

Fluid

Follow these steps. If you are familiar with VS Code, it will take you 5 minutes or less.

1 Preferred Setup

Install the latest .Net Core Software Development Kit (.Net Core SDK), install the VS Code text editor. Download the whole repository from GitHub and open the top folder (Fluid) in VS Code.

2 Build

You will need PowerShell (PS), see subsections below on how to set it up. Navigate PS to the top folder (Fluid) and run the script *b1.ps1*, e.g., as seen on my screen:

```
/home/marko/Fluid> ./b1.ps1
```

2.1 Set up PS in Ubuntu

Install PowerShell (PS) from the Snap Store, then install the PowerShell extension for VS Code from the *Extensions* section. Open integrated terminal and select Powershell from the drop-down menu.

2.2 Set up PS in Windows

Windows comes with PowerShell installed, you only need to install the PowerShell extension for VS Code. Open integrated terminal and select Powershell from the drop-down menu.

3 Run

Navigate PS to the top folder (Fluid) and run the script *r1.ps1*, as seen on my screen:

```
/home/marko/Fluid> ./r1.ps1
```

After you press enter the program will run.