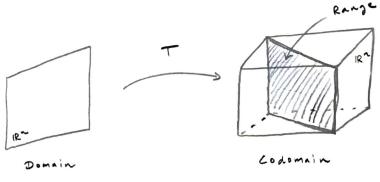
A transformation T from IR^n to IR^m is a rule that assigns to each vector \overrightarrow{X} in IR^n a vector $T(\overrightarrow{X})$ in IR^m . We call IR^n the domain of T, and IR^m the codomain of T.

In this case we write $T:IR^n \rightarrow IR^m$.

The collection of all \overrightarrow{y} in IR^m which are the image of an \overrightarrow{X} in IR^n (i.e., $T(\overrightarrow{X}) = \overrightarrow{y}$) is called the range of T.



Matrix Transformations

transformation $T(\vec{x}) = A\vec{x}$. Then T is a transformation from IR^n to IR^m .

Define T(Z) = AZ.

(a) Find T(2)

$$= \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \end{bmatrix}$$

$$= \begin{bmatrix} 2(1) + (-1)(-3) \\ 2(3) + (-1)(5) \\ 2(-1) + (-1)(7) \end{bmatrix}$$

$$= \begin{bmatrix} 5 \\ 1 \\ -4 \end{bmatrix}$$

$$\begin{bmatrix} 1 & -3 & 3 \\ 3 & 5 & 2 \\ -1 & 7 & -5 \end{bmatrix} \qquad \begin{array}{c} RREF \\ \hline \\ 0 & 1 & -11 \\ \hline \\ 0 & 0 & 0 \end{array}$$

$$= \Rightarrow \vec{X} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 5/2 \\ -1/2 \end{bmatrix} \leftarrow \text{Note that this}$$

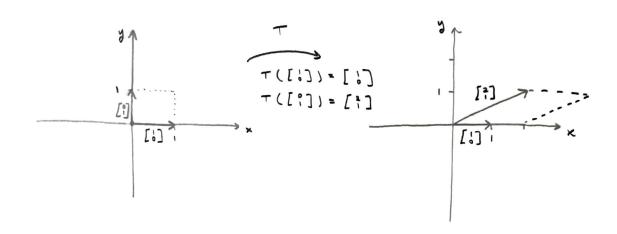
$$= \Rightarrow \vec{X} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 5/2 \\ -1/2 \end{bmatrix} \leftarrow \text{Note that this}$$

$$= \Rightarrow x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 5/2 \\ -1/2 \end{bmatrix} \leftarrow \text{Note that this}$$

$$\begin{bmatrix} 1 & -3 & 3 \\ 3 & 5 & 2 \\ -1 & 7 & 6 \end{bmatrix} \xrightarrow{REF} \begin{bmatrix} 1 & -3 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & -35 \end{bmatrix}$$

we have a pivot in the augmented column so Z is not in the range of -

Ex. Let $A = \begin{bmatrix} 0 & 2 \\ 0 & 1 \end{bmatrix}$ and consider $T: \mathbb{R}^2 \to \mathbb{R}^2$ defined by $T(\mathbb{R}^2) = A\mathbb{R}^2$.



Here T is called a shear transformation.

Linear Transformations

(i)
$$T(\vec{a}+\vec{r}) = T(\vec{a}) + T(\vec{r})$$
 for all \vec{a}, \vec{r} in the domain of T ,

(ii)
$$T(c\vec{a}) = cT(\vec{a})$$
 for all scalars c and all \vec{a} in the domain of T .

Note that
$$T(\vec{0}) = T(\vec{0} + \vec{0})$$
 and, if T is linear, $T(\vec{0} + \vec{0}) = T(\vec{0}) + T(\vec{0})$.

and, in general,

$$T\left(\sum_{i=1}^{p}c_{i}\vec{v}_{i}\right)=\sum_{i=1}^{p}c_{i}T(\vec{v}_{i}).$$

Ex. All matrix transformations are linear transformations!