



Mark Noone

Computer Science Graduate

PROFILE

Address: 90 Bantry Square,
Waterville
Blanchardstown,
Dublin 15

Phone: +353 (85) 1609686

Email: manoone@tcd.ie

Website: marknoone.github.io

 [marknoone](https://github.com/marknoone)

 [mark-noone-986200117](https://www.linkedin.com/in/mark-noone-986200117)

EDUCATION

MCS Computer Science
Trinity College Dublin, 2015-2020
Grade: First Class Honors


Sprachdiplom Level 2
Certificate Of German Fluency
Goethe Institute, 2015

INTERESTS

 Field Hockey

 Cycling

 Golf

 Video Games &
Game Development

ACHIEVEMENTS

BRONZE GAISCE AWARD
I received the Gaisce president's award for recognition of voluntary work in the local community.

DUHC HOCKEY CAPTAIN (2018)
As team captain, I persistently lead a college team to league titles and competition finals.

SPORTSMAN OF THE YEAR
A recognition awarded for tenacious effort within the school's sporting community.

INTRODUCTION

I am a recent computer science graduate and am currently looking for the next chapter of my software career. I am a measured, results-orientated, and hard-working individual who enjoys focusing on bespoke projects with enthusiastic and knowledgeable teams. I have a great interest in game development, software architecture, and networked applications and am looking for opportunities to develop my knowledge on these topics further.

SKILLS

PROGRAMMING LANGUAGES

Python, C/C++, Assembly (ARM, IA32, x64), Java, Golang, Javascript, SQL, HTML5, CSS3

TECHNOLOGIES / RUNTIMES

Node.JS, React.Js, MySQL, PostgreSQL, Jenkins, Git, Docker, Kubernetes, Vagrant, Vault, AWS, GCloud, Android, IOS, Unity, Unreal Engine

EXPERIENCE

BACKEND SYSTEMS INTERN | EFFECTIVE SOFTWARE, DUBLIN
January 2019 - August 2019

In 2019 I joined the production team at Effective Software, helping them develop the company's cloud-hosted **SaaS** platform. Working with **Golang**, this role furthered my understanding of industry best practices, engineering patterns/techniques, and cloud-based infrastructure/management (**AWS**) all within an **AGILE CI/CD** setting.

IOS AND BACKEND SYSTEMS ENGINEER | TRINITY COLLEGE DUBLIN
June 2018 - January 2019

During my time in Trinity IT services, I worked alongside three other engineers developing a mobile application for Trinity College Students called Trinity Live. My role was to help develop, test, deliver, and integrate a scalable backend system powered by **Node.JS** and a **Swift** based **IOS** application that connects all student mobile devices to Trinity systems.

LEAD PROJECT DEVELOPER | LAUNCHBOX, TRINITY COLLEGE DUBLIN
June 2017 - August 2017

Within TCD Launchbox, a college startup incubator program, I worked on an E-tourism platform for over three months. In this role, I developed the project entirely from pre-development to production exhibiting skills in UI/UX, web client development (**React**), and backend systems development (**Node.JS**).

QA TESTING AND DEVELOPMENT INTERN | DAVRA NETWORKS, SPENCER DOCK
June 2016 - September 2016

As part of the QA/Testing team, my sole responsibility was to both manually test and assist in developing automated testing with **C#** and **Javascript** to ensure the integrity of their flagship product.

VOLUNTARY WORK

JAILBREAK

In 2015, I took part in the Amnesty International Jailbreak challenge raising €1200 for the movement.

HOCKEY COACHING

In 2014/2015, I coached hockey to younger players in my school. I enjoyed, improving their playing style, skill level and their tactical knowledge.

References available upon request