Mark Laury

Junior game developer for CodeWorks parts of a 3-4 person group, enjoying working with others to create something we can have fun playing and developing. Every summer for the past 3 years I've come back to Codeworks to learn coding and further grow my game development skills. Started doing CodeWorks to learn more about my hobby of video gaming and see what goes on in production and I hope to continue to gain more knowledge in this topic.

Skills

- Unity
 - o ML Agents
 - Ai Agents
- C#
- Html/CSS
- Python

Education

Baltimore Polytechnic Institute 2022-Present Ingenuity Project 2019-Present GPA: 4.0

Experience

Codeworks 2021-Present Fundamentals of CS

Qualifications