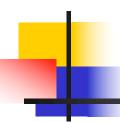
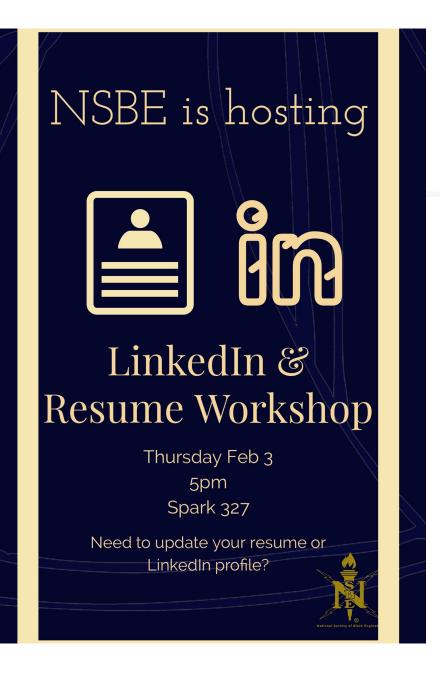
Power Set Construction Recap + Closure Statements Revisit + Regular Expressions Intro

#### **Featured Student Club**



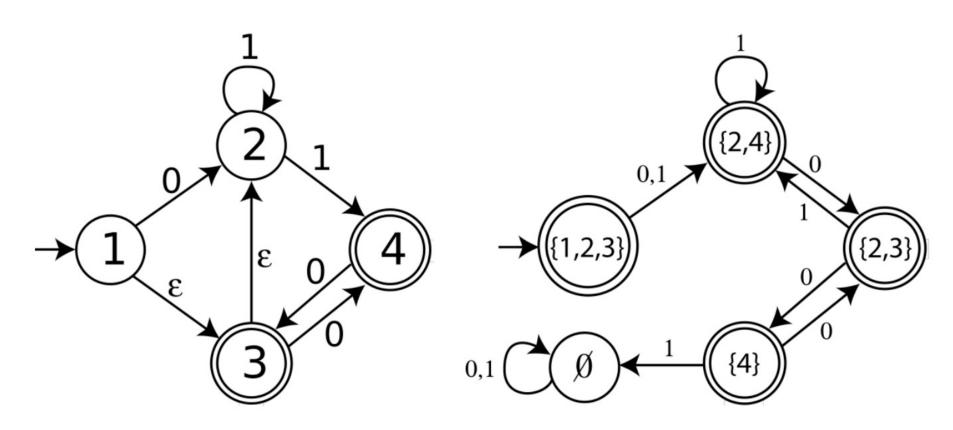
#### Zoom link for the event:

https://wsu.zoom.us/j/91714742835?pwd=eFYw UUNCR1dwTzR4ZUM4VXViUFRsQT09





# Power Set Construction (Example, see the PDF posted on Mon 1/31 as further reading for details)





## Closures under regular operations

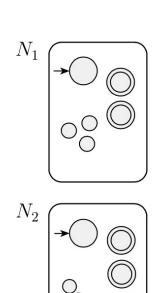
# Theorem 1

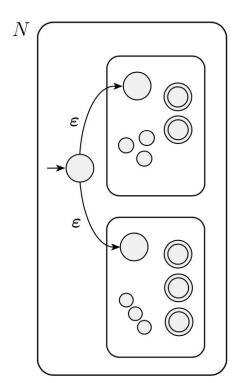
# The class of regular languages is closed under the union operation

IOW: if  $A_1$  and  $A_2$  are regular languages, so is  $A_1 \cup A_2$ .



## Proof using NFAs





## Proof using NFAs (formal)

#### **PROOF**

Let 
$$N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$$
 recognize  $A_1$ , and  $N_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  recognize  $A_2$ .

Construct  $N = (Q, \Sigma, \delta, q_0, F)$  to recognize  $A_1 \cup A_2$ .

- 1.  $Q = \{q_0\} \cup Q_1 \cup Q_2$ . The states of N are all the states of  $N_1$  and  $N_2$ , with the addition of a new start state  $q_0$ .
- **2.** The state  $q_0$  is the start state of N.
- **3.** The set of accept states  $F = F_1 \cup F_2$ . The accept states of N are all the accept states of  $N_1$  and  $N_2$ . That way, N accepts if either  $N_1$  accepts or  $N_2$  accepts.
- **4.** Define  $\delta$  so that for any  $q \in Q$  and any  $a \in \Sigma_{\varepsilon}$ ,

$$\delta(q,a) = egin{cases} \delta_1(q,a) & q \in Q_1 \ \delta_2(q,a) & q \in Q_2 \ \{q_1,q_2\} & q = q_0 ext{ and } a = oldsymbol{arepsilon} \ \emptyset & q = q_0 ext{ and } a 
eq oldsymbol{arepsilon}. \end{cases}$$

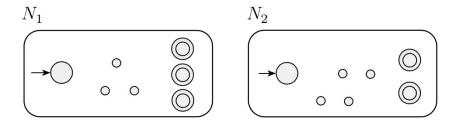
# Theorem 2

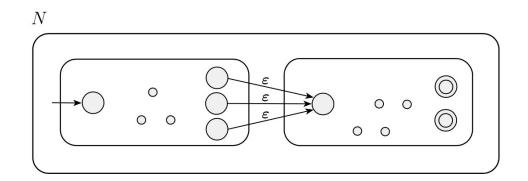
The class of regular languages is closed under the concatenation operation

IOW: if  $A_1$  and  $A_2$  are regular languages, so is  $A_1 \circ A_2$ .

## **Proof Idea**

**PROOF IDEA** We have regular languages  $A_1$  and  $A_2$  and want to prove that  $A_1 \circ A_2$  is regular. The idea is to take two NFAs,  $N_1$  and  $N_2$  for  $A_1$  and  $A_2$ , and combine them into a new NFA N as we did for the case of union, but this time in a different way, as shown in Figure 1.48.





- Assign N's start state to be the start state of N<sub>1</sub>
- The accept states of N<sub>1</sub> have additional ε arrows that nondeterministically allow branching to N<sub>2</sub> whenever N<sub>1</sub> has an accept state, signifying that it has found an initial piece of the input that constitutes a string in A<sub>1</sub>.
- The accept states of N are the accept states of N<sub>2</sub> only.
- Therefore, N accepts when the input can be split into two parts, the first accepted by N<sub>1</sub> and the second by N<sub>2</sub>.

## Formal proof

#### **PROOF**

Let  $N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  recognize  $A_1$ , and  $N_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  recognize  $A_2$ .

Construct  $N = (Q, \Sigma, \delta, q_1, F_2)$  to recognize  $A_1 \circ A_2$ .

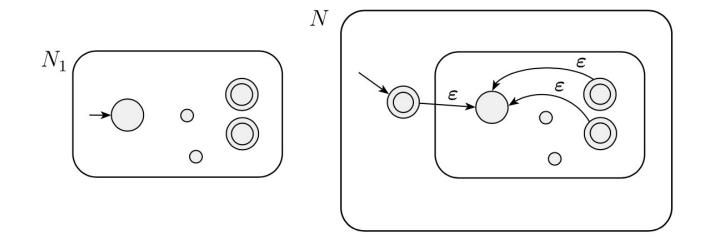
- 1.  $Q = Q_1 \cup Q_2$ . The states of N are all the states of  $N_1$  and  $N_2$ .
- **2.** The state  $q_1$  is the same as the start state of  $N_1$ .
- **3.** The accept states  $F_2$  are the same as the accept states of  $N_2$ .
- **4.** Define  $\delta$  so that for any  $q \in Q$  and any  $a \in \Sigma_{\varepsilon}$ ,

$$\delta(q,a) = egin{cases} \delta_1(q,a) & q \in Q_1 ext{ and } q 
otin F_1 \ \delta_1(q,a) & q \in F_1 ext{ and } a 
eq arepsilon \\ \delta_1(q,a) \cup \{q_2\} & q \in F_1 ext{ and } a = arepsilon \\ \delta_2(q,a) & q \in Q_2. \end{cases}$$

## Our third closure theorem

Theorem 3: The class of regular languages is closed under the star operation.

**PROOF IDEA** We have a regular language  $A_1$  and want to prove that  $A_1^*$  also is regular. We take an NFA  $N_1$  for  $A_1$  and modify it to recognize  $A_1^*$ , as shown in the following figure. The resulting NFA N will accept its input whenever it can be broken into several pieces and  $N_1$  accepts each piece.



## Formal proof

**PROOF** Let  $N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  recognize  $A_1$ . Construct  $N = (Q, \Sigma, \delta, q_0, F)$  to recognize  $A_1^*$ .

- 1.  $Q = \{q_0\} \cup Q_1$ . The states of N are the states of  $N_1$  plus a new start state.
- **2.** The state  $q_0$  is the new start state.
- 3.  $F = \{q_0\} \cup F_1$ . The accept states are the old accept states plus the new start state.

## Formal proof (cont'd)

**4.** Define  $\delta$  so that for any  $q \in Q$  and any  $a \in \Sigma_{\varepsilon}$ ,

$$\delta(q,a) = \begin{cases} \delta_1(q,a) & q \in Q_1 \text{ and } q \notin F_1 \\ \delta_1(q,a) & q \in F_1 \text{ and } a \neq \varepsilon \\ \delta_1(q,a) \cup \{q_1\} & q \in F_1 \text{ and } a = \varepsilon \\ \{q_1\} & q = q_0 \text{ and } a = \varepsilon \\ \emptyset & q = q_0 \text{ and } a \neq \varepsilon. \end{cases}$$







## Regular Expressions

- Much like we use operations such + and × in arithmetic to build expressions such as (2+6) × 3, we use regular operations such as Union, Concatenation and Star to build regular expressions.
- Example:
  - **■** (O ∪ 1) 0\*
- The value of an arithmetic expression is a number; the value of a regular expression is a language.



## Regular expressions

- Regular expressions have an important role in computer science applications
  - Unix
  - Programming languages such as Perl
  - Text editors
- These provide mechanisms for description of patterns using regular expressions

# -

## Shorthands

- Consider the regular expression (0 ∪ 1)\*
- The value of this expression is the language consisting of all possible strings of 0s and 1s
- If Σ = {0, 1}, we can write Σ as a shorthand for the regular expression
   (0 ∪ 1)
- Generally, if Σ is any alphabet, the regular expression Σ describes the language consisting of *all strings of length 1* over the alphabet, and  $Σ^*$  describes the language consisting of *all strings* over that alphabet
- Example
  - The language (0Σ\*) ∪ (Σ\*1) consists of all strings that start with a 0 or end with 1



### Precedence

- Precedence order in regular expressions
  - 1. Star
  - 2. Concatenation
  - 3. Union

Unless parentheses change the usual order

## Formal definition of a regular expression

#### DEFINITION 1.52

Say that R is a **regular expression** if R is

- 1. a for some a in the alphabet  $\Sigma$ ,
- $2. \varepsilon,$
- **3.** ∅,
- **4.**  $(R_1 \cup R_2)$ , where  $R_1$  and  $R_2$  are regular expressions,
- **5.**  $(R_1 \circ R_2)$ , where  $R_1$  and  $R_2$  are regular expressions, or
- **6.**  $(R_1^*)$ , where  $R_1$  is a regular expression.

In items 1 and 2, the regular expressions a and  $\varepsilon$  represent the languages  $\{a\}$  and  $\{\varepsilon\}$ , respectively. In item 3, the regular expression  $\emptyset$  represents the empty language. In items 4, 5, and 6, the expressions represent the languages obtained by taking the union or concatenation of the languages  $R_1$  and  $R_2$ , or the star of the language  $R_1$ , respectively.



- The definition we just gave may appear circular (that we define a regular expression in terms of itself).
- But this is not the case. We are defining regular expressions in terms of smaller regular expressions, which is fine. Such a definition is called inductive definition.
- R<sup>+</sup> is usually used as a shorthand for RR<sup>\*</sup>
- R<sup>k</sup> is used as a shorthand for concatenation of k R's with each other
- When we want to distinguish between a regular expression R and the language that it describes, we write L(R) to be the language of R