



Welcome to the training. In this training, we will introduce the SDK and starter kits of Silicon Labs' Zigbee solution.

Agenda

- Overview
- Wireless Gecko Socs
- EmberZnet SDK & Software
- Development Tools

Here is the agenda of this training. We will start with three aspects, the Socs, software and SDK and development tools.


Zigbee Portfolio












SoCs + Modules

Silicon Labs provides IoT solutions that include hardware, software and tools.
Let's take a look at the Wireless Gecko series SoCs first

Wireless Gecko Socs




		 THREAD	 zigbee	 Bluetooth	 Proprietary
 	Mighty Gecko 256 to 1024 kB 40+ <i>Parts</i>	2.4 GHz	2.4 GHz	2.4 GHz	2.4 GHz Sub-GHz
 	Blue Gecko 128 to 1024 kB <i>50+ Parts</i>			2.4 GHz	2.4 GHz Sub-GHz
	Flex Gecko 32 to 1024 kB <i>40+ Parts</i>				2.4 GHz Sub-GHz

As you can see from this slide there are 3 different families in the Wireless Gecko portfolio that support different wireless standards.

Mighty Gecko is the superset part. While it is focused on 2.4 GHz mesh, including zigbee and Thread, it supports Bluetooth Low Energy and can support both 2.4 GHz and sub-GHz for proprietary applications. This makes it a great option for customers that want a single design to support multiple options or want the capability for a single product in the field to support multiple protocols. With 256K to 1meg of Flash and over 40 parts, including SoCs and modules, it is the ideal multi-protocol solution.

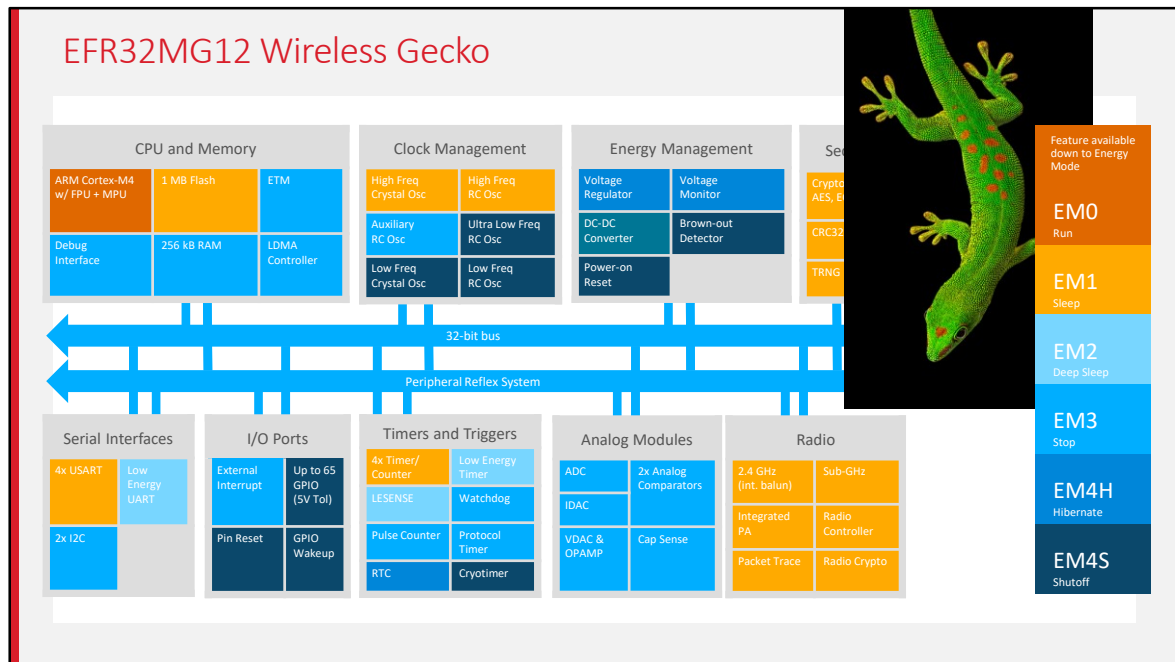
Mighty Gecko SoC Comparison

	EFR32MG1	MG12	MG13	MG21-New
Protocols		+ BT 5 (2 Mbps)	+ BT 5 (2 Mbps & Long Range)	+ BT 5 (2 Mbps)
Freq. Bands	2.4GHz + Sub-GHz	→	→	→
Core	Cortex-M4 (40 MHz)	→	→	Cortex-M33 (80 MHz)
Max Flash	256 kB	1 MB	512 kB	1 MB
Max RAM	32 kB	256 kB	64 kB	96 kB
Security	AES-128/-256, ECC, SHA-1/-2	+ TRNG	→	+ TRNG TrustZone
TX Power	+19 dBm	→	→	→
802.15.4 Sensitivity	-99 dBm	-102.7 dBm	→	-104 dBm
Active Current	~60 µA/MHz	→	→	~50.9 µA/MHz
Sleep Current	2.5 µA	1.5 µA	→	4.5 µA
TX Current @ +0 dBm	8.2 mA	8.5 mA	→	9.3 mA
RX Current (BLE)	8.7 mA	10.0 mA	→	8.8 mA
Operating Voltage	+1.85 - 3.8V	+1.8 - 3.8V	→	+1.71 - 3.8V
Max GPIO	31	65	31	20
Other	IDAC	VDAC, LESENSE, OPAMP, Cap Sense	VDAC, LESENSE, OPAMP, Cap Sense, PLFRCO	

Now let's take a look at the Mighty Gecko series products.

We have four device families in Mighty Gecko series, MG1, MG12, MG13 and MG21. The transmitting power of each can be up to 19dbm.

For MG21 family, we have different flash size from 512KB, 768KB and 1MB.



As you can see from the block diagram, Mighty Gecko is a full featured MCU and wireless SoC.

The part shown is the EFR32MG12 that was launched in March of 2017, but there are other products in the portfolio that provide developers with the exact features set they need.

The MCU is based on Gecko technology so not only does it provide a rich set of peripherals, but also offers exceptional low power capabilities. Low power is more than just low active and sleep states. It is about how the entire system operates in these modes and how quickly it can switch between them. The shaded blocks show what operating modes the feature can operate in. You will notice that a significant amount of blocks can work in the deeper sleep modes, which dramatically reduces power consumption of the system. Features like LESENSE and PRS allow for autonomous operating of peripherals, lowering system power consumption.

With up to 1024k of Flash and 256k of RAM developers have the memory to support not only multi-protocols, but also complex applications. Advanced energy management provides for voltage support for from 1.8 to 3.8 volts and the DCDC ensure low active and sleep currents.

Serial I/O includes up to 4 USARTs, 2 I2C and even a low energy UART that is supported all the way down to deep sleep. The device can support both 16-bit and 32-bit timers with up to 3 PWM per timers.

Features like LESENSE and Pulse counters are ideal for flow meters while the integrated cap sense provides a great option for removing mechanical switches from applications.

The radio has options for both 2.4 GHz and sub-GHz with output power up to +20 dBm and excellent sensitivity eliminates the need for costly front end modules.

And of course, no system is complete without the necessary security blocks to offload the cryptos required for IoT devices.

Wireless Gecko brings together all the critical components for the ultimate IoT hardware platform.

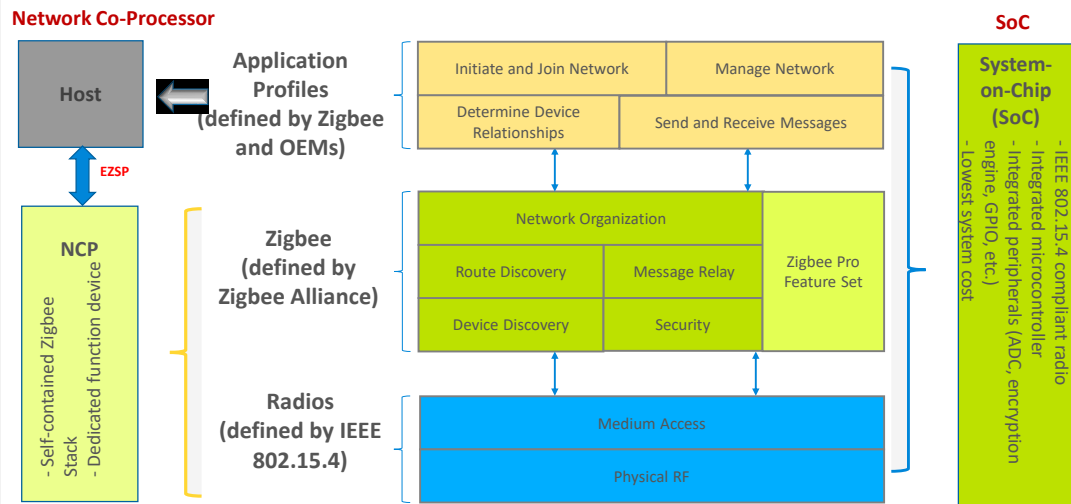
Software and Stack



Software + Stack

Now let talk about Zigbee software and stack.

Silicon Labs Zigbee Options



Silicon Labs provides two models for Zigbee design: the SoC model, and the NCP model.

In the SoC model, all stack layers as well as the application are implemented on a single chip, with lower level stack functions implemented in hardware as peripherals of the microcontroller.

Access to the stack functionality here is generally provided as library API calls.

In NCP model, the stack and low-level radio functionality all reside on one chip for best integration and efficiency where the stack features are concerned.

However, the application interface to the stack is through a serial interface such as SPI or UART, rather than a library of function calls.

The host and NCP uses a proprietary serial protocol to exchange data. The protocol is named EZSP, which is short for EmberZnet serial protocol.

This model allows for great flexibility on the application design and the host processor architecture. It allows the application designer to ignore many implementation details about the stack itself. You may

Bootloader

Type	
Bootloader-xmodem-uart	Also called standalone bootloader. Mainly used on NCP.
Internal Storage Bootloader	Used on Soc. Store new image in internal flash.
External Storage Bootloader	Used on Soc. Store new image in SPI flash.

Type	Pre-built
Bootloader-xmodem-uart	v2.6\platform\bootloader\sample-apps\bootloader-uart-xmodem
Internal Storage Bootloader	v2.6\platform\bootloader\sample-apps\bootloader-storage-internal-single
External Storage Bootloader	v2.6\platform\bootloader\sample-apps\bootloader-storage-spiflash-single

For Zigbee projects, we have three types of bootloader. The purpose of using a bootloader is to support upgrading.

First, Bootload-xmodem-uart, also called as standalone bootloader. Normally used in NCP. When ncp needs to upgrade, it will reset and stay at bootloader stage. Then the host will transfer the new ncp image through xmodem and overwrite the current ncp image.

Then we have internal storage bootloader and external storage bootloader. These two are mainly used for Soc applications. The difference is where the new image is saved. With internal storage bootloader, new image will be saved in internal flash. With external storage bootloader, new image will be save in external flash.

We have already provided some pre-built bootloader for some of our starter kits.

EmberZnet SDK

	Resources	
v2.6	v2.6\protocol\zigbee\documentation	
> .git	v2.6\protocol\zigbee\app\framework\plugin	
> .root	v2.6\protocol\zigbee\app\framework\plugin-host	
> .vscode	v2.6\protocol\zigbee\app\framework\plugin-soc	
> app		
> hardware		
> installers		
> meta		
> platform		
> protocol		
> bluetooth		
> flex		
> thread		
> zigbee		
> app		
> em260		
> esp-host		
> framework		
> cli		
> include		
> plugin		
> plugin-host		
> plugin-soc		
> scenarios		
> security		
> util		
> gpd		
> hal-config		
> ncp		
> test		
> util		
> xncp		
> xncp-test-harness		
> build		
> documentation		
> ecc		
> ncp-images		
> stack		
> tool		

This is the directory hierarchy of the SDK.

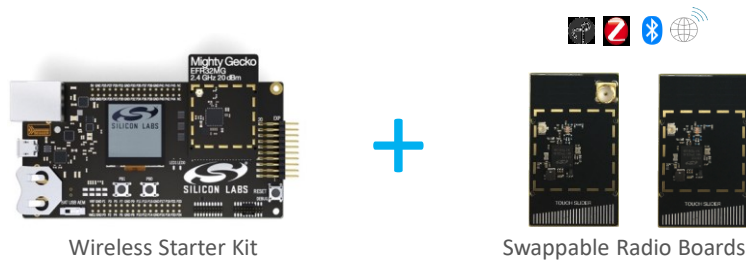
1. In the documentation folder, you can find many documents of our SDK. Those are good learning materials.
2. Most part of the SDK are provided by plugins, and most of the plugins are open-sourced.

Development Tools



Now I will introduce our develop tools.

Wireless Starter Kit



Silicon Labs has a great development platform based on the Wireless STK and radio boards.

The Wireless STK provides the starting point for development providing the hardware and access to mesh software.

Different radio boards for both SoCs and modules plug into the WSTK main boards, providing a unified development platform from both the hardware and software perspective.

The mother board of the starter kit can be used as a debugger. It can be used to debug custom board as well as our develop kits.

Tools



Simplicity IDE

Launches the Simplicity IDE



Application Builder

Create an embedded software framework application



Hardware Configurator

Hardware Configurator is a peripheral, pin and crossbar configuration tool that generates initialization code organized into modes



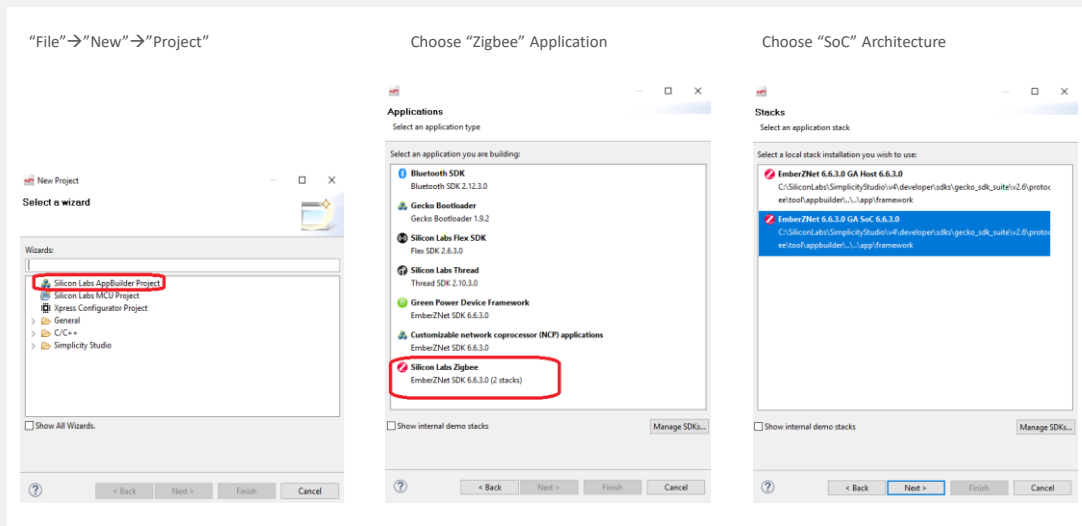
Network Analyzer

Tools for capturing and analyzing network activity

Then we will talk about our tools. Our IoT projects are developed through Simplicity Studio, which is a super IDE, and many useful tools are integrated in it.

For Zigbee applications, we usually use AppBuilder, Hardware Configurator and Network Analyzer.

Create a Zigbee Project – 1/2



First I'll show you how to create a Zigbee project.

Create a Zigbee Project – 2/2

The image displays three sequential screenshots of the Zigbee project creation wizard interface.

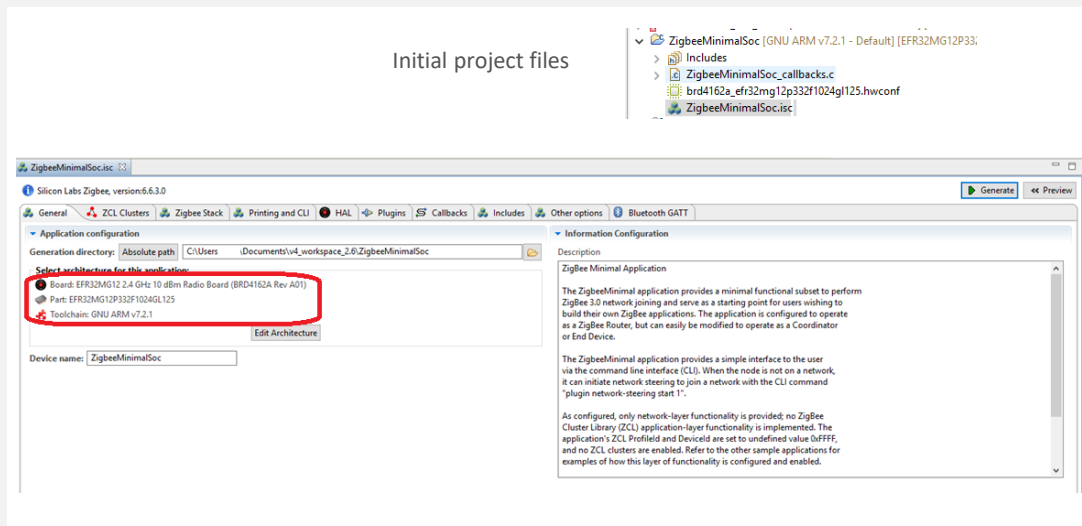
Choose example or start from minimal: This window shows a list of sample applications. The 'ZigbeeMinimal' application is selected, which is described as a Zigbee minimal network-layer application suitable as a starting point for new application development. There is also an option to 'Start with a blank application'.

Name project: This window is for 'Project Configuration'. The 'Project name' is set to 'ZigbeeMinimalSoc'. The 'Use default location' checkbox is checked, and the location is 'C:\Users\...'. The 'With project files' section has 'Link libraries and copy sources' selected.

Choose "Board"/"Part" and toolchain: This window is for 'Project setup'. The 'Boards' field is empty. The 'Part' field is set to 'EFR32MG12 2.4 GHz 10 dBm Radio Board (BRD4162A Rev A01)'. Under 'Check the configurations to include in the project', the following are checked: 'GNU ARM v7.2.1', 'Default (active)', 'IAR ARM (v6-6.1.212)', and 'Default'. There are buttons for 'Select All', 'Select None', and 'Set Active'. Links for 'Manage toolchains...' and 'Manage build targets...' are also present.

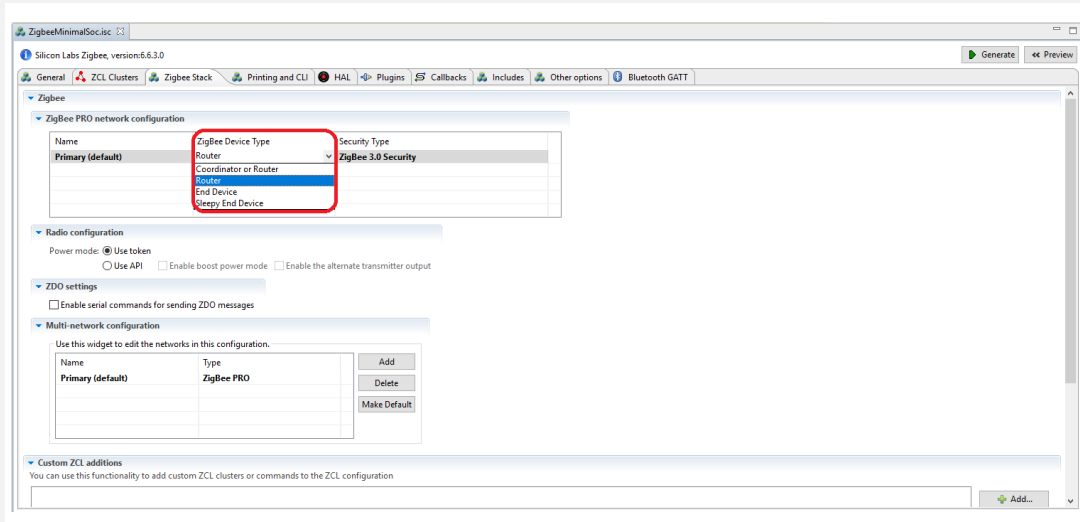
In the "Boards" field, if you are using a starter kit, you can just select one from the list. If you are using a custom board and you are familiar with Silicon Labs' solution, you can leave this field empty and just select the part. Otherwise, you should select a starter kit which has the closest part with yours.

AppBuilder - General



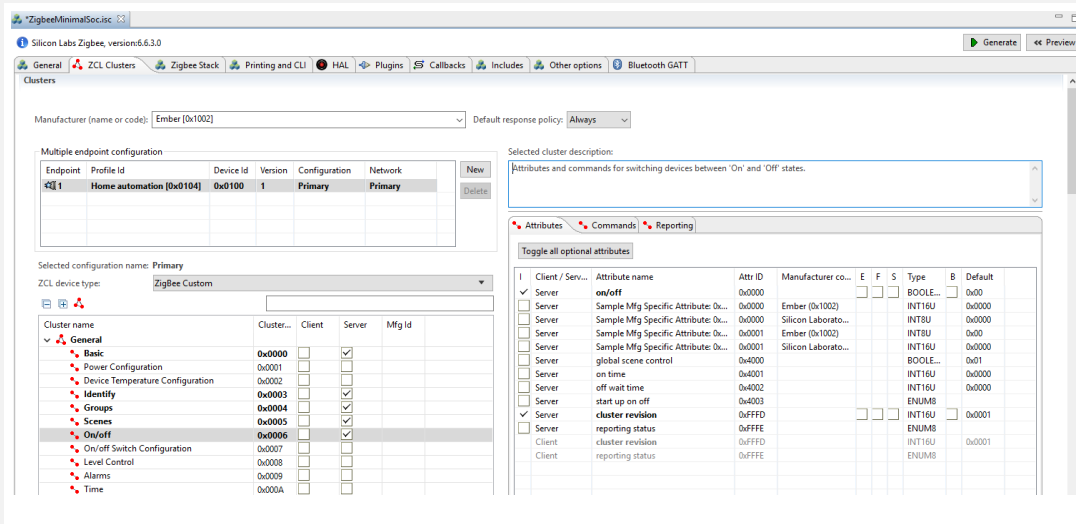
In "General" tab, you can see the board/part and toolchain. You can also change them here. Just remember that you need to save and generate the project after you changed.

AppBuilder - Stack



In the “stack” tab, you can choose the device type. Here you can choose it as a coordinator, router, end device or sleepy end device.

AppBuilder – Cluster Attributes



In “ZCL Clusters” tab, you can configure the endpoint and clusters in the endpoint. Each cluster has a client side and a server side. You need to select the right side according to your design.

You would also need to select the corresponding attributes.

AppBuilder – Cluster Commands

The screenshot shows the AppBuilder interface for a Zigbee project named "ZigbeeMinimotSoc". The "Clusters" tab is active, showing a table of endpoints and a list of selected clusters. The "Commands" tab is also visible, showing a list of commands for the selected clusters.

Endpoint configuration table:

Endpoint	Profile Id	Device Id	Version	Configuration	Network
1	Home automation [0x0104]	0x0100	1	Primary	Primary

Selected cluster configuration:

Selected configuration name: Primary
ZCL device type: ZigBee Custom

Cluster name	Cluster...	Client	Server	Mfg Id
General				
Basic	0x0000	<input type="checkbox"/>	<input checked="" type="checkbox"/>	
Power Configuration	0x0001	<input type="checkbox"/>	<input type="checkbox"/>	
Device Temperature Configuration	0x0002	<input type="checkbox"/>	<input type="checkbox"/>	
Identify	0x0003	<input type="checkbox"/>	<input checked="" type="checkbox"/>	
Groups	0x0004	<input type="checkbox"/>	<input checked="" type="checkbox"/>	
Scenes	0x0005	<input type="checkbox"/>	<input checked="" type="checkbox"/>	
On/Off	0x0006	<input type="checkbox"/>	<input checked="" type="checkbox"/>	
On/Off Switch Configuration	0x0007	<input type="checkbox"/>	<input type="checkbox"/>	
Level Control	0x0008	<input type="checkbox"/>	<input type="checkbox"/>	

Selected cluster description:

Attributes and commands for switching devices between 'On' and 'Off' states.

Commands:

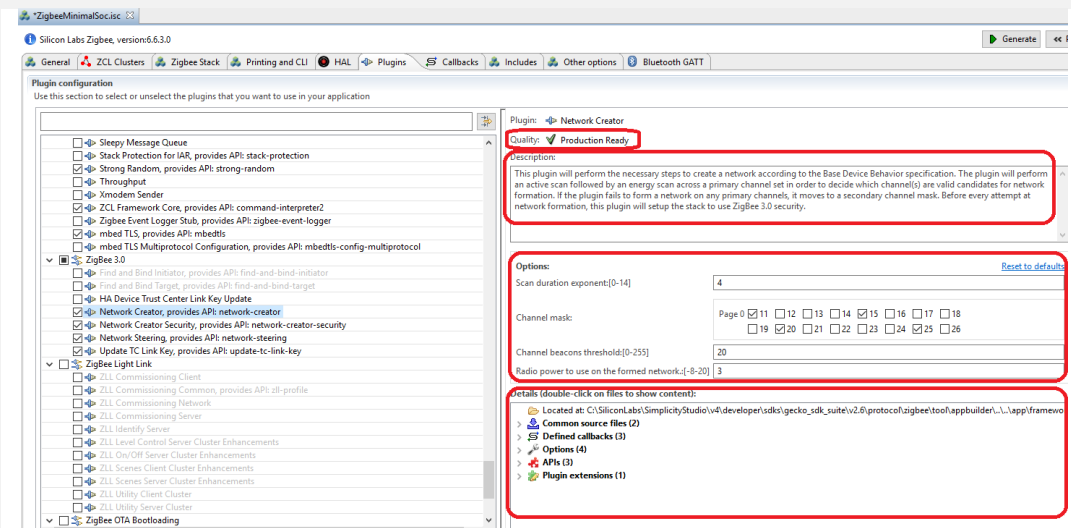
☒ Enable command discovery?

Commands reported during command discovery for a given cluster. If you have implemented command handling, toggle the 'In' column. If you have implemented command sending, toggle the 'Out' column.

Out	In	Direction	Command name	Cmd ...	Mfg ID
<input type="checkbox"/>	<input type="checkbox"/>	c → s	Off = 0	0x00	
<input type="checkbox"/>	<input type="checkbox"/>	c → s	On = 0	0x01	
<input type="checkbox"/>	<input type="checkbox"/>	c → s	Toggle = 0	0x02	
<input type="checkbox"/>	<input type="checkbox"/>	c → s	OffWithEffect = 0	0x40	
<input type="checkbox"/>	<input type="checkbox"/>	c → s	OnWithRecallGlobalScene = 0	0x41	
<input type="checkbox"/>	<input type="checkbox"/>	c → s	OnWithTimedOff = 0	0x42	
<input type="checkbox"/>	<input type="checkbox"/>	c → s	SampleMfgSpecificOffWithTrans...	0x00	0x1002
<input type="checkbox"/>	<input type="checkbox"/>	c → s	SampleMfgSpecificOnWithTrans...	0x01	0x1002
<input type="checkbox"/>	<input type="checkbox"/>	c → s	SampleMfgSpecificToggleWithTr...	0x02	0x1002
<input type="checkbox"/>	<input type="checkbox"/>	c → s	SampleMfgSpecificOnWithTrans...	0x01	0x1049
<input type="checkbox"/>	<input type="checkbox"/>	c → s	SampleMfgSpecificToggleWithTr...	0x02	0x1049

You would also need to select the corresponding commands of the selected clusters.

AppBuilder - Plugins



As we talked before, the SDK is provided by many plugins. You can select the plugins you need in the “plugins” tab.

In the right side of the plugin, you can see the status of this plugin. Also the description of this plugin.

There might be some options of the plugin.

In the right bottom. You can find there is some properties of the plugin, like the source or library path of the plugin, the callbacks implemented and defined. You can also get the dependency of the plugin by the APIs field.

Typical Plugins

▪ Coordinator

- Security Core Library
- NVM3
- Simple Main
- Zigbee Pro **Stack** Library
- Network Creator
- Network Creator Security

▪ Router

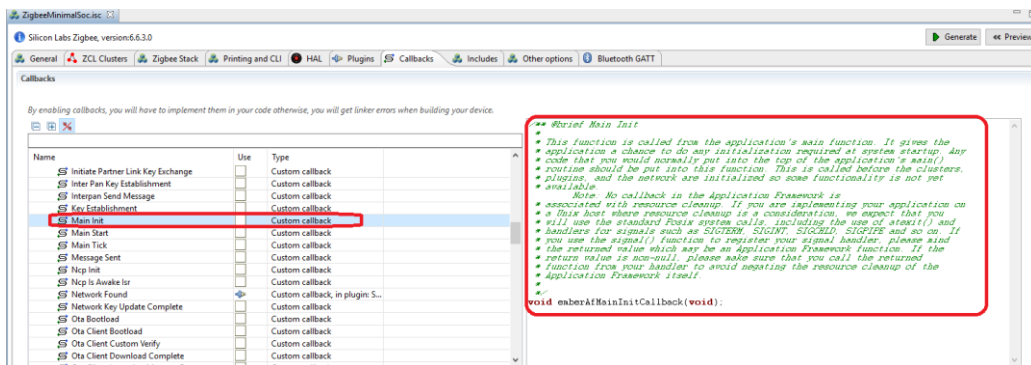
- Security Core Library
- NVM3
- Simple Main
- Zigbee Pro **Stack** Library
- Network Steering
- Update TC Link Key

▪ End Device

- Security Core Library
- NVM3
- Simple Main
- Zigbee Pro **Leaf** Library
- Network Steering
- Update TC Link Key
- End Device Support
- Idle/Sleep

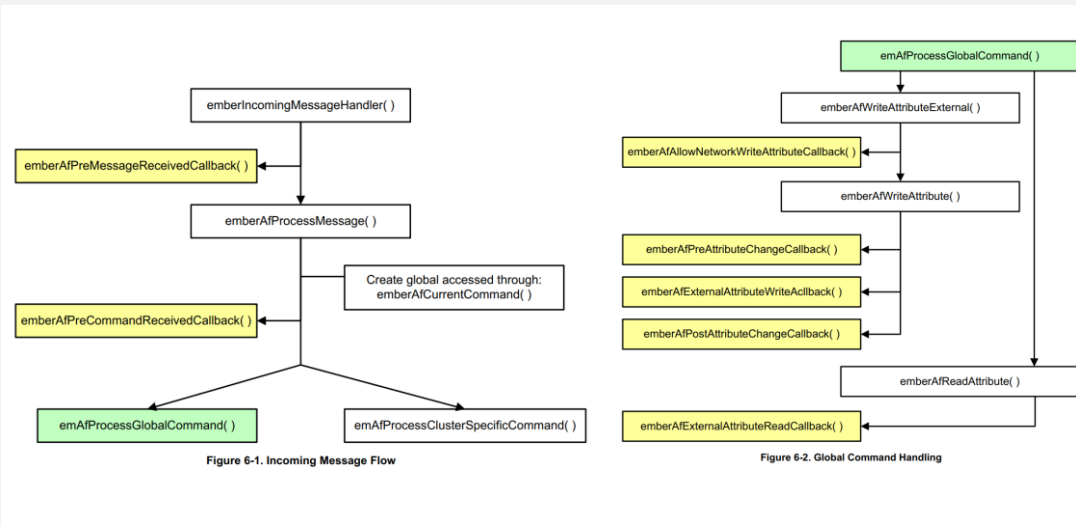
This is the most commonly used plugins.

AppBuilder - Callbacks



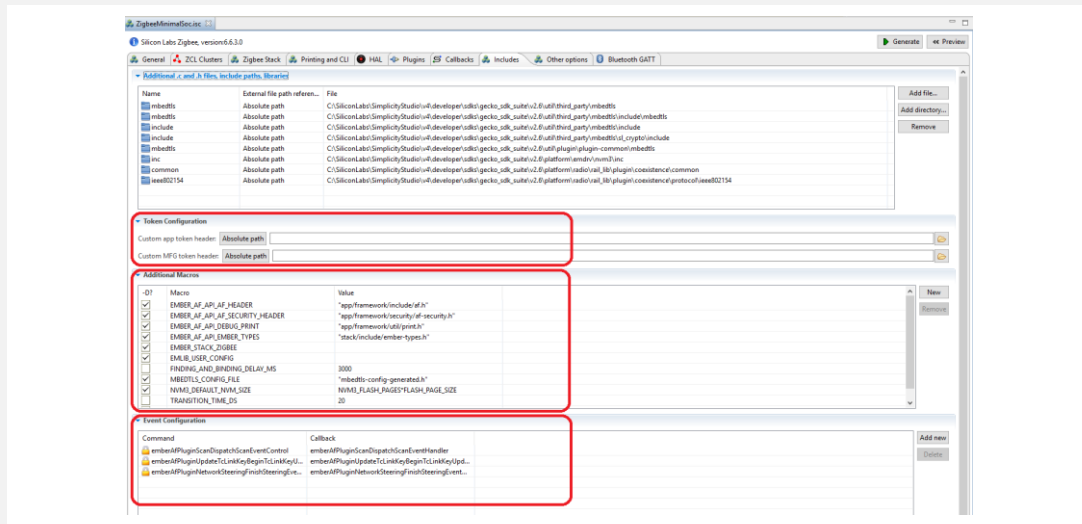
Silicon Labs recommends you to use callbacks to implement your application. Actually most of the source code has been finished by the framework. You can add your custom source code in the callbacks if you need.

Callbacks Flow



This is the call flow of the callbacks.

AppBuilder – Custom settings



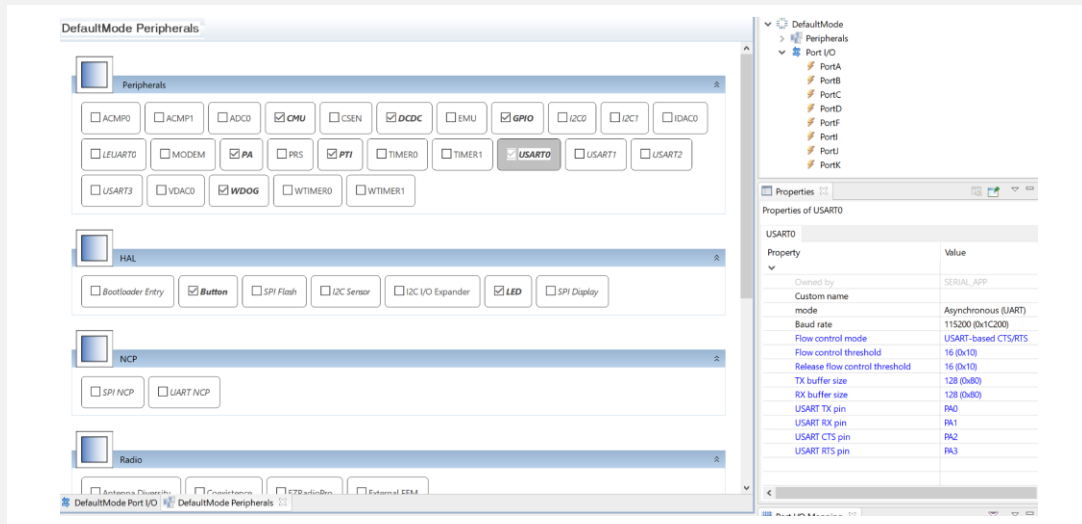
In “Includes” tab, you can add your custom macros, event and custom tokens. In the hands-on part this afternoon, you will use them.

Generated Files

File	Description
<projectname>.h	main header file, plugin settings
<projectname>_callbacks.c	Customer implementation
<projectname>_endpoint_config.h	defines the endpoints and attributes
znet-cli.c/znet-cli.h	CLI command list
client-command-macro.h	macros which will be used in filling messages
call-command-handler.c	Cluster command process
attribute-id.h/attribute-size.h/attribute-type.h/att-storage.h	Attribute related
af-structs.h	Data structs
af-gen-event.h	Event/handler pair

Show the generated files.

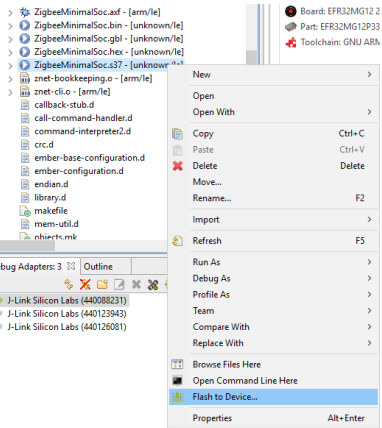
Hardware Configurator



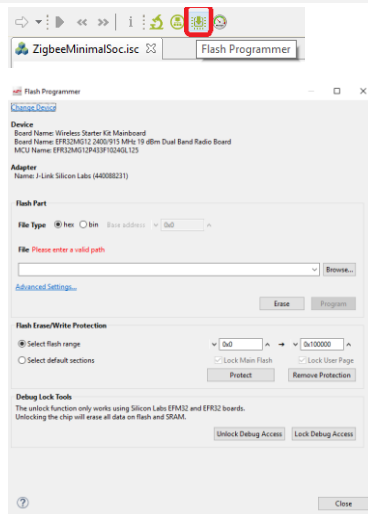
For custom board, you would need to change the hardware configuration according to your schematic.

Flash/Program

Method 1:



Method 2:



Let me show you the approaches of flashing programs.

CLI Commands

- **plugin network-creator form [useCentralizedSecurity:1] [panId:2] [radioTxPower:1] [channel:1]**
 - *Form a network with specified parameters.*
 - useCentralizedSecurity - BOOLEAN - Whether or not to form a centralized network. If this value is false, the device will attempt to join a distributed network.
 - panId - INT16U - PanID of the network to be formed
 - radioTxPower - INT8S - Tx power of the network to be formed
 - channel - INT8U - channel of the network to be formed
- **plugin network-creator-security open-network**
 - *Open the network for joining.*
- **plugin network-creator-security open-with-key [eui64:8] [joiningLinkKey:-1]**
 - *Open the network that would only allow the node with specified EUI and link key pair to join.*
 - eui64 - IEEE_ADDRESS - The EUI64 of the joining device.
 - joiningLinkKey - OCTET_STRING - The link key that the joining device will use to enter the network.

Here are some useful commands you would use during debugging and testing. First, the command to create a network. You would need to specify four parameters, like the security model, PAN ID, power and channel.

Then you will need to open the network for new device to join.

With the first command, you tell the coordinator to use the well-known link key for new devices.

With the second command, you tell the coordinator to use the specified link key for the new device.

CLI Commands

- **plugin network-steering start [options:1]**
 - *Starts the network steering process.*
 - options - INT8U - A mask of options for indicating specific behavior within the network-steering process.
- **zcl on-off toggle**
- **send [id:2] [src-endpoint:1] [dst-endpoint:1]**
 - *Send a pre-buffered message from a given endpoint to an endpoint on a device with a given short address.*
 - id - INT16U - short id of the device to send the message to
 - src-endpoint - INT8U - The endpoint to send the message from
 - dst-endpoint - INT8U - The endpoint to send the message to

With the network-steering command, you can start joining.

With the zcl command, you fill a message buffer with the command.

With the send command, you send the filled message buffer out.

Debug

- `emberAfCorePrint(...)` - prints a single line without a carriage return
- `emberAfCorePrintln(...)` - prints a single line with a carriage return
- `emberAfCorePrintBuffer(buffer, len, withspace)` – prints a given buffer as a series of hex values
- `emberAfCorePrintString(buffer)` – prints a given buffer as a string of characters

To debug, you can use these print functions to print debug info in your application.

Network Analyzer

Start Capture

The screenshot displays the Network Analyzer software interface. On the left, a sidebar shows 'Debug Adapters: 3' with a tree view containing 'J-Link Silicon Labs (4400882...)', 'J-Link Silicon Labs (4401235...)', and 'J-Link Silicon Labs (4401260...)'. A context menu is open over the first adapter, with 'Start capture' highlighted. The main window shows a 'Real time/PA Nodes: 1' status bar and a table of captured packets. The table has columns for Time, Duration, Summary, MAC Src, MAC Dest, PA, LMP, EP, Error Status, and Warning Status. The packets are listed in a table with alternating red and white rows. The right sidebar shows 'Event Detail' for the selected packet, displaying various protocol fields like IEEE 802.15.4 (8 bytes), IEEE 802.15.4 Beacon (4 bytes), and others.

Time	Duration	Summary	MAC Src	MAC Dest	PA	LMP	EP	Error Status	Warning Status
0.046764	0.003	Transmit Key (MHR)	271F	2044	2				
0.054008	0.004	Turned Data	0000	271F	1				
0.059819	0.003	Transmit Key (MHR)	271F	2044	2				
0.064024	1.000	Permit Join Request	0000	FFFF	6				
0.066338	0.040	Device Announcement	2044	FFFF	6				
0.103045	0.001	Permit Join Request	0000	FFFF	5				
0.120983	0.005	Many-to-One Route Discovery	0000	FFFF	10				
0.120985	0.073	Permit Join Request	0000	FFFF	5				
0.171308	0.003	Permit Join Request	0000	FFFF	5				
0.011021	0.060	Match Description Request	0000	2044	5				
0.001944	0.002	Match Request	2044	0000	4				
0.004231	0.026	Match Request	2044	0000	3				
0.001700	0.024	Match Description Response	2044	0000	5				

Finally I will show you how to use Network Analyzer to start capture. It's the most useful approach to debug a network issue.

Thank you!

