

# COINS

by Mark Steere

**INTRODUCTION** Coins is a plain-trick card game for three players. A Spanish deck of 48 cards is used. Mark Steere designed Coins in October, 2022.

SUITS	SUIT RELATIVE VALUES	RANKS (high to low)
Cups	Cups contain Coins	Ace
Coins	Coins buy Swords	King (Rey)
Swords	Swords chop Clubs	Knight (Caballo)
Clubs	Clubs smash Cups	Knave (Sota)
		9 to 2

**TRICK CARD VALUES** There are three types of tricks, as follows.

1. The three cards of the trick are of three different suits. Suit A beats suit B, and suit B beats suit C (see SUIT RELATIVE VALUES above). Suit A wins the trick.
2. Two cards of the trick are of the same suit and the third is of a different suit. The higher ranked, same-suit card wins the trick (see RANKS above).
3. The three cards of the trick are all of the same suit. The highest ranked card wins the trick.

**OBJECT OF THE GAME** Players initially agree on a target score such as 10 or 15 or 20 points. As soon as one of the players reaches the target score, he wins the game.

**PLAY** The dealer of the first hand of the game is selected at random. In subsequent hands, the player to the right of the winner of the last trick deals. The player to the dealer's right shuffles the cards. The player to the dealer's left cuts the deck.

The entire deck is dealt face down, one card at a time, clockwise, beginning on the dealer's left. After all the cards have been dealt, the player to the dealer's left leads the trick by placing any card from his hand face up on the table. Then the player to that player's left likewise plays any one of his cards. Finally, the third player (the dealer) plays any card.

The player with the highest valued card in the trick (see TRICK CARD VALUES above) wins the trick. The trick winner adds one point to his score, collects the three cards of the trick, and places them face down on his stack of tricks. The winner of the trick leads the next trick.

**AUTHOR'S NOTE** Feel free to publish this rule sheet and to program the game of Coins. No licensing fee or royalties are expected. However, please don't change the name or the rules, and please attribute the game to me, Mark Steere. My other games can be found at [marksteeregames.com](http://marksteeregames.com).