$\int \sec x \tan x \, dx = \sec x + C$$

$$\int \tan x \, dx = \ln|\sin x| + C$$

$$\int \cot x \, dx = \ln|\sin x| + C$$

$$\int e^x \, dx = e^x + C$$

$$\int \frac{dx}{x^2 + a^2} = \frac{1}{a} \operatorname{Arctan}(\frac{x}{a}) + c$$

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Basic integration rules: for k=constant,

$$\int k \cdot f(x) \, dx = k \int f(x) \, dx$$

$$\int (f(x) \pm g(x)) \, dx = \int f(x) \, dx \pm \int g(x) \, dx$$

The Fundamental Theorem of Calculus

 $\int_a^x f(t) dt = F(x)$ is a function of x. F(x) =the area under graph of f, from a to x.

FTC 2: If f is cts, then F'(x) = f(x) (F is an antideriv of f!)

Since any two antiderivatives differ by a constant, and $F(b) = \int_a^b f(t) dt$, we get

FTC 1: If f is cts, and F is an antideriv of f, then $\int_a^b f(x) dx = F(b) - F(a) = F(x) \mid_a^b f$

Integration by substitution. The idea: reverse the chain rule!

$$g(x) = u$$
, then $\frac{d}{dx}f(g(x)) = \frac{d}{dx}f(u) = f'(u)\frac{du}{dx}$, so $\int f'(u)\frac{du}{dx} dx = \int f'(u) du = f(u) + c$
 $\int f(g(x))g'(x) dx$; set $u = g(x)$, then $du = g'(x) dx$,

$$f(g(x))g'(x) \ ax$$
; set $u = g(x)$, then $au = g'(x) \ ax$,

so
$$\int f(g(x))g'(x) dx = \int f(u) du$$
, where $u = g(x)$

Example: $\int x(x^2-3)^4 dx$; set $u=x^2-3$, so du=2x dx. Then

$$\int x(x^2 - 3)^4 dx = \frac{1}{2} \int (x^2 - 3)^4 2x dx = \frac{1}{2} \int u^4 du \big|_{u = x^2 - 3} = \frac{1}{2} \frac{u^5}{5} + c \big|_{u = x^2 - 3} = \frac{(x^2 - 3)^5}{10} + c \big|_{u = x^2 - 3}$$

The three most important points:

- 1. Make sure that you calculate (and then set aside) your du before doing step 2!
- 2. Make sure everything gets changed from x's to u's
- 3. **Don't** push x's through the integral sign! They're not constants!

We can use u-substitution directly with a definite integral, provided we remember that

$$\int_{a}^{b} f(x) dx \text{ really means } \int_{x=a}^{x=b} f(x) dx \text{, and we remember to change all } x\text{'s to } u\text{'s!}$$

Ex: $\int_{1}^{2} x(1+x^{2})^{6} dx$; set $u = 1+x^{2}$, du = 2x dx. when x = 1, u = 2; when x = 2, u = 5;

so
$$\int_{1}^{2} x(1+x^{2})^{6} dx = \frac{1}{2} \int_{2}^{5} u^{6} du = \dots$$

Integration by parts

Product rule: d(uv) = (du)v + u(dv)

reverse: $\int u \, dv = uv - \int v \, du$

Ex: $\int x \cos x \, dx$: set u=x, $dv=\cos x \, dx$ du=dx, $v=\sin x$ (or any <u>other</u> antiderivative) So: $\int x \cos x = x \sin x - \int \sin x \, dx = \dots$

special case:
$$\int f(x) dx$$
; $u = f(x)$, $dv = dx$ $\int f(x) dx = xf(x) - \int xf'(x) dx$
Ex: $\int Arcsin x dx = x Arcsin x - \int \frac{x}{\sqrt{1-x^2}} = \dots$

The basic idea: integrate part of the function (a part that you <u>can</u>), differentiate the rest. Goal: reach an integral that is "nicer".

Ex:
$$\int x^3 \ln x \ dx = (x^4/4) \ln x - \int (x^4/4)(1/x) \ dx = \dots$$

Trig substitution

Idea: get rid of square roots, by turning the stuff inside into a perfect square!

$$\begin{split} & \sqrt{a^2 - x^2} : \, \sec \, x = a \sin u \, . \, \, \mathrm{d}x = a \cos u \, \, \mathrm{d}u, \, \sqrt{a^2 - x^2} = a \cos u \\ & \mathrm{Ex:} \, \int \frac{1}{x^2 \sqrt{1 - x^2}} \, \mathrm{d}x = \int \frac{\cos u}{\sin^2 u \cos u} \, \mathrm{d}u \Big|_{x = \sin u} = \dots \\ & \sqrt{a^2 + x^2} : \, \sec \, x = a \tan u \, . \, \, \mathrm{d}x = a \sec^2 u \, \, \mathrm{d}u, \, \sqrt{a^2 + x^2} = a \sec u \\ & \mathrm{Ex:} \, \int \frac{1}{(x^2 + 4)^{3/2}} \, \mathrm{d}x = \int \frac{2 \sec^2 u}{(2 \sec u)^3} \, \mathrm{d}u \Big|_{x = 2 \tan u} = \dots \\ & \sqrt{x^2 - a^2} : \, \sec \, x = a \sec u \, . \, \, \mathrm{d}x = a \sec u \tan u \, \, \mathrm{d}u, \, \sqrt{x^2 - a^2} = a \tan u \\ & \mathrm{Ex:} \, \int \frac{1}{x^2 \sqrt{x^2 - 1}} \, \mathrm{d}x = \int \frac{\sec u \tan u}{\sec^2 u \tan u} \, \, \mathrm{d}u \Big|_{x = \sec u} = \dots \end{split}$$

Undoing the "u-substitution": use right triangles! (<u>Draw</u> a right triangle!) Ex: $x = a \sin u$, then angle u has opposite = x, hypotenuse = a, so adjacent = $\sqrt{a^2 - x^2}$. So $\cos u = (\sqrt{a^2 - x^2})/a$, $\tan u = x/\sqrt{a^2 - x^2}$, etc.

Trig integrals: What trig substitution usually leads to!

$$\int \sin^n x \, \cos^m x \, dx$$

If n is odd, keep one $\sin x$ and turn the others, in pairs, into $\cos x$ (using $\sin^2 x = 1 - \cos^2 x$), then do a u-substitution $u = \cos x$.

If m is odd, reverse the roles of $\sin x$ and $\cos x$.

If both are even, turn the $\sin x$ into $\cos x$ (in pairs) and use the double angle formula

$$\cos^2 x = \frac{1}{2}(1 + \cos(2x))$$

This will convert $\cos^m x$ into a bunch of lower powers of $\cos(2x)$; odd powers can be dealt with by substitution, even powers by another application of the angle doubling formula!

$$\int \sec^n x \tan^m x \, dx = \int \frac{\sin^m x}{\cos^{n+m} x} \, dx$$

If n is even, set two of them aside and convert the rest to $\tan x$

using $\sec^2 x = \tan^2 x + 1$, and use $u = \tan x$.

If m is odd, set one each of $\sec x$, $\tan x$ aside, convert the rest of the $\tan x$ to $\sec x$ using $\tan^2 x = \sec^2 x - 1$, and use $u = \sec x$.

If n is odd and m is even, convert all of the $\tan x$ to $\sec x$ (in pairs), leaving a bunch of powers of $\sec x$. Then use the reduction formula:

$$\int \sec^n x \ dx = \frac{1}{n-1} \sec^{n-2} x \tan x + \frac{n-2}{n-1} \int \sec^{n-2} x \ dx$$

At the end, reach $\int \sec^2 x \ dx = \tan x + C$ or $\int \sec x \ dx = \ln|\sec x + \tan x| + C$

A little "trick" worth knowing:

the substitution $u = \frac{\pi}{2} - x$, since $\sin(\frac{\pi}{2} - x) = \cos x$ and $\cos(\frac{\pi}{2} - x) = \sin x$, will reverse the roles of $\sin x$ and $\cos x$,

so will turn $\cot x$ into $\tan u$ and $\csc x$ into $\sec u$. So, for example, the integral

$$\int \frac{\cos^4 x}{\sin^7 x} dx = \int \csc^3 x \cot^4 x dx, \text{ which our techniques don't cover,}$$

becomes $\int \sec^3 u \tan^4 u \ du$, which our techniques <u>do</u> cover.

Partial fractions

rational function = quotient of polynomials

Idea: integrate by writing function as sum of simpler functions

Procedure: f(x) = p(x)/q(x)

- (0): arrange for degree(p) < degree(q); do long division if it isn't
- (1): factor q(x) into linear and irreducible quadratic factors
- (2): group common factors together as powers
- (3a): for each group $(x-a)^n$ add together: $\frac{a_1}{x-a} + \dots + \frac{a_n}{(x-a)^n}$
- (3b): for each group $(ax^2 + bx + c)^n$ add together:

$$\frac{a_1x + b_1}{ax^2 + bx + c} + \dots + \frac{a_nx + b_n}{(ax^2 + bx + c)^n}$$

(4) set f(x) = sum of all sums; solve for the 'undetermined' coefficients put sum over a common denomenator (=q(x)); set numerators equal.

always works: multiply out, group common powers, set coeffs of the two polys equal

Ex:
$$x + 3 = a(x - 1) + b(x - 2) = (a + b)x + (-a - 2b)$$
; $1 = a + b$, $3 = -a - 2b$

linear term $(x-a)^n$: set x=a, will allow you to solve for a coefficient if $n \ge 2$, take derivatives of both sides! set x=a, gives another coeff.

Ex:
$$\frac{x^2}{(x-1)^2(x^2+1)} = \frac{A}{x-1} + \frac{B}{(x-1)^2} + \frac{Cx+D}{x^2+1}$$
$$= \frac{A(x-1)(x^2+1) + B(x^2+1) + (Cx+D)(x-1)^2}{(x-1)^2(x^2+1)} = \dots$$

Numerical Integration

Sometimes (most times?) the Fundamental Theorem of Calculus won't help us to compute a definite integral; we can't find an antiderivative. So we need to fall back on the definition:

$$\sum_{i=1}^{n} f(c_i) \Delta x_i \text{ approximates } \int_a^b f(x) \ dx,$$

where the interval [a, b] is cut into n pieces of length $\Delta x_1, \ldots \Delta x_n$, and c_i lies in the i-th subinterval

Typically, for convenience, we choose the subintervals to have the same length $\Delta x_i = \Delta x = \frac{b-a}{n}$, and make "standard" choices of elements in the *i*-th subinterval $[x_{i-1}, x_i]$:

$$L(f,n) = \sum_{i=1}^{n} f(x_{i-1}) \Delta x$$
 (left endpoint estimate)

$$R(f,n) = \sum_{i=1}^{n} f(x_i) \Delta x$$
 (right endpoint estimate)

$$M(f,n) = \sum_{i=1}^{n} f(\frac{x_{i-1} + x_i}{2}) \Delta x$$
 (midpoint estimate)

In the end though, each of these is throwing out a lot of information, since it approximates f on an interval by a constant. We can do better, taking into account more infmation about the function f, by approximating f by functions that better "fit" f on a subinterval, whose integrals we know how to compute.

We focus on linear functions: we replace f on each subinterval by the linear function having the same values at the endpoints. This essentially replaces a rectangle in our sums with trapezoids. Since the area of a trapezoid is (length of base) (average of lengths of heights), we end up with the estimate

$$T(f,n) = \sum_{i=1}^{n} \frac{f(x_{i-1}) + f(x_i)}{2} \Delta x = \frac{1}{2} (\sum_{i=1}^{n} f(x_{i-1}) \Delta x + \sum_{i=1}^{n} f(x_i) \Delta x)$$

= $\frac{1}{2} (L(f,n) + R(f,n))$ (trapezoid estimate)

If f is close to being linear on each subinterval (i.e., f'' is not too big), this gives a better estimate of the integral than either of L or R alone. In fact, if $|f''(x)| \leq K$ on [a, b], then

$$\left| \int_{a}^{b} f(x) \, dx - T(f, n) \right| \le K \frac{(b-a)^{3}}{12n^{2}}$$

This, in practice, leads to very good estimates for the integrals of functions we don't know how to find antiderivatives for. Even for functions that we <u>can</u> find antiderivatives for, this gives a practical way to approximate the <u>values</u> of those antiderivatives (think, e.g., of $\arcsin x$), by approximating the corresponding definite integrals.

Improper integrals

Fund Thm of Calc:
$$\int_a^b f(x) dx = F(b) - F(a)$$
, where $F'(x) = f(x)$

Problems: $a = -\infty$, $b = \infty$; f blows up at a or b or somewhere in between integral is "improper"; usual technique doesn't work. Solution to this:

$$\int_{a}^{\infty} f(x) dx = \lim_{b \to \infty} \int_{a}^{b} f(x) dx \qquad \int_{-\infty}^{b} f(x) dx = \lim_{a \to -\infty} \int_{a}^{b} f(x) dx$$

(blow up at a)
$$\int_a^b f(x) dx = \lim_{r \to a^+} \int_r^b f(x) dx = \lim_{\epsilon \to 0^+} \int_{a+\epsilon}^b f(x) dx$$

(similarly for blowup at
$$b$$
 (or both!))

$$\int_a^b f(x) dx = \lim_{s \to b^-} \int_a^s f(x) dx = \lim_{\epsilon \to 0^+} \int_a^{b-\epsilon} f(x) dx$$

(blows up at
$$c$$
 (b/w a and b)) $\int_a^b f(x) dx = \lim_{r \to c^-} \int_a^r f(x) dx + \lim_{s \to c^+} \int_s^b f(x) dx$

The integral converges if (all of the) limit(s) are finite; otherwise, we say that the integral diverges.

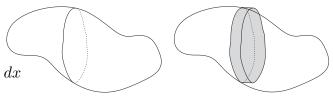
Comparison:
$$0 \le f(x) \le g(x)$$
 for all x ;
if $\int_a^\infty g(x) \, dx$ converges, so does $\int_a^\infty f(x) \, dx$
if $\int_a^\infty f(x) \, dx$ diverges, so does $\int_a^\infty g(x) \, dx$

Applications of integration

Volume by slicing. To calculate volume, approximate region by objects whose volume we can calculate.

Volume
$$\approx \sum$$
 (volumes of 'cylinders')

 $= \sum_{i=1}^{\infty} (\text{area of base})(\text{height})$ $= \sum_{i=1}^{\infty} (\text{area of cross-section}) \Delta x_i .$ So volume $= \int_{left}^{right} (\text{area of cross section}) dx$



Solids of revolution: disks and washers. Solid of revolution: take a region in the plane and revolve it around an axis in the plane.

take cross-sections perpendicular to

axis of revolution;

cross-section = disk (area= πr^2)

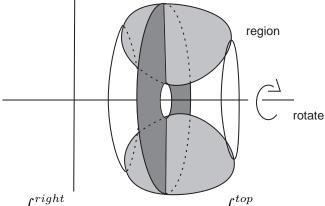
or washer (area= $\pi R^2 - \pi r^2$)

rotate around x-axis: write r(and R) as functions of x,

integrate dx

rotate around y-axis: write r(and R) as functions of y,

integrate dy



Otherwise, everything is as before: volume = $\int_{left}^{right} A(x) dx$ or volume = $\int_{bottom}^{top} A(y) dy$

The same is true if axis is <u>parallel</u> to x- or y-axis; r and R just change (we add a constant).

Cylindrical shells. Different picture, same volume! Solid of revolution; use cylinders centered on the axis of revolution. The intersection is a cylinder, with area = (circumference)(height) = $2\pi rh$

volume =
$$\int_{left}^{right}$$
 (area of cylinder) dx or \int_{bottom}^{top} (area of cylinder) dy !

region

revolve around vertical line: integrate dx revolve around horizontal line: integrate dy

Ex: region in plane between y = 4x, $y = x^2$, revolved around y-axis

left=0, right=4,
$$r = x$$
, $h = (4x - x^2)$ volume = $\int_0^4 2\pi x (4x - x^2) dx$

Arclength. Idea: approximate a curve by lots of short line segments; length of curve \approx sum of lengths of line segments.

Line segment between $(c_i, f(c_i))$ and $(c_{i+1}, f(c_{i+1}))$ has length

$$\sqrt{1 + (\frac{f(c_{i+1}) - f(c_i)}{c_{i+1} - c_i})^2} \cdot (c_{i+1} - c_i) \approx \sqrt{1 + (f'(c_i))^2} \cdot \Delta x_i$$

So length of curve =
$$\int_{left}^{right} \sqrt{1 + (f'(x))^2} dx$$

The problem: integrating $\sqrt{1+(f'(x))^2}$! Sometimes, $1+(f'(x))^2$ turns out to be a perfect square.....

More generally, we can work with parametric curves (x(t), y(t)) [think: t = time, so we are travelling around the x-y plane].

Arclength: we approximate it the same way, as a sum of lengths of line sequents that approximate the curve. Each segment has length

$$\sqrt{(\Delta x)^2 + (\Delta y)^2} = \sqrt{(\Delta x/\Delta t)^2 + (\Delta y/\Delta t)^2} \Delta t \approx \sqrt{(x'(t))^2 + (y'(t))^2} dt$$

so the length of the curve is $\int_a^b \sqrt{(x'(t))^2 + (y'(t))^2} \ dt$