

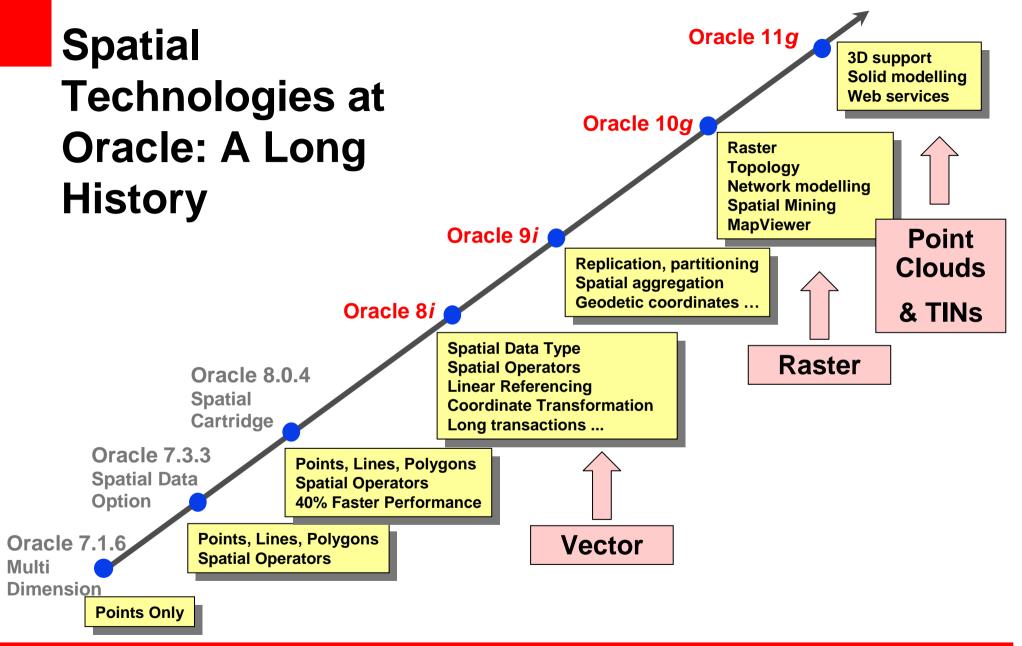
ORACLE®

Oracle's Point Cloud datatype

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Agenda

- A short history of Oracle Spatial technologies
- Point clouds and Databases: the challenges
- Separating the "physical" from the "logical"
- SDO_PC type structure
- Physical type: the point cloud blocks
- Loading point clouds
- Processing functions
- TINs: the SDO_TIN and tin blocks structures
- Generating TINs from point clouds
- Conclusion



Data Management Challenges of Point Clouds

- Volume: increasing LiDAR densities with technology Billions of points
 - Multi-return 150 KHz * 4 = 600k/sec
 - Full-waveform 250 KHz * 2048 =512,000,000/sec

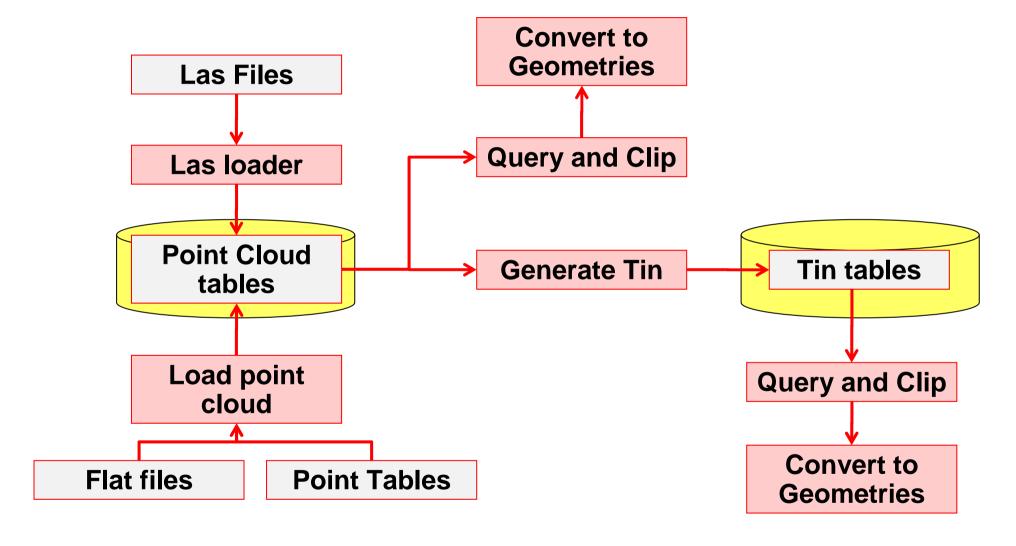
• But also:

- Lag-time from acquisition to analysis
- Metadata access and management
- Fusion with other geospatial data (terabytes)
- Multi-user access and security
- Versioning, Archiving

More Data Management Challenges

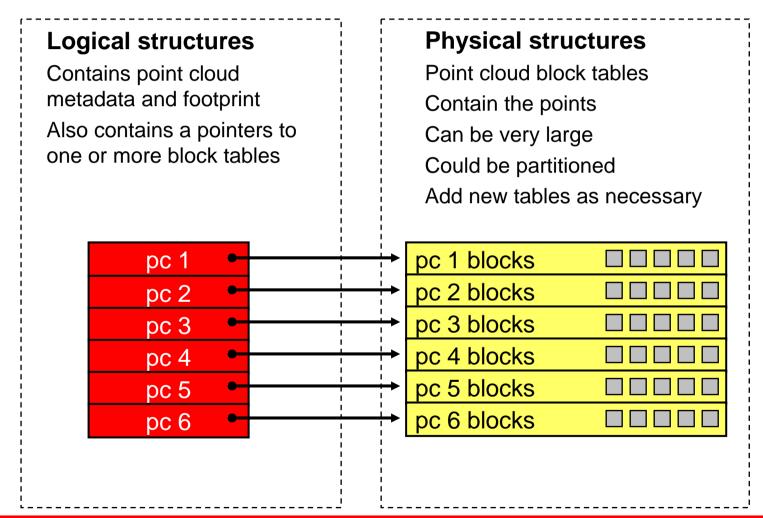
- Data Transformation
 - Surfaces (TIN, DEM, vector transformation)
- Projections
- Data integration
- Filtering, Visualization and Analysis
- Backup, Recovery and minimizing downtime

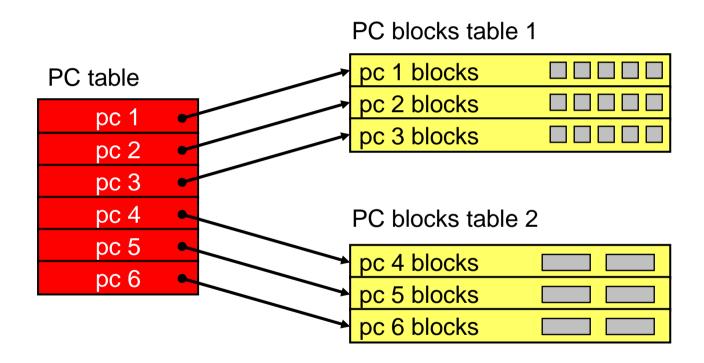
Process Flow

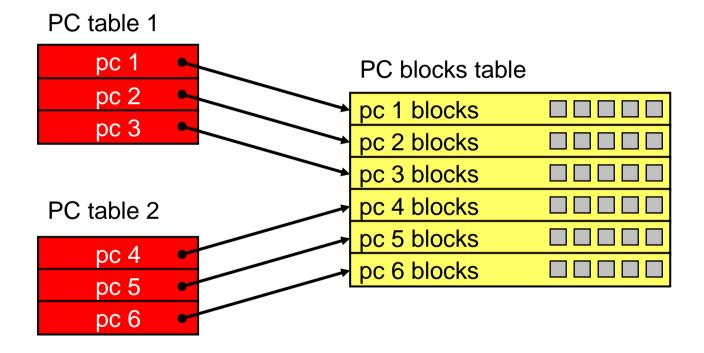


Storage Model for Point Clouds

- Separates logical from physical structures
- Logical structures
 - Tables containing an SDO_PC column
 - Contains generic attributes and footprint
 - Also contains a pointer to a PC block table
- Physical structures
 - "Block tables"
 - Contain point cloud blocks
 - Can be very large
 - Structure defined in SDO_PC_BLK object type







Creating Point Cloud Tables

- Use the SDO_PC type
- Can have any number of PC tables
- Include any combination of attributes
- Scenes can be searched on any attribute
- Also the spatial extent of the scene

```
CREATE TABLE LIDAR_SCENES(

SCENE_ID NUMBER PRIMARY KEY,

COLLECTION_TS TIMESTAMP,

DESCRIPTION CLOB,

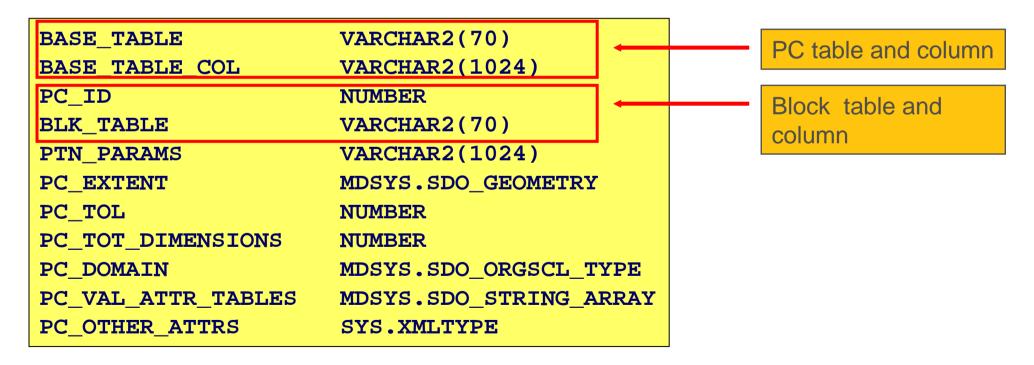
... (any number of attributes) ...

POINT_CLOUD SDO_PC

);
```

The SDO_PC type

- PC_EXTENT is the footprint of the point cloud
- Needs a spatial index to support spatial searching



The SDO_PC type

Attribute	Explanation
BASE_TABLE	Name of the base table containing a column of type SDO_PC
BASE_TABLE_COL	Name of the column of type SDO_PC in the base table
PC_ID	ID number for the point cloud
BLK_TABLE	Name of the table that contains information about each block in the point cloud.
PTN_PARAMS	Parameters for partitioning the point cloud
PC_EXTENT	SDO_GEOMETRY object representing the spatial extent of the point cloud (the minimum bounding object enclosing all objects in the point cloud)
PC_TOL	Tolerance value for points in the point cloud.
PC_TOT_DIMENSIONS	Total number of dimensions in the point cloud. Includes spatial dimensions and any nonspatial dimensions, up to a maximum total of 9.
PC_DOMAINS	(Not currently used.)
PC_VAL_ATTR_TABLES	SDO_STRING_ARRAY object specifying the names of any value attribute tables for the point cloud
PC_OTHER_ATTRS	XMLTYPE object specifying any other attributes of the point cloud

Creating Point Cloud Block Tables

Using the SDO_PC_BLK type

```
CREATE TABLE PC_BLK_01 OF SDO_PC_BLK (
    PRIMARY KEY (
        OBJ_ID, BLK_ID
    )
)
LOB(POINTS) STORE AS SECUREFILE
    (COMPRESS HIGH NOCACHE NOLOGGING);
```

- Define a primary key on the block id
- Use SECUREFILE lobs (new structure in 11g)
- Allows compression of the LOBs!
 - (also encryption and de-duplication)

The SDO_PC_BLK type

Describes one block of points

```
OBJ ID
                     NUMBER
BLK ID
                     NUMBER
BLK EXTENT
                     MDSYS.SDO GEOMETRY
BLK DOMAIN
                     MDSYS.SDO ORGSCL TYPE
PCBLK MIN RES
                     NUMBER
PCBLK MAX RES
                     NUMBER
NUM POINTS
                     NUMBER
NUM UNSORTED POINTS
                     NUMBER
PT SORT DIM
                     NUMBER
POINTS
                     BLOB
```

- Contains the unique identifier of the block
 - Scene id (OBJ_ID, same as PC_ID) and block id (BLK_ID)

The SDO_PC_BLK type

Attribute	Explanation
OBJ_ID	ID number of the point cloud object
BLK_ID	ID number of the block.
BLK_EXTENT	Spatial extent of the block.
BLK_DOMAIN	(Not currently used.)
PCBLK_MIN_RES	Minimum resolution level at which the block is visible in a query.
	The block is retrieved only if the query window intersects the spatial
	extent of the block and if the minimum - maximum resolution interval of
	the query. Usually, lower values mean farther from the view point, and higher values mean closer to the view point.
PCBLK_MAX_RES	Maximum resolution level at which the block is visible in a guery.
NUM_POINTS	Total number of points in the POINTS BLOB
NUM_UNSORTED_POINTS	•
PT_SORT_DIM	Number of the dimension (1 for the first dimension, 2 for the second
	dimension, etc) on which the points are sorted.
POINTS	BLOB containing the points.

BLOB Structure

- The BLOB contains an array of points
- Each point encoded as
 - d 64-bit floating point numbers (d = the dimensionality of the point)
 - One 32 bit integer representing the point number
 - One 32 bit integer representing the partition number
- Future: compressed format
 - Storing coordinates as offsets from the origin of the block MBR
 - Using short integers

Initializing a Point Cloud

- Define the structure and organization of the point cloud
 - Resolution, dimensions, extent
 - Block capacity
- Specify the location of the blocks for each point cloud
 - Name of the point blocks table
 - Unique identifier in that table

```
INSERT INTO LIDAR_SCENES (
 SCENE_ID, POINT_CLOUD)
VALUES (
 1,
  SDO PC PKG.INIT(
    BASETABLE
                      => 'LIDAR_SCENES',
    BASECOL
                          'POINT CLOUD',
                         'PC BLK 01',
    BLKTABLE
                         'BLK CAPACITY=1000',
    PTN PARAMS
                      => 0.005,
    PC TOL
    PC_TOT_DIMENSIONS => 3,
    PC EXTENT
      SDO GEOMETRY (2003, 4326, NULL,
        SDO ELEM INFO ARRAY (1,1003,3),
        SDO ORDINATE ARRAY (-74, 40, -73, 41)
);
```

Loading a Point Cloud

Load a point cloud from a flat table

```
DECLARE
  PC SDO_PC;
BEGIN
  SELECT POINT_CLOUD INTO PC
  FROM LIDAR_SCENES WHERE SCENE_ID = 1;
  SDO_PC_PKG.CREATE_PC (PC, 'INPUT_POINTS');
END;
/
```

Structure of the input table

```
VAL_D1 NUMBER
VAL_D2 NUMBER
VAL_Dn NUMBER

VAL_Dn VARCHAR2(40)

Unique point identifier

Point coordinates
```

Loading a Point Cloud

```
CREATE TABLE input points (
 rid
                  VARCHAR2(40),
 val d1
                  NUMBER,
 val d2
                  NUMBER.
 val d3
                  NUMBER
ORGANIZATION EXTERNAL (
  TYPE ORACLE LOADER
  DEFAULT DIRECTORY data files
  ACCESS PARAMETERS (
    FIELDS TERMINATED BY "," (
      rid,
      val d1, val d2, val d3
 LOCATION ('input points.dat')=
);
```

- Input table could be a flat file
- Defined as an external table.

File "input_points.dat"

```
279, -73.999922, 40.000002, 74

280, -73.999921, 40.000002, 27

281, -73.999920, 40.000002, 76

282, -73.999919, 40.000002, 72

283, -73.999918, 40.000002, 91

284, -73.999917, 40.000002, 96
```

Getting LAS Data into Oracle

- Tests performed by Michael Smith and David Finnegan, US Army Corps or Engineers
- Presented at Oracle Spatial Users Conference, Tampa, Florida, April 23, 2009
- See
 http://download.oracle.com/otndocs/products/spatial/pdf/osuc2009_presentations/osuc2009_usace_smith.pdf



Getting LAS Data into Oracle

- Testing Machines:
 - Sun t5240 2 UltraSparcT2+ 1.2Ghz 64Gb Ram
 - Sun x4150 x86 2 Xeon X5460 3.16GHz 8Gb Ram
- Differences based on Chip Architecture
 - x86 faster than Sparc
- Speed of Temp location made a difference
 - moving temp tablespace from SAS to SSD to RAM yielded ~20-40% increase in speed
- Create PC without the results table
 - not needed and saved ~20% time
- Effect of Block Size
 - small increase with larger size



Converting LAS Data to Points

Java LAS loader to Normal Table

Sparc: 3.8 Mpts/min

• x86: 22.7 Mpts/min

External Table and LibLAS to Normal Table

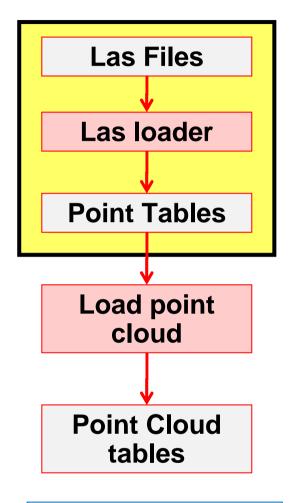
new in 11.1.0.7, preprocessor option

PREPROCESSOR exec_dir:'las2txt'

OPTIONS '--parse Mxyz –stdout'

Sparc: 41.2 Mpts/min

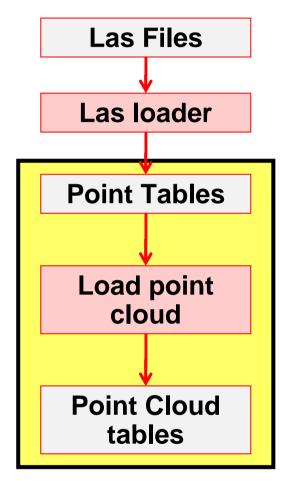
• x86: 99.96 Mpts/min

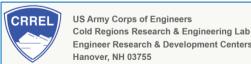




Creating Point Clouds

- Single Session
 - Sparc: 1.8 Mpts/min 5k block size ram temp
 - x86: 8.2 Mpts/min 5k block size ram temp
 - x86: 8.7 Mpts/min 100K block size ram temp
- Multiple Sessions
 - Used Apache Jmeter
 - Sparc:
 - 10, 20, 50, 100 simultaneous sessions
 - 1.2 2.5 Mpts/min
 - x86:
 - 6, 10, 20 sessions
 - 2.2 7.8 Mpts/min





Size Inflation!

Original LAS File: 26 Mpts 505Mb

Table and Index size:

Lobs (BasicFiles): 839.5 Mb

SecureFiles (no compression):
 826.2 Mb

SecureFiles (medium compression):



Processing Point Clouds

- Select scenes using spatial operators
- Use any spatial operator to search through point blocks
 - SDO_ANYINTERACT
 - SDO_NN
 - SDO_FILTER

Processing Point Clouds

- CLIP_PC (Clip Point Cloud)
 - 2D or 3D query window
 - Returns points for any block whose extent intersects the querywindow
 - Only points that intersect the query window are returned
 - Creates a new SDO_PC, can be stored or used in queries
- TO_GEOMETRY
 - Gets the points (as a Point Cluster) from a PC
 - Can be from a CLIP_PC operation

CLIP_PC: Clipping from a Point Cloud

- Selects points from a point cloud that are within a spatial window.
- Can also select points based on specific dimension values
- Results in an array of point blocks

```
DECLARE
  PC SDO PC;
BEGIN
  -- Get the scene to clip from
  SELECT POINT_CLOUD INTO PC
  FROM
         LIDAR SCENES
         SCENE ID = 1;
  WHERE
  -- Clip out the desired subset from the scene
  INSERT INTO CLIPPED LIDAR SCENES BLOCKS
  SELECT * FROM TABLE (
    SDO_PC_PKG.CLIP_PC (
      INP
                           PC,
      IND DIM QRY
                           SDO GEOMETRY (2003, 4326, NULL,
                             SDO ELEM INFO ARRAY (1, 1003, 3),
                             SDO ORDINATE ARRAY (
                               -73.99996, 40.000066,
                               -73.99994, 40.000080
                           ),
      OTHER DIM QRY
                           NULL,
      QRY_MIN_RES
                           NULL.
      ORY MAX RES
                           NULL
  );
END;
```

Retrieving Point Cloud Data

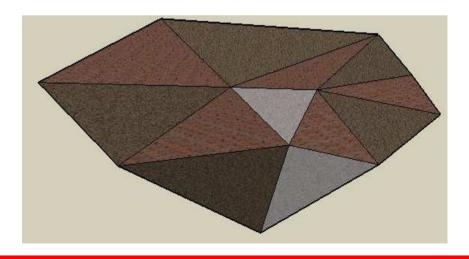
- 1 km circular buffer moving in data range
- Calculate average Z value, max Z value
- Sparc:
 - 30 sessions avg: 8.46 sec / session
 - 300 sessions avg: 8.64 sec / session
- x86:
 - 30 sessions avg: 0.66 sec / session
 - 250 sessions avg: 1.14 sec / session



Triangulated Irregular Networks (TINs)

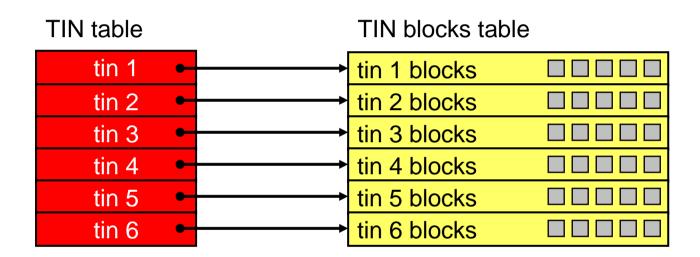
SDO_TIN: Triangulated Irregular Network

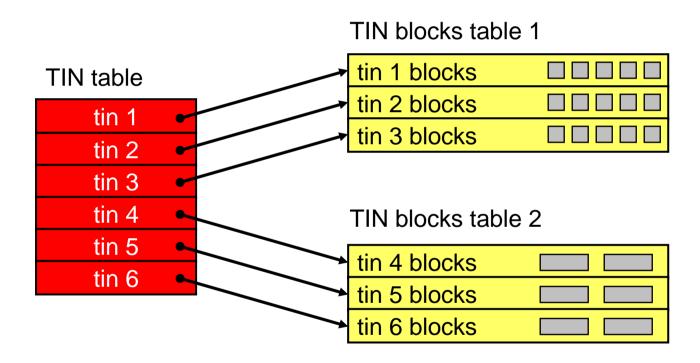
- Representation of surfaces / terrains
- Contains a network of irregularly placed triangles
- Each point (triangle node) has X, Y and Z coordinates

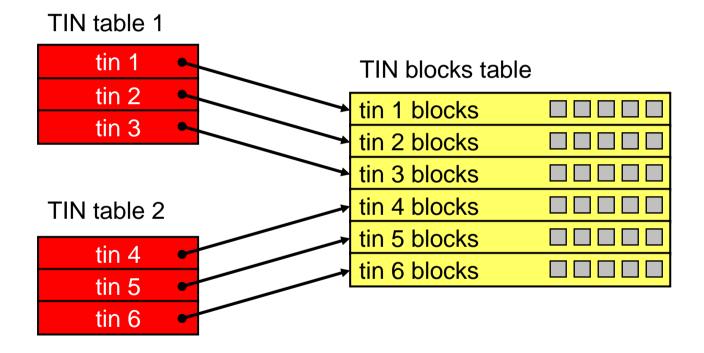


Node No	Х	Y	Z
1	5	6	3
2	3	6	5
3	1	5	6
4	4	4	4
5	6	5	3
6	2	2	2

- Separates logical from physical structures
- Logical structures
 - Tables containing an SDO_TIN column
 - Contains metadata and footprint
 - Also contains a pointer to a TIN block table
- Physical structures
 - "Block tables"
 - Contain triangles
 - Can be very large
 - Structure defined in SDO_TIN_BLK object type







Creating TIN Tables

Creating a TIN table

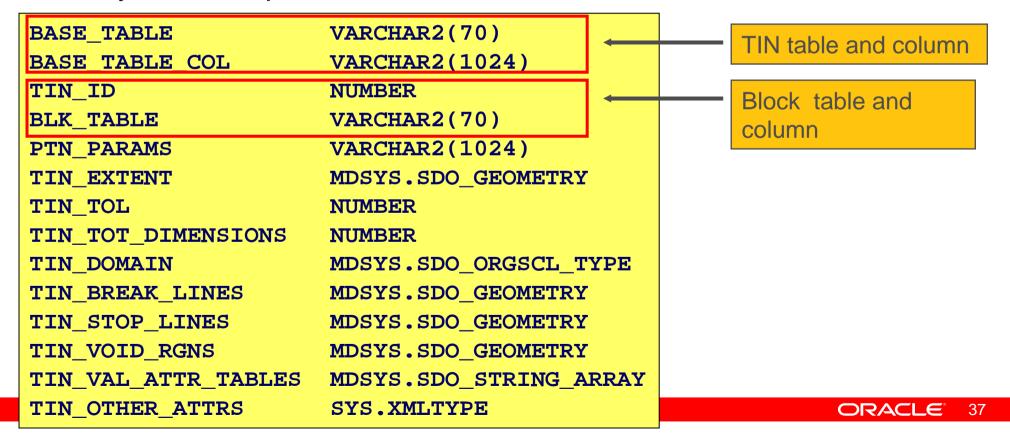
```
CREATE TABLE TINS (
ID NUMBER PRIMARY KEY,
TIN SDO_TIN
);
```

Creating a TIN block table

```
CREATE TABLE TIN_BLOCKS_01 OF SDO_TIN_BLK (
    PRIMARY KEY (
        OBJ_ID, BLK_ID
    )
)
LOB(POINTS) STORE AS SECUREFILE (NOCACHE NOLOGGING)
LOB(TRIANGLES) STORE AS SECUREFILE (NOCACHE NOLOGGING);
```

The SDO_TIN type

- TIN_EXTENT is the footprint of the TIN
- May need a spatial index



The SDO_TIN_BLK type

- Describes one TIN block
- Contains a LOB with the points in that block.
- Contains another LOB with the triangles.

OBJ_ID	NUMBER
BLK_ID	NUMBER
BLK_EXTENT	MDSYS.SDO_GEOMETRY
BLK_DOMAIN	MDSYS.SDO_ORGSCL_TYPE
PCBLK_MIN_RES	NUMBER
PCBLK_MAX_RES	NUMBER
NUM_POINTS	NUMBER
NUM_UNSORTED_POINTS	NUMBER
PT_SORT_DIM	NUMBER
POINTS	BLOB
TR_LVL	NUMBER
TR_RES	NUMBER
NUM_TRIANGLES	NUMBER
TR_SORT_DIM	NUMBER
TRIANGLES	BLOB

BLOB Structure

- The POINTS blob contains an array of points
- Each point encoded as
 - d 64-bit floating point numbers (d = the dimensionality of the point
 - One 32 bit integer representing the point number
 - One 32 bit integer representing the partition number
- The TRIANGLE blob contains an array of triangles
 - Each triangle defined by 3 points
 - Points identified by their number in the POINTS blob

Package SDO_TIN_PKG

- Initialization of a TIN
 - sdo_tin_pkg.init()
- Loading a TIN from a point cloud
 - sdo_tin_pkg.create_tin()
- Extracting triangles in a spatial window
 - sdo_tin_pkg.clip_tin()
- Converting to SDO_GEOMETRY
 - sdo_tin_pkg. to_geometry()

Enhancements Under Consideration

- Refined granular access to SDO_PC
 - Create PC without needing input table
 - Insert/Update new Blocks of PC
 - Increase maximum dimensionality
- Enable query /update / indexing of values beyond spatial in PC

Integration with standard RDBMS features

- Moving massive amounts of LIDAR data between databases:
 - Use Transportable Tablespaces
- Storage control and scalability
 - Use ASM (Automatic Storage Management)
 - Dynamically add and use disk capacity
- Cluster and grid computing (RAC)
 - Dynamically add and remove processing nodes
 - Parallel processing and parallel queries
- Exadata Database Machines
 - Offload queries and I/Os to dedicated hardware

Open Source Enhancements

- Development of LibLAS library
 - Write SDO_PC from LAS
 - Write LAS from SDO_PC
 - Extend LibLAS to read other formats
 - TerraSolid bin files
 - Others
 - Encourage 3rd party developers to make use of library
- Coordination with GDAL/OGR
 - LibLAS can currently write to OGR data types
 - GDAL can read/write SDO_RASTER
 - Enable GDAL to read from LibLAS as an OGR type



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