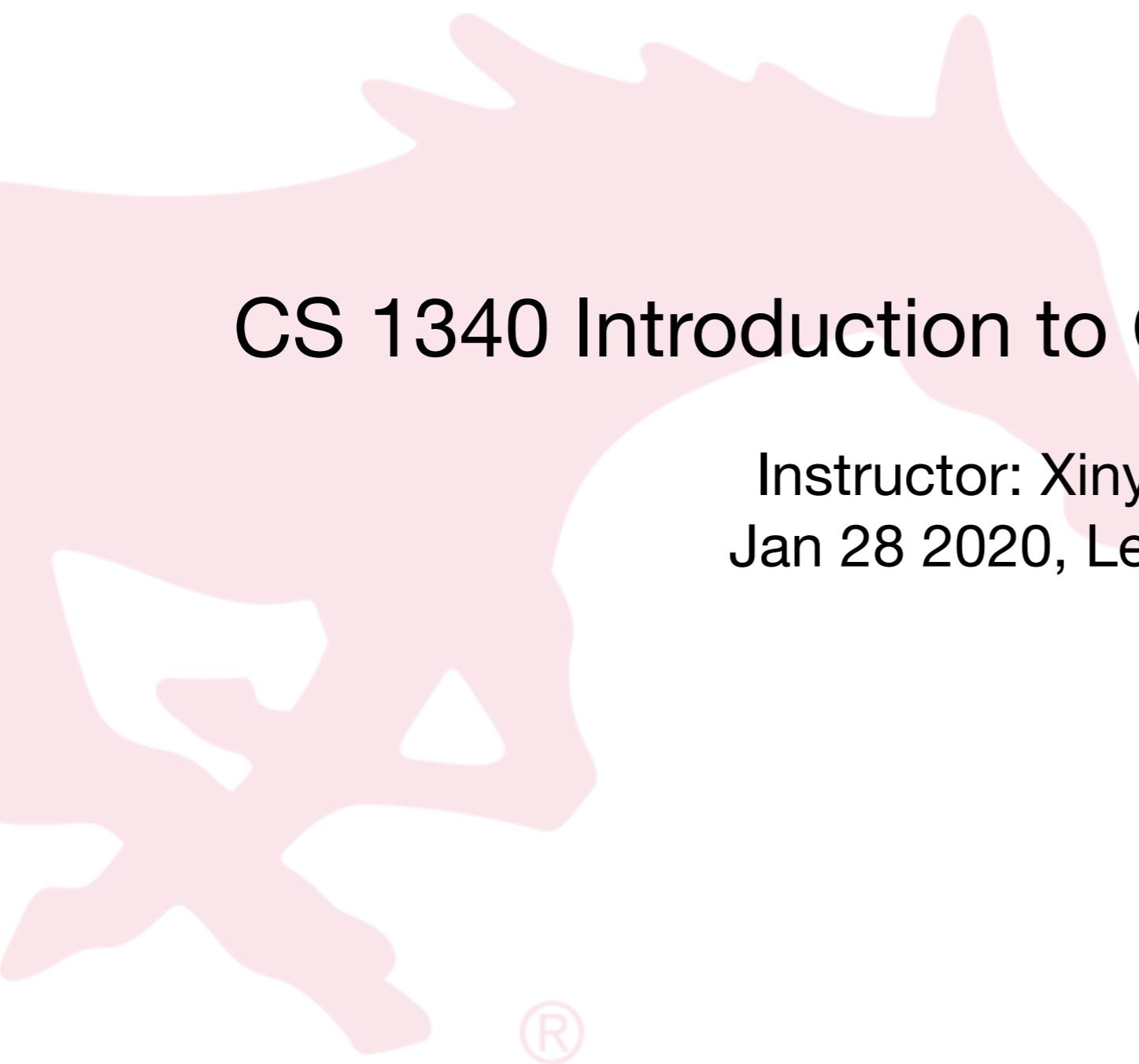


CS 1340 Introduction to Computing Concepts



Instructor: Xinyi Ding
Jan 28 2020, Lecture 3

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Agenda

- Agenda:
 - Quick review of concepts from last week
 - Dictionaries
 - Operations on dictionaries
 - Boolean expressions, logical operators
 - Control flow, if/else

Variables and Data Types

- Variables
 - containers for storing data values.
 - created the moment you first assign a value to it.
- Common data types
 - Strings: '*this is a string*'
 - Integer: 39
 - Float: 3.1415926
 - Boolean: *Ture, False*

Sequence types

- Tuple
 - A simple **immutable** ordered sequence of items
 - Immutable: a tuple cannot be modified once created....
 - Items can be of **mixed types**, including collection types
- List
 - **Mutable** ordered sequence of items of **mixed types**
- String
 - **Immutable**
 - Conceptually very much like a tuple

Lists

- **Mutable** ordered sequence of items of **mixed types**
- Use square brackets []
- Individual elements in the list are separated by commas
- Indexing starts **from 0, not 1**

```
[>>> bicycles = ['trek', 'cannondale', 'redline', 'specialized']
[>>> print(bicycles)
['trek', 'cannondale', 'redline', 'specialized']
>>>
```

Dictionaries

- Dictionaries store a **mapping** between a set of keys and a set of values
 - Keys can be any **immutable** type
 - Values can be any type
 - Values and keys can be of different types in a single dictionary
- You can define/add/modify/delete key-value pairs of a dictionary

```
[>>> credentials = {'alice': 'this is a password', 'carl': 'this is also a password'}
[>>> print(credentials['carl'])
this is also a password
>>>
```

Dictionaries

- Creating and accessing dictionaries
 - Use {} to create a dictionary (we use [] for list)
 - Specify the key-value pair if not empty

```
[>>> emp_dict = {}
[>>> user_info = {'name': 'ethan', 'age': 23, 'address': {'state': 'TX', 'zip': 75206}}
[>>> print(user_info['name'])
ethan
[>>> print(user_info['address'])
{'state': 'TX', 'zip': 75206}
[>>> print(user_info['address']['zip'])
75206
>>>
```

Dictionaries

- Accessing dictionaries

```
[>>> user_info = {'name': 'ethan', 'age': 23}
[>>> print(user_info['age'])
23
[>>> print(user_info[age])
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'age' is not defined
>>>
```

- Key error

```
[>>> user_info = {'name': 'ethan', 'age': 23}
[>>> print(user_info['name'])
ethan
[>>> print(user_info['birthday'])
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
KeyError: 'birthday'
>>>
```

Dictionaries

- Accessing dictionaries use .get() method
 - .get() method allows you to specify a default value if key not exist

```
[>>> user_info = {'name': 'ethan', 'age': 23, 'employee_id': 123456}
[>>> print(user_info['department'])
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
KeyError: 'department'
[>>> print(user_info.get('department', 'IT'))
IT
>>>
```

Dictionaries

- Adding key-value pairs to existing dictionary
 - Dictionaries are unordered
 - New entry might appear anywhere in the output

```
[>>> employee_ids = {}
[>>> employee_ids['alice'] = 1
[>>> print(employee_ids)
{'alice': 1}
[>>> employee_ids['carl'] = 2
[>>> print(employee_ids)
{'alice': 1, 'carl': 2}
>>> █
```

Dictionaries

- Updating dictionaries
 - Keys must be unique
 - Assigning to existing key replace its value

```
[>>> employee_ids = {}
[>>> employee_ids['alice'] = 1
[>>> print(employee_ids)
{'alice': 1}
[>>> employee_ids['carl'] = 2
[>>> print(employee_ids)
{'alice': 1, 'carl': 2}
[>>> employee_ids['alice'] = 3
[>>> print(employee_ids)
{'alice': 3, 'carl': 2}
>>>
```

Dictionaries

- Removing dictionaries entries

```
[>>> user_info = {'name': 'bob', 'password': '123456789', 'age': 23}
[>>> del user_info['age']
[>>> print(user_info)
{'name': 'bob', 'password': '123456789'}
[>>> user_info.clear()
[>>> print(user_info)
{}
[>>> a = [1, 2]
[>>> del a[1]
[>>> print(a)
[1]
>>>
```

Dictionaries

- Useful methods

```
[>>> user_info = {'name': 'carl', 'age': 23, 'employee_id': 123456}
[>>> user_info.keys()
dict_keys(['name', 'age', 'employee_id'])
[>>> type(user_info.keys())
<class 'dict_keys'>
[>>> user_info.values()
dict_values(['carl', 23, 123456])
[>>> user_info.items()
dict_items([('name', 'carl'), ('age', 23), ('employee_id', 123456)])
>>> ]
```

- .key() will return a list if you are using python 2.7
- use list(user_info.key()) to get a list, but it is not pythonic
 - type dict_keys is iterable

Demo

DEMO

Conditional test (Boolean expression)

- Programming often involves examining a set of conditions (conditional test) and deciding which action to take based on those conditions.
- **If** statement allows you to examine the current state of a program and respond appropriately to that state
- Return Boolean data type: **True** or **False**

Conditional test (Boolean expression)

- Check for Equality
 - Most conditional tests compare the current value of a variable to a specific value of interest
 - Note: single = for assignment, == for check equality
 - Case sensitive

```
[>>> car = 'audi'
[>>> car == 'audi'
True
[>>> car == 'bmw'
False
[>>> car == 'Audi'
False
[>>> car.upper() == 'AUDI'
True
[>>> car == 'Audi'.lower()
True
>>> ]
```

Conditional test (Boolean expression)

- Check for Inequality
 - use !=

```
[>>> requested_topping = 'mushrooms'
[>>> requested_topping != 'onion'
True
>>>
```

Conditional test (Boolean expression)

- Numerical comparisons

```
[>>> age = 18
[>>> age == 18
True
[>>> answer = 17
[>>> answer != 42
True
[>>> age = 19
[>>> age < 21
True
[>>> age <= 21
True
[>>> age > 21
False
[>>> age >= 21
False
>>> ]
```

Conditional test (Boolean expression)

- Logical operators
 - True if a is True and b is True: a **and** b
 - True if a is True or b is True: a **or** b
 - True if a is False: **not** a

Conditional test (Boolean expression)

- Combine boolean expressions using logical operators

```
[>>> age_0 = 22
[>>> age_1 = 18
[>>> age_0 >= 21 and age_1 >= 21
False
[>>> age_1 = 23
[>>> age_0 >= 21 and age_1 >= 21
True
[>>> (age_0 >= 21) and (age_1 >= 21)
True
>>> ]
```

```
[>>> age_0 = 22
[>>> age_1 = 18
[>>> age_0 >= 21 or age_1 >= 21
True
[>>> age_0 = 18
[>>> age_0 >= 21 or age_1 >= 21
False
>>>
```

Conditional test (Boolean expression)

- Other values are treated as equivalent to either `True` or `False` when used in conditionals:
 - `False`: zero, `None`, empty containers
 - `True`: non-zero numbers, non-empty objects

Conditional test (Boolean expression)

- Check whether a value is in a list

```
[>>> banned_users = ['andrew', 'carolina', 'david']
[>>> user = 'marie'
[>>> user in banned_users
False
[>>> another_user = 'david'
[>>> another_user in banned_users
True
[>>> user not in banned_users
True
[>>> another_user not in banned_users
False
>>>
```

CS 1340 Introduction to Computing Concepts

Instructor: Xinyi Ding
Jan 30 2020, Lecture 4

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Agenda

- Agenda:
 - Quick review of concepts from last lecture
 - Control flow (if statement)
 - While/For loops

Control flow

- Python interpreter executes code line by line from top to bottom.
- if statements allow you to take different actions based on different situations
- if statements
 - Use of indentation for blocks
 - Colon(:) after boolean expression.
 - For example:

*if conditional_test:
 do something*

if statements

- if statements syntax

indentation (4 spaces)



```
if conditional_test:  
    do something  
    then do something
```

colon



- Be careful when using whitespace for indentation

- use the same number of spaces for indentation. PEP-8 recommends 4 whitespaces. (2 spaces, tab are also valid)
- you can use any number of spaces in other cases, though valid, but not recommended. (say, `x = 5`)

if statements

- Simple if statements
 - if the conditional test is True, then execute the following statements, otherwise ignore.

```
1 age = 19
2 if age >= 18:
3     print("You are old enough to vote!")
4     print("Have you registered to vote yet?")
5
6
```

```
1 age = 19
2 if age >= 18:
3     print("You are old enough to vote!")
4     print("Have you registered to vote yet?")
5
6
```

```
if_statements ✘
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
  File "/Users/xinyi/Courses/cs1340/week2/if_statements.py", line 3
    print("You are old enough to vote!")
           ^
IndentationError: expected an indented block
Process finished with exit code 1
```

if statements

- if-else statements
 - Often, you will want to take one action when a conditional test passes and a different action in all other cases

```
1 age = 17
2 if age >= 18:
3     print("You are old enough to vote!")
4     print("Have you registered to vote yet?")
5 else:
6     print("Sorry, you are too young to vote")
7     print("Please register to vote as soon as you turn 18!")
8
else
if_statements ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
Sorry, you are too young to vote
Please register to vote as soon as you turn 18!

Process finished with exit code 0
```

if statements

- if-elif-else chain
 - When you need to test more than two possible situations.

```
1 age = 12
2
3 if age < 4:
4     print("Your admission cost is $0")
5 elif age < 18:
6     print("Your admission cost is $5")
7 else:
8     print("Your admission cost is $10")
9
```

```
if_statements ✘
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
Your admission cost is $5
```

```
1 age = 12
2
3 if age < 4:
4     price = 0
5 elif age < 18:
6     price = 5
7 else:
8     price = 10
9
10 print("Your admission cost is $" + str(price))
```

```
elif age < 18
if_statements ✘
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
Your admission cost is $5
```

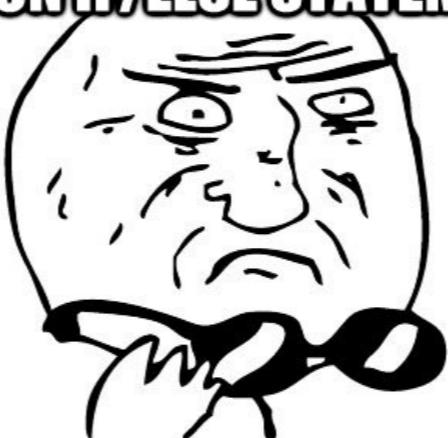
if statements

- Using multiple *elif* blocks
 - You can use as many *elif* blocks in your code as you like

```
1 age = 12
2
3 if age < 4:
4     price = 0
5 elif age < 18:
6     price = 10
7 elif age < 65:
8     price = 15
9 else:
10    price = 5
11
12 print("Your admission cost is $" + str(price))

else
if_statements ✘
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
Your admission cost is $10
```

1 MILLION IF/ELSE STATEMENTS?



MOTHER OF GOD

quickmeme.com

if statements

- Omitting the *else* block
 - Python does not require an *else* block at the end of an *if-elif* chain.
 - Sometimes, an *else* block is useful, sometimes it is clearer to use an additional *elif* statement that catches the specific condition of interest

```
1 age = 12
2
3 if age < 4:
4     price = 0
5 elif age < 18:
6     price = 10
7 elif age < 65:
8     price = 15
9 elif age >= 65:
10    price = 5
11
12 print("Your admission cost is $" + str(price))

elif age >= 65

if_statements ✘
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
Your admission cost is $10
```

if statements

- Testing multiple conditions
 - The *if-elif-else* chain is powerful, but it's only appropriate to use when you just need one test to pass.

```
1  age = 12
2
3  if age < 4:
4      price = 0
5  elif age < 18:
6      price = 10
7  elif age < 65:
8      price = 15
9  else:
10     price = 5
11
12 print("Your admission cost is $" + str(price))

else
if_statements ✘
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
Your admission cost is $10
```

Once the conditional test `age < 18` is True, it will stop and ignore others

if statements

- Testing multiple conditions
 - Use a series of simple *if* statements with no *elif* or *else* blocks

```
1 requested_toppings = ["mushrooms", "extra cheese"]
2
3 if "mushrooms" in requested_toppings:
4     print("Adding mushrooms.")
5
6 if "pepperoni" in requested_toppings:
7     print("Adding pepperoni.")
8
9 if "extra cheese" in requested_toppings:
10    print("Adding extra cheese.")
11
12 print("Finished making your pizza!")
```

```
if_statements ✘
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
Adding mushrooms.
Adding extra cheese.
Finished making your pizza!
```

if statements

- Testing multiple conditions
 - if we use if-elif-else block

```
1 requested_toppings = ["mushrooms", "extra cheese"]
2
3 if "mushrooms" in requested_toppings:
4     print("Adding mushrooms.")
5
6 elif "pepperoni" in requested_toppings:
7     print("Adding pepperoni.")
8
9 elif "extra cheese" in requested_toppings:
10    print("Adding extra cheese.")
11
12 print("Finished making your pizza!")
13
14 elif "pepperoni" in requested_t...
if_statements ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
Adding mushrooms.
Finished making your pizza!
```

if statements

- Other values are treated as equivalent to either `True` or `False` when used in conditionals:
 - `False`: zero, `None`, empty containers (empty list `[]`)
 - `True`: non-zero numbers, non-empty objects

```
1  this_is_a_list = []
2
3  if this_is_a_list:
4      print("this is not an empty list")
5  else:
6      print("this is an empty list")

if this_is_a_list
if_statements ✘
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
this is an empty list
```

Demo



Talk is cheap. Show me the code.

— *Linus Torvalds* —

AZ QUOTES

Python loops

- if statements allow you to execute different piece of code based on the different situations (conditional test)
- Loops allow you to execute the same piece of code multiple times
- Python has two primitive loop commands
 - **while** loops
 - **for** loops

While loop

- while loop syntax

The diagram illustrates the syntax of a while loop. On the left, the text "indentation (4 spaces)" is followed by a red arrow pointing to the start of the code block. On the right, the code template is shown: `while conditional_test:
 do something
 then do something`. A red arrow points from the word "colon" to the colon character at the end of the conditional test line.

```
while conditional_test:  
    do something  
    then do something
```

- It will keep execute the code block as long as the conditional test is true.
 - usually you will need to modify the the values used in the conditional test once some conditions are met

While loop

- A simple example

```
1 current_number = 1
2 while current_number <= 5:
3     print(current_number)
4     current_number += 1
```

while_loops ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/while_loops.py

```
1
2
3
4
5
```

The `+=` operator is shorthand for `current_number = current_number + 1`

While loop

- Using **break** to exit a loop
 - To exit a loop immediately without running any remaining code in the loop

```
1 current_number = 1
2 while current_number <= 5:
3     print(current_number)
4     current_number += 1
5     if current_number > 3:
6         break

while current_number <= 5 > if current_number > 3
while_loops ✘
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/while_loops.py
1
2
3
Process finished with exit code 0
```

While loop

- Using **continue** in a loop
 - Rather than breaking out of a loop entirely without executing the rest of its code, you can use the **continue** statement to return to the beginning of the loop based on the result of a conditional test

A screenshot of a Python code editor showing a script named `while_loops.py`. The code uses a `while` loop to print odd numbers from 1 to 9. It includes a `continue` statement to skip even numbers. The code is as follows:

```
1 current_number = 0
2 while current_number < 10:
3     current_number += 1
4     if current_number % 2 == 0:
5         continue
6     print(current_number)
```

The code is run in a terminal window titled "Console". The output shows the numbers 1, 3, 5, 7, and 9, indicating that the even numbers were skipped by the `continue` statement.

```
current_number < 10 > if current_number % 2 == 0
while_loops x
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/while_loops.py
1
3
5
7
9
Process finished with exit code 0
```

While loop

- Avoid infinite loops

```
1 x = 1
2 while x <= 5:
3     print(x)
4     x += 1
```

while_loops ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/while_loops.py
1
2
3
4
5
Process finished with exit code 0

If you omit this, the loop will run forever

```
1 x = 1
2 while x <= 5:
3     print(x)
```



While loop

- Use while loop with lists and dictionaries, example 1

```
1  unconfirmed_users = ["alice", "brain", "candace"]
2  confirmed_users = []
3
4  # Verify each user until there are no more unconfirmed users
5  # Move each verified user into the list of confirmed users.
6
7  while unconfirmed_users:
8      current_user = unconfirmed_users.pop()
9      print("Verifying user:" + current_user)
10     confirmed_users.append(current_user)
11
12 # Display all confirmed users.
13 print(confirmed_users)
```

while_loops ✘

```
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/while_loops.py
```

```
Verifying user:candace
```

```
Verifying user:brain
```

```
Verifying user:alice
```

```
['candace', 'brain', 'alice']
```

```
Process finished with exit code 0
```

While loop

- Use while loop with lists and dictionaries, example 2

```
1  pets = ["dog", "cat", "goldfish", "cat", "dog", "snake", "rabbit"]
2
3  print(pets)
4
5  while "cat" in pets:
6      pets.remove("cat")
7
8  print(pets)
9  |
```

```
while_loops ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/while_loops.py
['dog', 'cat', 'goldfish', 'cat', 'dog', 'snake', 'rabbit']
['dog', 'goldfish', 'dog', 'snake', 'rabbit']

Process finished with exit code 0
```

While loop

- Use while loop with lists and dictionaries, example 3

```
1  employee_info = {  
2      "123": {  
3          "name": "Joe",  
4          "department": "CS"  
5      },  
6      "456": {  
7          "name": "David",  
8          "department": "Math"  
9      },  
10     "789": {  
11         "name": "Carl",  
12         "department": "CS"  
13     }  
14 }  
15  
16     retired_ids = ["456", "789"]  
17  
18     while retired_ids:  
19         r_id = retired_ids.pop()  
20         del employee_info[r_id]  
21  
22     print(employee_info)  
23  
while retired_ids  
while_loops ✘  
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/while_loops.py  
{'123': {'name': 'Joe', 'department': 'CS'}}  
Process finished with exit code 0
```

for loop

- For-each is Python's **only** form of for loop, this is less like the **for** keyword in other programming languages.
- A **for** loop steps through each of the items in a collection type (list, dictionary, etc) or any other type of object which is "iterable" (remember when we call `.keys()` method of a dictionary)
- Often used with lists and dictionaries

The diagram illustrates the structure of a for loop in Python. It shows the keyword `for` followed by a placeholder `<each item>` in red, followed by the keyword `in` and another placeholder `<collection>` in purple. A colon (`:`) is positioned at the end of the line, with a red arrow pointing to it from the right. Below the `for` keyword, the text `indentation (4 spaces)` is written in black, with a red arrow pointing to the left from under the word `indentation`.

```
for <each item> in <collection>:  
    <statements>
```

for loop

- if <collection> is a list or a tuple, then the loop steps through each element of the sequence

```
1 fruits = ["apple", "banana", "cherry"]
2 for f in fruits:
3     print(f)
```

```
loops ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week3/loops.py
apple
banana
cherry
```

- if <collection> is a string, then the loop steps through each character of this string

```
1 fruits = "apple"
2 for f in fruits:
3     print(f)
4
```

```
loops ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week3/loops.py
a
p
p
l
e
```

for loop

- Calculate the sum of a list

```
1 a_list = [3, 4, 52, 1, 3, 45, 100, 12]
2 total_sum = 0
3 for number in a_list:
4     total_sum += number
5
6 print(total_sum)
```

loops ×

```
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week3/loops.py
220
```

- or use built in function

```
1 a_list = [3, 4, 52, 1, 3, 45, 100, 12]
2 total_sum = sum(a_list)
3
4 print(total_sum)
5
```

loops ×

```
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week3/loops.py
220
```

Making numerical lists

- Many reasons exist to store a set of numbers
 - keep track of the positions of each character in a game
 - keep track of a player's scores
 - store temperatures for data visualization
 - ...
- Lists are ideal for storing sets of numbers, and Python provides a number of tools to help you work efficiently with lists of numbers.

Using the range() Function

- Python's range() function makes it easy to generate a series of numbers. For example

```
1 for value in range(1, 5):
2     print(value)

for value in range(1, 5)
loops ✘
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week3/loops.py
1
2
3
4
```

Note: range() here gives you 1 through 4, not 5. This behavior is called off-by-one. We have seen this when we used slicing to return a subset of a list

Using range() to Make a List of Numbers

- Call range() does not give you a list, wrap list() around a call to the range() function to get a list.

```
1 numbers = range(1, 5)
2 print(numbers)
3
4 numbers_list = list(range(1, 5))
5 print(numbers_list)
6
7 even_numbers = list(range(2, 11, 2))
8 print(even_numbers)
9
```

```
loops ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week3/loops.py
range(1, 5)
[1, 2, 3, 4]
[2, 4, 6, 8, 10]
```

Using the enumerate() Function

- Use enumerate() function to get the index and elements.

```
1  names = ['alice', 'bob', 'carl']
2  ages = [18, 32, 22]
3
4  for i, item in enumerate(names):
5      print(i)
6      print(item)
7
for i, item in enumerate(names)

loops ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week3/loops.py
0
alice
1
bob
2
carl
```

Demo

DEMO