# Introduction to OpenMP

- Goal: make parallel programming easy
- Shared memory programming
- Compiler pragma for C/C++ and Fortran
  - Requires a compatible compiler
- Require a runtime helper library
- Portable solution
- Official site: http://openmp.org/



# Parallel section example

```
#pragma omp: compiler
       directive
                                                             API OpenMP
              * Example 1: omp parallel
             qDebug() << "omp parallel begin";</pre>
             #pragma omp parallel
                  qDebug() << "rank" << omp_get_thread_num() <<</pre>
                                "size" << omp get num threads();
             qDebug() << "omp parallel end";</pre>
                                                Chaque fil d'exécution
                                                va exécuter le bloc de
 There is an implicit barrier at
                                                        code.
  the end of a parallel scope
```



### pragma

- #pragma omp directive [clause, ...]
- Applies to a scope { ... }
  - or the following statement
- Directives:
  - parallel, critical, single, barrier, atomic
- Clauses:
  - for, private, reduction



### API OpenMP

- Utilities (optional)
- #include <omp.h>
- Examples:
  - omp\_get\_num\_threads(): returns the number of started threads
  - omp\_get\_thread\_num() returns the thread rank



### Environnement variables

- Can modify the behavior without recompiling
- Example:
  - OMP\_WAIT\_POLICY: passive or active wait on a barrier
  - OMP\_NUM\_THREADS: number of threads to spawn (default is the number of cores)



# Compiling OpenMP program

- GCC: -fopenmp (man gcc)
- Compile: QMAKE\_CXXFLAGS += -fopenmp
- Link: QMAKE\_LFLAGS += -fopenmp
- warning: ignoring #pragma omp parallel [-Wunknown-pragmas]
- error: undefined reference to `omp\_get\_num\_threads'



### Parallel computation

```
auto memset_serial = [&]() {
    for (int i = 0; i < n; i++) {
        v[i] = i * i;
    }
};

auto memset_parallel = [&]() {
    #pragma omp parallel for
    for (int i = 0; i < n; i++) {
        v[i] = i * i;
    }
};</pre>
```

#pragma omp parallel: spawns a parallel section

#pragma omp for: Split loop iterations



### Private or shared variables?

```
// variables
int n = 1000;
float max = 0.0;
                                     Parent scope: shared by
int i = 0;
                                             default
float p = 0.1;
float t = 0.0;
QVector<float> orig(n);
QVector<float> norm(n);
                                        One exception: loop index is
                                            private by default
// init sound-like data
#pragma omp parallel for
for (i = 0; i < n; i++) {
    orig[i] = std::cos((t + 0.1) * 0.1) +
               std::cos((t + 0.2) * 0.2) +
               std::cos((t + 0.3) * 0.3);
    t += p;
```

Beware: t is shared and subject to race condition. Must protect it with mutex (or #pragma omp critical) or use private(t) or some reduction operator.





### Variable scope

- Clause shared: shared by default, except loop index
- Clause private: thread local
- Clause firstprivate: thread local, but initialized with the content of the parent scope
- Also available: lastprivate, copyprivate



### Critical section

```
// find the max value (manual reduction)
float max = 0.0;
                                              Variable my_max private to
float my max = 0.0;
                                                    each thread
#pragma omp parallel private(my_max)
    #pragma omp for
    for (i = 0; i < n; i++) {
        my max = std::max(my_max, std::abs(norm[i]));
    #pragma omp critical
        max = std::max(max, my_max);
qDebug() << "check max=" << max;</pre>
                                         Safe update of shared variable.
```



### Reduction

Variable the\_max shared, but OpenMP creates a local variable for intermediate reduction

```
// find the max value (automatic reduction)
float the_max = 0.0;
#pragma omp parallel for reduction(max:the_max)
for (i = 0; i < n; i++) {
    the_max = std::max(the_max, std::abs(norm[i]));
}
qDebug() << "check max=" << the_max;</pre>
```

Operators for reduction (initialization values)					
+	(0)	1		(0)	
*	(1)	^		(0)	
-	(0)	8	<b>&amp;</b> &	(1)	
&	(~0)	1	1	(0)	
max (Least representable number in reduction list item type)					
min (Largest representable number in reduction list item type)					

Source: OpenMP 4.0 API C/C++ Syntax Quick Reference Card

Implicit critical section for the final reduction.



# Independent computation: nowait

```
#pragma omp parallel
{
    #pragma omp for nowait
    for (int i=0; i<n; i++) a[i] = b[i] + c[i];

    #pragma omp for nowait
    for (int i=0; i<n; i++) d[i] = e[i] + f[i];

    #pragma omp barrier
    scale = sum(a,0,n) + sum(d,0,n);
}</pre>
```

Explicit barrier required to wait for all previous computation to finish

The first and the second loops execute at the same time



### Examples

- 19-omp-base: pragma examples
- 20-omp-speedup: Measure speedup obtained with OpenMP
- 21-omp-scope: Examples of variable scope
- 22-omp-seq: Using OpenMP to normalize sound signal
- 23-omp-task: Traverse tree-like structure in parallel
- 24-omp-atomic: Example of pragma atomic



### Performance counters

- Counts microarchitecture events
- Cache accesses and misses
  - load, store
  - L1, Last Level Cache (LLC)
  - data, instruction
- Can compute cache misses ratio
- Can compute Cycle / Instructions = CPI



### Cache misses

- Linear access cold start
  - Few first accesses causes cache misses, then hardware pre-fetcher will populate the cache in advance
- Large stride in memory (accessing 2D data by column)
- Random access
- Data size v.s. size of the cache: working set size
- Sharing a cache line with other cores
  - False sharing and cache line bouncing (lock)



# False sharing

```
typedef struct point {
   int x;
   int y;
} point_t;

point_t *foo;

Modification (CPU 0)

// moving in an airplane
// wheeee!

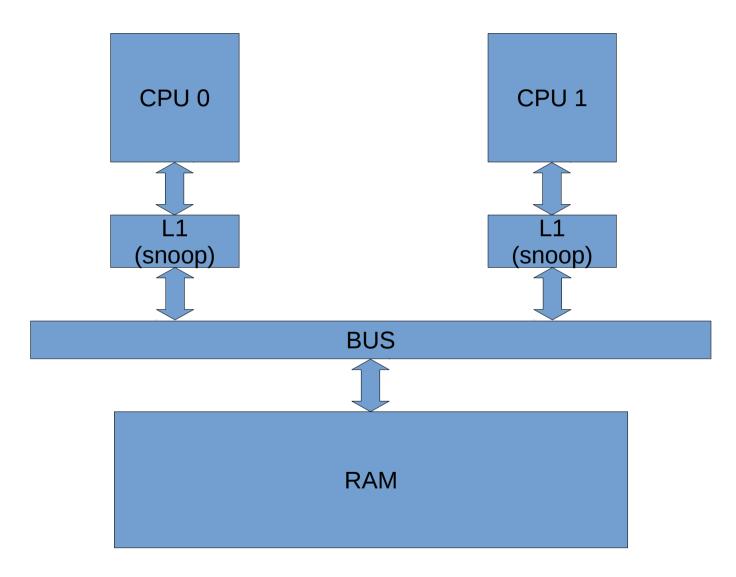
for (;;)
   foo->x++;
```

#### Read (CPU 1)



# Simultaneous Multithreading (SMT)

Intel: HyperThreading

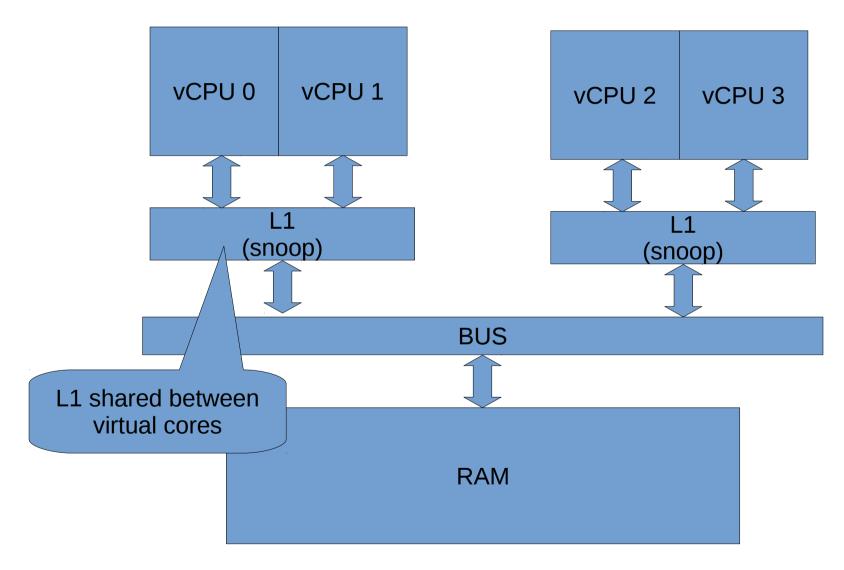






# Simultaneous Multithreading (SMT)

Intel: HyperThreading



# Activity encode

- Encode applies rot-13 on a buffer and compute the checksum
- Implement the encode\_fast() with OpenMP
- Run benchmarks:
  - ./perf-encode.sh pmu
  - ./perf-encode time
- Load the data in the spreadsheet encode.ods
  - Each result file should be copied into the corresponding sheet based on its name
- Analyze the data

