Marko Marić

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EDUCATION

Master of Philosophy

Leuven, Belgium | 2018

KATHOLIEKE UNIVERSITEIT LEUVEN

Notable courses: Logic, Formal Semantics, Foundational Theories of Languages, Epistemic Game Theory

Bachelor of Philosophy

Leuven, Belgium | 2015

KATHOLIEKE UNIVERSITEIT LEUVEN

PROJECTS

CONFERENCE APPLICATION ☑

PYTHON, JAVASCRIPT, HTML, CSS, BOOTSTRAP, DJANGO, JQUERY

Developing an application that allows the researchers from the Institute for Philosophy and Social Theory to schedule conferences with attendees and inform them of new events at said institute. I am designing it to user specifications so I maintain contact with researchers from the institute regularly. (this project is still ongoing)

GAME CLONES ☑ C#, UNITY

Five clones of popular games such as: snake, DxBall, asteroids, pong, and terrible tweeters. Scripting was written in C# and all games were developed in the Unity game engine.

TOPIC MODELLING QUORA QUESTIONS ☑

PYTHON, SCIKIT-LEARN, JUPYTER, NLP

Allocated 400,000 different Quora questions into 20 different categories using a non-negative matrix factorization algorithm with TF-IDF.

WORDCLOUD 2 PYTHON

Python code that generates a word cloud from a text file where the size of the word is proportional to its frequency found in the text.

CERTIFICATES

- Completed Google IT Automation with Python. This professional certificate covers: interacting with the OS using Python and Bash, Git, troubleshooting and debugging techniques, configuration management and the cloud, and IT automation.
- Completed Python Developer in 2021 (Udemy).
- Completed Natural Language Processing with Python (Udemy).
- Python and Django Full Stack Web Developer Bootcamp, still ongoing (Udemy).
- Deep Learning Prerequisites, still ongoing (Udemy).
- Service Award in 2010 for humanitarian work for Westminster Academy Interact Club.
- Certificate in Teaching English as a Foreign Language (ITTT).

SKILLS

Languages: Python, C#, Javascript, Bash, PowerShell

Web Development: Django, JavaScript, HTML/CSS, Bootstrap, Python

Technologies: Git, Jira, ASP.NET, GCP, Unity, ProTools

Music Production, Composition, and Audio Engineering: documentary film; instrumentation for an album; personal hobby.

RECOMMENDATIONS

Tom Block Acquisitions and Production Manager, A & E Networks, tomblock@aenetworks.de

Olga Nikolić Research Associate, Institute for Philosophy and Social Theory, olga.nikolic@instifdt.bg.ac.rs