**Scene 1 – Awakening**

The scene begins with a darkened apartment and a man sleeping in a bed. After a few seconds, an alarm goes off. The player presses the action button to shut off the alarm, at which point the man shuts off his alarm and begrudgingly rolls out of the bed and stands up. At the same time, a soft light appears, illuminates a path to the bathroom a small distance away. The player must move the half-asleep man towards the bathroom, teaching the player basic movement skills. Upon reaching the bathroom, bathroom lights automatically turn on and a soothing robotic voice calmly greets the man and recites the current date and time. The man then splashes his face with water from the automatic bathroom sink, changes into casual clothes, and leaves the room, again using the action button to open the apartment door.

**Scene 2 – The Elevator**

**Scene 3 - Robotomation**