

Deck

+ Suit
+ Numbers/Faces

+ getSuit(): String
+ getNumberAndFace(): String
+ Shuffle Suit and Number/Faces = String
+ createHand(): String

Player

+Name
+Knock
+Swap

+ name(): String
+ Knock(): button/action?
+Swap(): button/action?

Table

+Swap (Be able to get swap)

+Swap(): button/action?

Lives

+ Heart

+ heart(): int