Markian Voronovych

Computer Science Student

Determined and passionate computer science student with a strong work ethic and well developed people skills. Unrelenting learner with an insatiable curiosity and a solid history of using good judgement under pressure.

Work History

2023-05 -2023-07

Junior Software Engineer

Legion DC Consulting, Washington, DC

- Collaborated with team to analyze system solutions based on client requirements.
- Manipulated and implemented object-oriented programming models.
- Presented newly implemented features to clients and senior staff.

2021-06 -2021-09

Information System Assistant: US Embassy

United States Department Of State, Kyiv, Ukraine

- Worked on clearing and decommissioning servers for Information Systems department.
- Provided technical support with software for US Embassy employees.
- Prepared Excel sheets for documenting the locations of State Department property across the Embassy.

Education

2023-01 -Current Bachelor of Science: Computer Science

University of Michigan - Ann Arbor, MI

2021-09 -

Bachelor of Science: Computer Science

2022-12

University of Toronto - Saint George Campus - Toronto, ON, Canada

2017-08 - High School Diploma

2021-06

Pechersk School International - Kyiv, Ukraine

Affiliations

Former head of "The Djerela Project" Charitable Organization, 2020 to 2021 in Kviv. Ukraine.

Former Member of "Children of the World to Children of Ukraine" Charitable Organization, 2019 - 2020 in Kyiv, Ukraine.

Competed in MHacks 2023 and other Hackathons

References

US Embassy-Kyiv: Information Systems Officer - Jason Endres - EndresJA@State.gov

Djerela Project: Dr. Tatiana Isakova - Tatianal@PSI.Kiev.ua

Legion DC: Christopher Williams - +1 (703) 505-6638

My Github: https://github.com/Markian00

My Former School Github: https://github.com/MarkianV

Contact

Address

Ann Arbor, MI 48104

Phone

248-320-0915

E-mail

Voronovy@Umich.edu

Skills

Python

Excellent

Java

Very Good

Javascript

Average

C++



Projects

Available on request

Mock Online Marketplace

A large 1.5 month project done with a group of 4 other individuals creating an application we called Scamazon. Project is written in Java and uses SOLID design principles for clean architecture. Project has both a UI and data permanence.

Maze Solver

An individual project that is able to either find the fastest route through a given 3D dimensional multi-story maze, or optimize runtime to find the solution as fast as possible. Project is written in C++ and focuses on minimizing time and memory usage.

Intelligent Categorizing Algorithm
Using statistical methods and
training data, the algorithm can
be taught to categorize Piazza
posts based on content. The
project is an example of simple
ML.