

# About speaker

- Electrical (electronics) engineer by education
- Embedded systems engineer by profession
- PCB designer / assembly line engineer -> firmware engineer
- Consumer electronics, medical devices, IoT systems, TinyML...
- Secondary areas: tooling, developer environment, Cl, processes, etc.





Maribor, Slovenia



# Who is IRNAS?

- Cross-disciplinary team of 18 experts in connected product design and production
- 10 years of development of connected hardware products
- Full in-house infrastructure for innovating and manufacturing new products within days



































#### **Motivation**

- An IoT device sending data via Wi-Fi
- PCB would contain nRF53 SOC, nRF7002 Wi-Fi companion IC and external flash chip.
- Only UI are an elnk display and two buttons
- On cloud side the Azure's IoT Hub service (application protocol built on top of MQTT)
  - Data is sent in strings, representing JSON objects
- Provisioning of Wi-Fi credentials will use BLE
- LVGL is used to render graphics
- External flash chip used to store assets and second image slot
- Code relocation and execute in place (XIP) were expected

#### Motivation

- Due to the number of features the higher memory usage was expected
- But how much?
- First good approximation was analysis of the nrf/samples/lib/azure\_iot\_hub sample.
- 61 KB FLASH and 69 KB RAM available
- Second MCUboot partition was already on external flash
- LTO was already enabled

```
MCUboot:
                                  Region Size
Memory region
                       Used Size
                                                %age Used
                         46288 B
           FLASH:
                                         64 KB
                                                    70.63%
                                                    43.39%
             RAM:
                         21328 B
                                         48 KB
        IDT LIST:
                            0 GB
                                         32 KB
                                                     0.00%
TF-M:
                       Used Size
                                   Region Size
Memory region
                                                %age Used
           FLASH:
                        129976 B
                                      130560 B
                                                    99.55%
                         38996 B
                                                    79.34%
             RAM:
                                         48 KB
Azure IoT Hub sample:
Memory region
                       Used Size
                                   Region Size
                                                %age Used
           FLASH:
                        702060 B
                                        768 KB
                                                    89.27%
                        338376 B
                                        400 KB
                                                   82.61%
             RAM:
                            0 GB
                                         32 KB
                                                     0.00%
        IDT_LIST:
```



#### Flash and RAM

- Memory regions, not specific memory device technologies!
- FLASH
  - Read-only memory
  - Non-volatile retains data after power loss
  - Stores program code (.text), read-only data (.rodata), and initial values for initialized data (.data)
- RAM
  - Read-write memory
  - Volatile loses contents on power loss
  - Holds initialized data (.data), zero-initialized data (.bss), dynamic memory (heap), and call stacks (stack)

```
#include <stdint.h>
#include <stdio.h>
#include <stdlib.h>
uint8 t data section = 42;
const uint8 t rodata section = 42;
uint8 t bss section;
int main(int argc, char *argv[])
    uint8 t stack var = 42;
    uint8 t *heap section = malloc(sizeof(uint8 t));
    printf("Hello World\n");
    return 0:
```

# Memory managment in Zephyr

- k\_heap\_\* API
  - Thread safe heap allocator
  - Timeout arguments
  - Built on top of sys\_heap\_\*
- k mem slab \* API
  - Fixed-sized block allocator
- System Heap
  - heap allocator with libc-like API (k\_malloc, k\_free, etc.)
  - Wrapper around k\_heap
  - It's size is set with CONFIG\_HEAP\_MEM\_POOL\_SIZE

# Memory managment in Zephyr

- Both macros are expanded to an array and a structure that references it.
- Prefixes: kheap\_\_\*, \_k\_mem\_slab\_buf\_\*
- The size of arrays is determined at compile time, and the reserved space is included in the RAM usage report.
- There are no "hidden" consumers, that are unaccounted for.
- Caveat: where libc's malloc allocates from depends on the choice of libc.

```
char kheap system heap[K HEAP MEM POOL SIZE];
struct k heap system heap = {
    .heap = {
        .init mem = kheap system heap,
        .init_bytes = K_HEAP_MEM_POOL_SIZE,
    },
};
size t size = CONFIG NET MAX CONTEXTS * sizeof(struct tcp);
static char k mem slab buf tcp conns slab[size];
static struct k_mem_slab tcp_conns_slab = {
    .buffer = k mem slab buf tcp conns slab,
};
```

Very simplified code after pre-processor macro expansion

Useful tools and approaches for memory analysis



## ROM and RAM report

- west build -t rom\_report
- west build -t ram\_report
- Sysbuild: add -d build/<app dir>

```
wpa supp event info
                                  0.03% 0x000b0b98 rodata
 wpa supp ops.lto priv.0
                                  0.03%
                                         0x2000ce4c datas
 wpa supp ready sem
                                  0.00%
                                         0x2000d96c k sem area
                                  0.01% 0x2000c4c0 datas
 wpa supp status work
 wpa_supplicant_mutex
                                  0.00%
                                         0x2000d87c k mutex area
 wpas api ctrl
                                  0.01%
                                         0x20012c8c bss
 z arm tls ptr
                                  0.00%
                                         0x20012e74 bss
 z idle stacks
                            320
                                  0.06%
                                         0x2003a810 noinit
 z idle threads
                            224
                                  0.04%
                                         0x2000de58 bss
z interrupt_stacks
                            2048
                                  0.38%
                                         0x20036038 noinit
                                  1.15%
                                         0x2003a950 noinit
 z main stack
- z main thread
                                  0.04%
                                         0x20010058 bss
 z_malloc_heap
                                  0.00%
                                         0x20012e54 bss
 z_malloc_heap_mutex
                                  0.00%
                                         0x2000cb30 datas
z_sys_post_kernel
                                  0.00%
                                         0x20015ade bss
- z thread monitor lock
                                  0.00%
                                         0x2001256c bss
 zep_wifi_bh_q
                            256
                                  0.05%
                                         0x20012438 bss
 zep wifi intr q
                            256
                                  0.05%
                                         0x20012338 bss
zep work item
                            3200
                                  0.60%
                                         0x20013f58 bss
```

### Binutils

- nm and addr2line
- They work most of the time

```
# Usecase: find type and location of a symbol by its name
arm-zephyr-eabi-nm -l build/<app>/zephyr/zephyr.elf | grep <symbol>
# Usecase: find location of a symbol by its address
arm-zephyr-eabi-addr2line -e build/<app>/zephyr/zephyr.elf <address>
```

#### Puncover

- Creates report in Web GUI
  - Code size
  - Variable size
  - Worst case statck analysis
- west build -t puncover
  - If using Sysbuild add -d build/<app dir>
  - CONFIG\_STACK\_USAGE
- What do the headers mean?
  - Remarks:
    - x-module function is called from another file
    - float function eventually calls a fp function
  - Code: text section
  - Static: .data, .rodata, .bss



#### home / user / workdir / zephyr

| Name $\downarrow_z^a$                               | Remarks | ↓↑ Code | .↓↑ Static |
|---|---------|---------|------------|
| ■ arch  |         | 4,340   | 89         |
| drivers   |         | 30,300  | 88,062     |
| include   |         | 4,380   | 4          |
| ■ kernel  |         | 24,778  | 53,910     |
| ■ lib   |         | 18,946  | 3,408      |
| modules   |         | 14,604  | 99,741     |
| ■ soc   |         | 594     | 68         |
| ■ subsys  |         | 118,402 | 58,296     |
| $\boldsymbol{\Sigma}$ over all (8 folders, 0 files) |         | 216,344 | 303,578    |

#### home / user / workdir / zephyr / kernel / mempool.c

| Name   | ₽ | Remarks  | ↓↑ Stack | <b>↓</b> ↑ Code | ↓↑ Static |
|--|---|----------|----------|-----------------|-----------|
|  |   |          | 8        | 108             |           |
|  |   | x-module | 0        | 14              |           |
|  |   | x-module | 0        | 8               |           |
| ★ thread_system_pool_assign                  |   | x-module | 0        | 12              |           |
| g z_heap_aligned_alloc                       |   |          | 32       | 104             |           |
| g z_thread_aligned_alloc                     |   | x-module | 16       | 48              |           |
| ∑ 6 functions                                |   |          |          | 294             |           |
| _system_heap                                 |   |          |          |                 | 24        |
| kheapsystem_heap                             |   |          |          |                 | 40,144    |
| ∑ 2 variables                                |   |          |          |                 | 40,168    |
| $\Sigma$ over all (6 functions, 2 variables) |   |          |          | 294             | 40,168    |

# Thread analyzer

- Shows maximum stack usage for each thread at runtime
- Very versatile and easy to setup

```
CONFIG_THREAD_ANALYZER=y
CONFIG_THREAD_ANALYZER_USE_LOG=y
CONFIG_THREAD_ANALYZER_AUTO=y
CONFIG_THREAD_ANALYZER_AUTO_INTERVAL=5
CONFIG_THREAD_NAME=y
```

```
tcp_work
                     : STACK: unused 864 usage 160 / 1024 (15 %); CPU: 0 %
                     : Total CPU cycles used: 0
                     : STACK: unused 5472 usage 672 / 6144 (10 %); CPU: 0 %
 shell_uart
                     : Total CPU cycles used: 10426
                     : STACK: unused 3864 usage 232 / 4096 (5 %); CPU: 0 %
 sysworkq
                     : Total CPU cycles used: 36
 nrf70_intr_wq
                     : STACK: unused 1448 usage 600 / 2048 (29 %); CPU: 0 %
                     : Total CPU cycles used: 510
                     : STACK: unused 824 usage 1224 / 2048 (59 %); CPU: 0 %
nrf70_bh_wq
                     : Total CPU cycles used: 90
 logging
                     : STACK: unused 1544 usage 504 / 2048 (24 %); CPU: 0 %
                     : Total CPU cycles used: 3790
 idle
                     : STACK: unused 248 usage 72 / 320 (22 %); CPU: 99 %
                     : Total CPU cycles used: 3265937
 main
                     : STACK: unused 4792 usage 1352 / 6144 (22 %); CPU: 0 %
                     : Total CPU cycles used: 1713
```



# Heap and memory slab analysis

- System heap run time statistics
  - CONFIG\_SYS\_HEAP\_RUNTIME\_STATS
  - sys\_heap\_runtime\_stats\_get
  - Can also be used with k\_heap
  - Shell command: kernel heap
- Memory slab's info member
  - num\_blocks, block\_size, num\_use, max\_used
  - CONFIG\_MEM\_SLAB\_TRACE\_MAX\_UTILIZATION

```
#include <zephvr/kernel.h>
#include <zephyr/sys/sys heap.h>
extern struct k heap heap;
extern struct k_mem_slab slab;
void print usage(void)
    k spinlock kev t kev;
    struct svs memorv stats stats;
    struct k mem slab info info;
    key = k spin lock(&heap->lock);
    sys heap runtime stats get(&heap->heap, &stats);
    k spin unlock(&heap->lock, kev);
    key = k spin lock(&slab->lock);
    info = slab.info:
    k spin unlock(&slab->lock, key);
    printk("Heap stats\n"
        "\t%zu free. %zu allocated. %zu max allocated".
        stats.free bytes,
        stats.allocated bytes,
        stats.max allocated bytes);
    printk("Slab stats\n"
        "%u blocks, %zu block size, %u used, %u max used",
        info.num blocks,
        info.block size.
        info.num used.
        info.max_used);
```

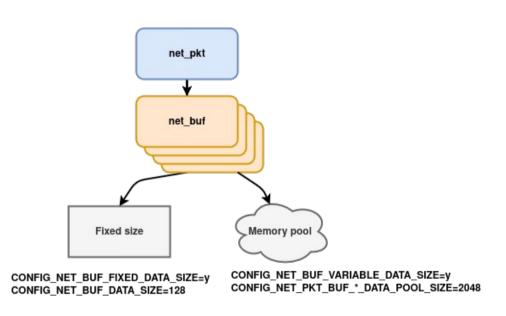
# Mbed TLS heap analysis

- Allocates from a static buffer.
- CONFIG\_MBEDTLS\_HEAP\_SIZE controls size.
- Uses it's own memory allocator with it's own usage tracking logic.
- Depending on the type of Zephyr application you will need to configure different options.

```
# Zephyr project
CONFIG MBEDTLS SHELL=v
CONFIG MBEDTLS DEBUG=v
CONFIG MBEDTLS DEBUG C=V
CONFIG MBEDTLS MEMORY DEBUG=v
# For Zephyr project with TF-M also add:
CONFIG TFM CMAKE BUILD TYPE RELWITHDEBINFO=v
# or
CONFIG DEBUG=y
# NCS project with TF-M
# Compile ${ZEPHYR BASE}/modules/mbedtls/shell.c
# in nrf/subsys/nrf security/src/zephyr/CMakeLists.txt
# Shell
uart:∼$ mbedtls heap
Maximum (peak): 52340 bytes, 111 blocks
Current: 0 bytes, 0 blocks
```

### Network stack and nRF70 Wi-Fi

- Many "knobs" to turn, all affect memory consumption and throughput in different ways.
- RX and TX path are separately configurable
- net\_pkt holds one or more net\_bufs
- Driver for nRF7002 uses variable size.
- Interesting heaps to watch:
  - net\_buf\_mem\_pool\_rx\_bufs
  - net\_buf\_mem\_pool\_tx\_bufs
  - wifi\_drv\_ctrl\_mem\_pool
  - wifi\_drv\_dat\_mem\_pool





# Optimization strategy

- Locate big spenders with the static tools.
  - Determine symbols that enable or tune them.
  - Determine if you even need them.
  - Tackle them first.
- Many subsystem have constrained variants
- Decide what you can miss and what is mandatory to have.

- Define what are your device workflows and possible code paths.
- Determining correct sizes of threads, heaps and mem slabs:
- 1st estimation: Run your code through all possible code paths and then check report tools for maximum values.
- 2<sup>nd</sup> estimation: keep device running for several days.
- 3<sup>rd</sup> estimation: run several devices in the field and have them report back statistics.

# Memory analysis demo

https://github.com/MarkoSagadin/demistifying-memory-project



# Azure IoT Hub memory results

#### Test conditions:

- Sending 1kB of data (hard-coded string) 10 times every 20 sec,
- Received 1kB data sporadically, CJSON parses it
- Disconnection (sudden removal of the access point)
- No FOTA, no direct methods, little CJSON use.

| Build variant | Used Flash | Max Flash | Free Flash | Used RAM | Max RAM | Free RAM |
|---------------|------------|-----------|------------|----------|---------|----------|
| Original      | 707 KB     | 768 KB    | 61 KB      | 331 KB   | 400 KB  | 69 KB    |
| Optimized 1   | 684 KB     | 768 KB    | 84 KB      | 226 KB   | 400 KB  | 174 KB   |
| Optimized 2   | 668 KB     | 768 KB    | 100 KB     | 226 KB   | 408 KB  | 182 KB   |

#### What I learned?

- How to find things in the Zephyr.
- General rule: FLASH usage is "hard" feature bound, but RAM is "soft" feature bound (more tunable).
- External flash and execute in place (XIP) are essentially required for nRF7002 (STA applications). Nordic documents well how this can be done.
- If you can, keep heaps separate. Although they can waste RAM space, they
  make it mach easier to reason about the system.



#### IRNAS's resources

- Found at: https://github.com/irnas
- To speed up our own development we made many different project templates, reusable scripts, documentation. They are public and free to use. Search for "irnas-" prefix.
- Contents:
  - Docker images
  - Cl infrastructure
  - Zephyr project template
  - Custom East tool
  - Project and Development guidelines



