

Fluid.Internals.Lsfem

Block.cs

The whole purpose of a **Block** is to provide a means of creating nodes by specifying parameters **tW** and **tH** on the block's edges.

Vec2	CreatePos(tW, tH)	position vector
double	tW	parameter along lower edge
double	tH	parameter along left edge

PseudoElement.cs

A grid and a sequence of **PseudoElements**, a 2D array and a 1D array respectively, called **Patches** and **Joints**, are created for the purpose of transferring nodes to **Mesh** and later creating **Elements** on it. When the nodes are transferred to **Mesh**, each node inside the **PseudoElement** is mapped via index to a node on the **Mesh**. Later, when **Elements** are created on the **Mesh**, **Patches** and **Joints** are used to ease the process of mapping nodes on **Elements** to nodes on **Mesh**.

int[]	LInx	local indices
int[]	GInx	global indices
Vec2	Pos	positions

Simulation.cs

In **Simulation** the manual work of stitching together different blocks is delegated to the user. First, the user must create **Patches** and **Joints** which are disjoint sets of positions. In the **Patches** property the first key specifies a **Patch** which is a grid of pseudo-elements. Therefore, the next two indices specify the row and column inside this grid where the pseudo-element lies.

Dict<str,PseudoEmt[][]>	Patches	non-shared nodes
Dict<str,PseudoEmt[]>	Joints	shared nodes

Examples:

Patches["North"]][3][2].Pos.X Joints["NorthToEast"]][22][2].GInx

The user must first simultaneously create each **PseudoElement** and put node positions in it, using the **Block**'s node positioning method, and at the same time assign local indices. Then, he must create nodes on **Mesh**, assigning global indices on **PseudoElements**. Finally, he creates **Elements** by mapping local indices to global indices.

Mesh.cs

Two 2nd rank tensors serve as storage for node variable values (node vars):

$\mathbf{u}_{\triangleright}$	u_{\triangleright}^{jl}	Tensor Uf	free node vars ,
$\mathbf{u}_{\triangleleft}$	u_{\triangleleft}^{jl}	Tensor Uc	constrained node vars .

where the slots represent:

$j \rightarrow N$ nodes,
 $l \rightarrow m$ variables.

The two tensors hold mutually exclusive information - if the component $u^{5,4}$ appears in $\mathbf{u}_{\triangleright}$, it cannot appear in $\mathbf{u}_{\triangleleft}$ because a variable is either constrained or it isn't. The sum of them thus produces a tensor which holds all values:

$\mathbf{u}_{\boxtimes} = \mathbf{u}_{\triangleright} + \mathbf{u}_{\triangleleft}$ double U all = free + constrained .

Here **U** is a method that can access values from both **Uf** and **Uc** - given an index, it retrieves the value from the correct source. A third 2nd rank tensor stores all forcing vars (right-hand side of PDE):

\mathbf{f}_{\boxtimes}	f_{\boxtimes}^{jl}	Tensor F	forcing vars .
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The dynamic parameters (determining the system's evolution in the next step) are stored in a 4th rank tensor **A**, also known as the stiffness matrix:

A	A^{iphl}	Tensor A	stiffness matrix ,
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where the slots represent:

$i \rightarrow N$ nodes,
 $p \rightarrow 3$ partials,
 $h \rightarrow m$ equations,
 $l \rightarrow m$ variables .

Dynamics must not depend on element shapes. This is properly accounted for with node-to-node influence weights in the form of overlap integrals. Triple overlap integrals reside in a 7th rank tensor **S**, while double overlap integrals reside in a 5th rank tensor **T**:

S	$S_{\varepsilon\beta\alpha p\gamma\delta q}$	Tensor S	tripple overlap integrals ,
T	$T_{\varepsilon\beta\alpha p\gamma}$	Tensor T	double overlap integrals ,

where the slots represent:

ε	\rightarrow	n elements,
β	\rightarrow	12 basis funcs of 1st A ,
α	\rightarrow	12 basis funcs of v ,
p	\rightarrow	3 partials of v ,
γ	\rightarrow	12 basis funcs of u _◁ or f ,
δ	\rightarrow	12 basis funcs of u _▷ ,
q	\rightarrow	3 partials of u _▷ .

In the assembly process we go over each element ε :

$$K_{ikjl} = \sum_{\varepsilon}^n \sum_{\substack{\alpha, \delta \ni: \\ (\varepsilon, \alpha)=i \\ (\varepsilon, \delta)=j}}^{12} \left(S_{\varepsilon\beta\alpha p\gamma\delta q} A_{hk}^{\varepsilon\beta p} A_{\gamma}^{\varepsilon qhl} u_{\triangleright}^{\varepsilon\delta l} \right) \quad (1)$$

$$F_{ik} = \sum_{\varepsilon}^n \sum_{\substack{\alpha \ni: \\ (\varepsilon, \alpha)=i}}^{12} \left(T_{\varepsilon\beta\alpha p\gamma} A_{hk}^{\varepsilon\beta p} f_{\boxtimes}^{\varepsilon\gamma h} - S_{\varepsilon\beta\alpha p\gamma\delta q} A_{hk}^{\varepsilon\beta p} A_{\gamma}^{\varepsilon qhl} u_{\triangleleft}^{\varepsilon\delta l} \right) \quad (2)$$

$$K_{ikjl} u_{\triangleright}^{jl} = F_{ik} .$$

The tensor K_{ikjl} is symmetric over pairs of indices (i,k) and (j,l) because the integral between nodes (i,j) , for corresponding partials (k,l) , must be identical to the integral between nodes (j,i) , for corresponding partials (l,k) . Therefore, to avoid redundant work, we iterate on each element over node indices α and δ in the following way:

α	δ	
1		0
2		1 0

3									2	1	0
\vdots					\vdots						
10		9	8	7	6	5	4	3	2	1	0
11	10	9	8	7	6	5	4	3	2	1	0

while going through all 3×3 combinations of derivatives. We add the same value to the pair (i,j) and its symmetric pair (j,i). Then iterate over all repeated indices: (0,0), (1,1), ..., (10,10), (11,11) on the diagonal and add each value for all 3×3 combinations only once.

$$\Delta x_D = x_3 - x_0$$

$$\Delta x_U = x_6 - x_9$$

$$\Delta x_L = x_9 - x_0$$

$$\Delta x_R = x_6 - x_3$$

$$\Delta y_D = y_3 - y_0$$

$$\Delta y_U = y_6 - y_9$$

$$\Delta y_L = y_9 - y_0$$

$$\Delta y_R = y_6 - y_3$$

$$J_{11} = \frac{1}{4}(\Delta x_D(1 - \eta) + \Delta x_U(1 + \eta))$$

$$J_{12} = \frac{1}{4}(\Delta x_L(1 - \xi) + \Delta x_R(1 + \xi))$$

$$J_{21} = \frac{1}{4}(\Delta y_D(1 - \eta) + \Delta y_U(1 + \eta))$$

$$J_{22} = \frac{1}{4}(\Delta y_L(1 - \xi) + \Delta y_R(1 + \xi))$$

in:

$$S_1 = \frac{1}{4}(1 - \xi)(1 - \eta)$$

$$S_2 = \frac{1}{4}(1 + \xi)(1 - \eta)$$

$$S_3 = \frac{1}{4}(1 + \xi)(1 + \eta)$$

$$S_4 = \frac{1}{4}(1 - \xi)(1 + \eta)$$