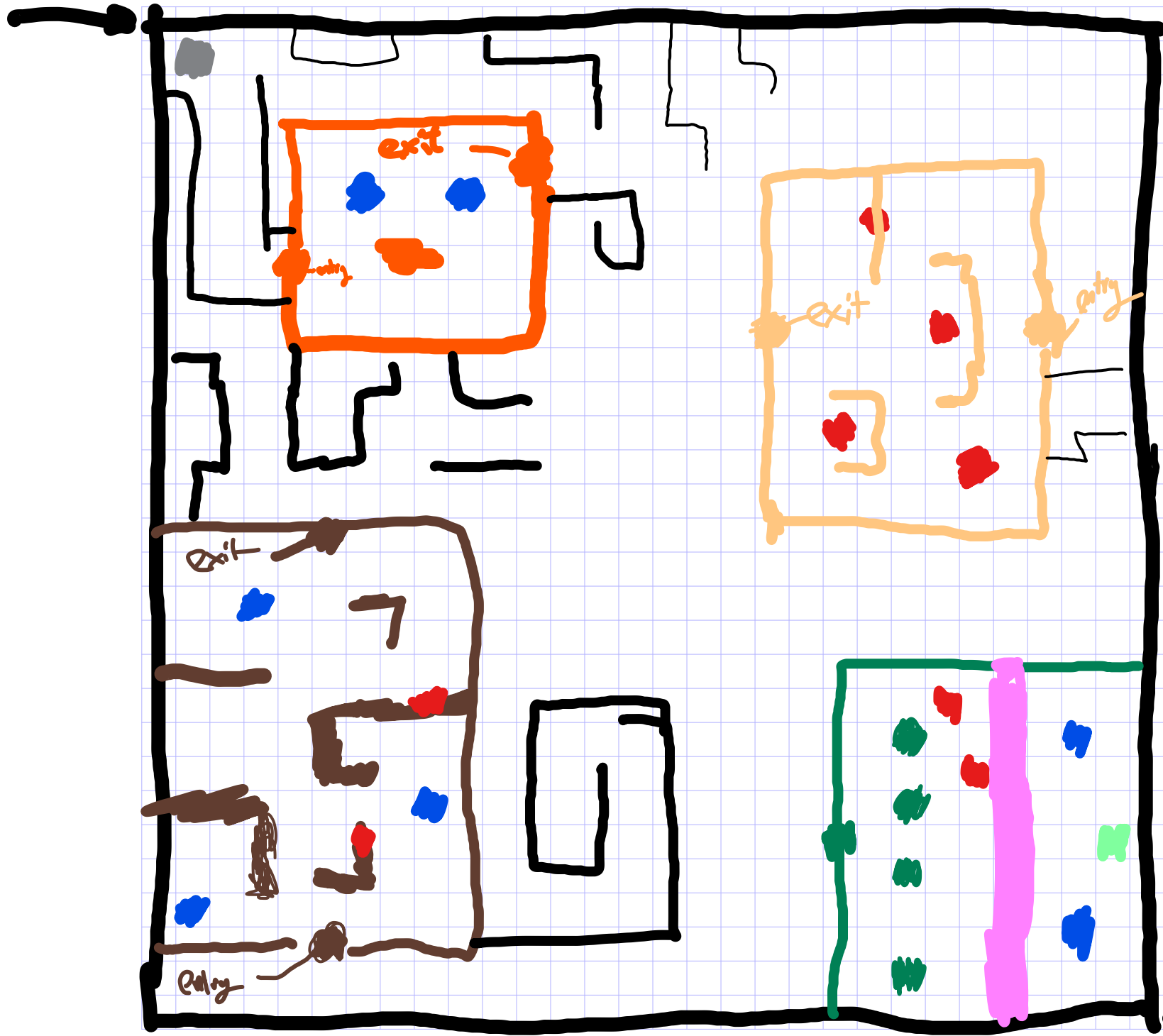


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# Key

- maze wall
- Room 1
- Room 2
- Room 3
- Boss Room
- death obstacle
- minor enemy
- major enemy
- boss

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