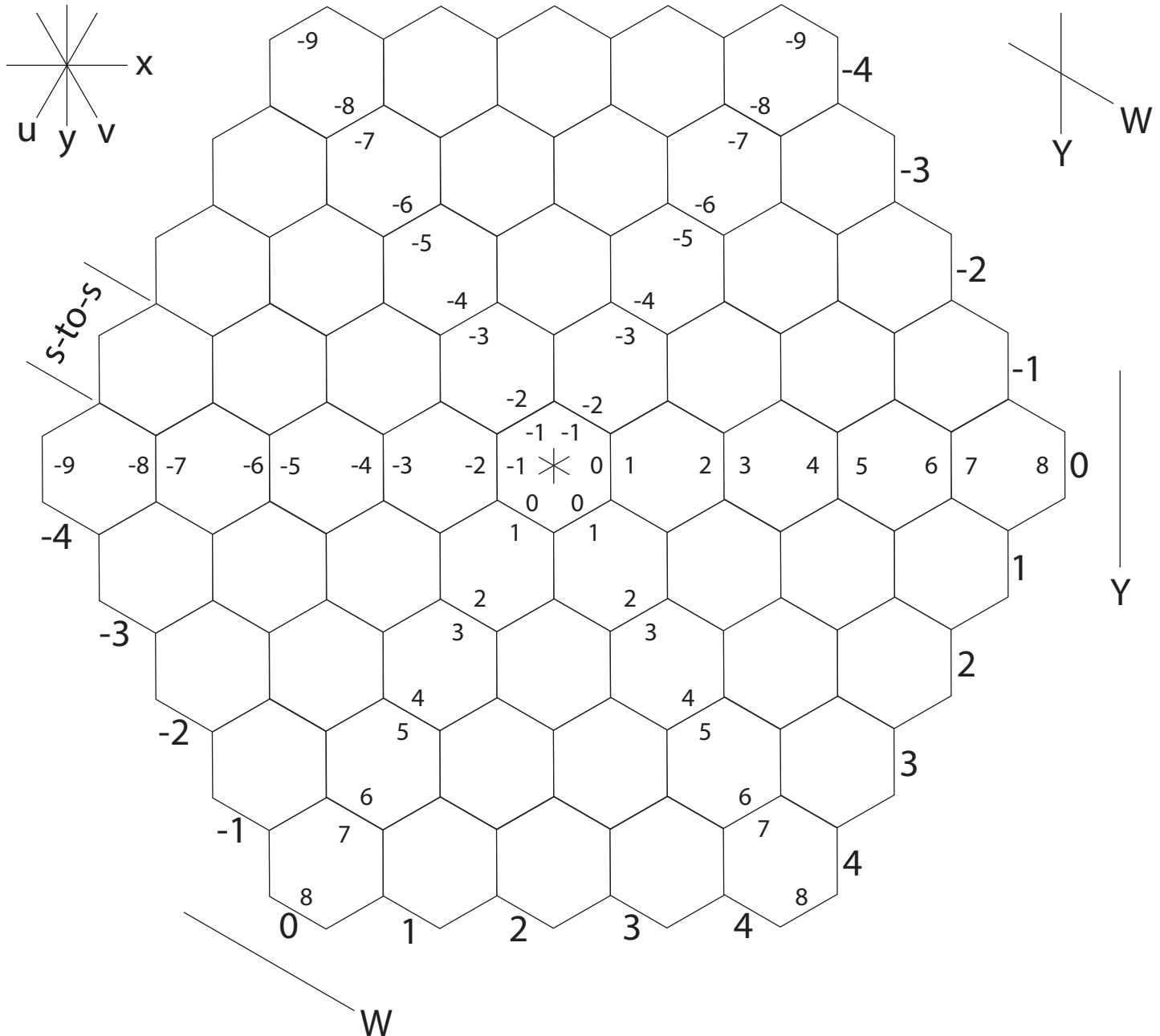


Convert Mouse Coordinates to Hex Grid Coordinates



$$u = \frac{\sqrt{3}y - x}{2} \quad v = \frac{\sqrt{3}y + x}{2}$$

$$x_halfcell = \text{floor} \frac{x}{2 * s\text{-to-s}}$$

$$u_halfcell = \text{floor} \frac{u}{2 * s\text{-to-s}}$$

$$v_halfcell = \text{floor} \frac{v}{2 * s\text{-to-s}}$$

$$W = \text{floor} \frac{x_halfcell + 1}{2}$$

$$Y = \text{floor} \frac{u_halfcell + v_halfcell + 2}{3}$$

"floor" - rounded down to integer

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