Part 1.1

```
9.2.1)
a - \cos (theta) = (u * v) / (||u|| * ||v||)
A and B -> \cos(\text{theta}) = (3.06*2.68 + 500\alpha*320\alpha + 6\beta*4\beta) / (\text{sqrt}(3.06^2 + (500\alpha)^2 + (6\beta)^2) *
sqrt(2.68^2 + (320\alpha)^2 + (4\beta)^2)
A and C -> \cos(\text{theta}) = (3.06*2.92 + 500\alpha*640\alpha + 6\beta*6\beta) / (\text{sqrt}(3.06^2 + (500\alpha)^2 + (6\beta)^2) *
sqrt(2.92^2 + (640\alpha)^2 + (6\beta)^2)
B and C -> \cos(\text{theta}) = (2.68*2.92 + 320\alpha*640\alpha + 4\beta*6\beta) / (sqrt(2.68^2 + (320\alpha)^2 + (4\beta)^2) *
sqrt(2.92^2 + (640\alpha)^2 + (6\beta)^2)
\mathbf{b} - \alpha = \beta = 1, theta = arccos(cos(theta)
A and B -> theta = \arccos((3.06*2.68 + 500*320 + 6*4) / (\sqrt{3.06^2 + (500)^2 + (6)^2}) * \sqrt{2.68^2 + (6.06^2 + 6.06^2 + 6.06^2)})
(320)^2 + (4)^2)) = 0.132 degrees
A and C -> theta = \arccos((3.06*2.92 + 500*640 + 6*6) / (\operatorname{sqrt}(3.06^2 + (500)^2 + (6)^2) * \operatorname{sqrt}(2.92^2 + 6)^2)
(640)^2 + (6)^2)) = 0.175 degrees
B and C -> theta = \arccos((2.68*2.92 + 320*640 + 4*6) / (\sqrt{2.68*2 + (320)^2 + (4)^2}) * \sqrt{2.92*2 + (320)^2 + (4)^2})
(640)^2 + (6)^2) = 0.282  degrees
\mathbf{c} - \alpha = 0.01, \beta = 0.5
A and B -> theta = \arccos((3.06*2.68 + 500*0.01*320*0.01 + 6*0.5*4*0.5) / (sqrt(3.06^2 + (500*0.01)^2))
+(6*0.5)^2 * sqrt(2.68^2 + (320*0.01)^2 + (4*0.5)^2))) = 7.743 degrees
A and C -> theta = \arccos((3.06*2.92 + 500*0.01*640*0.01 + 6*0.5*6*0.5) / (sqrt(3.06^2 + (500*0.01)^2))
+(6*0.5)^2 * sqrt(2.92^2 + (640*0.01)^2 + (6*0.5)^2))) = 7.452 degrees
B and C -> theta = \arccos((2.68*2.92 + 320*0.01*640*0.01 + 4*0.5*6*0.5) / (sqrt(2.68^2 + (320*0.01)^2))
+(4*0.5)^2) * sqrt(2.92^2 + (640*0.01)^2 + (6*0.5)^2))) = 14.26 degrees
d - \alpha = 1/486, \beta = 1/5.33
A = [3.06, 500 * 1/486, 6 * 1/5.33] = [3.06, 1.028, 1.125]
B = [2.68, 0.658, 0.75]
C = [2.92, 1.316, 1.125]
A and B -> theta = \arccos((3.06*2.68 + 1.028*0.658 + 1.125*0.75) / (\operatorname{sqrt}(3.06^2 + (1.028)^2 + (1.125)^2))
* sqrt(2.68^2 + (0.658)^2 + (0.75)^2))) = 6.072 degrees
A and C -> theta = \arccos((3.06*2.92 + 1.028*1.316 + 1.125*1.125) / (sqrt(3.06^2 + (1.028)^2 + 1.028)^2)
```

 $(1.125)^2$ * sqrt $(2.92^2 + (1.316)^2 + (1.125)^2)$ = **5.373 degrees**

B and C -> theta = $\arccos((2.68*2.92 + 0.658*1.316 + 0.75*1.125) / (\operatorname{sqrt}(2.68^2 + (0.658)^2 + (0.75)^2) * \operatorname{sqrt}(2.92^2 + (1.316)^2 + (1.125)^2))) = 10.82 \text{ degrees}$

9.2.3)

a - A: 4, B: 2, C: 5

 $Avg = 11/3 \rightarrow norm = comp - avg$

Normalized: A: 0.33, B: -1.66, C: 1.33

b – I assume since it normalized the ratings, the components should be normalized as well:

Feature	A	В	С
Processor Speed	0.17	-0.21	0.03
Disk Size	14	-166	154
Main-Memory Size	0.67	-1.33	0.67

User Profile:

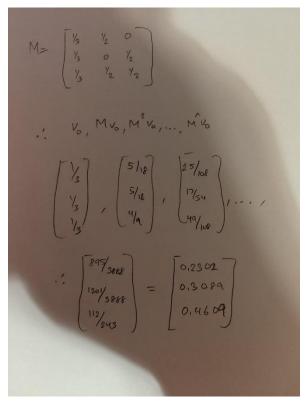
Processor Speed: (0.33 * 0.17 + -1.66 * -0.21 + 1.33 * 0.03) / 3 = 0.1482

Disk Size: (0.33 * 14 + -1.66 * -166 + 1.33 * 153) / 3 = **161.223**

Memory-Size: (0.33 * 0.67 + -1.66 * -1.33 + 1.33 * 0.67) / 3 = 1.106

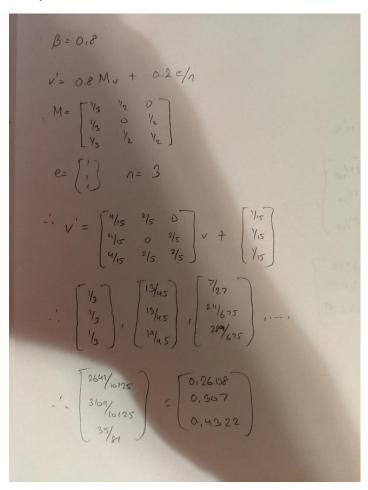
Part 1.2

5.1.1)



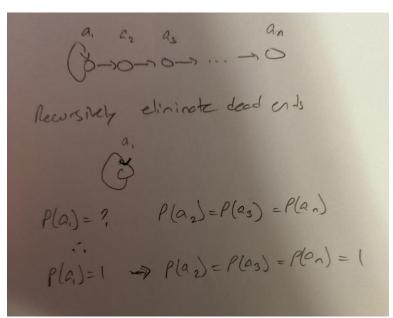
PageRank of A, B, C are 0.2302, 0.3089, and 0.4609 respectively

5.1.2)



PageRank of A, B, C are 0.2608, 0.307, and 0.4322 respectively.

5.1.6)



The PageRank for each node would be 1.

Part 1.3

a) Normalized degree centrality

For graph a:

Node 1: 1/4

Node 2: 3/4

Node 3: 2/4

Node 4: 4/(5-1) = 4/4 = 1

Node 5: **2/4**

For graph b:

Node 1: 2/4

Node 2: **3/4**

Node 3: **2/4**

Node 4: 2/4

Node 5: 3/4

b) Normalized closeness centrality

Graph a:

Node 1: 4/(1+2+2+2) = 4/7

Node 2: 4/(1+1+1+2) = 4/5

Node 3: 4/(1+1+2+2) = 4/6

Node 4: 4/(1+1+1+1) = 4/4 = 1

Node 5: 4/(1+1+2+2) = 4/6

Graph b:

Node 1: 4/(1+1+2+2) = 4/6

Node 2: 4/(1+1+1+2) = 4/5

Node 3: 4/(1+1+2+2) = 4/6

Node 4: 4/(1+1+2+2) = 4/6

Node 5: 4/(1+1+1+2) = 4/5

c) Normalized betweenness centrality

Graph a:

Node 1: No shortest path go through node 1, thus: 0*2(undirected) / (2*(4 choose 2) = 0/12 = 0

Node 2: (1)*2/12 = 2/12

Node 3: **0/12**

Node 4: **(3+1)*2/12 = 8/12**

Node 5: **0/12**

Graph b:

Node 1: **(1)*2/12 = 2/12**

Node 2: **(1+1)*2/12 = 4/12**

Node 3: **0/12**

Node 4: **(1)*2/12 = 2/12**

Node 5: **(2)*2/12 = 4/12**