# Haoran MO

#### Personal Information

INSTITUTION: School of Computer Science and Engineering, Sun Yat-sen University

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GITHUB: https://github.com/MarkMoHR

#### RESEARCH INTERESTS

I work on deep learning based Computer Graphics and Computer Vision, particularly in sketch (line art) generation, sketch understanding, sketch-based computer-aided design (CAD) and sketch-based applications incorporated with multimedia.

#### **EDUCATION**

SEP 2020 - JUNE 2024 (Expected)	Ph.D. at <b>Sun Yat-sen University</b> , Guangzhou Major: Software Engineering
SEP 2018 - JUNE 2020	Master of Science in Engineering, <b>Sun Yat-sen University</b> , Guangzhou Major: Software Engineering Thesis: "Automatic Colorization of Scene Sketches Based on Deep Learning"
SEP 2014 - JUNE 2018	Bachelor Degree in Engineering, <b>Sun Yat-sen University</b> , Guangzhou Major: Software Engineering Thesis: "Sketch Recognition and Semantic Segmentation Based on Neural Network"

#### **Publications**

- 1. **Haoran Mo**, Edgar Simo-Serra, Chengying Gao\*, Changqing Zou, and Ruomei Wang. General Virtual Sketching Framework for Vector Line Art. *ACM Transactions on Graphics* (Proceedings of SIGGRAPH), 2021.
- Changqing Zou<sup>†</sup>, Haoran Mo<sup>†</sup>(equal contribution), Chengying Gao\*, Ruofei Du and Hongbo Fu. Language-based Colorization of Scene Sketches. ACM Transactions on Graphics (Proceedings of SIGGRAPH Asia), 2019.
- 3. Ruizhi Cao, **Haoran Mo** and Chengying Gao\*. Line Art Colorization Based on Explicit Region Segmentation. *Computer Graphics Forum* (Proceedings of Pacific Graphics), 2021.
- 4. Changqing Zou<sup>†</sup>, Qian Yu<sup>†</sup>, Ruofei Du, **Haoran Mo**, Yi-Zhe Song, Tao Xiang, Chengying Gao, Baoquan Chen\* and Hao Zhang. SketchyScene: Richly-Annotated Scene Sketches. *European Conference on Computer Vision* (ECCV), 2018.

#### OTHER EXPERIENCE

May-July 2019 | Research Intern, Waseda University, Tokyo

Adviser: Prof. Edgar Simo-Serra

Research on sketch generation and simplification.

# TALKS

AUG 2021	"General Virtual Sketching Framework for Vector Line Art" SIGGRAPH 2021 (virtual)
May 2021	"General Virtual Sketching Framework for Vector Line Art" CAD/Graphics 2021 (Xi'an, China)
Nov 2019	"Language-based Colorization of Scene Sketches" SIGGRAPH Asia 2019 (Brisbane, Australia)

### **AWARDS**

1. Shidi CAD & CG Excellent Student Award, 2021.

### Skills

Programming Languages: PYTHON, MATLAB

Deep Learning Frameworks: Tensorflow, PyTorch

# Languages

Mandarin (Basic), Cantonese (Native), English (Fluent)