

## ***Homework 3: Lectures 5 & 6***

*CS 440: Programming Languages and Translators, Spring 2020*

*Due Fri Feb 7, 11:59 pm*

### ***What to submit***

Put everything into a Haskell source file (e.g., `Smith_Jones_440_hw3.hs` and submit that on Blackboard. Include every participant's names in a comment in the `*.hs` file. For the regular expression problems, add your answers as comments to the `*.hs` file.

### ***Problems [50 points]***

#### ***Lecture 5: Tail recursion and Datatypes***

- (8 points) Write a function `common :: Eq a => [a] -> [a] -> ([a], [a], [a])` where `common x y = (cp, x', y')`, where `cp` is the longest common prefix of `x` and `y`, and `x'` and `y'` are `x` and `y` with `cp` removed. (I.e., `x = cp ++ x'`, `y = cp ++ y'`, and `cp` cannot be extended.) **Example:** if `x` is `[1,3,5,7,9]`, and `y` is `[1,3,5,8,9]`, then `common x y` is `([1,3,5],[7,9],[8,9])`.  
**Restriction:** `common` should call an assistant tail recursive routine that implements a loop. *Hint:* You'll also want `reverse` somewhere.

For Problem 2, we'll use a `List` type constructor **modified from lecture:** It uses `Lnode` and `LNil` as constructors (to avoid name clashes with trees later) and omits `Show` from any deriving clause. (We'll be implementing `show` ourselves.)

```
data List a = Node a (List a) | Nil deriving (Eq)-- No deriving (Show)
```

- (6 points) Mimic the missing `show` routine by writing a `listShow x` routine that returns the exact same string `show x` would return. (For testing purposes, add `deriving (... , Show)` and verify that `listShow x == Show x`.) You can assume that the type of `x` is “simple” in the sense that it's not a data type. (So no `x :: List(List Int)` values.)

For Problems 3 and 4, use the following binary tree definition **modified from lecture:** It takes two type arguments, so nodes and leafs can contain different types of values.

```
data Tree a b = Leaf b | Node a (Tree a b) (Tree a b) deriving (Read, Show, Eq)
```

- (6 points) Write a `isFull :: Tree a b -> Bool` function that tests for a full tree (every node has two leafs or two trees; a tree that's just a leaf is also full). Note: 2 of the 6 points are for using just pattern matching to check for a leaf or a node (no defining `isNode` or `isLeaf` functions to figure out what the argument looks like).

4. (12 points) For this problem, let's call an "expression tree" a `Tree String b` tree where all of the node data are strings from the set "+", "-", "\*", and "/", and the leafs hold numbers. Write an `eval` function routine that evaluates an expression tree. Division requires fractional numbers, so the type of `eval` is `Fractional t => Tree String b -> b`.

**Examples:** Let `e1 = Node "+" (Leaf 2) (Leaf 4)`, `e2 = Node "-" (Leaf 11) (Leaf 8)`, and `e3 = Node "/" (Node "*" e1 e2) (Leaf 36)`. Then `eval e1 = 6.0`; `eval e2 = 3.0`; and `eval e3 = 0.5`.

### ***Lecture 6: Compilers, Languages, and Regular Expressions***

For Problems 5-7, give a regular expression for each description. Use `^...$` to get an expression that matches a whole line of input. You don't have to find the shortest possible expression.

5. [6 points] The line consists of a natural number (0 and up), with no leading zero unless the whole thing is a single zero, and going right-to-left, groups of 3 digits are separated by commas. **Examples:** 0; 1; 12; 123; 1,234; 12,345; 1,000,000. Not examples: 01; 1000; 123,4; 12,34.
6. [6 points] The line doesn't begin or end with whitespace and all whitespace is one character long. **Example:** "So this is ok". Not examples: "this is bad"; " this too"; "and this ". For whitespace, use either space or tab (`\t`).
7. [6 points] The line is at most 4 lower-case letters and doesn't include lower case w. Feel free to use `exp{nbr}` and `exp{nbr,nbr}` which give an exact number of occurrences or a range of number occurrences of a regular expression. E.g., `a{3}` is short for `aaa`, and `a{2,3}` is short for `aa|aaa`. (This is a finite language, but don't try to solve the problem by listing all the strings :-)