**Basic Story Elements**

* Unfolds as you progress
* In the future
* Physical space is limited, so there are buildings in the sky
* We have allowed robots to take control of many things
* One evil scientist modifies the robots to create an army

**Part 1**

* You’re a scientist working with robots
* You know the main villain
* Explain the environment
* Robots turn against you
* You don’t know why
* Your friend gets killed
* You run away to find a weapon
* No weapons, no knowledge

**Part 2**

* Trying to figure out what happened
* Trying to find survivors/allies
* Gain weapons, gain experience
* Explore the city
* You find out that the evil scientist did it
* You find out where he is

**Part 3**

* You find a flying car to take you there
* Transportation is automated, so you need to find an override
* Get help from another scientist
* Program an override
* Fly to the robot factory

**Part 4**

* Find out where the evil scientist is
* Fight your way through the robot factory
* Claims he’s the only one who can fix everything
* Tricks you and summons a giant boss robot
* He sets the self-destruct and flees
* You have to fight your way back to the flying car

**The End**

**Secret Part 5**

* Explore the world
* You find the wreckage of the robot factory
* You find a terminal that knows where the evil scientist is
* After you complete everything, you find where the evil scientist is
* You go to his secret lair
* You fight through the lair
* You finally fight the final boss and kill him

**The Real End**