

comp472-project1

Repo for Project 1 of COMP 472 - Artificial Intelligence

RUN ON WINDOWS LAB COMPUTER

1. Open Anaconda Prompt.
2. Change the current location to the folder of the project.
3. Type `py x-rudder.py` to run the game
 - a. The `x-rudder.py` is the main file of the game
4. The possible input are shown when you first start the game
 - a. The list of all available input can be displayed again by typing:
 - ‘h’ or ‘H’ and press ‘RETURN’ (**help**).
 - b. This is also possible to exit the game by typing:
 - ‘q’ or ‘Q’ and press ‘RETURN’
 - c. This is possible to add a new token in the game by typing:
 - ‘T ’ combination: EX: ‘T A1’ is an acceptable combination.
 - ‘M ’ combination, the position must follow this format as well. EX: ‘M A1 B1’ is an acceptable combination.
 - d. in all these case, the input are case-insensitive.
5. Hope you will enjoy the game!