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## **Block Structured Mesh**

## BlockMesh.cs

Two 2nd rank tensors serve as storage for node variable values (node vars):

$\mathbf{u}_{\triangleright}$ with components $u_{\triangleright}^{jl}$	Tensor Uf	$ \hbox{free node vars} \; ,$
$\mathbf{u}_{\triangleleft}$ with components $u_{\triangleleft}^{jl}$	Tensor Uc	constrained node vars.

First slot (j) signifies node position, while the second (l) marks a dependent variable. For both tensors the first slot's dimension is N (nodes) while the second slot's dimension is m (vars). The two tensors hold mutually exclusive information - if the component  $u^{5,4}$  appears in  $\mathbf{u}_{\triangleright}$ , it cannot appear in  $\mathbf{u}_{\triangleleft}$  because a variable is either constrained or it isn't.

The sum of them thus produces a tensor which holds all values:

$$\mathbf{u}_{\bowtie} = \mathbf{u}_{\triangleright} + \mathbf{u}_{\triangleleft}$$
 Tensor U all = free + constrained.

Here U is a method that can access values from both Uf and Uc - it retrieves the value from the correct source. A third 2nd rank tensor stores all forcing vars (right-hand side od PDE):

 $\mathbf{f}_{\bowtie}$  Tensor F forcing vars .

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