# **Sprint 2 Retro:**

# **Project Sprint Planning Notes**

Team: Group-P08-07

Sprint: 1

Date: 26/09/2024

Attended: Tony, Vincent, Marko, Thomas and Kenny

Scrum Master: Thomas Saleh Product Owner: Jyoti Khundu

**Development team:** Tony, Vincent, Marko, Thomas and Kenny

#### 1. Things that went well

#### What went well? What the team is happy about?

The team is happy about completing their feature implementations to best suit their user stories. We are able to update and move our tasks to completion in our scrum board, optimize our test cases for our features and database integrations. The team is happy about completing an additional advanced feature for the high distinction part of the assignment which went well. Another thing that went well was the successful implementation of the CI tool for implementing CI PIPELINE automated, test and build. We optimized or cleaned up the functionality for the website where appropriate for our product owner. We were able to continue our weekly meetings and allocate an out-of-class scrum meeting once a week to discuss tasks for group members. Once the branches were updated we all merged onto the main branch to complete our changes.

#### 2. Things that could have gone better

### What could have gone better? What could the team improve?

Things that could have gone better was deciding what to do for our advanced feature for the website. Doing this earlier would have provided us with more time to improve on other parts of the assignment.

#### 3. Things that Surprise us

#### What wasn't expected?

What surprised us was how the CI PIPELINE tool feature works to automatically build the application whenever changes are pushed to the code which ensures that every commit and pull request in the application compiles and packages properly.

#### 4. Lessons Learned

#### What did you learn from the above points?

We learnt how to implement features for our application which we have not had the chance to use before such as CI PIPELINE for building our application which greatly

improved our abilities to develop applications. Learning how to constantly build the website, optimizing automated unit tests, integrating the database and updating the scrum board helps us become more knowledgeable when building an application.

# 5. **Final Thoughts**

## Things to keep. Things to Change

We need to double check and keep cleaning up our feature implementations while maintaining the important main functions for our website along with our unit tests, database and features before the assignment deadline and also for our final presentation. More meetings will naturally help with our organization skills and task allocations. This is all done to fulfill the necessary criteria for our assignment to ensure the best application for pet care health and information.