

# Block Structured Mesh

## BlockMesh.cs

Two 2nd rank tensors serve as storage for node variable values (node vars):

$\mathbf{u}_{\triangleright}$	$u_{\triangleright}^{jl}$	Tensor Uf	free node vars ,
$\mathbf{u}_{\triangleleft}$	$u_{\triangleleft}^{jl}$	Tensor Uc	constrained node vars .

where the slots represent:

$$j \rightarrow N \text{ nodes,}$$

$$l \rightarrow m \text{ variables.}$$

The two tensors hold mutually exclusive information - if the component  $u^{5,4}$  appears in  $\mathbf{u}_{\triangleright}$ , it cannot appear in  $\mathbf{u}_{\triangleleft}$  because a variable is either constrained or it isn't. The sum of them thus produces a tensor which holds all values:

$$\mathbf{u}_{\bowtie} = \mathbf{u}_{\triangleright} + \mathbf{u}_{\triangleleft} \quad \text{double U} \quad \text{all} = \text{free} + \text{constrained} .$$

Here U is a method that can access values from both Uf and Uc - given an index, it retrieves the value from the correct source. A third 2nd rank tensor stores all forcing vars (right-hand side of PDE):

$$\mathbf{f}_{\bowtie} \quad f_{\bowtie}^{jl} \quad \text{Tensor F} \quad \text{forcing vars} .$$

The dynamic parameters (determining the system's evolution in the next step) are stored in a 4th rank tensor  $\mathbf{A}$ , also known as the stiffness matrix:

$$\mathbf{A} \quad A^{iphl} \quad \text{Tensor A} \quad \text{stiffness matrix} ,$$

where the slots represent:

$$i \rightarrow N \text{ nodes,}$$

$$p \rightarrow 3 \text{ partials,}$$

$$h \rightarrow m \text{ equations,}$$

$$l \rightarrow m \text{ variables} .$$

Dynamics must not depend on element shapes. This is properly accounted for

with node-to-node influence weights in the form of overlap integrals. Triple overlap integrals reside in a 7th rank tensor **S**, while double overlap integrals reside in a 5th rank tensor **T**:

<b>S</b>	$S_{\varepsilon\beta\alpha p\gamma\delta q}$	Tensor S	tripples overlap integrals ,
<b>T</b>	$T_{\varepsilon\beta\alpha p\gamma}$	Tensor T	double overlap integrals ,

where the slots represent:

- $\varepsilon \rightarrow n$  elements,
- $\beta \rightarrow 12$  basis funcs of 1st **A**,
- $\alpha \rightarrow 12$  basis funcs of **v**,
- $p \rightarrow 3$  partials of **v**,
- $\gamma \rightarrow 12$  basis funcs of **u**<sub>◁</sub> or **f**,
- $\delta \rightarrow 12$  basis funcs of **u**<sub>▷</sub>,
- $q \rightarrow 3$  partials of **u**<sub>▷</sub>.

In the assembly process we go over each element  $\varepsilon$  and inside the element over all free nodes  $i$  and  $j$ . Inside the element:

$$\forall v_{\triangleright}^{ik} : \sum_{i,j} v_{\triangleright}^{ik} \sum_{\varepsilon} \sum_{\substack{\alpha, \delta \ni: \\ (\varepsilon, \alpha) = i \\ (\varepsilon, \delta) = j}}^{12} \left( S_{\varepsilon\beta\alpha p\gamma\delta q} A_{hk}^{\varepsilon\beta p} A_{\gamma}^{\varepsilon qhl} u_{\triangleright}^{\varepsilon\delta l} \right) = \quad (1)$$

$$\sum_i v_{\triangleright}^{ik} \sum_{\varepsilon} \sum_{\substack{\alpha \ni: \\ (\varepsilon, \alpha) = i}}^{12} \left( T_{\varepsilon\beta\alpha p\gamma} A_{hk}^{\varepsilon\beta p} f_{\triangleright}^{\varepsilon\gamma h} - S_{\varepsilon\beta\alpha p\gamma\delta q} A_{hk}^{\varepsilon\beta p} A_{\gamma}^{\varepsilon qhl} u_{\triangleright}^{\varepsilon\delta l} \right)$$

into this:

$$K_{ikjl} u_{\triangleright}^{jl} = F_{ik} .$$

The tensor  $K_{ikjl}$  is symmetric over pairs of indices  $(i,k)$  and  $(j,l)$  because the integral between nodes  $(i,j)$ , for corresponding partials  $(k,l)$ , must be identical to the integral between nodes  $(j,i)$ , for corresponding partials  $(l,k)$ . Therefore, to avoid redundant work, we iterate on each element over node indices  $\alpha$  and  $\delta$  in the following way:

$\alpha$	$\delta$
1	0

2										1	0
3									2	1	0
$\vdots$					$\vdots$						
10		9	8	7	6	5	4	3	2	1	0
11	10	9	8	7	6	5	4	3	2	1	0

while going through all  $3 \times 3$  combinations of derivatives. We add the same value to the pair (i,j) and its symmetric pair (j,i). Then iterate over all repeated indices: (0,0), (1,1), ..., (10,10), (11,11) on the diagonal and add each value for all  $3 \times 3$  combinations only once.