Cohen-Sutherland line clipping

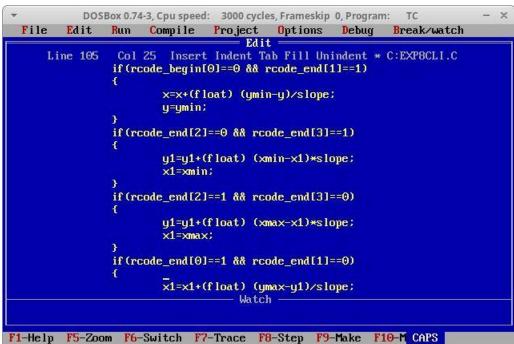
```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program:
  File Edit
                  Run Compile Project Options
                                                           Debug
                                                                    Break/watch
                                          Edit
       Line 1
                            Insert Indent Tab Fill Unindent * C:EXP8CLI.C
#include<graphics.h>
#include<stdio.h>
#include<comio.h>
#include < math.h>
void main()
          int rcode_begin[4]={0,0,0,0,},rcode_end[4]={0,0,0,0},region_code[4];
          int xmax,ymax,xmin,ymin,flag=0;
         float slope;
          int x,y,x1,y1,xc,yx,k;
          int gr=DETECT,gm;
         initgraph(&gr,&gm," ");
printf("\n Enter xmin,ymin=");
scanf("xdxd",&xmin,&ymin);
         printf("\n Enter xmax,ymax=");
         scanf ("xdxd", &xmax, &ymax);
                                                                                        B
         printf("\n Enter intial points of \times and y=");
                                         Watch
F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-M CAPS
             DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program:
  File Edit
                  Run Compile
                                    Project Options
                                                           Debug
                                          Edit
         ine 35 Col 25 Insert Indent Tab Fill Unindent * C:EXP8CLI.C scanf("xdxd",&x,&y); printf("\n Enter final points x1 and y1=");
       Line 35
         scanf ("xdxd", &x1, &y1);
         cleardevice();
         rectangle(xmin,ymin,xmax,ymax);
          line(x,y,x1,y1);
          line(0,0,600,0);
          line(0,0,0,600);
                                           B
          if(y>ymax)
                   rcode_begin[0]=1;
                  flag=1;
          if (u<umin)
                   rcode begin[1]=1;
                  flag=1; _
         }
                                         Watch
```

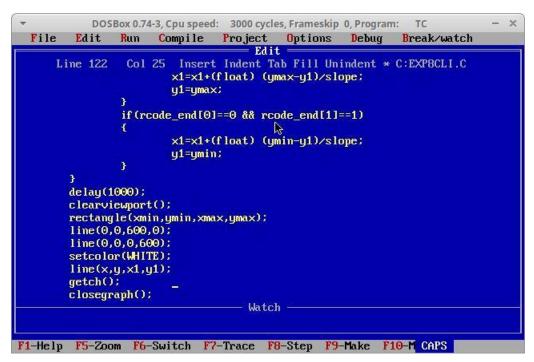
F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-M CAPS

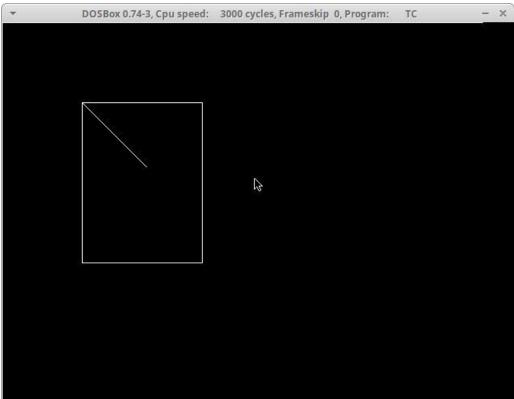
```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: TC
                                                                          - ×
  File Edit Run Compile Project Options Debug Break/watch
                                     Edit
                 Col 25 Insert Indent Tab Fill Unindent * C:EXP8CLI.C
       Line 53
         if(x)\times max)
                rcode_begin[3]=1;
                flag=1;
         if (x<xmin)
                 rcode_begin[3]=1;
                flag=1;
         if (y1>ymax)
                 rcode_end[0]=1;
                flag=1;
                                                          B
         if (y1<ymin)
                rcode_end[1]=1;
                                   - Watch
F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-M CAPS
            DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: TC
                                                                          - ×
  File Edit
                Run Compile Project Options Debug Break/watch
                                     Edit
       Line 72
                 Col 25 Insert Indent Tab Fill Unindent * C:EXP8CLI.C
         if (x1>xmax)
         ſ
```



```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: TC
                                                                          - X
  File Edit
                Run Compile Project Options Debug Break/watch
                                     Edit
                 Col 25 Insert Indent Tab Fill Unindent * C:EXP8CLI.C
      Line 90
                 if (rcode_begin[2]==0 && rcode_begin[3]==1)
                        y=y+(float) (xmin-x)*slope;
                 if (rcode_begin[2]==0 && rcode_begin[3]==0)
                        y=y+(float) (xmax-x)*slope;
                 if (rcode_begin[0]==1 && rcode_begin[1]==0)
                        x=x+(float) (ymax-y)/slope;
                        y=ymax;
                 if (rcode_begin[0]==0 && rcode_end[1]==1)
                        x=x+(float) (ymin-y)/slope;
                                   Watch
F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-M CAPS
            DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: TC
                                                                          - X
  File Edit
                Run Compile Project Options Debug Break/watch
                                     Edit
                 Col 25 Insert Indent Tab Fill Unindent * C:EXP8CLI.C
      Line 105
```







Liang-Barsky Line clipping

```
File Edit Search Run Compile Debug Project Options
                                                                  Window
                                  LIANG.C =
#include<stdio.h>
#include<graphics.h>
#include<math.h>
void main()
int i,gd=DETECT,gm;
int x1,y1,x2,y2,xmin,xmax,ymin,ymax,xx1,xx2,yy1,yy2,dx,dy;
float t1,t2,p[4],q[4],temp;
×1=120;
y1=120;
x2=300:
u2=300;
xmin=100;
umin=100;
xmax=250;
ymax=250;
initgraph(&gd,&gm,"c:\\turboc3\\bgi");
rectangle(xmin,ymin,xmax,ymax);
```

```
File Edit Search Run Compile Debug Project Options
                                                                Window Help
                                 LIANG.C
                                                                      1=[‡]=
dx=x2-x1;
dy=y2-y1;
p[0]=-dx;
p[1]=dx:
p[2]=-dy;
p[3]=dy;
q[0]=x1-xmin;
q[1]=xmax-x1;
q[2]=y1-ymin;
q[3]=ymax-y1;
for(i=0;i<4;i++)
if (p[i]==0)
printf("line is parallel to one of the clipping boundary");
if (q[i] >= 0)
if(i<2)
if (y1<ymin)
 ३ 4:18 ──
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu
```

```
File Edit Search Run Compile Debug Project Options
                                                                Window Help
                                  LIANG.C =
                                                                       1=[‡]=
printf("line is parallel to one of the clipping boundary");
if(q[i]>=0)
if(i<2)
if (y1<ymin)
y1=ymin;
if(y2>ymax)
 y2=ymax;
line(x1,y1,x2,y2);
if (i>1)
if(x1<xmin)
x1=xmin;
      = 31:78 ==
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu
■ File Edit Search Run Compile Debug Project Options
                                                                Window Help
                                                                       =1=[‡]=
-[1]
                                  LIANG.C
if(x1<xmin)
x1=xmin;
if(x2>xmax)
 x2=xmax;
line(x1,y1,x2,y2);
t1=0;
t2=1;
for(i=0;i<4;i++)
temp=q[i]/p[i];
if (p[i]<0)
if(t1<=temp)
 ⇒−− 31:78 −−−
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu
```

