



# Python 快速上手 part1

William

資料與程式碼：[程式碼與練習題解答](#)

影片播放列表：[影片播放列表](#)

投影片 PDF：[投影片PDF下載連結](#)

## 「版權聲明頁」

本投影片已經獲得作者授權台灣人工智慧學校得以使用於教學用途，如需取得重製權以及公開傳輸權需要透過台灣人工智慧學校取得著作人同意；如果需要修改本投影片著作，則需要取得改作權；另外，如果有需要以光碟或紙本等實體的方式傳播，則需要取得人工智慧學校散佈權。

---

# why python

# Why Python?

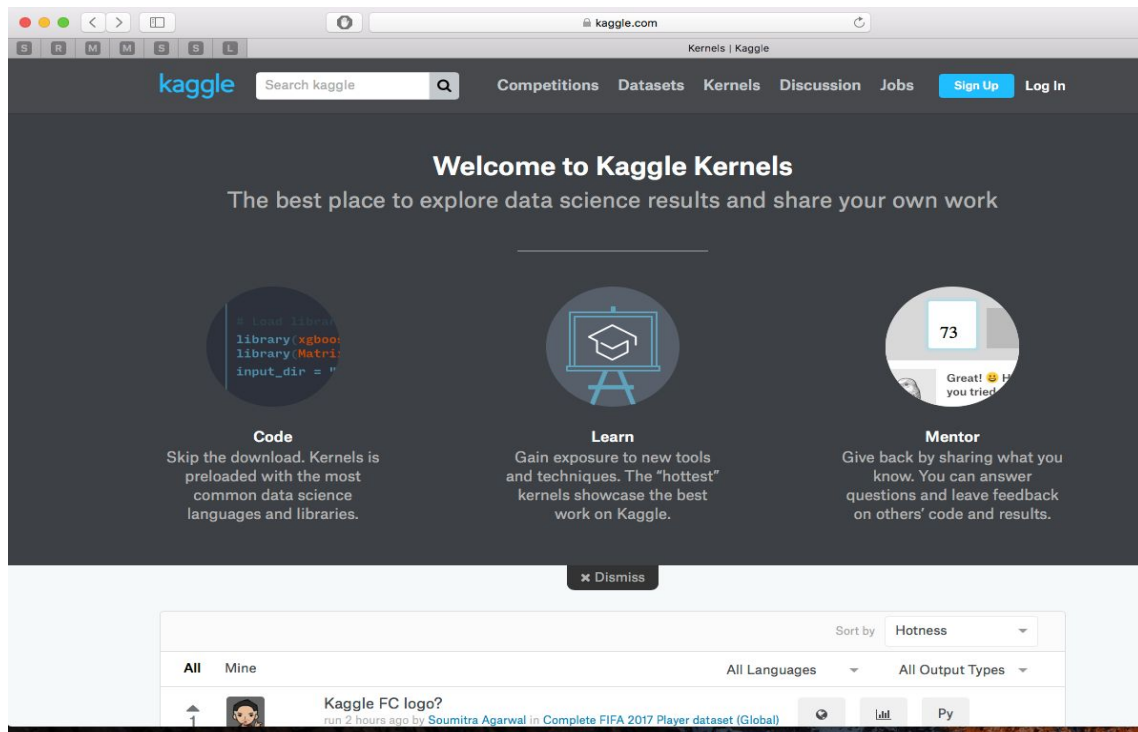
---

- 深度學習的框架幾乎都支援 Python



# Why Python?

## ● 資料科學中的主流語言



# Why Python?

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- 深度學習的框架幾乎都支援 Python

Caffe



theano



dmlc  
*mxnet*



PYTORCH



# Why Python?

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- 簡單好學!
- Hello world in Python
- `print("Hello world")`



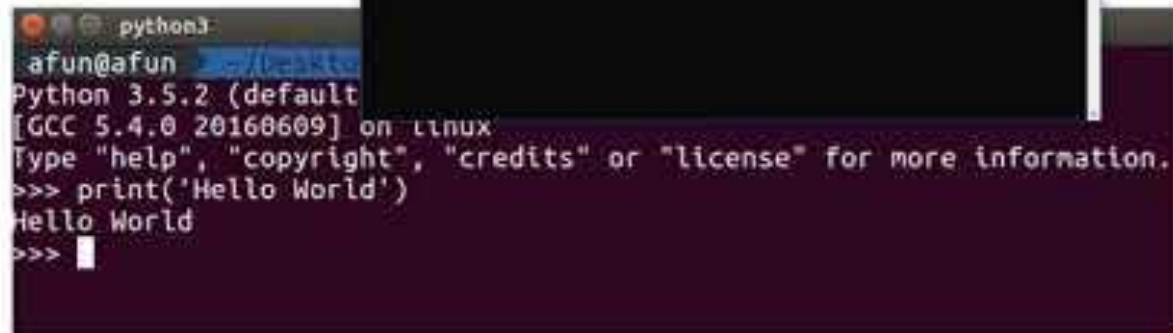
---

# 本機端環境建置



## Method one : Python Shell

- 在anaconda prompt
- running by line
- exit : Ctrl+Z or e



```
python3
afun@afun
Python 3.5.2 (default
[GCC 5.4.0 20160609] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> print('Hello World')
Hello World
>>>
```

# Before installing ...

---

- Highly recommend learning Python 3.x
  - Different syntax
  - Different implementation
  - No more support for Python 2.7



# Anaconda

---

- 除了 Python, 許多資料分析常用的套件也都包含在內
- Windows / Linux / Mac OS
- [Download](#)
  - 目前python 3.7尚有許多問題, 建議下載Anaconda3 5.2版(python 3.6)
- Anaconda Prompt
- conda install



# To use Python in Anaconda, there are three methods ...

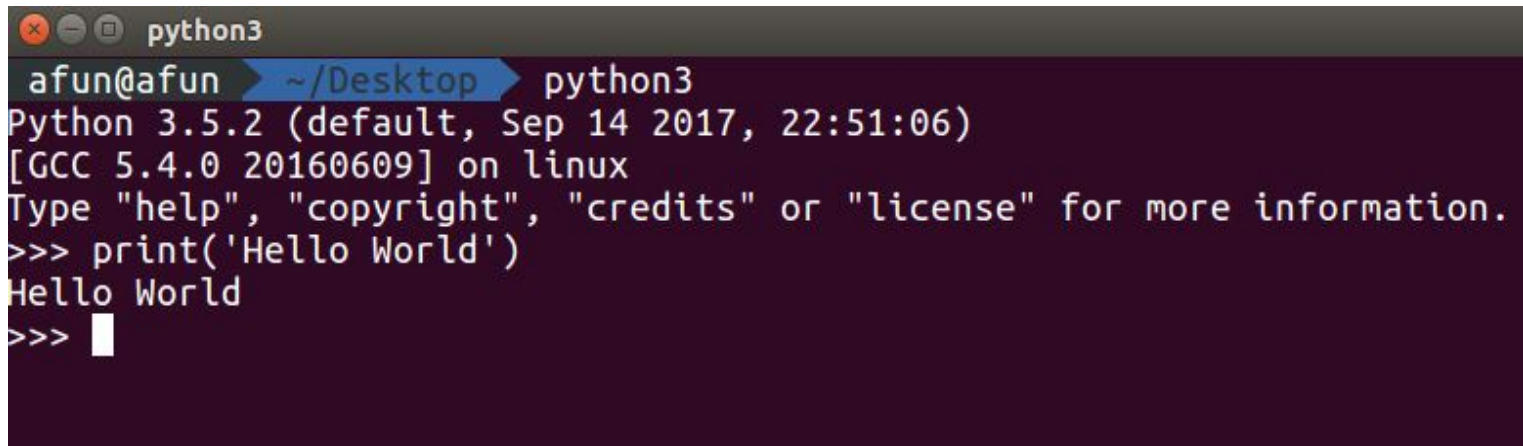
- Python Shell
- Ipython
- jupyter notebook



# Method one : Python Shell

---

- 在anaconda prompt 輸入python
- running by line
- exit: Ctrl+Z or exit()

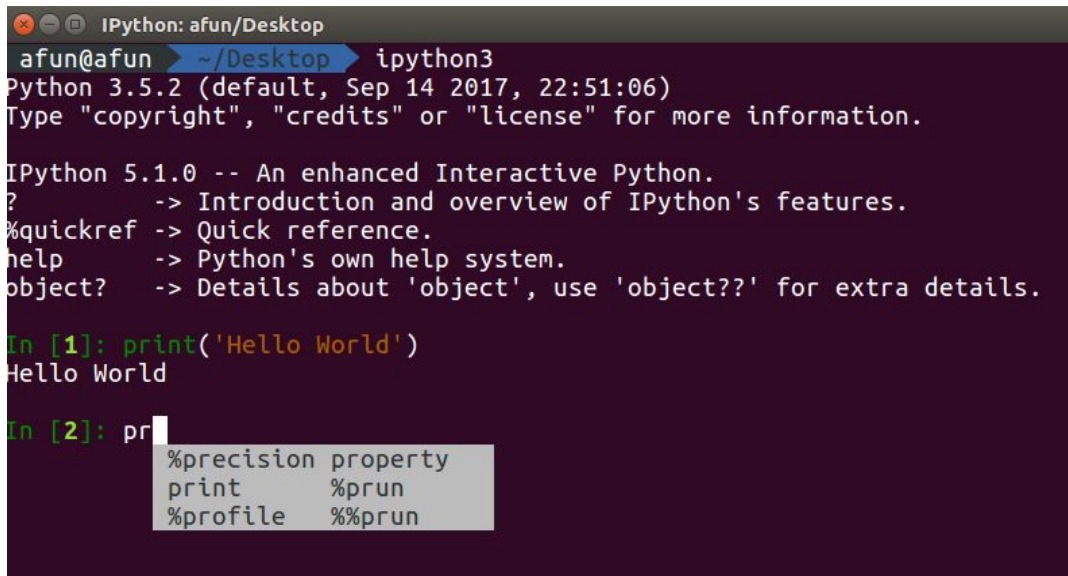


```
python3
afun@afun ~/Desktop python3
Python 3.5.2 (default, Sep 14 2017, 22:51:06)
[GCC 5.4.0 20160609] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> print('Hello World')
Hello World
>>>
```



# Method two : ipython

- \$ pip install ipython
- 在anaconda prompt 輸入ipython
- include magic code
- running by line
- TAB for hint
- exit:exit



```
IPython: afun/Desktop
afun@afun ~/Desktop$ ipython3
Python 3.5.2 (default, Sep 14 2017, 22:51:06)
Type "copyright", "credits" or "license" for more information.

IPython 5.1.0 -- An enhanced Interactive Python.
?                -> Introduction and overview of IPython's features.
%quickref        -> Quick reference.
help             -> Python's own help system.
object?         -> Details about 'object', use 'object??' for extra details.

In [1]: print('Hello World')
Hello World

In [2]: pr
%precision property
print      %prun
%profile   %%prun
```



---

# jupyter notebook

# Introduction to Jupyter notebook

- Code is divided into cells to control execution
- Ideal for exploratory analysis and model building





# 但對於許多人來說...

---

- 一看到命令字元介面...

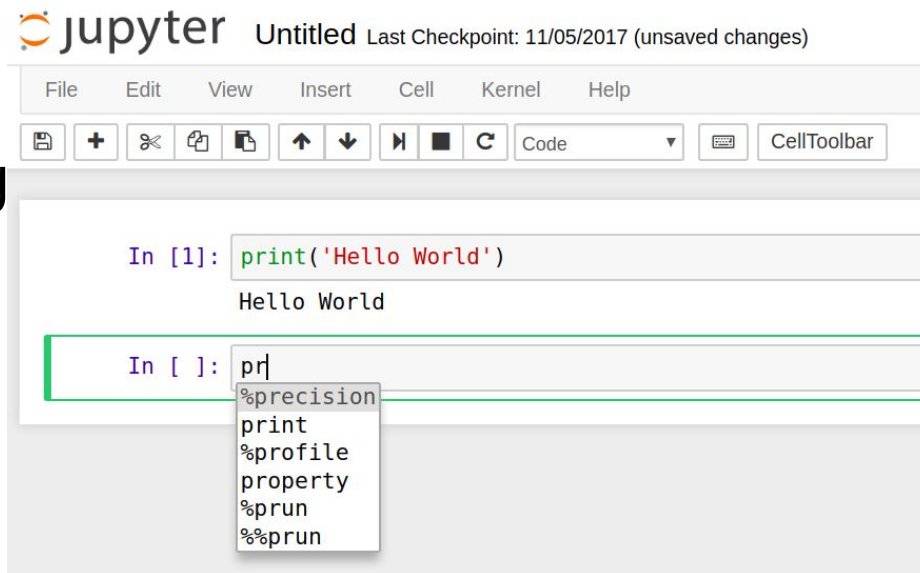
沒有按鈕...沒有游標...滑鼠不能  
用...





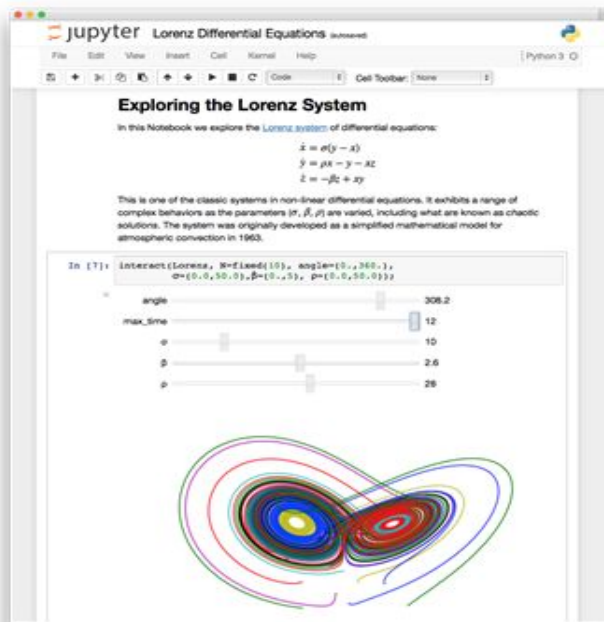
# Method three : jupyter notebook

- \$ pip install jupyter
- include magic code
- running by cell
- TAB for autocomplete
- SHIFT+TAB for docstring



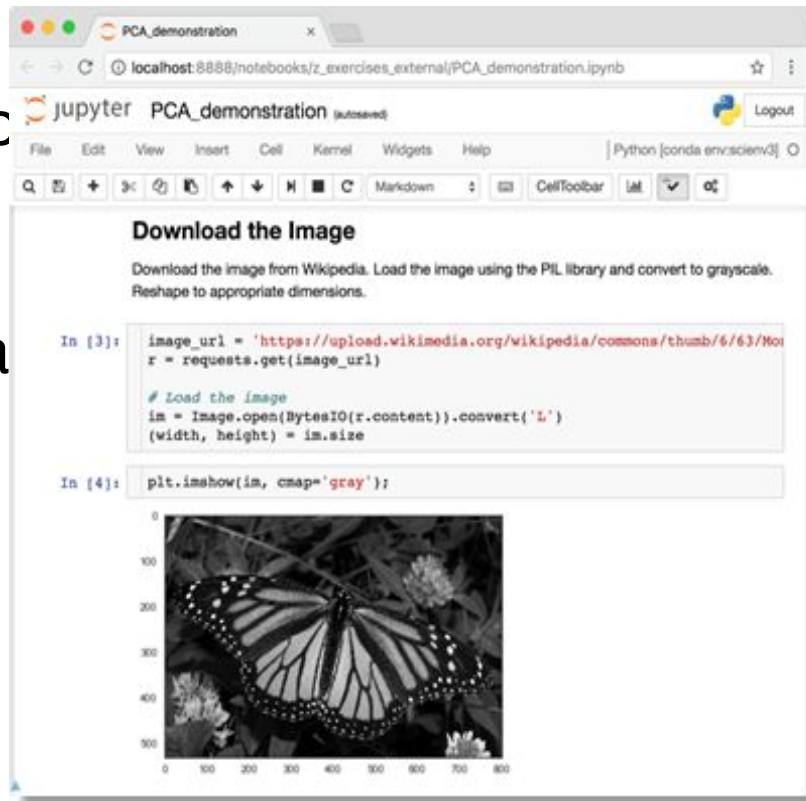
# Introduction to Jupyter notebook

- Jupyter is an anagram of: Julia, Python, and R
- Supports multiple content types: code, narrative text, images, movies, etc



# Introduction to Jupyter notebook

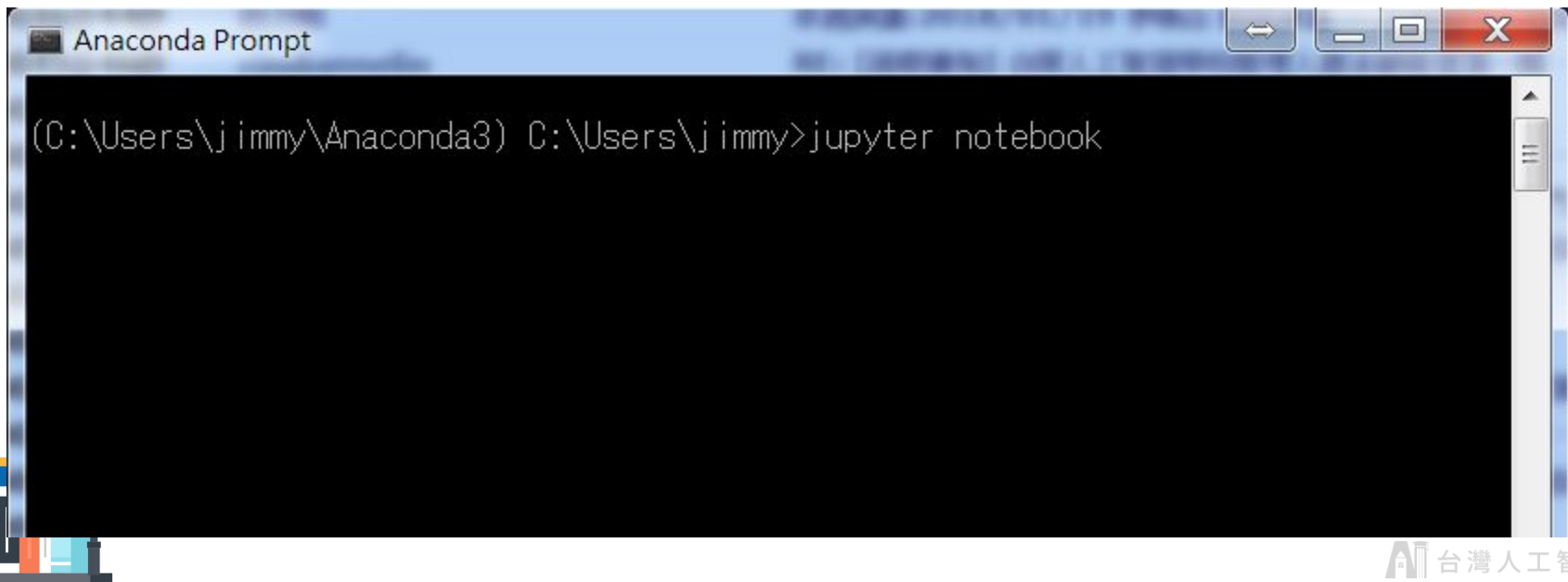
- Code is divided into cells to control execution
- Ideal for exploratory analysis and building



# 如何開啟 Jupyter notebook (本機)

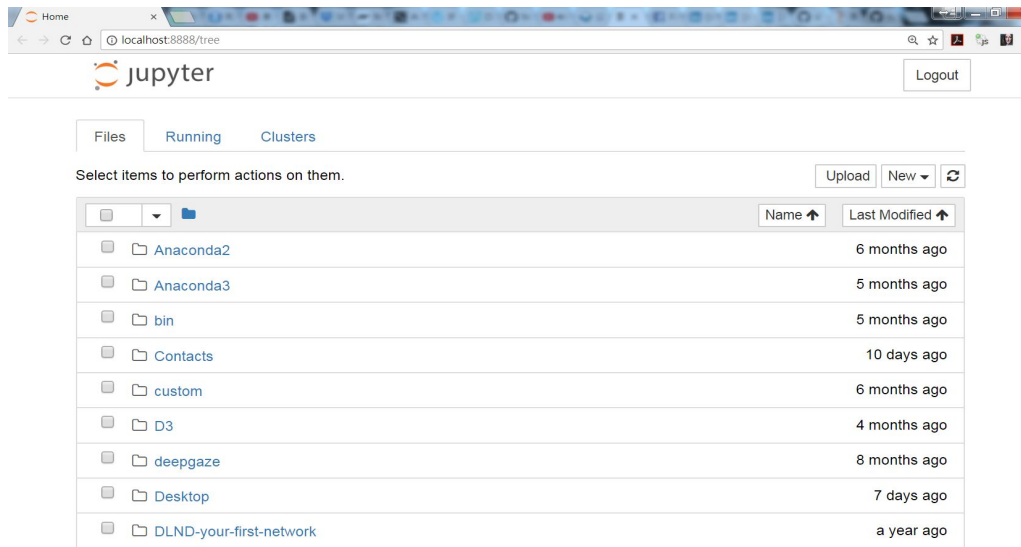
---

- 安裝好 Anaconda 後，請打開 Anaconda Prompt，並輸入 jupyter notebook



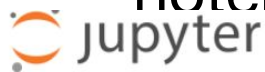
# 順利開啟！

- 會自動在您預設的瀏覽器中打開 Jupyter notebook
- 顯示的資料則是 terminal 輸入的當前路徑 (預設使用者名稱)



# 開啟 notebook

- 在 New 鍵下，選擇 Python 3，即可開啟新的 notebook



Logout

Files

Running

Clusters

Select items to perform actions on them.

Upload

New ▾



Notebook:

Python 3

Other:

Text File

Folder

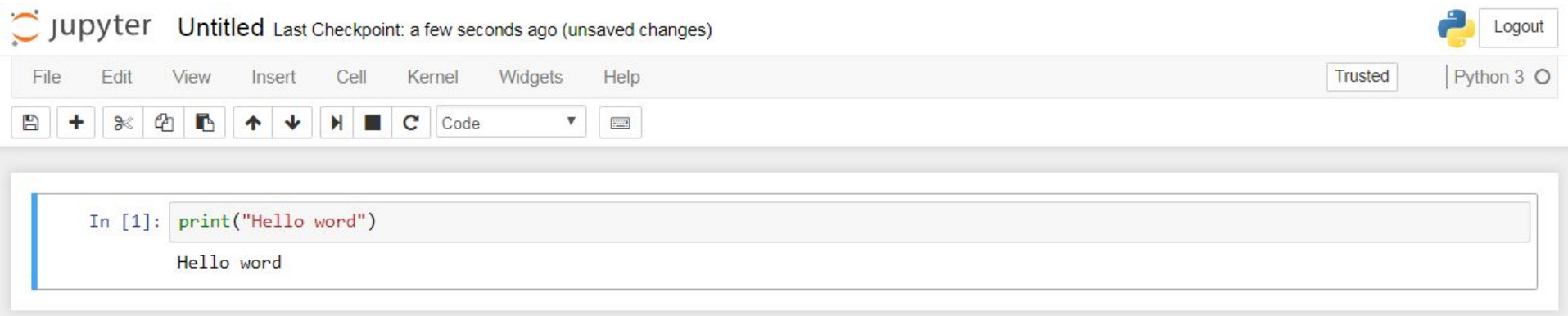
Terminal





# 開啟 notebook

- 完成！可以開始輸入 code 囉



- jupyter notebook 會自動儲存
- code 的結果會即時顯示



---

# AIA Server 使用



# AIA Server- jupyter notebook

The screenshot displays the Jupyter Notebook interface on the AIA Server. The top menu bar includes File, Edit, Run, Kernel, View, Editor, Hub, and Help. The left sidebar features tabs for Files, Running, Commands, and Tabs. The 'Files' tab is active, showing a file browser with a table of files. A red box highlights the 'courses' folder, which was last modified '5 minutes ago'. The main workspace has a 'Launcher' tab selected, showing options to create a 'Notebook' or 'Console' using either 'Python 3' or 'R' kernels.

Name	Last Modified
courses	5 minutes ago

Launcher

Notebook

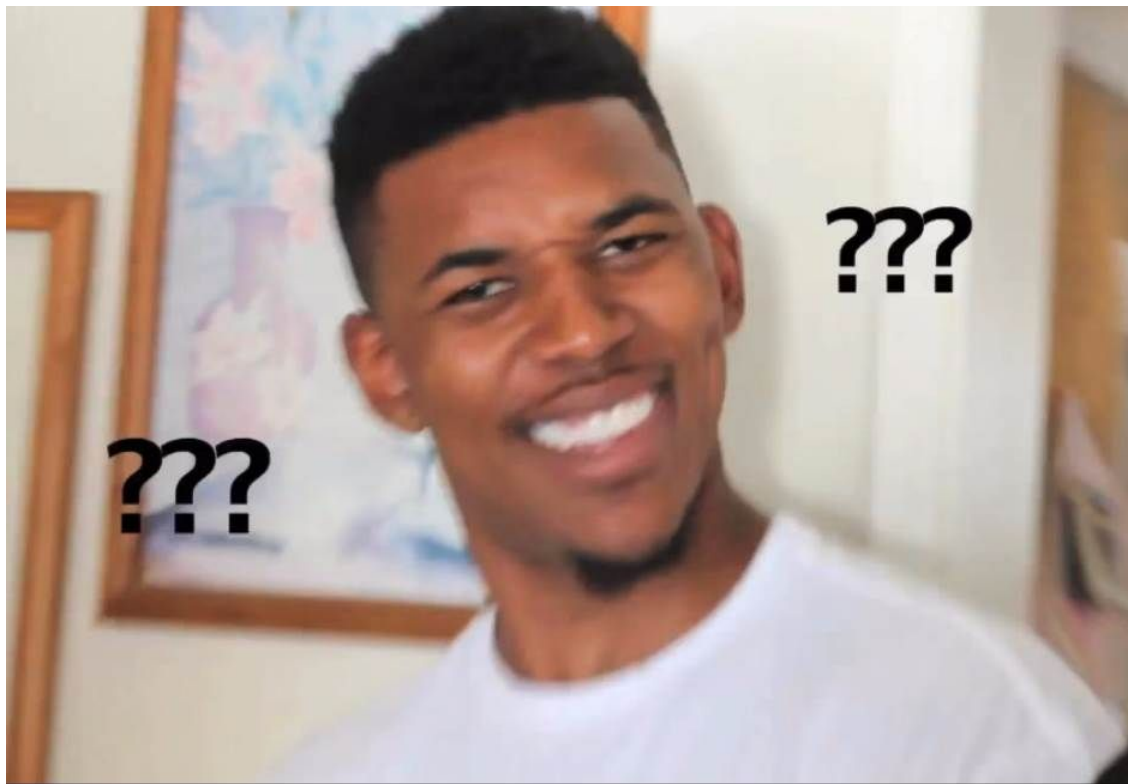
Python 3 R

Console

Python 3 R

明明不一樣，你跟我說這都是jupyter notebook?

---



# Tree and Lab

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- Lab: 較人性化的介面, 但功能不完善
- Tree: 功能相對較完善



## 下載課程資料

---

- 為維護課程資料，courses 中的檔案皆為 read-only，如需修改請 cp 至自身的環境中
- 打開 terminal，輸入

```
cp -r courses-tpe/python_programming mypython
```

- 今後的課程，如果需要下載課程資料都會使用這樣的方式



## 下載課程資料

---

- 為維護課程資料，courses 中的檔案皆為 read-only，如需修改請 cp 至自身的環境中
- 打開 terminal，輸入








```
cp -r courses-tpe/python_programming mypython
```

- 今後的課程，如果需要下載課程資料都會使用這樣的方式





```
jovyan@jupyter-ewanstsai-40aiacademy-2etw:~$ cp -r courses/python_programming mypython
jovyan@jupyter-ewanstsai-40aiacademy-2etw:~$ ls
* courses hsi-courses lost+found mypython projectdata
jovyan@jupyter-ewanstsai-40aiacademy-2etw:~$
```

Files					
					
Running	Name		Last Modified		
	 courses		11 minutes ago		
	 mypython		2 minutes ago		



# Jupyter快捷鍵(非重點!請勿著墨太久!)

---

- 補充在另外獨立的slide中。
- slide連結  
: <https://docs.google.com/presentation/d/1rBOMUrPdYcal24EOw7FV6dVQohDDwLDeKxE9RiXK6lY/>
- 稍微會寫python但沒用過jupyter notebook的建議可以先看一下這份補充;若沒有學過程式,也可以先開始後續python課程,稍微了解了程式語言後再回來參考喔。





# Python 程式設計

Felix

---

# Basic Syntax

## Data Type

```
print(type(100))          # <class 'int'>
print(type(counter))      # <class 'int'>

print(type(1000.0))       # <class 'float'>
print(type(miles))        # <class 'float'>

print(type("John"))       # <class 'str'>
print(type(name))         # <class 'str'>
```



# Variables

---

```
# assignment
```

```
a = 1
```

```
b = c = 5
```

```
# assign multiple objects to multiple variables.
```

```
a, b, c = 1, 2, "John"
```

```
print(a)  # 1
```

```
print(b)  # 2
```

```
print(c)  # John
```



# Data Type

---

```
counter = 100      # An integer assignment  
miles    = 1000.0  # A floating point  
name     = "John"  # A string
```

```
print(counter)    # 100  
print(miles)      # 1000.0  
print(name)       # John
```



# Data Type

---

```
print(type(100))
```

```
# <class 'int'>
```

```
print(type(counter))
```

```
# <class 'int'>
```

```
print(type(1000.0))
```

```
# <class 'float'>
```

```
print(type(miles))
```

```
# <class 'float'>
```

```
print(type("John"))
```

```
# <class 'str'>
```

```
print(type(name))
```

```
# <class 'str'>
```





# Keywords

False	class	finally	is	return
None	continue	for	lambda	try
True	def	from	nonlocal	while
and	del	global	not	with
as	elif	if	or	yield
assert	else	import	pass	
break	except	in	raise	



# Arithmetic Operators

---

Symbol	Task Performed
+	Addition
-	Subtraction
/	division
%	mod
*	multiplication
//	floor division
**	to the power of



# Arithmetic Operators

---

add = 1 + 1 # 2

sub = 1 - 1 # 0

div = 4 / 2 # 2

mod = 4 % 3 # 1

mul = 2 \* 3 # 6

f\_div = 5 // 2 # 2

power = 2 \*\* 3 # 8



# Comparison Operators

---

Symbol	Task Performed
==	True, if it is equal
!=	True, if not equal to
<	less than
>	greater than
<=	less than or equal to
>=	greater than or equal to



# Comparison Operators

---

```
a, b = 10, 20
```

```
a == b    # False
```

```
a != b    # True
```

```
a < b     # True
```

```
a > b     # False
```

```
a <= b    # True
```

```
a >= b    # False
```



# Built-in Functions

---

e.g. `print( )`, `type( )`, `int( )` and `str( )`

```
integer = 123
```

```
string = "456"
```

```
s_to_i = int(string)    # int now
```

```
i_to_s = str(integer)  # str now
```

```
print(type(s_to_i))    # <class 'int'>
```

```
print(type(i_to_s))    # <class 'str'>
```



# 練習 - part 1

---

Q1. 輸入兩個整數數字，計算兩數字之加、減、乘、除的結果，並且列印出來。

Example Output:

第一個數字? 20

第二個數字? 10

20 + 10 = 30

20 - 10 = 10

20 \* 10 = 200

20 / 10 = 2

hint1: 利用內建 `input()` 取得輸入數字，並且利用 `int()` 將輸入字串轉成整數。

hint2: `num1 + num2 = sum` 可利用 `print(num1, "+", num2, "=", num1 + num2)` 印出。



---

# Data Structures



## List - slicing

```
my_list = [0, 1, 2, 3, 4, 5, 6, 7, 8]
print(my_list[2:5])  # elements 3rd to 5th
                    ## [2, 3, 4]
print(my_list[:-5])  # elements beginning to 4th
                    ## [0, 1, 2, 3]
print(my_list[5:])   # elements 6th to end
                    ## [5, 6, 7, 8]
print(my_list[:])    # elements beginning to end
                    ## [0, 1, 2, 3, 4, 5, 6, 7, 8]
print(my_list[::3])  # slice a parent List with a step length
                    ## [0, 3, 6]
```



# Numbers

---

```
# Output: <class 'int'>
```

```
print(type(5))
```

```
# Output: <class 'float'>
```

```
print(type(5.0))
```

```
# Output: <class 'complex'>
```

```
c = 5 + 3j
```

```
print(type(c))
```



# Lists

---

```
# empty list
```

```
my_list = []
```

```
# list of integers
```

```
my_list = [1, 2, 3]
```

```
# list with mixed datatypes
```

```
my_list = [1, "Hello", 2.3]
```

```
# nested list
```

```
my_list = ["mouse", [8, 4, 6]]
```



# List - index

---

```
my_list = ['h', 'e', 'l', 'l', 'o']
```

```
print(my_list[0])      # Output: h
```

```
print(my_list[1])      # Output: e
```

```
# my_list[5.0]          # Error! Only integer can be used for indexing
```

```
n_list = ["Happy", [2,0,1,8]]    # Nested List
```

```
print(n_list[1][3])           # Output: 8
```



# List - negative indexing

---

```
my_list = ['p', 'r', 'o', 'b', 'e']
```

```
print(my_list[-1])    # Output: e
```

```
print(my_list[-5])    # Output: p
```



# List - slicing

---

```
my_list = [0, 1, 2, 3, 4, 5, 6, 7, 8]
```

```
print(my_list[2:5])    # elements 3rd to 5th
```

```
## [2, 3, 4]
```

```
print(my_list[:-5])    # elements beginning to 4th
```

```
## [0, 1, 2, 3]
```

```
print(my_list[5:])      # elements 6th to end
```

```
## [5, 6, 7, 8]
```

```
print(my_list[:])       # elements beginning to end
```

```
## [0, 1, 2, 3, 4, 5, 6, 7, 8]
```

```
print(my_list[::3])     # slice a parent list with a step length
```

```
## [0, 3, 6]
```



# Built-in List Methods

---

```
num_list = [0, 0, 1, 2, 3, 4, 5, 6, 7, 8]
```

*# append() is used to add an element at the end of the list.*

```
num_list.append(9)
```

*# remove() takes a single element as an argument and removes it from the list.*

```
num_list.remove(9)
```



# Built-in List Methods

---

*# index() is used to find the index value of a particular element.*

```
num_list.index(5)
```

*# pop() takes a single argument (index) and removes the element present at that index from the list.*

```
result = num_list.pop(7)
```

```
print(result)      # 6
```

```
print(num_list)    # [0, 0, 1, 2, 3, 4, 5, 7, 8]
```





## Sets

---

```
# mathematical set operations
set_1 = set(['s', 'p', 'a', 'm'])
set_2 = set(['h', 'a', 'm'])

# union, intersection
print(set_1 | set_2)    # {'h', 'p', 'm', 's', 'a'}
print(set_1 & set_2)    # {'a', 'm'}

# symmetric difference
print(set_1 - set_2)    # {'p', 's'}
```



# Tuples

---

```
# empty tuple
```

```
my_tuple = ()
```

```
print(my_tuple)          # Output: ()
```

```
# tuple having integers
```

```
my_tuple = (1, 2, 3)
```

```
print(my_tuple)          # Output: (1, 2, 3)
```



# Strings

---

*# all of the following are equivalent*

```
my_string = 'Hello'
```

```
print(my_string)
```

```
my_string = "Hello"
```

```
print(my_string)
```



# Strings

---

```
my_str = 'Hello World!'
print('my_str = ', my_str)    # my_str =  Hello World!
```

*# first character, last character*

```
print(my_str[0])    # H
print(my_str[-1])   # !
```

*# slicing 3rd to 5th character*

```
print(my_str[2:5])   # llo
```



# Strings

---

```
str1 = 'Hello'
```

```
str2 = 'World!'
```

```
# using +
```

```
print(str1 + str2)    # HelloWorld!
```

```
# using *
```

```
print(str1 * 3)       #>HelloHelloHello
```



# Built-in Strings Methods

---

```
my_string = "hello world"
```

```
print(my_string.find("he"))
```

```
# Output: 0
```

```
print(my_string.capitalize())
```

```
# Output: Hello world
```

```
print(my_string.upper())
```

```
# Output: HELLO WORLD
```

```
print(my_string.endswith("d"))
```

```
# Output: True
```

```
print(my_string.split(" "))
```

```
# Output: ['hello', 'world']
```

```
print(my_string.replace("hello", "Nihao")) # Output: Nihao world
```



# Sets

---

```
# set of integers
```

```
my_set = {1, 2, 3}
```

```
print(my_set)      # {1, 2, 3}
```

```
# set of mixed datatypes
```

```
my_set = {1.0, "Hello", (1, 2, 3)}
```

```
print(my_set)      # {'Hello', 1.0, (1, 2, 3)}
```



# Sets

---

```
# mathematical set operations
```

```
set_1 = set(['s', 'p', 'a', 'm'])
```

```
set_2 = set(['h', 'a', 'm'])
```

```
# union, intersection
```

```
print(set_1 | set_2)      # {'h', 'p', 'm', 's', 'a'}
```

```
print(set_1 & set_2)      # {'a', 'm'}
```

```
# symmetric difference
```

```
print(set_1 - set_2)      # {'p', 's'}
```





# Dictionary

---

```
# empty dictionary
```

```
my_dict = {}
```

```
# dictionary with integer keys
```

```
my_dict = {1: 'a', 2: 'b'}
```

```
# dictionary with mixed keys
```

```
my_dict = {'name': 'Tom', 1: 23}
```



# Dictionary

---

```
# Another define
```

```
my_dict = dict()
```

```
# add elements
```

```
my_dict['One'] = '1'
```

```
my_dict['OneTwo'] = 12
```

```
print (my_dict)          # {'One': '1', 'OneTwo': 12}
```

```
# update value
```

```
my_dict['One'] = 111
```

```
print (my_dict)          # {'One': 111, 'OneTwo': 12}
```



# Dictionary

---

```
# Merge two lists to a dictionary.
```

```
names = ['One', 'Two', 'Three', 'Four', 'Five']
```

```
numbers = [1, 2, 3, 4, 5]
```

```
merged_dict = dict(zip(names, numbers))
```

```
print(merged_dict)      # {'One': 1, 'Two': 2, 'Three': 3, 'Four': 4, 'Five': 5}
```



# Dictionary Methods

---

```
my_dict = {'name': 'Jack', 'age': 16, 'gender': 'man'}
```

```
# remove a particular item
```

```
print(my_dict.pop('gender'))    # man  
print(my_dict)                  # {'name': 'Jack', 'age': 16}
```

```
# Returns view of dictionary's (key, value) pair
```

```
print(my_dict.items())          # [('name', 'Jack'), ('age', 16)]
```

```
# Return a new view of the dictionary's keys.
```

```
print(my_dict.keys())           # ['name', 'age']
```

```
# remove all items
```

```
my_dict.clear()  
print(my_dict)                  # {}
```



# 練習 - part 2

Q1. 給定一個 `a_list = [3, 7, 6, 2, 9, 4, 1]`, 請列印出下列結果:

- (1) 第2個元素
- (2) 最後一個元素
- (3) 第3到第5個元素的列表

Q2.

編號	姓名
s1	John
s2	Tom
s3	Lisa

- (1) 將上述表格資料, 存成 Dictionary 的資料結構。(key = 編號, value = 姓名)
- (2) 列印出該 key 為 s2 的 value 的值
- (3) 添加人員 編號 s4, 姓名 Mana
- (4) 刪除人員 John



---

# Control Flow

## For Loop

```
# Program to find the sum of all numbers stored in a list
numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]

# iterate over the list
sum = 0
for val in numbers:
    sum = sum + val

print("The sum is", sum)    # The sum is 55
```



# if

---

```
num = 3
if num > 0:
    print(num, "is a positive number.")
```

```
num = -1
if num > 0:
    print(num, "is a positive number.")
```

```
## Output: 3 is a positive number.
```





# if ... else

---

```
num = -1
if num >= 0:
    print(num, "Positive or Zero")
else:
    print(num, "is a Negative number")
```

## Output: -1 is a Negative number.



# if ... elif ... else

---

```
num = 0
if num > 0:
    print("Positive number")
elif num == 0:
    print("Zero")
else:
    print("Negative number")
```

## Output: Zero



# Logical - or, and

---

```
num = 5
```

```
if num == 0 or num == 1:  
    print("Zero or One")  
elif num >= 2 and num <= 10:  
    print("From 2 to 10")  
else:  
    print('More')
```

```
## Output: From 2 to 10
```



# is, not

---

```
num = 4
```

```
# num == 4
```

```
if num is 4:
```

```
    print("num is 4")
```

```
# !(num == 5)
```

```
if not num == 5:
```

```
    print("num is not 5")
```

```
# num != 6
```

```
if num is not 6:
```

```
    print("num is not 6")
```

```
# !(num == 7)
```

```
if not num is 7:
```

```
    print("num is not 7")
```



# For Loop

---

*# Program to find the sum of all numbers stored in a list*

```
numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

*# iterate over the list*

```
sum = 0
```

```
for val in numbers:
```

```
    sum = sum + val
```

```
print("The sum is", sum)
```

```
# The sum is 55
```



# For loop with range()

```
# range(stop)
```

```
# range(start, stop[, step])
```

```
numbers = [1, 2, 3, 4, 5, 6]
```

```
# iterate over the list using index
```

```
for i in range(len(numbers)):
    print("number", numbers[i])
```

```
# iterate over the list using 2 steps
```

```
for i in range(0, len(numbers), 2):
    print("2 steps", numbers[i])
```

```
# Output
```

```
number 1
```

```
number 2
```

```
number 3
```

```
number 4
```

```
number 5
```

```
number 6
```

```
# Output
```

```
2 steps 1
```

```
2 steps 3
```

```
2 steps 5
```



# For loop with enumerate( )

---

```
pets = ('Dogs', 'Cats', 'Turtles', 'Rabbits')
```

```
for index, pet in enumerate(pets):  
    print(index, pet)
```

# Output:

0 Dogs

1 Cats

2 Turtles

3 Rabbits



# While Loop

---

```
n = 10
```

```
# initialize sum and counter
```

```
sum = 0
```

```
i = 1
```

```
while i <= n:
```

```
    sum = sum + i
```

```
    i = i+1    # update counter
```

```
# print the sum
```

```
print("The sum is", sum)    # The sum is 55
```





# Nested Loop

---

```
for i in range(0, 2):  
    for j in range(0, 2):  
        print("i=", i, "j=", j, ", i*j=", i*j)
```

# Output:

i= 0 j= 0 , i\*j= 0

i= 0 j= 1 , i\*j= 0

i= 1 j= 0 , i\*j= 0

i= 1 j= 1 , i\*j= 1



# break, continue and pass

```
numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

```
# break
```

```
for val in numbers:  
    if val >= 4:  
        break  
    print(val)
```

```
# Output
```

```
1
```

```
2
```

```
3
```

```
# pass
```

```
for val in numbers:  
    pass
```

```
# continue
```

```
for val in numbers:  
    if val >= 3 and val <=8:  
        continue  
    print(val)
```

```
# Output
```

```
1
```

```
2
```

```
9
```

```
10
```



# List comprehension

---

*# make new lists by using iterable*

```
squares = []
```

```
for x in range(10):
```

```
    squares.append(x**2)
```

```
print(squares)
```

```
# [0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

*# equivalently*

```
squares = [x**2 for x in range(10)]
```

```
print(squares)
```

```
# [0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```



# List comprehension

---

*# with if*

```
squares = [x**2 for x in range(10) if x % 2 == 0]  
print(squares)      ## [0, 4, 16, 36, 64]
```

*# equivalently*

```
squares = []  
for x in range(10):  
    if x % 2 == 0:  
        squares.append(x**2)  
  
print(squares)      ## [0, 4, 16, 36, 64]
```



# 練習 - part 3-1

---

Q1. 建立一個驗證密碼的小程式, 程式內建一組字串密碼, 請使用者輸入一組字串密碼, 比對密碼是否輸入正確。

Expected Result:

請輸入密碼: Password

密碼正確

or

請輸入密碼: adfgg

密碼錯誤

Q2. 給予一個列表, 計算出列表中元素為 2 的倍數的和。

Sample List : [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]

Expected Result : 30



## 練習 - part 3-2

---

Q3. 輸入人物的身高、體重, 計算出該人物的 BMI  
公式:  $BMI = \text{體重(公斤)} / \text{身高} * \text{身高 (公尺)}$

P.S. 於2002年4月公布臺灣成人肥胖標準:

$BMI < 18.5$  為過輕,

$18.5 \leq BMI < 24$  為正常體重,

$24 \leq BMI < 27$  為過重,

$BMI \geq 27$  即為肥胖

Q4. 印出 1 到 50, 但如果是 3 的倍數就印 Fizz, 如果是 5 的倍數就印 Buzz, 如果同時是 3 和 5 的倍數就印 FizzBuzz。



# 課後問卷

---

親愛的學員您好：

為了解課程內容的安排是否恰當，想請各位學員給我們一些回饋，各位寶貴的意見將能協助我們設計出更優質的課程！

[問卷連結](#)

