

#### CSC3100 Data Structures Lecture 22: Graph shortest path

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- We focus on weighted graphs
- Graphs with non-negative weights
  - Single-Source Shortest Path: Dijkstra's algorithm
- All-Pair Shortest Path: Floyd's algorithm
- Graphs with negative weights
  - Bellman-Ford algorithm



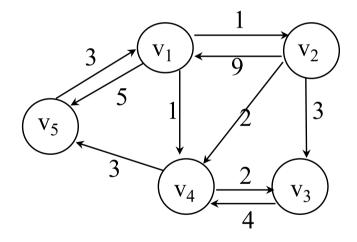
#### All pairs shortest path

A representation: a weight matrix where

```
W(i, j) = 0 if i = j

W(i, j) = \infty if there is no edge between i and j

W(i, j) = \text{``weight of edge''}
```



	1	2	3	4	5
1	0	1	$\infty$	1	5
2	0 9 ∞	0	3	2	$\infty$
3	$\infty$	∞ ∞	0	4	$\infty$
4 5	∞ 3	$\infty$	2	0	3
5	3	$\infty$	$\infty$	$\infty$	0

Problem: find the shortest distance/path between every pair of vertices of a graph



#### A straightforward method

- A naïve method is to run a single-source shortest path algorithm for each vertex
  - Run Dijkstra's algorithm |V| times
  - Dijkstra's algorithm's time complexity: O(|E| x |g|V|)
  - Total time cost:  $O(|V| \times |E| \times |g|V|)$
- Floyd's algorithm
  - Total time cost: O(|V|<sup>3</sup>)
  - For dense graphs, Floyd's algorithm is faster
  - It is easier to implement



- We have shown principle of optimality applies to shortest path problems
- How can we define the shortest distance  $d_{i,j}$  in terms of "smaller" problems?
- Main idea of Floyd's algorithm
  - One way is to restrict the paths to only include vertices from a restricted subset
  - Initially, the subset is empty
  - Then, it is incrementally increased until it includes all the vertices



#### The subproblems

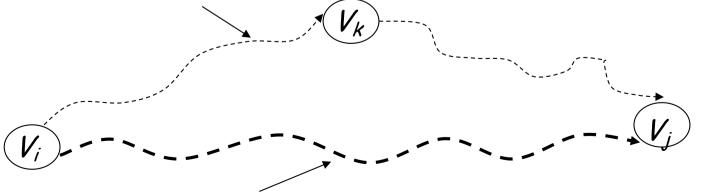
- Let  $D^{(k)}[i, j]$  = weight of a shortest path from  $v_i$  to  $v_j$  using only vertices from  $\{v_1, v_2, ..., v_k\}$  as intermediate vertices in the path
  - $D^{(0)} = W$
  - $D^{(n)} = D$  which is the goal matrix
- ▶ How do we compute  $D^{(k)}$  from  $D^{(k-1)}$ ?

# The recursive definition:

Case 1: A shortest path from  $v_i$  to  $v_j$  restricted to using only vertices from  $\{v_1, v_2, ..., v_k\}$  as intermediate vertices does not use  $v_k$  Then  $D^{(k)}[i,j] = D^{(k-1)}[i,j]$ 

Case 2: A shortest path from  $v_i$  to  $v_j$  restricted to using only vertices from  $\{v_1, v_2, ..., v_k\}$  as intermediate vertices does use  $v_k$  Then  $D^{(k)}[i,j] = D^{(k-1)}[i,k] + D^{(k-1)}[k,j]$ 

Shortest path using intermediate vertices  $\{V_1, \ldots, V_k\}$ 



Shortest path using intermediate vertices {  $V_{1,...}$   $V_{k-1}$ }

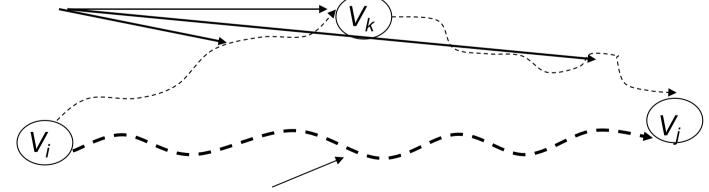


#### The recursive definition

#### Since

$$D^{(k)}[i, j] = D^{(k-1)}[i, j]$$
 or  $D^{(k)}[i, j] = D^{(k-1)}[i, k] + D^{(k-1)}[k, j]$   
We conclude:  $D^{(k)}[i, j] = \min\{D^{(k-1)}[i, j], D^{(k-1)}[i, k] + D^{(k-1)}[k, j]\}$ 

Shortest path using intermediate vertices  $\{V_1, \ldots, V_k\}$ 



Shortest Path using intermediate vertices {  $V_1, ..., V_{k-1}$ }



#### The pointer array P

- How to recover the shortest paths?
  - We can use a pointer array P, which initially contains O
  - Each time that a shorter path from i to j is found, the k
     that provided the minimum distance is saved
  - $^{\circ}$  To print the intermediate nodes on the shortest path by a recursive procedure, which print the shortest paths from i and k, and from k to j

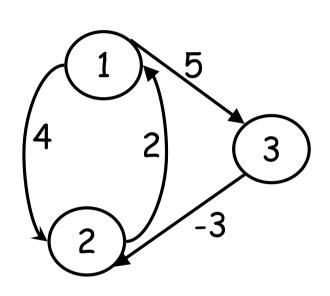


#### Floyd's algorithm using n+1 D matrices

Floyd//Computes shortest distance between all pairs of //nodes, and saves P to enable finding shortest paths

```
1. D^{0} \leftarrow W // initialize D array to W[]
2. P \leftarrow 0 // initialize P array to [0]
3. for k \leftarrow 1 to n
4. do for i \leftarrow 1 to n
5. do for j \leftarrow 1 to n
6. if (D^{k-1}[i,j] > D^{k-1}[i,k] + D^{k-1}[k,j])
7. then D^{k}[i,j] \leftarrow D^{k-1}[i,k] + D^{k-1}[k,j]
8. P[i,j] \leftarrow k,
9. else D^{k}[i,j] \leftarrow D^{k-1}[i,j]
```

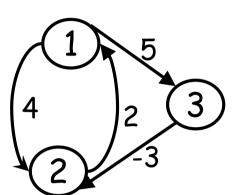




$M = D_0 =$		1	2	3
	1	0	4	5
	2	2	0	8
	3	8	-3	0

		1		3
	1	0	0	0
P =	2	0	0	0
	3	0	0	0





<b>&gt;</b> 0	1	2	3
$D^0 = 1$	0	4	5
2	2	0	8
3	$\infty$	-3	0

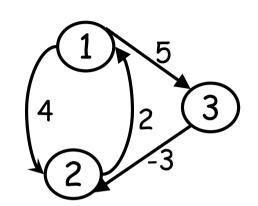
k = 1
Vertex 1 can be
intermediate node

$$D^{1} = \begin{array}{c|cccc}
 & 1 & 2 & 3 \\
 & 0 & 4 & 5 \\
 & 2 & 0 & 7 \\
 & 3 & \infty & -3 & 0
\end{array}$$

$$D^{1}[2,3] = min(D^{0}[2,3], D^{0}[2,1]+D^{0}[1,3])$$
  
= min (\infty, 7)  
= 7

$$D^{1}[3,2] = min(D^{0}[3,2], D^{0}[3,1]+D^{0}[1,2])$$
  
= min (-3,\infty)  
= -3





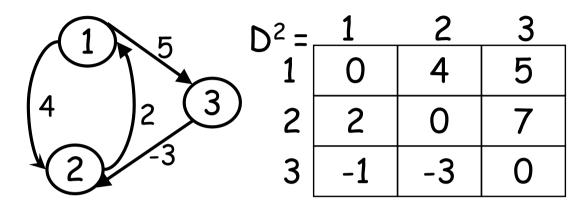
	1	2	3
$D^1 = 1$	0	4	5
2	2	0	7
3	$\infty$	-3	0

k = 2
Vertices 1, 2 can be
intermediate

$$D^{2}[1,3] = min(D^{1}[1,3], D^{1}[1,2]+D^{1}[2,3])$$
  
= min (5, 4+7)  
= 5

$$D^{2}[3,1] = min(D^{1}[3,1], D^{1}[3,2]+D^{1}[2,1])$$
  
= min (\infty, -3+2)  
= -1





k = 3
Vertices 1, 2, 3 can
be intermediate

$$D^{3}[1,2] = min(D^{2}[1,2], D^{2}[1,3]+D^{2}[3,2])$$
  
= min (4, 5+(-3))  
= 2

$$D^{3}[2,1] = min(D^{2}[2,1], D^{2}[2,3]+D^{2}[3,1])$$
  
= min (2, 7+ (-1))  
= 2



#### Floyd's algorithm using 2 D matrices

```
Floyd's algorithm
 1. D \leftarrow W // initialize D array to W[]
  2. P \leftarrow 0 // initialize P array to [0]
  3. for k \leftarrow 1 to n
      // Computing D' from D
      do for i \leftarrow 1 to n
  5.
             do for j \leftarrow 1 to n
                  if (D[i, j] > D[i, k] + D[k, j])
                     then D'[i,j] \leftarrow D[i,k] + D[k,j]
  8.
                             P[i,j] \leftarrow k
                     else D'[i,j] \leftarrow D[i,j]
  9.
  10. Move D' to D
```



#### Can we use only one D matrix?

- D[i, j] depends only on elements in the k-th column and row of the distance matrix
- We will show that the k-th row and the k-th column of the distance matrix are unchanged when  $\mathcal{D}^k$  is computed
- ▶ This means D can be calculated in-place



#### The main diagonal values

Before we show that k-th row and column of D remain unchanged we show that the main diagonal remains 0

```
 D^{(k)}[j, j] = \min\{ D^{(k-1)}[j, j], D^{(k-1)}[j, k] + D^{(k-1)}[k, j] \} 
 = \min\{ 0, D^{(k-1)}[j, k] + D^{(k-1)}[k, j] \} 
 = 0
```



- $\blacktriangleright$  k-th column of  $D^k$  is equal to the k-th column of  $D^{k-1}$
- Intuitively true a path from i to k will not become shorter by adding k to the allowed subset of intermediate vertices

```
For all i, D^{(k)}[i,k] =
= min{ D^{(k-1)}[i,k], D^{(k-1)}[i,k] + D^{(k-1)}[k,k] }
= min { D^{(k-1)}[i,k], D^{(k-1)}[i,k] + 0 }
= D^{(k-1)}[i,k]
```

## The kth row

 $\blacktriangleright$  k-th row of  $D^k$  is equal to the kth row of  $D^{k-1}$ 

```
For all j, D^{(k)}[k,j] =
= min{ D^{(k-1)}[k,j], D^{(k-1)}[k,k] + D^{(k-1)}[k,j]}
= min{ D^{(k-1)}[k,j], O + D^{(k-1)}[k,j]}
= D^{(k-1)}[k,j]
```



- ▶ Can we claim that  $D^k$  equals to  $D^{k-1}$ ,  $D^{k-2}$ ?
  - No, we can only claim
    - The 1-st row and 1-st column of  $D^1$  equal to the 1-st row and 1-st column of  $D^0$ , respectively
    - The 2-nd row and 2-nd column of  $D^2$  equal to the 2-nd row and 2-nd column of  $D^1$ , respectively

• .....



### Floyd's algorithm using a single D

```
Floyd

1. D \leftarrow W // initialize D array to W[]

2. P \leftarrow 0 // initialize P array to [0]

3. for k \leftarrow 1 to n

4. do for i \leftarrow 1 to n

5. do for j \leftarrow 1 to n

6. if (D[i,j] > D[i,k] + D[k,j])

7. then D[i,j] \leftarrow D[i,k] + D[k,j]

8. P[i,j] \leftarrow k
```

Total time cost:  $O(|V|^3)$ 

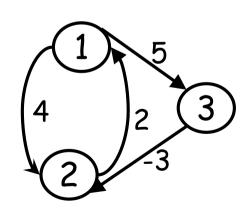


# Printing intermediate nodes on shortest path from q to r

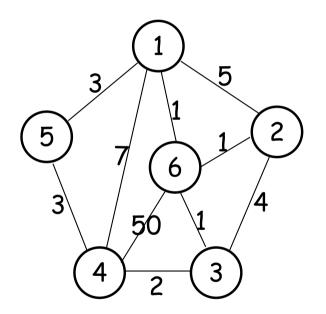
```
path(index q, r)
  if (P[ q, r ]!= 0)
      path(q, P[q, r])
      println( "v"+ P[q, r])
      path(P[q, r], r)
      return;
//no intermediate nodes
else return
```

Before calling path check D[q, r]  $< \infty$ , and print node q, after the call to path print node r

		1	2	3
	1	0	3	0
P =	2	0	0	1
	3	2	0	0





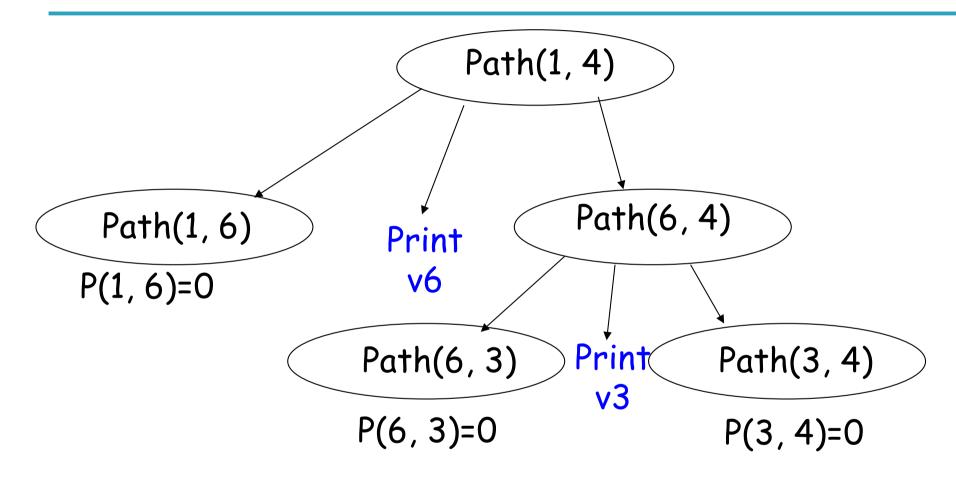


	1	2	3	4	5	6
1	0	2(6)	2(6)	4(6)	3	1
2	2(6)	0	2(6)	4(6)	5(6)	1
$D^{6} = 3$	2(6)	2(6) 0 2(6) 4(6) 5(6) 1	0	2	5(4)	1
4	4(6)	4(6)	2	0	3	3(3)
5	3	5(6)	5(4)	3	0	4(1)
6	1	1	1	3(3)	4(1)	0

The values in parenthesis are the non-zero P values



#### The call tree for Path(1, 4)



The intermediate nodes on the shortest path from v1 to v4 are v6, v3, so the shortest path is v1, v6, v3, v4.



#### Recommended reading

- Reading this week
  - Textbook Chapters 24-25
- Next lecture
  - Some java data structures