

Sprint 0 Retro:

Project Sprint Planning Notes

Team: Group-P08-07

Sprint: 0

Date: 24/08/2024

Attended: Tony, Vincent, Marko, Thomas and Kenny

Scrum Master: Thomas Saleh

Product Owner: Jyoti Khundu

Development team: Tony, Vincent, Marko, Thomas and Kenny

1. Things that went well

What went well? What the team is happy about?

Things that went well joined with what the team is happy about would include being able to successfully setup a Github Scrum Board. We also laid out the foundation of the project which included: assigning product requirements to then create a few user stories to support such requirements which was good. Alongside such foundational work, we also set a weekly time to have an out-of-class scrum meeting, being Wednesday at 6pm.

2. Things that could have gone better

What could have gone better? What could the team improve?

More specification on what to say during the sprint meeting could have helped us make smoother conversation during our stand up. We can write notes for next time. Also, we struggled to grasp an understanding of the assignment description so we could have gone through it as a group more efficiently by reading and breaking down each section of the assignment description before moving onto the part.

3. Things that Surprise us

What wasn't expected?

The initial setup of the github scrum board was confusing to us as we were unable to edit the board as it kept saying that everything we uploaded was hidden. Also the documents and amount of scrum notes that we had to take was also surprising.

4. Lessons Learned

What did you learn from the above points?

In general, the majority of the issue was due to a lack of foundational knowledge of the milestone/ project as well as organizational skills. In sprint 1, we hope to develop a proper system whether it is in scrum meetings, general working standards, etc.

5. Final Thoughts

Things to keep. Things to Change

We need to keep on assigning work and reaching our deadlines before the milestone. We would like to conduct our meetings more regularly and with more notes so that we can improve. We also are happy with the way our scrum board is no