



## Insertion sort pseudocode

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INSERTION-SORT( $A$ )

**for**  $j \leftarrow 2$  **to**  $n$

**do**  $key \leftarrow A[j]$

        ▷ Insert  $A[j]$  into the sorted sequence  $A[1 \dots j - 1]$ .

$i \leftarrow j - 1$

**while**  $i > 0$  and  $A[i] > key$

**do**  $A[i + 1] \leftarrow A[i]$

$i \leftarrow i - 1$

$A[i + 1] \leftarrow key$



## Implementation of merge sort

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```
public static void mergeSort(int[] a) {  
    int[] tmpArray = new int[a.length];  
    mergeSort(a, tmpArray, 0, a.length - 1);  
}
```

```
private static void mergeSort(int[] a, int[] tmpArray, int left, int right) {  
    if (left < right) {  
        int center = (left + right) / 2;  
        mergeSort(a, tmpArray, left, center);  
        mergeSort(a, tmpArray, center + 1, right);  
        merge(a, tmpArray, left, center + 1, right);  
    }  
}
```



# Implementation of merge sort

```
private static void merge(int[] a, int[] tmpArray, int leftPos, int rightPos, int rightEnd){
    int leftEnd = rightPos - 1, tmpPos = leftPos;
    int numElements = rightEnd - leftPos + 1;

    while (leftPos <= leftEnd && rightPos <= rightEnd)
        if (a[leftPos] <= a[rightPos])
            tmpArray[tmpPos++] = a[leftPos++];
        else
            tmpArray[tmpPos++] = a[rightPos++];

    while (leftPos <= leftEnd)
        tmpArray[tmpPos++] = a[leftPos++];

    while (rightPos <= rightEnd)
        tmpArray[tmpPos++] = a[rightPos++];

    for (int i = 0; i < numElements; i++, rightEnd--)
        a[rightEnd] = tmpArray[rightEnd];
}
```



## Master theorem: intuition

- ▶ Recurrence:  $T(n) \leq a \cdot T(n/b) + O(n^d)$
- ▶ An algorithm that divides a problem of size  $n$  into  $a$  subproblems, each of size  $n / b$

$$T(n) = \begin{cases} O(n^d \log n) & \text{if } a = b^d \\ O(n^d) & \text{if } a < b^d \\ O(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

**a:** number of subproblems (branching factor)

**b:** factor by which input size shrinks (shrinking factor)

**d:** need to do  $O(n^d)$  work to create subproblems + "merge" their solutions



## Find max subarray crossing midpoint

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FIND-MAX-CROSSING-SUBARRAY(*A*, *low*, *mid*, *high*)

```
1  left-sum =  $-\infty$ 
2  sum = 0
3  for i = mid downto low
4      sum = sum + A[i]
5      if sum > left-sum
6          left-sum = sum
7          max-left = i
8  right-sum =  $-\infty$ 
9  sum = 0
10 for j = mid + 1 to high
11     sum = sum + A[j]
12     if sum > right-sum
13         right-sum = sum
14         max-right = j
15 return (max-left, max-right, left-sum + right-sum)
```



## QuickSort

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```
private static int median3(int[] a, int left, int right) {
    // Ensure a[left] <= a[center] <= a[right]
    int center = (left + right) / 2;
    if (a[center] < a[left])
        swap(a, left, center);
    if (a[right] < a[left])
        swap(a, left, right);
    if (a[right] < a[center])
        swap(a, center, right);

    // Place pivot at position right - 1
    swap(a, center, right - 1);
    return a[right - 1];
}
```



# QuickSort

```
/* Main quicksort routine */
private static void quicksort(int[] a, int left, int right) {
    if (left + CUTOFF <= right) {
        int pivot = median3(a, left, right);
        // Begin partitioning
        int i = left+1, j = right - 2;
        while (true) {
            while (a[i] < pivot) {i++;}
            while (a[j] > pivot) {j--;}
            if (i >= j) break; // i meets j
            swap(a, i, j);
        }
        swap(a, i, right - 1); // Restore pivot
        quicksort(a, left, i - 1); // Sort small elements
        quicksort(a, i + 1, right); // Sort large elements
    } else
        insertionSort(a, left, right);
}
```

## SelectionSort(arr, n)

```
1  if n ≤ 1
2      return arr
3  maxnum = arr[0]
4  maxIndex = 0
5  for i = 1 to n - 1
6      if maxnum < arr[i]
7          maxnum = arr[i]
8          maxIndex = i
9  arr[maxIndex] = arr[n-1]
10 arr[n-1] = maxnum
11 SelectionSort(arr, n-1)
```





## ShellSort with $\{1, 2, 4, 8, \dots, n/2\}$

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```
public static void shellSort(int[ ] a) {  
    int j;  
    for (int gap = a.length/2; gap > 0; gap /=2)  
        for (int i = gap; i < a.length; i++) {  
            int tmp = a[i];  
            for (j = i; j >= gap && tmp < a[j-gap]; j-= gap)  
                a[j] = a[j-gap];  
            a[j] = tmp;  
        }  
    }  
}
```



## CountingSort

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Algorithm CountingSort(  $S$  )  
(values in  $S$  are between 0 and  $m-1$  )

```
for j ← 0 to m-1 do    // initialize m buckets  
    b[j] ← 0  
for i ← 0 to n-1 do    // place elements in their appropriate buckets  
    b[S[i]] ← b[S[i]] + 1  
i ← 0  
for j ← 0 to m-1 do    // place elements in buckets  
    for r ← 1 to b[j] do // back in S  
        S[i] ← j  
        i ← i + 1
```



# BucketSort

BUCKET-SORT( $A, n$ )

<b>for</b> $i \leftarrow 1$ <b>to</b> $n$	}	$O(n)$
<b>do</b> insert $A[i]$ into list $B[\lfloor nA[i] \rfloor]$		
<b>for</b> $i \leftarrow 0$ <b>to</b> $n - 1$	}	$\Theta(n)$
<b>do</b> sort list $B[i]$ with QuickSort		
concatenate lists $B[0], B[1], \dots, B[n-1]$	}	$O(n)$
together in order		
<b>return</b> the concatenated lists		
<hr/>		$\Theta(n)$



## Codes (1/2)

```
// items to be sorted are in  $\{0, \dots, 10^d - 1\}$ ,  
// i.e., the type of  $d$ -digit integers  
void radixsort(int A[], int n, int d)  
{  
    int i;  
    for (i=0; i<d; i++)  
        bucketsort(A, n, i);  
}  
  
// To extract  $d$ -th digit of  $x$   
int digit(int x, int d)  
{  
    int i;  
    for (i=0; i<d; i++)  
        x /= 10; // integer division  
    return x%10;  
}
```



## Codes (2/2)

```
void bucketsort(int A[], int n, int d)
// stable-sort according to d-th digit
{
    int i, j;
    Queue *C = new Queue[10];
    for (i=0; i<10; i++) C[i].makeEmpty();
    for (i=0; i<n; i++)
        C[digit(A[i],d)].EnQueue(A[i]);
    for (i=0, j=0; i<10; i++)
        while (!C[i].empty())
        { // copy values from queues to A[]
            C[i].DeQueue(A[j]);
            j++;
        }
}
```



## 10 classic sorting algorithms

Sorting algorithm	Stability	Time cost			Extra space cost
		Best	Average	Worst	
Bubble sort	✓	$O(n)$	$O(n^2)$	$O(n^2)$	$O(1)$
Insertion sort	✓	$O(n)$	$O(n^2)$	$O(n^2)$	$O(1)$
Selection sort	×	$O(n)$	$O(n^2)$	$O(n^2)$	$O(1)$
MergeSort	✓	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	$O(n)$
HeapSort	×	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	$O(1)$
QuickSort	×	$O(n \log n)$	$O(n \log n)$	$O(n^2)$	$O(1)$
ShellSort	×	$O(n)$	$O(n^{1.3})$	$O(n^2)$	$O(1)$
CountingSort	✓	$O(n+k)$	$O(n+k)$	$O(n+k)$	$O(k)$
BucketSort	✓	$O(n)$	$O(n+k)$	$O(n^2)$	$O(k)$
RadixSort	✓	$O(nk)$	$O(nk)$	$O(nk)$	$O(n)$