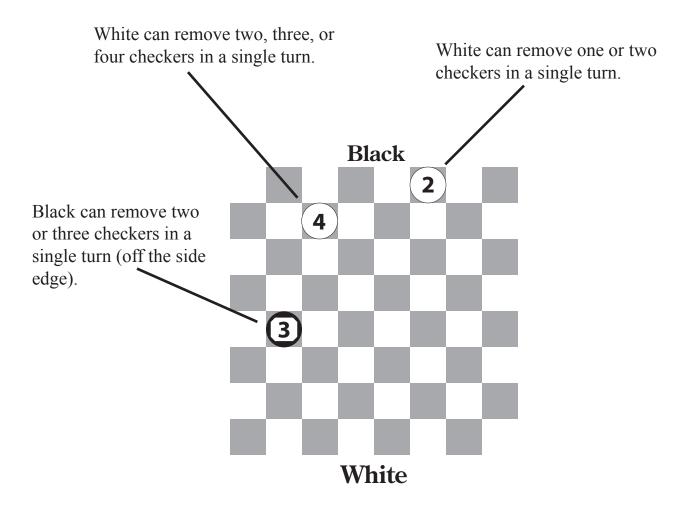
## **DIPOLE STACK REMOVAL**



## **Dipole Program**

Program should allow users to:

- 1. Select a stack.
- 2. Select the number of checkers to remove from that stack.

For example, say Black wants to remove two checkers from his 3-stack. First he would click on the 3-stack. The following list would then appear:

2

3

Then Black would select "2" from the list.

This is just an example programming technique. Your program doesn't have to work like this. But your program should allow the user to remove a variable number of checkers from a stack.